FEATURES

- Contains 6 different types of amp models, based on world-class amplifiers
- Four-dial hi-def tone shaping control
- MOD, DLY and RVB modules can be used simultaneously, each with 6 effects
- Bluetooth audio and aux input for jamming along with your favorite tracks
- Playing anytime, anywhere for up to 5 hours
- Onboard USB charger

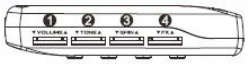
SPECIFICATIONS

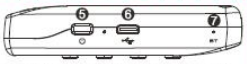
Power: 3.7V Lithium battery, up to 5 hours battery life
Dimensions: 96mm(D) × 43.2mm(W) × 33.5mm(H)
Weight: 63g

SONICAKE www.sonicake.com

Amphonix

Manual New-Gen Pocket Guitar AMP!





1. VOLUME: Controls the amp output volume.
2. TONE: Controls the amp tone.
3. GAIN: Controls the gain amount.
4. FX: Controls effect volume, speed, depth, etc. of MOD, DLY, RVB modules. Which module is currently controlled by FX, the button light of that module will flash.
5. Power: Hold for switching the device ON/OFF, the red LED will indicate current battery status.
6. USB Type-C: Connects to you charger with a USB cable.
7. BT Indicator: Indicates the Bluetooth audio status, blinking means searching for devices, and the connection success indicator is always on. Bluetooth is automatically turned on when the device is turned on. Hold the DLY and RVB buttons to turn off Bluetooth.

Battery Level	Normal	Low(15%)	Lower(5%)	Charging	Full Charge
LED status	Off	On	Flashes	Flashes	Off

OVERVIEW

Amphonix is Sonicake new generation Bluetooth headphone guitar amplifier. Built with 6 amp models, inside you'll find all the heat of the world's most famous amplifiers, each with a full range of tone adjustment. You get everything you need for clean natural tone, toasty overdrive, and even heavy metal, ALL IN ONE!

Not only that, but these amps can be combined with 18 effects. Switchable modulation, delay and reverb effect modules to give your performance that A-list tone. A special designed lithium battery is for powering the amp and bringing you over five hours of continuous use charged by USB. An aux in jack bestows upon you the right to jam on your favorite tracks, or simply do it via Bluetooth without the shackles of cables.

Notice:
1.Please turn this unit volume knob all the way down, then turn power on.
2.To reduce the risk of hearing damage, do not use headphones at high volume for an extended period of time.

8. Aux In: 1/8" stereo input audio jack for connecting an external audio player.

9. Phones: 1/8" stereo output audio jack for connecting headphones.

10. Input: 1/4" jack plugs into your guitar.

11. Module Buttons: Press to toggle the effect of the module, hold to turn off the module (AMP modules can not be turned off). The button light's color indicates the current effect.

AMP MODULE

COLOR	NAME	BASED ON
Green	Clean 1	Fender® Bassman®*
Blue	Clean 2	Legendary Jazz Amp*
Red	Overdrive 1	Orange® Rockerverb 50*
Cyan	Overdrive 2	Marshall® JCM 800™*
Yellow	Distortion 1	Mesa/Boogie® Dual Rectifiers®*
Pink	Distortion 1	ENGL® Powerball II*

MOD MODULE

COLOR	NAME	DESCRIPTION
Green	Chorus	Produces a vintage chorus sound
Blue	Rotary	Produces a rotary speaker sound
Red	Tremolo	Produces a classic optical tremolo sound
Cyan	Vibrato	Produces a natural, warm vibrato sound
Yellow	Flanger	Produces a classic flanger tone
Pink	Phaser	Produces a bright, sharp phasing tone

**The manufacturers and product names mentioned above are trademarks or registered trademarks of their respective owners. The trademarks were used merely to identify the sound character of the products.*

DLY MODULE

COLOR	NAME	DESCRIPTION
Green	Warm Echo	Produces a warm, vintage analog-voicing delay effect
Blue	Pure Echo	Produces a pure, accurate delay effect
Red	Tape Echo	Simulates the echo tone from a tape machine
Cyan	Mod Echo	Produces a pure delay with a chorus effect
Yellow	Dark Echo	Produces a smooth, mellow delay effect
Pink	Slapback	Simulates the classic slapback echo tone

RVB MODULE

COLOR	NAME	DESCRIPTION
Green	Studio	Simulates the acoustics of a studio
Blue	Room	Simulates the acoustics of a room
Red	Hall B	Simulates the acoustics of a hall with brighter decay
Cyan	Hall D	Simulates the acoustics of a hall with darker decay
Yellow	Church	Simulates the acoustics of a church
Pink	Plate	Simulates a plate reverberator

FCC Warning:

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

—Reorient or relocate the receiving antenna.

—Increase the separation between the equipment and receiver.

—Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

—Consult the dealer or an experienced radio/TV technician for help.

RF Exposure Statement:

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment.

FCC ID: 2A7J4-QAP-10