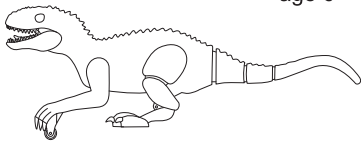


2.4GHz 5-channel R/C
high-simulated Walking Rage VelociRaptor

Suitable for
age 6+



Warning! Small parts are contained, Not suitable for children under 3 years old, Important information is contained in this package, please well keep it for future reference. The illustration on the package may be varied from the real object, Please be subject to the real object.

CAUTION: Please DO NOT discard this toy at will as it may severely affect the environment. Please dispose and recycle it properly.

WARNING!

- The transmitter can not be loaded with 2PCS of AA batteries which are more than 1.5V.
- Dinosaur lithium batteries require professionals to disassemble or replace.
- Non-chargeable batteries are NOT to be recharged.
- Batteries of different types are NOT to be mixed together. Old batteries are NOT to be mixed with the new ones.
- Only batteries of the same brand or batteries recommended can be used.
- Please load the batteries as per the correct "+/-" polarity.
- The exhausted battery in the transmitter should be removed from the toy.
- Battery ends are not to be short-circuited.
- Chargeable batteries in the dinosaur can only be charged under the guardianship of the adult.

MAINTENANCE & REPAIR!

- If you don't play this product for a long time, please remove the batteries.
 - Please clean this product with a clean, soft cloth.
 - Please do avoid exposing this toy in the sunlight or heat.
 - Please DO NOT soak this toy into the water as it will damage the toy parts.
- The operating temperature should be kept within 0-40 °C.

The normal function of the product will be disturbed by strong magnetic objects. Please kindly refer to the reset setting in the instruction manual. If the problem can not be solved, please choose another place for playing.

TRANSMITTER

1.ON/OFF

- When it is "ON": Individual Palpation
- When it is "OFF": long press

2.DEMO KEY

Press DEMO key, the Dinosaur will automatically demonstrate all kinds of walking actions, such as walk forward, backward, turn left/turn right, tail flicking, swaying, etc. While sending out all kinds of sound effects.

3.Forward key, Backward key
Turn-left key, Turn-right key

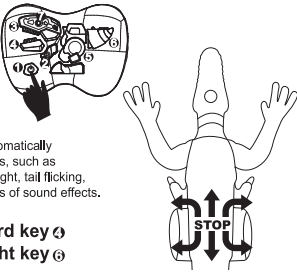
- Press FORWARD key for one time, the dinosaur will walk forward.
- Press BACKWARD key for one time, the dinosaur will walk backward.
- Press Turn-left key for one time, the dinosaur body will twist to the left.
- Press Right-Turn key for one time, the dinosaur body will twist to the right.
- Press both the FORWARD and Turn-left key in the same time, the Dinosaur will turn left.
- Press both the FORWARD and Turn-right key, the Dinosaur will turn right and walk forward.
- Press both the BACKWARD key and Turn-left key, the Dinosaur will turn left and walk backward.
- Press both the BACKWARD key and Turn-right key, the Dinosaur will turn right and walk backward.

INDICATOR LIGHT

- When it fail to make decoding when switched on or can not receive the transmitting signal, the LED light will be flashing.
- When it is successfully finished decoding or can not connect successfully or no operating, the LED light will keep eternal bright "ON".
- Move the Dinosaur or turn left/turn-right, the LED light will be flashing.

4.OTHERS

- Power Saving Mode: If there is no operation for 20 minutes, the transmitter will automatically enter into the Mode of switch-off so as to reduce power consumption. When it is used again, you need to press the ON/ OFF key again to use it.



DINOSAUR BODY

1.ON/OFF

- Push the toggle switch to the side of "ON" to switch on the power.
- Push the toggle switch to the side of "OFF" to switch off the power.

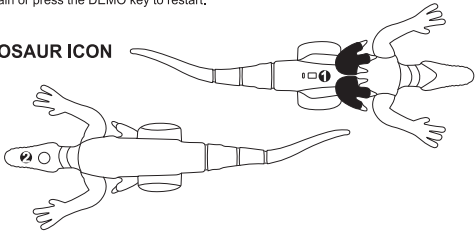
2.DEMO KEY

- Press the DEMO key, the dinosaur will automatically demonstrate the walking action, move forward and it will send out various sound effects with mouth glowing in the same time.
- Keep pressing DEMO key for 3 seconds, the dinosaur will be forced into Sleep Mode to reduce battery loss.
- When the dinosaur is dormant, just press the DEMO key to wake up the dinosaur. Restart the transmitter and you can start the game.

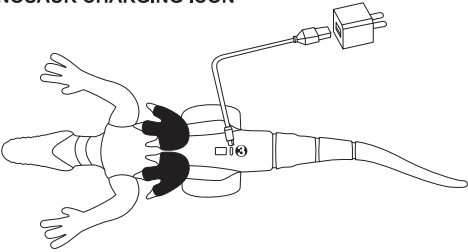
3.OTHERS

- Light & sound effect: It will send out three kinds of simulated cries at random when it walks forward or backward. It will send out simulated foot step sound with mouth glowing in the same time.
- Low power reminder: when the battery power of the dinosaur is insufficient, it will stop working for 3 seconds and then send out reminding sound of "di-di-di", it reminds you that it needs to be recharged.
- Auto sleep: where there is no operation for 20 minutes, the dinosaur will automatically enter into sleep so as to reduce power consumption; turn off the power and turn it on again or press the DEMO key to restart.

DINOSAUR ICON



DINOSAUR CHARGING ICON



4.CHARGING PORT

- Plug USB charging wire Micro USB into the micro USB socket at the belly of the dinosaur.
- Plug the USB port into USB port of the computer or other adapter (such as mobile phone charger), the dinosaur will charge automatically (it takes about 2 hours to charge it fully. When it is fully charged, it can be used for 2 hours).
- When charging, the red indicator light at the dinosaur's belly will be "ON"; when it is fully charged, the indicator light at the dinosaur's belly will be "OFF".
- When the battery is fully charged, it will stop charging automatically to protect the lithium battery.
- Remove the USB charging cable, restart it and you can play again.

CHARGING PRECAUTIONS!

- Please DO NOT place the charged battery in the place with high temperature or heat, such as open fire or electric heating device, otherwise it will be damaged or exploded.
- Please DO NOT strike the battery or strike the battery on the surface of hard object.
- Please DO NOT decompose the battery.
- Please DO NOT soak the battery into the water. The battery should be stored in the dry place.
- Guardians should not leave when charging.

CAUTION!

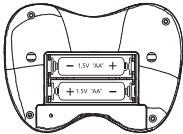
- It should be assembled or loaded by the guardian when replacing the batteries in the transmitter.
- Only when you can make sure that you can avoid function failure can you replace the batteries.
- Please well keep the instruction manual for future reference.
- Please strictly follow this instruction manual to use this product.
- Under the static environment, the product may fail, so the user should reset the product.
- It is recommended to use all new lithium batteries so as to make the best use of this product.

TECHNICAL SAFETY

- This product belongs to class C equipment in Article 1 (1) general micro power (short range) radio equipment of Technical requirements for micro power (short range) radio equipment. It is highly FORBIDDEN to use all kinds of radio stations within the radius of the runway (500m). During the period when the relevant national departments issue radio control orders, the transmitters of all the models shall be stopped according to the requirements.
- Intelligent One-key ON/OFF technology is applied on both the Dinosaur and transmitter. If it is not operated for 20 minutes, it will switch off automatically so as to reduce the power consumption. Press the ON/OFF key to restart it.

Due to the influence of static electricity or other interference, the system can not be switched on or switched off in a few cases. At this time, the battery can be removed and reloaded and the system can be reset after power failure and then you can normally use it.

BATTERY LOADING IN THE TRANSMITTER



2PCS 1.5V AA batteries

1. Screw the screw cap to open the battery cover.
2. Load 2 PC 1.5V AA batteries inside the battery compartment as per the correct "+/-" polarity.
3. Close the battery cover and Lock the screw caps.

POWER OF THE TRANSMITTER

Power type: DC = rated power: DC 3V 0.5W
2 PC 1.5V AA batteries are required.
Battery (Not included) operating frequency: 2.4GHz
Operating temperature: 0 ° to 40 °C

POWER OF THE DINOSAUR

Battery type: DC = rated power: DC 3.7V 7W
Battery: 1x lithium battery
Capacity: 1200 mAh
Charging time: About 2 hours
Charging temperature: 0 ° to 40 °C

CHARGING PORT OF THE DINOSAUR

Charging Port: Micro USB
Voltage of the charging port: DC 5V

USB CHARGING WIRE

Voltage: 5V 0.5A
Rated Power: ≤2.5W

GAME STARTING

1. Please fully charge the dinosaur firstly before loading the batteries into the transmitter.
2. Switch on the power of the dinosaur and then switch on the transmitter, the transmitter will automatically make decoding with the dinosaur and finish decoding.
3. Press the forward or backward key to move forward or backward.
4. Press both the FORWARD key and Turn-Left key, the dinosaur will turn left and walk forward. Other functional key is the same as this.
5. Press DEMO key, the dinosaur will automatically demonstrate various walking movements, which is suitable for younger children to watch and play without any remote control.

MORE DINOSAURS ARE PLAYED IN THE SAME TIME

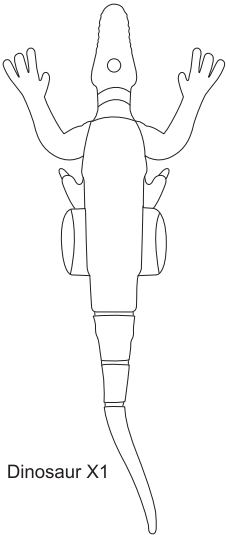
1. First of all, please switch on the first dinosaur and then switch on the corresponding transmitter. Push the control lever or press any keys and the dinosaur will make decoding with the transmitter.
2. Then you can switch on the second dinosaur and then switch on the corresponding transmitter. Press any key and the Dinosaur will make decoding with the transmitter.
3. Follow the same operation to switch on the 3rd and 4th until the No. N Dinosaur till all the dinosaurs can finish decoding successfully and then you can control it independently one by one.

If you do not follow the sequence above to switch on the transmitters, it may cause the phenomenon that one transmitter can control two Dinosaur or even more Dinosaur.

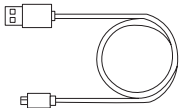
SOLUTION

PROBLEM	REASON	SOLUTION
No response from the switch power or the indicator light is not "ON"	● Insufficient power with the dinosaur or transmitter. ● The dinosaur or transmitter gets interfered and the system program has stopped running.	● Recharge the dinosaur or replace the batteries in the transmitter. ● Remove the batteries and reload the batteries to reset the system.
Losing control	● There is one R/C car with the same frequency playing near you. The dinosaur has been decoded by another transmitter. ● Exceeding the controlling scope.	● Move it to other place where there is no radio interference. ● Switch off the transmitter of the other same models and then restart.
The controlling action gets slow or intermittent.	● Interfered by high frequency or close to high voltage wires, transformers or any buildings. ● Insufficient battery power in the transmitter.	● Avoid playing in such kind of environment or choose another place for playing. ● Replace the transmitter with a new battery. ● Please move the transmitter close to the dinosaur when playing.
Dinosaur walk too slow or unable to walk	● Battery is exhausted. ● The wheel hub may be clogged with hair, push or other dirt. ● Aging battery or bad motor.	● Recharge the battery. ● Carefully remove all kinds of stuffs. ● After troubleshooting, if it still can not be recovered, please contact the sales agent for repair.

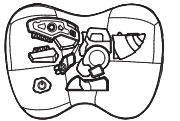
PARTS ICON



Dinosaur X1



USB charging wire X1



Transmitter X1

FCC Statement

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.