

English Version:

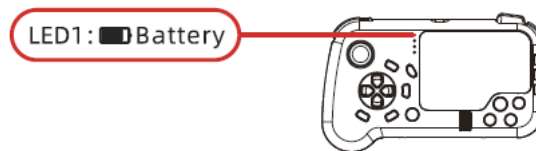
1. **Product View** The gaming touchpad will be recognized as a keyboard and mouse combo set in the system. All keys of the gaming touchpad are recognized as keyboard and mouse key values.
 - a) Connection Type: Wired + 2.4GHz Mode
 - b) Supported Platforms and Games: Games that support keyboard and mouse on PC/PS4/PS5/Xbox One/Xbox Series.
 - c) Battery Capacity: 750mAh
 - d) 2.4GHz Power Consumption: Approximately 15mA
 - e) Continuous Working Time on 2.4GHz at Full Charge: Approximately 40 hours
 - f) Rated Charging Voltage: 5V
 - g) Rated Charging Current: 375mA
2. **Power On / Off, Automatic Sleeping**
 - a) **Power On:** Plug the 2.4G receiver into the device, press the [Esc] button of the gaming touchpad to power it on. The gaming touchpad will automatically attempt to establish a connection. LED1-4 will alternate flashing, indicating it's in pairing mode::
 - i. If the connection is successful, LED1 and LED3 on the gaming touchpad will be always on.

- ii. If the connection fails, it will automatically power off after 15 seconds.

- b) **Power Off:** Hold down the [Esc] button about 5 seconds to power off. LED1-4 will turn off.
- c) **Automatic Sleeping:** If there is no operation on the gaming touchpad for 20 minutes, it will automatically shut down, and LED1-4 will turn off.

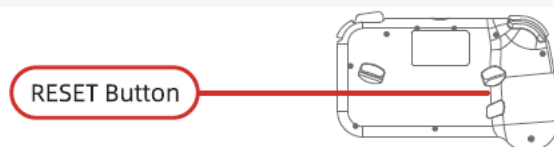
3. Charging The Gaming

Touchpad



- a) **Low Battery Alert:** During use, if the gaming touchpad has low battery, LED1 will flash rapidly, while the other indicators remain unchanged.
- b) **Charging Status:** When the gaming touchpad is being charged, LED1 will flash slowly, while the other indicators remain unchanged.
- c) **Full Battery Status:** After the gaming touchpad is fully charged, LED1 will stay on continuously.

4. Reset The Gaming Touchpad



If any abnormal situations occur with the gaming touchpad, you can press the [RESET] button on the back of the gaming touchpad to restore it to its initial state.

FCC Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. The device has been evaluated to meet general RF exposure requirement.

The device can be used in portable exposure condition without restriction.