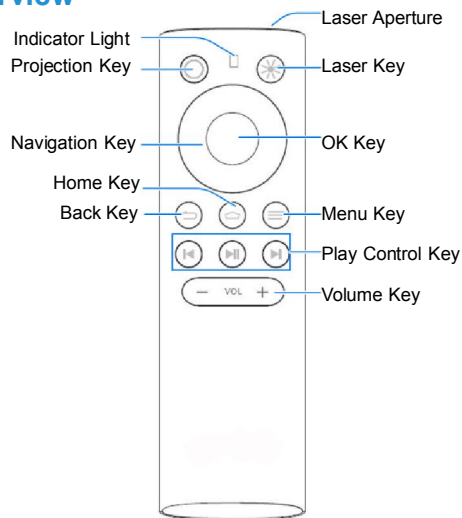


Using the Remote Controller

You can use the remote controller to turn on projector, control UI, open application, playback control, control PPT presentation, adjust volume, or use it as a laser pen.

Overview



Knowing the Keys

Projection Key

- Press to turn on the projector.
- Press to open the projector settings options menu when the projector is on.

Laser Key

Press and hold to use the remote controller as a laser pen.

⚠ WARNING!

Do not stare into the laser light as this may cause injury to the eyes.

Navigation Key

Press to scroll up, down, left and right.

OK Key

Press to start an application/function.

Home Key

- Press to return to the **HOME** tab of the home screen.
- Press and hold to open the **Dolphin Browser** or the **Google** app.

Back Key

Press to go to the previous screen.

Menu Key

- Press to get options for the current screen.
- Press and hold to see recently used apps.

Play Control Key

Press to skip videos, pause and resume playback.

Volume Key (Volume Up/Down)

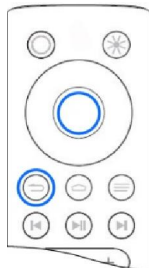
Press or hold to turn the volume up or down.

Connect to MF97G

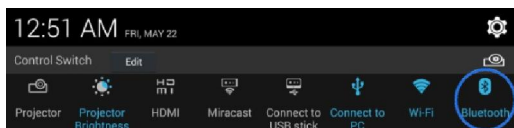
Before using the remote controller, you need to connect your remote controller to MF97G via Bluetooth.

Method one: Normal mode

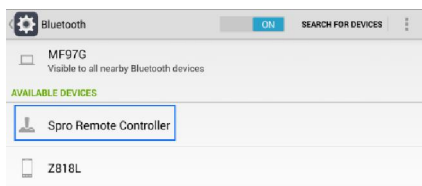
1. Press and hold the **Back Key** and **OK Key** on the remote controller simultaneously for 3 seconds.



- Slide down the status bar and turn on Bluetooth.



- Touch the **Home Key** > **SETTINGS** tab > **System** > **Network** > **Bluetooth**, search for **Spro Remote Controller** and touch it to connect to MF97G. Once connected, the indicator light on the remote controller will blink fast for 3 seconds.

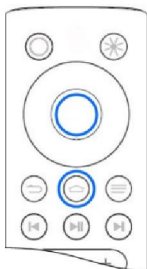


NOTE:

The remote controller will exit pairing mode and go to sleep mode if there is no connection with it for more than 2 minutes.

Method two: Fast mode

When your MF97G's Bluetooth is turned on and visible to other devices, press and hold the **Home Key** and **OK Key** on the remote controller simultaneously for 3 seconds, and then the remote controller will pair with MF97G automatically. Once connected, the indicator light on the remote controller will blink fast for 3 seconds.



NOTE:

The remote controller will exit pairing mode and go to sleep mode if there is unsuccessful connection for more than 3 seconds.

To pair again, press the **OK Key** and **Home Key**.

Unpair from MF97G

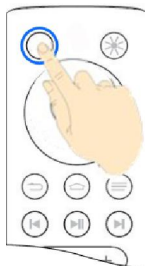
- Touch the **Home Key** > **SETTINGS** tab > **System** > **Network** > **Bluetooth**.
- Touch the icon  beside **Spro Remote Controller**.
- Touch **Unpair**.

NOTE:

When not using the remote controller for a long period, remove the battery from MF97G.

Turning On/Off the Projector

- Press the **Projection Key** on the top left corner of the remote controller to turn on the projector.



FCC Statement

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation