

Laser Sensing Wireless Controller

Laser Chu-B Lip Basic Setup Manual Text

1. Product Information

The wireless, laser sensor controller links your movements with the game movements. By using the laser sensor, it can finely measure the distance between the laser sensor and an object. Now, you can have a sense of unity with the game you could never have felt before.

2. Basic Operating Procedure

- Put in batteries.

Remove the lid from the battery box, and place two AAA batteries in the correct direction in the device.

- Perform a connection test

Plug in the enclosed USB receiver into your PC, and turn the device's power to ON. (Power will turn on when you press and hold the center O button for around two seconds.)

If the device can correctly identify the PC, the LED light will turn blue. If it is not identified, the LED light will turn red.

Once connected, turn the sensor's power to ON. (Slide the slide switch at the bottom of the O button from right to left to turn on the sensor's power.)

If the sensor is turned on, the LED light will switch from blue to green. After checking the sensor's power supply, slide the slide switch to the right and press and hold the O button to turn off the power of the device.

- Startup

Turn on the device's power again and start the game program you want to play.

- If the LED light is blue, you can do the following:

- ☐ Turn the stick and move the cursor
- ☐ Press the stick and select

- If the LED light is green, you can do the following:
 - ☐ Turn the stick and move the cursor
 - ☐ Press the stick and select
 - ☐ Seamlessly measure the distance between the laser sensor and an object.

When you are finished, after closing the game program, turn off the device's power, and unplug the USB receiver from your PC.

3. Customize your device's shape

You can customize your device's shape.

The ring parts can be removed from the basic tubular shape, and then the back parts can be removed. By attaching the enclosed belt parts to the front parts, various items can be attached by fixing it to the device with the belt.

You can change it to many different shapes depending on the game program.

FCC Statement

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction. This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.