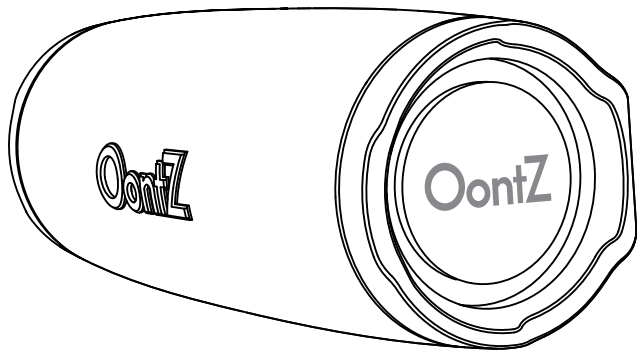




Quick Start Guide

OontZ *Cylinder*

Portable Bluetooth Speaker
OontZ Dual Speaker Model

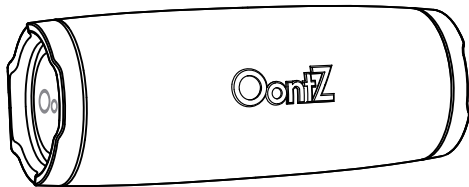
Designed and Engineered By
CAMBRIDGE SOUNDWORKS.

TheOontZ.com

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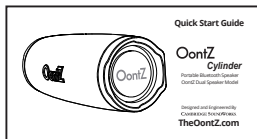
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In the Package



OontZ Cylinder

Quick-Start Guide



USB Type C Charging Cable



Note: The USB Type-C charging cable is packed under the speaker.

Buttons



Bluetooth / TWS Button



Pause / Play button



Power button

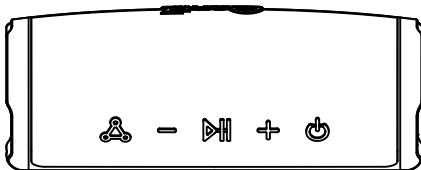
— Volume Down / Track Back Button

Volume Down

- Press and Release — to decrease volume one level
- Holding the button down will result in track back

Track Back

- Press and Hold — Down for 2 Seconds



+ Volume Up / Next track Button

Volume Up

- Press and Release + to increase volume one level
- Holding the button down will result in track back

Track Forward

- Press and Hold + Down for 2 Seconds

Important - Make sure the volume level is set high on your audio source device. The volume on the OontZ Cylinder and your audio source device both need to be set to the highest level for the loudest volume. Important - The track back feature is application-dependent. Some apps may not support track back, track forward, or play/pause

Lights

Lit Blue when speaker is on:

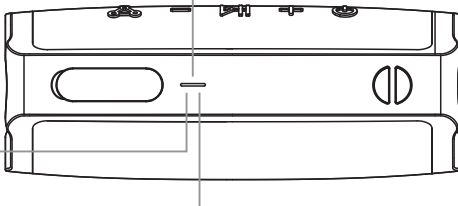
- **Flashing Blue**
speaker is in pairing mode

- **Solid Blue**
speaker is connected

Lit Red when charging:

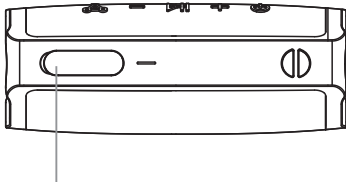
- **Slowly flashing Red**
battery is charging

- **Solid Red**
battery is fully charged



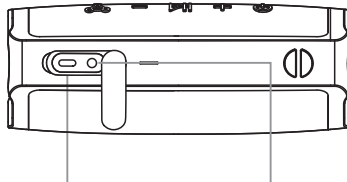
**Lit blue/green when the speaker is
the second speaker connected in
OontZ Dual Speaker**

Connectors



Rubber Flap

- covers connectors
- pull gently from the bottom to access connectors, it is a snug fit to provide water resistance



USB Type C Charging Connector

AUX IN Jack

Note: The rubber flap needs to be closed to keep the speaker water resistant

Battery Features

USB Type C Charging Connector

- The rechargeable battery comes with a partial charge and the speaker is ready to play.
- For maximum playtime, fully charge the battery.
- You can play while charging.

Low Charge Remaining

- When the battery charge has less than 15% remaining the Red Light will begin flashing rapidly.
- The volume will decrease to preserve the remaining battery charge.

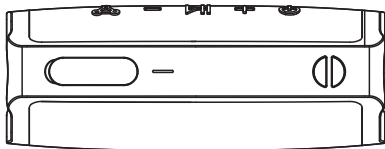
Music Play Time

- Up to 12 hours on a full charge, at 2/3 volume.
- Louder volumes will reduce the battery play time.

Power Saving Feature

- When playing from battery power the OontZ Cylinder will turn off after 15 minutes of not playing audio to conserve the battery charge.
- When plugged into a charging source the OontZ Cylinder will remain on until you turn the power off.
- You can continue to keep the speaker plugged into a charging source even when it is fully charged.

Turning On and Off



Turn ON

- Press and hold the Power Button  for 2 second

Blue Light turns on

- Flashing Blue

The speaker is turned on and is in pairing mode

- Solid Blue

The speaker is turned on and has connected to an audio source device and is ready to play

Turn OFF

- Press and Hold Down the Power Button  for 2 Seconds

Blue Light will turn off

Pair & Connect —Step 1

- Make sure your OontZ Cylinder battery has a sufficient charge, it is not able to connect when the charge is too low.
- Your device needs to be within 100 unobstructed feet of the OontZ Cylinder to pair and connect. If there is an issue when connecting please move your device closer to the speaker, then pair and connect.

Turn ON your OontZ Cylinder

Flashing Blue Light

- The OontZ Cylinder is ready to pair and connect.

Solid Blue Light

- The OontZ Cylinder has automatically reconnected to the last device it was connected to and is ready to play.
- The OontZ Cylinder will automatically try to connect to the last device it was connected to each time it is turned on and that device is within range.*

The OontZ Cylinder can be connected to one device at a time.

- To pair and connect to a different device, you need to first disconnect the currently paired device.
- To disconnect the current device, press and hold down the **Bluetooth button**  for 2 seconds.
- The **Blue Light** will begin **flashing** and the OontZ Cylinder is ready to pair and connect to your device.

*Exception: certain devices may not automatically reconnect.

Amazon Echo devices will not automatically reconnect. You will need to say "Alexa, connect my speaker"

Pair & Connect with Your Device -- Step 2 --

— With Your iPhone, iPad, iPod, Smartphone, Tablet & Mobile Devices

- Go to Settings > Bluetooth, check Bluetooth is on
- Select 'OontZ Cylinder DS xxx' when it appears under DEVICES (xxx: 3 characters which are unique to your speaker)
- Your device will connect in a few seconds
- The Blue Light will turn solid blue and there will be a quiet chime
- You can now play your audio wirelessly to your OontZ Cylinder

Note: Your Smartphone or Tablet instructions may vary

Important - The volume control on your device and the speaker work independently of each other. To play the speaker at the loudest volume, set the volume on your device to maximum and raise the volume on the speaker to maximum.

— With Your Apple Mac or Windows Laptop/Computer

For the pairing and connecting guide for your Apple Mac or Windows laptop/computer, please visit:
TheOontZ.com/pairing.

Pair & Connect——Step 2

— From Your Amazon Echo device

To pair and connect the first time with an Amazon Echo device use the Alexa app on your device.

- Open the Alexa app
- Press 'Devices' by pressing the 'Devices' button in the bottom right corner
- Press 'Echo & Alexa'
- Select your Amazon Echo device under list of devices displayed by pressing it
- Press 'Bluetooth Devices'
- Press 'Pair A New Device'
- Select the 'OontZ Cylinder DS xxx' (xxx: 3 characters unique to your speaker) when it appears
- The OontZ Cylinder will make a 'ding' sound when connected

To connect the next time, turn on the OontZ Cylinder and say "Alexa, connect my speaker" or "Alexa, pair"

Pair & Connect -- Step 2 --

— From Your Amazon Echo device (continued)

We recommend to:

1)Keep the OontZ Cylinder plugged into a USB wall charger.

It can remain on and available to play from the Amazon Echo device.

-Or -

2)Turn off the OontZ Cylinder when you are done listening.

– Either turn off the speaker by pressing and holding down the power button  for 3 seconds,

– or say "Alexa, disconnect my speaker" and the OontZ Cylinder will automatically turn off after 15 minutes.

When you want to connect and play to the speaker again turn on the OontZ Cylinder and say "Alexa, connect my speaker" or "Alexa, pair".

For assistance with the Alexa app, contact Amazon's Customer Service.

Open the Alexa app and select Help & Feedback > Email Customer Service.

IPX7 Waterproof

The OontZ Cylinder is Waterproof and it is IPX7 certified

The perfect speaker for listening to your favorite music in any environment

Perfect for taking to the lake, the beach, listening by the pool, listening in the shower

IPX7 means the OontZ Cylinder is Waterproof and can handle water spray or being splashed and can handle being partially or fully submerged in water up to a maximum of 3 feet deep, for up to a maximum of 30 minutes.

“Important Safety Precaution: To avoid the risk of electric shock, please do not use your speaker near water when charging”

RF exposure statement

This equipment complies with the FCC radiation exposure limits set forth for an uncontrolled environment. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

Wireless Hands Free Personal Speakerphone

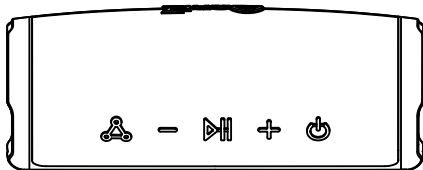
- The Wireless Hands Free Personal Speakerphone feature works over Bluetooth with Smartphones and iPhones only
- This feature is not supported when connected to PCs, laptops, Apple Mac or other types of devices.

To answer an Incoming Call / To End a Call

- Press and Release the Pause / Play button ▶||

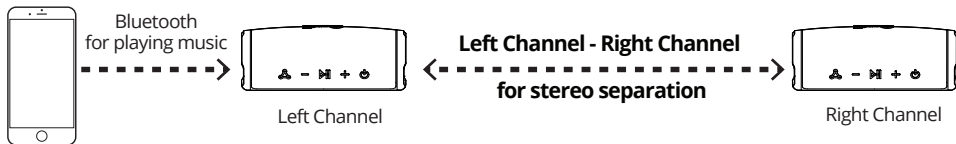
To Reject an Incoming Call

- Press and Hold Down the Bluetooth Button  for 2 Seconds.
- Please keep the speaker close in front of you so you may be heard clearly by the listener.
- You can use your Smartphone or iPhone to switch between using Hands Free Speakerphone and your phone.



OontZ Dual Speaker - Connect two OontZ Cylinder Speakers Together

Play your music wirelessly through both speakers up to 66 feet apart*



*Placing the speakers on the ground or having walls or obstructions between the speakers will significantly reduce the distance apart the two speakers can play together.

Connecting two OontZ Cylinder speakers together for Left Channel - Right Channel

- Turn on both OontZ Cylinder speakers. 
- Pair and Connect one of the speakers with your device. When connected the Blue Light will be lit Solid Blue. This speaker will serve as the **Play Control Speaker**.

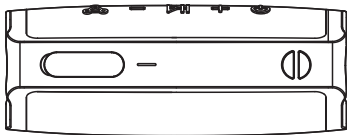
The second speaker must not be connected to any device, its Blue Light needs to be flashing. If the second speaker has a solid Blue Light it is connected to a device and you need to disconnect it by pressing and holding down the **Dual speaker Button**  for 3 seconds until the Blue Light begins flashing.

- On the **Play Control Speaker** (speaker with solid Blue Light) double click the **Dual speaker Button**  the **Play Control Speaker** says “Dual Pairing”.
- After a few seconds the **Play Control Speaker** will say “Left Channel” and the second speaker will say “Right Channel”. The **Play Control Speaker** speaker light will remain solid Blue and the second speaker light will be solid green. The OontZ Cylinder speakers will be connected together for Left Channel - Right Channel and you are ready to play.

Two OontZ Cylinder Speakers connected for Left Channel - Right Channel

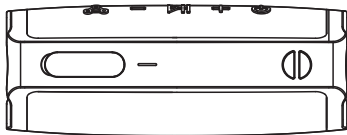
Play Control Speaker

Lit Blue



Second Speaker

Lit Green



- Use the buttons on the **Play Control Speaker** for play/pause, track back, track forward, answer and end phone calls. These controls are disabled on the second speaker when paired together.
- Use the **Play Control Speaker** for connecting to different audio devices via Bluetooth . The Bluetooth is disabled on the second speaker when paired together.
- Speakerphone call audio will only play through the **Play Control Speaker**.

OontZ Dual Speaker - Important Notes

Turning the speakers off

- Turning the **Play Control Speaker** off will turn both speakers off.
- Turning the second speaker off first will only turn that speaker off and the **Play Control Speaker** will play as a single speaker.

Turning the speakers back on

- Turn both speakers on and they will automatically try to connect to each other again.
- Turn one of the speakers on and a device can connect with it, and play as a single speaker.

Disconnecting the two speakers from each other

- Both speakers need to be turned on.
- On the **Play Control Speaker** press twice times the **Bluetooth button**  . The GreenLight on the second speaker will turn off and the speakers will be disconnected from each other.

Not Recommended to play the audio from a video in OontZ Dual Speaker

- It is not recommended to play the audio from a video with two OontZ Cylinder speakers connected in OontZ Dual Speaker. Playing the audio from a video or TV in OontZ Dual Speaker will have a delay in the audio playback from a video and will cause the audio and video to play out of sync with each other.

Customer Support

If you have any issues with your OontZ Cylinder, our Customer Support Team wants to assist you. Please contact us at: **TheOontZ.com/support**

Safety and Precautions

- 1. When the OontZ Clip speaker is plugged in to a charging source with the USB Type C Charging Cable, never use the speaker in the shower, bath, or near water, to prevent risk of electric shock.**
2. Read and follow all instructions – All operating and use instructions should be followed.
3. Protect the USB Type C Charging Cable from being pinched, particularly at the connectors.
4. Unplug the USB Type C Charging Cable during lightning storms or when unused for long periods of time.
5. Do not place speaker near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
6. Refer all servicing to qualified personnel. Servicing is required when the speaker has been damaged in any way.
7. Do not make alterations to this speaker.
8. The battery in the speaker is not replaceable. Do not attempt to change it.
9. Use this speaker only with an agency approved power supply which meets local regulatory requirements (e.g., UL, CSA, VDE, CCC) in accordance with the manufacturer's specifications.
10. Do not place near naked flame sources, such as lighted candles, on or near the speaker.
11. Do not expose this speaker to excessive heat (e.g. from storage in direct sunlight, fire or the like)
12. If the battery leaks, do not allow the liquid to come in contact with the skin or eyes. If contact is made, seek medical advice.

Safety and Precautions (continued)

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE 1: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE 2: Any changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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