

FOR USE WITH

XBOX®

SWITCH

PC

SOCIAL

MEDIA

Be sure to follow us for the latest news and product releases.

f

retrofighters

t

retrofightersco

@

retro.fighters

y

retrofighters

Tag #retrofighters for a chance to be featured on our social media!

RETRO®

FIGHTERS

HUNTER

WIRELESS GAMEPAD

Quick Start Instruction Manual



2.5 hours of charging

10 hrs. of gaming!



1 Left Analog Stick

2 Right Analog Stick

3 LED Indicators

4 X on XBOX, Y on Switch

5 Y on XBOX, X on Switch

6 A on XBOX, B on Switch

7 B on XBOX, A on Switch

8 White Button on XBOX, Home on Switch

9 Black button on XBOX

10 D-pad

11 Connection Button

12 Left trigger, ZL on Switch

13 Right trigger, ZR on Switch

14 LA on XBOX, Select on Switch

15 RA on XBOX, Plus on Switch

notes

customer service

We strive to make our fellow gamers happy. If you experience any issues with this product please contact us directly. We are here to help and we will make it right! You can send us an email at: support@retrofighters.com

how to pair

XBOX:

Plug in XBOX dongle, press the middle (3 arrows) button and it will connect.

Switch:

Make sure "Pro Wired Communication" is turned to "ON" in the Switch system settings. Plug in the USB wireless dongle and press the middle (3 arrows) button and it will connect.

PC:

1. Plug in the USB wireless dongle.

2. Press Home (middel elliptical button ) button to pair.

3. If cannot pair, press the back reset button.

Xinput to Dinput mode

Controller defaults to Xinput to change to Dinput press and hold the home button for at least 3 seconds, you will then switch to Dinput mode. Press home again to switch to Dinput digital mode. Repeat process to go back to Xinput.

LED indicators

● Player 1

●

●

●

●

● Player 2/XInput

●

●

●

●

● Player 3

●

●

●

●

● Player 4

●

●

●

●

macros

Power Off Gamepad

L3 + LEFT Arrow button

Increase Rumble

Left Joystick UP + RIGHT Arrow button

Decrease Rumble

Left Joystick DOWN + RIGHT Arrow button

FAQs

How do I pair my controller?

Please refer to the "How to Pair" section of this instruction manual.

Are the buttons analog?

Yes, the buttons are analog so you'll have no problem pulling off your favorite moves!

What systems are compatible?

XBOX/Switch/PC.

How do I charge?

To charge, use the provided USB-C cable with a USB compatible charging block (not included). Once charging the LED light on the controller will continuously blink indicating it is currently charging. Once the controller is fully charged it will stop blinking. This process takes approximately 2.5 hours on low / empty battery.

How long is the battery life?

Approximately 10 hours before you need to recharge.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment

The devices has been evaluated to meet general RF exposure requirement, the device can be used in portable exposure condition without restriction