



www.mymoveandgroove.com



Controls

-  Multi-Function Button (MFB)
-  Volume Up
-  Volume Down
-  Forward
-  Backward

Operating Instructions

Power On

When the headset is off, press and hold the Multi-Function Button (MFB) for 2 seconds. The LED indicator will flash for one second in blue. At this time you will hear the words "Power ON" from the headset. The headset will be paired with the last connected Bluetooth device or mobile phone automatically when turned on.

Power Off

When the headset is on, press and hold the MFB for 3 seconds. The LED indicator will flash once slowly in red. At this time, you will hear the words "Power Off" from the headset. The headset will disconnect from your phone or device when turned off.

Pairing Mode

When the headset is off, press and hold MFB for 5 seconds until the LED indicator flashes red and blue in alternating colors. At this time, you will hear the words "Pairing" from the headset.

Turn the Bluetooth on for your device and search for the Headset name "Grv-E-Sport". Connect to the headset and enter "0000" if requested.

✂ If you release the MFB before the headset goes into pairing mode, it will power on and connect with the last paired device. If you want to pair the headset with a new phone device, please power off the headset and start again, or by pressing the vol+ and vol- button concurrently to enter pairing mode again.

Easy connection function

If the headset doesn't connect with any phones when it is on, you can enter into speed pairing mode by pressing the vol+ and vol- button concurrently and connect with your phone.

Answering calls

If a call comes in when listening to music or headset is paired and standing by, press the MFB to answer the incoming call. You will hear the words "Call Answered" from the speaker of the headset. If the music is playing, it will pause automatically during the call, the music will start playing automatically when the call is terminated.

Reject Calls

If a call comes in, press and hold the MFB button for 2 seconds to reject the incoming call. You will hear the words "Call Rejected" from the speaker of the headset.

End Calls

Press the MFB to terminate when you finished your call, you will hear the words "Call Terminated".

Volume

To adjust the volume when talking on the phone, press the vol+ and vol- to turn volume up or down. When you reach the max/min volume, you will hear a notification tone.

Last Number Redial

When listening to music or headset is paired and standing by, double click MFB to redial the last number. You will hear the words "Last Number Redial" from the speaker of the headset. If you are listening to music, it will pause automatically during the call.

Mute

When talking on the phone, press and hold vol+ or vol- for 2 seconds to mute your phone. You will hear the caller, but the caller will not hear you. There will be a warning tone every 10 seconds, reminding you that you are in mute mode.

Quit Mute

Press and hold vol+ or vol- for 2 seconds to exit mute mode.

Switching Between Your Mobile Phone and Headset

When talking on the phone, double-click the MFB to switch the voice

from your headset to your mobile phone. Double-click the MFB again to switch back to the headset. You will hear a tone to remind you that you have switched to the mobile phone.

Reconnect

When the headset is disconnected from your mobile phone, you will hear the words “Your headset is disconnected”. If you press the MFB, it will reconnect. You will hear the words “Your headset is connected” from the headset.

※ Some mobile phones may have a prompt screen, that will ask you if you would like to pair your device.

Voice-Command Dial

If your mobile phone supports this function, press and hold vol+ or vol- for 2 seconds to activate voice command. You will hear “voice dial” from the headset. By re-pressing and holding vol+ or vol- for 2 seconds during the voice dial mode, voice dial will be cancelled.

※ Please refer to the manual of your mobile phone for voice-command dial support.

Connect with 2 mobile phones

- A. The 2 mobile phones you want to connect to the headset should be paired to the device separately at a previous time.
- B. Turn on the headset.
- C. Now connect the 2 mobile phones to the device at the same time.
- D. Now you should have two mobile phones connected with the headset.

Transfer Calls

When you are talking on the phone and receive another incoming call, press the MFB for 2 seconds to reject the incoming call. If you click vol+ and vol- concurrently (with the reminding tone), you will answer the incoming call. Your first call will be placed on hold. When you click vol+ and vol- concurrently again, you will transfer back to your first call. You should hear a beep. During this time your second call will be placed on hold. You can also end the call by clicking the MFB.

Music Play Operating

Music Play

Operate on the phone or Click MFB of the headset. (Music will play automatically on some mobile phones when it is connected with the Bluetooth device)

Pause and Restart Music

When listening to music, click MFB to pause music and click MFB again to restart music.

Volume

To adjust the volume when listening to music, press the V+ or V- to adjust the volume up or down. When you reach the max/min volume, you will hear a notification tone.

Play Previous Song

Press backward button.

Play Next Song

Press forward button.

NFC

Make sure your mobile operating system is above Android 4.11 with NFC function. Operating procedures as below:

- ◆ Open NFC function of the mobile phone
- ◆ Keep the back of the mobile phone (ensure the mobile screen is in the operating state) touching the NFC position of the headset (ensure the headset is powered off) for 2 seconds, you will hear the voice of powering on. At the same time, there will be a pop-up window on the mobile phone: if it states connected with "Grv-E-Sport" YES or NO, please do not select anything right now! Keep the devices in this state, when you hear the warning voice again and the LED indicator flashes red and blue in alternating colors,

the headset enters into pairing mode, select “YES” on the phone, then connect with the speaker. It will display on the phone if connected successfully. Please repeat above operation if failed.

- ◆ The next time you use the same headset, keep the back of the mobile phone touching the NFC position of the headset, you can move the mobile phone away when you hear the reminder tone from the headset, there is no need to keep touching the headset, it will connect with the mobile phone automatically.
- ◆ If you want to disconnect the Bluetooth function, keep the back of the mobile phone touching the NFC position of the headset, the headset will disconnect with the mobile phone. If you want to turn off the headset, keep the back of the mobile phone touching the NFC position of the headset for about 6 seconds.

Warranty Instructions

Your Grv-E-Sport Headset comes with a 12 month product replacement warranty. To register and qualify under this warranty go to the online product registration located at the Move&Groove URL listed below:

www.mymoveandgroove.com/warranty

Once you have registered your product and you would like to make a claim please email—support@mymoveandgroove.com for immediate assistance.

Headset Specifications

- ◆ Size: 31×28×9mm
- ◆ Weight: 17.2g (Net Weight)
- ◆ Bluetooth version: 4.0
- ◆ Bluetooth range: 33 Feet
- ◆ Charging port: Micro USB
- ◆ Battery: Rechargeable lithium polymer battery 3.7V; 120mAh
- ◆ Charge indicator: Red LED light (Charging) / Blue LED light (Charging completed)
- ◆ Standby time: about 200 hours
- ◆ Talk time: about 8 hours
- ◆ Music time: about 6 hours
- ◆ Charging time: about 2 hours

FCC Warning:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.