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ALTERNATIVE CONTROLLER FOR SWITCH

JYS®

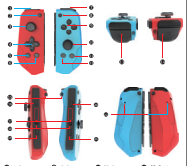
Getting Started

- Make sure you read this guide, before using the Controller.
- Reading this guide will help you learn to use the Controller properly.
- Store this guide safely so that you can use it in the future.

Universal Instruction Maunal

Note:When the controller can not be powered on or the player led indicator of the controller is blinking, please charge your controller

Product description



1 L Button	6 R Button	11 ZR Button	16 SR Button
2 − Button	7 + Button	12 ZL Button	17 SR Button
3 Left Stick	8 X/B/Y/A Buttons	13 Release Button	18 SL Button
4 Up/down/left right Buttons	9 Right Stick	14 SL Button	19 Reset Button
5 Turbo Button	10 Turbo Button	15 Player LED(s)	
6 Capture Button	11 HOME Button	16 Sync Button	

About the product

- Vibration function
- Accurate, multi-functional motion control
- Improved ergonomics providing a more comfortable grip
- TURBO function makes it easier for you to play arcade or action games

How to Pair Controllers

Important:
1,The Nintendo Switch system must be powered on. It is not possible to pair the controllers while the system is in sleep mode.
2,When the controller can not be powered on or the player led indicator of the controller keeps blinking, please charge your controller

Complete these steps

The Controller can be paired to the Nintendo Switch and Switch Lite console in the following ways:

1,Power on your Switch system.

2,Attach the Joy-Con to the Switch console.

Use the rail on the side of the console, and slide the controller from top to bottom, until you hear a click.

3,Once the Joy-Con controllers are attached to the system, they are registered, and can now be detached and used.

Controller Not Recognized or Not Registering While Attached to the Console

What to Do:
1,Ensure that your console has the latest system update.
2,Reset the controller by pressing the SYNC Button once. Then attach the controller to the console again.
3,Attach the controller to the console, ensuring that it is correctly oriented and inserted all the way.
4,If the controller is still not recognized by the console, try to detach and reattach the controller to the console a couple times.
5,If controller can not be powered on,Charge your controller,Then attach the controller to the console again.

How to Reconnect Controllers

After completing the first connection, reconnect Joy-con with the paired console

■ Method 1

(1)Power on your Switch system.
(2)Detach controller from console. Press function button(Except for Stick) for 3seconds at the Joy-Con to wake it up,then it will auto reconnect the paired console via Bluetooth about 4 seconds.
(3)Once paired, the player LEDs corresponding to the controller number will remain lit.

■ Method 2

(1)Power on your Switch system.
(2)Slide the Joy-Con from top to bottom, until you hear a click.
(3)Then it will auto reconnect with the paired console about 4 seconds, Your controller is now ready to use

How to detach the controllers

Press the release button at the back of the Joy-Con while sliding the controller from bottom to top.

The Controller registration information is not deleted when the controllers are detached. You can now use them as wireless controllers.

Troubleshoot your controllers

Joy-Con Not Recognized or Not Registering While Attached to the Console:

Situation 1: Delete the Pairing Information With Switch.

1.From the HOME Menu, select **System Settings**, then **Controllers and Sensors**, then select **Disconnect Controllers**.
2.Press and hold down the "X" Button until the circle on the screen is complete. After this is done, you will need to pair any controllers you want to use with the system.

(1) (2)

Situation 2: Repeatedly Connects/Disconnects Controllers From the Console
Detach the Controllers from the console ,then Reset the Joy-Con by pressing the Sync Button once,reattach the Joy-Con to the console again .

Situation 3:Attach the Joy-Con to the console, ensuring that it is correctly oriented and inserted all the way.

Situation 4:**Charge your controllers,Because express strictly Limit that battery should keep low energy during transit .**

Situation 5:Ensure that your Switch console has the latest system update.

Situation 6:Try to detach and reattach the Joy-Con to the console a couple times.

How to Charge the Controllers

The Controllers can be charged in the following ways with NSW:

While attached to the Nintendo Switch console,charged with AC adapter.

1.Attach the Controllers to the Nintendo Switch console and power it on. In order for the Controllers to charge while attached to the Nintendo Switch console, the console must be connected to the AC adapter and powered on or in Sleep Mode.
2.Charge the console.

The Nintendo Switch AC Adapter plugging into a wall socket and the Nintendo Switch console
* The AC Adapter is not included in the bundle.

While attached to the Nintendo Switch console,NO AC adapter connected.

While the console isn't connected to the AC adapter,it in order to prevent the system from shutting off in the middle of a game
1.Console just charge the controller when the battery of console is over 50% and controller is in low battery condition
2. Controller will stop charge when its battery is over 50%.

While detached From the Nintendo Switch console.

Connect the Controllers to the Nintendo Switch dock using the cable that was included in the package.

It takes approximately 1 hour to fully charge one controller.

Charging indicator

1.When controller is disconnected with console and charging, the player LEDs will blink → fully charged,LEDs will go out.

2.When controller is connecting with Switch console and charging, you can check the charge state from the HOME Menu, select "Controller".

Low power warning

When the Player LED are blinking they will indicate the battery is low, this means the controller needs to be charged.

How to use TURBO function

The turbo button causes the game function assigned to the button to fire in rapid succession

E.g. Fire 1 bullet when you hit the button once, when turbo is on and you hold down the button, fires continuously.

Turn On

Hold down the button that you want to set to Turbo, then press the Turbo button one time.

(A/B/X/Y/L1/L2/R1/R2) + (T)

Turn Off

After setting up Turbo mode,you want to cancel this button's Turbo function:
Hold down this button,then press the Turbo button one time

(−) + (T)

Note: When the controller is powered off, all button's turbo function will be cleared

How to play Ring fit Adventure with this controller

In Adventure,Quick Plus, Custom Mode, Follow the on-screen prompts to play the game as original controller.

How to pair controller in Multitask Mode

1.Follow the Attachment Guide,insert the Left controller into the leg strap pocket, Slide the Right controller into the Ring-Con accessory
2.Select (Multitask Mode),Hitex turn off the Switch Console
3.Long Press (HOME)button on the Right controller,when Multitask Mode is enabled,four of the player LEDs light up and controller will vibrate

How to exit the controller from Multitask Mode

Short press R3 button on the right controller,which will exit from Multitask Mode and disconnect with Switch Console

How to calibrate the Control Sticks

1. From the HOME Menu select **System Settings**, then scroll down the menu on the left-hand side and select **Controllers and Sensors**.
2. Select **Calibrate Control Sticks**.then press down on the control stick for the controller you want to calibrate.
3. Follow the on-screen prompts to verify the control stick functionality.

How to calibrate the Motion Controls

1.Connect your controllers to Switch system
2.From the HOME Menu select **System Settings**, then scroll down the menu on the left-hand side and select **Controllers and Sensors**.
3.Select **Calibrate Motion Controls** → **Calibrate Controllers**.Detach the Controllers,and Place the control stick with the stick facing upward on a flat, stable surface then hold down ⊖ on the controller you want to calibrate it.
4.Follow the on-screen prompts to Calibrate Motion Controls

Before calibrating the Motion Controls,Verify that the software or application you are using supports motion controls.
Some games, such as Mario Kart 8 Deluxe, require the motion controls to be activated manually.

How to turn the controllers off

1.While controller attached to Switch console, by holding down the POWER Button on the top of console to power it off,controller will turn off as well
2.When controller detached from Switch console, by pressing the (Sync Button) on the controller to turn it off.

Note:1,While the controller can not pair with Switch system within 60 seconds,controller will auto enter sleep mode.
2,While the controller can not reconnect with Switch system within 15 seconds,controller will auto enter sleep mode.

Reset function

1,Reset the Joy-Con by pressing the SYNC Button once. Then press any other button on the controller to power it on again.
2,When the controller is out of order,which can be reset by poking the reset button with needle

Specifications

System	3.7h in battery
Battery capacity	750mAh
Charging current	1,500mAh
Charging time	About 1-2 Hour

Battery life	About 20 hours
Size	38.5X18.5X9mm
Weight	50g (Single one 20g/Pair)
Material	ABS

How to update

When Nintendo updates the system in the future, In order to prevent mismatch between system and controller.We'll also provide upgrading programmes
Note: If your controller work well with NS Switch, DO NOT update your controller,which maybe cause controller's system confusion
We'll upload the programme and data to the website as below:
Website:https://jyscc.cn/download-center/

MADE IN CHINA

FCC Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

•Reorient or relocate the receiving antenna.

•Increase the separation between the equipment and receiver.

•Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

•Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

RF Exposure Information

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.