

RC FIGHTING ROBOT

USER MANUAL



Item No. :	JMT0030A21
Product Name:	RC Fighting Robot - Inst.St -RV2
Size :	
Date :	25/06/2021

RC FIGHTING ROBOT USER MANUAL

2.4GHz
Remote Control

Ages 10+

Thank you for buying the RC FIGHTING ROBOT, kindly read this user manual carefully before using and keep it for future reference.

Regulations for Guardians

- Don't disassemble, reform nor repair the product by yourself except charging batteries.
- Indoor use only. Not for outdoor.
- Choking Hazard - Small parts, don't put in mouth.
- To avoid the danger of eating the small parts, please keep this product away from children under 3 years old.
- Don't tie your fingers with the connector from controller.
- Don't use nor store the product in the heat.
- Don't bend nor pull the spare parts of the product.
- Don't throw nor drop the product.
- The rechargeable batteries may get hot, damaged or leaked due to misuse.
 - Make sure the batteries not to be short-circuited.
 - Don't charge the batteries again soon after a full charge.
 - Stop using in case batteries are with water otherwise a short-circuit will be caused.
 - Keep the batteries away from water and fire. Don't disassemble nor weld the batteries.
 - Don't use, charge nor store the batteries in the heat.
 - Use rechargeable batteries only for the robot.
 - Please follow the instructions of batteries and charger.
 - Don't mix rechargeable batteries with other types.
- Insert the batteries with correct polarity (+/-).
- Switch off the robot and rechargeable batteries should be taken out after using.
- Batteries of the controller may get hot, damaged or leaked due to misuse.
- Use alkaline batteries for the controller.
- Don't mix new batteries with old ones. Only batteries are of the same or equivalent types as recommended are to be used.
- Insert the batteries with correct polarity (+/-).
- Switch off the controller and batteries should be taken out after using.
- Make sure the batteries not to be short-circuited.
- Stop using in case batteries are with water otherwise a short-circuit will be caused.
- Don't disassemble nor weld the batteries.
- Keep the batteries away from water and fire.
- Don't use nor store the batteries in the heat.
- In case eyes are splashed with leaked batteries please wash and see a doctor at once. If any on your skin or clothes please wash.
- Mind your fingers, hair or clothes not to be trapped by the wheels of the robot.
- Don't shake nor hit the product randomly.
- To avoid the danger of suffocation, don't put the package over head nor face.

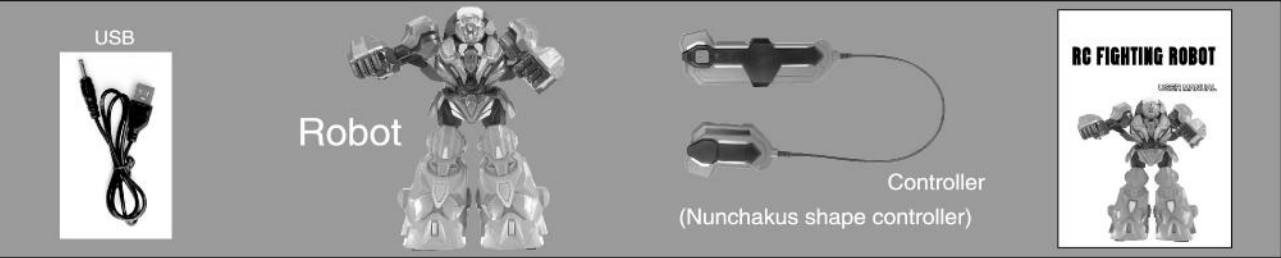
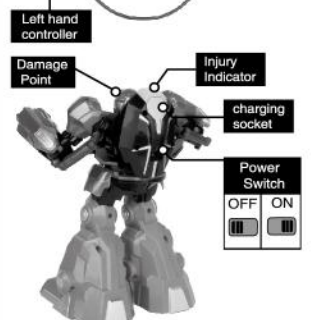
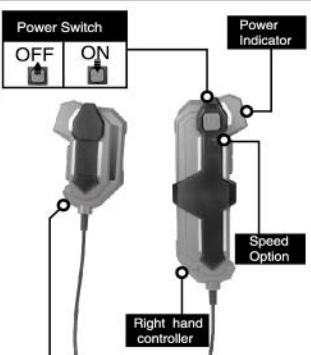
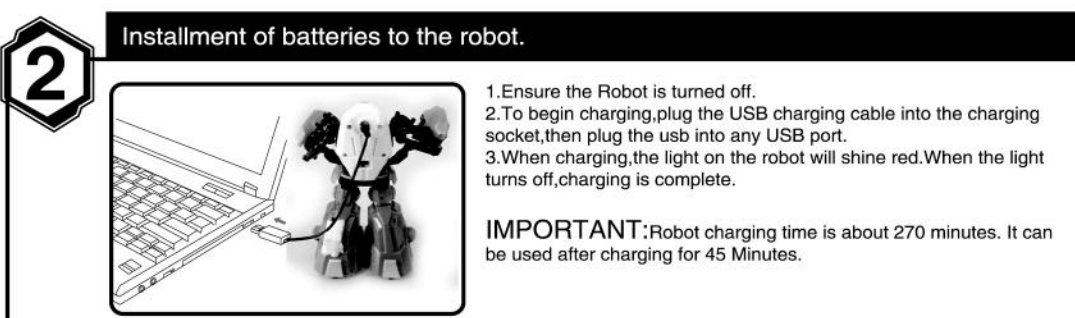
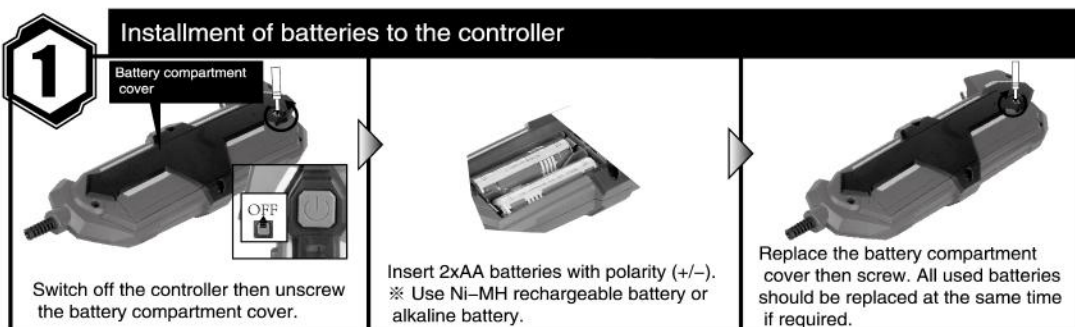


Illustration of the controller



※Specifications contents and Colors may vary from illustration



IMPORTANT: Robot charging time is about 270 minutes. It can be used after charging for 45 Minutes.

How to match

What is matching?

Matching means the robot matches its frequency to the controller automatically.



Switch on the robot

※LED lights go up

Blue lights go up when controller is on.



Blue lights

ON

There are two speeds for your selection.

A is low speed.

Matching should be preceded one by one if there are two players.

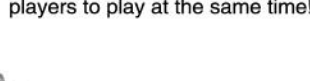
Features of the Robot

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PERFECT FOR ONE-ON-ONE COMPETITIONS!



Infrared control system allows two players to play at the same time!



COME ON!
JUST FIGHT THE RC FIGHTING ROBOT!
YOU ARE THE RC FIGHTING ROBOT II

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The correct way to hold the controller



Hold the controller according to the illustration

Caution!

Hold the controller properly while playing, don't drop.

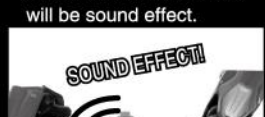
How to operate the controller

Shake the controller according to the illustration.



※Sights from sides

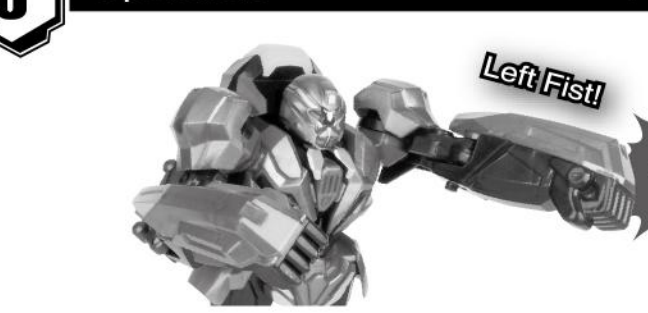
Shake the controller there will be sound effect.



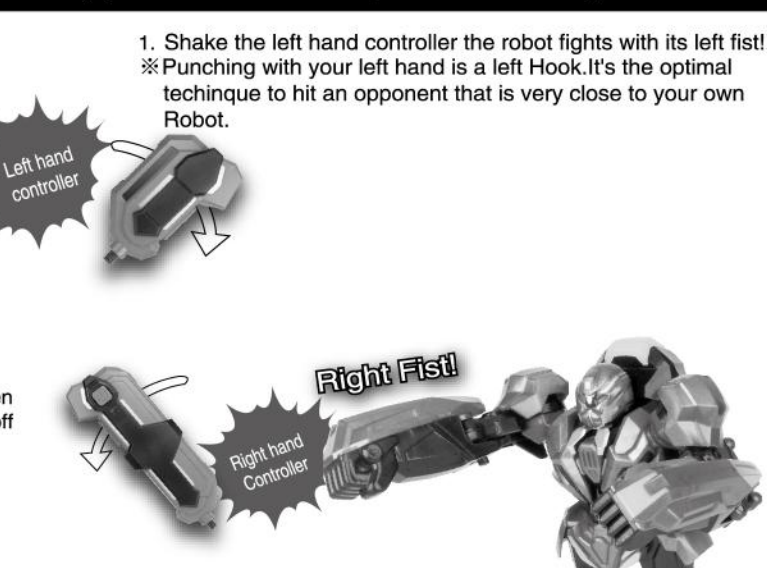
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Operation

※Shake the controller at low speed. Pay your attention to the frequentness of shaking the controller.



2. Shake the right hand controller the robot fights with its right fist!
※Punching with your right hand is a right straight. It works best when there is space between you and your opponent. It can fend them off and also can run your Robot more than a left Hook can.



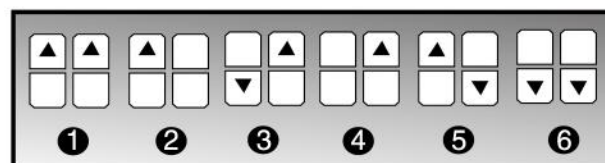
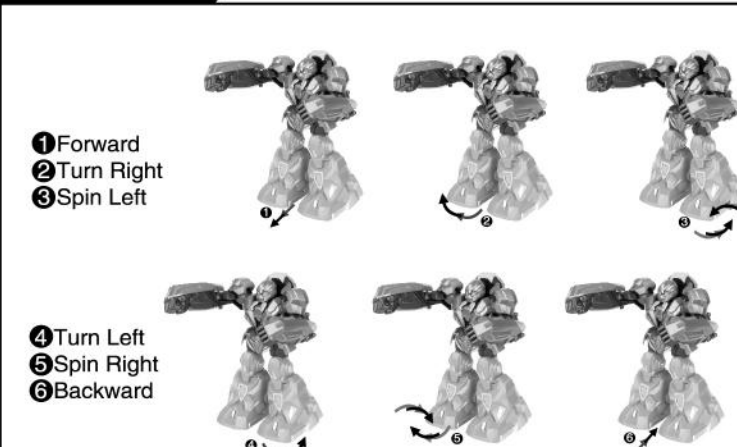
3、Buttons on controller

- (1) Buttons on left hand controller control the left foot of the robot.
- (2) Buttons on right hand controller control the right foot of the robot.



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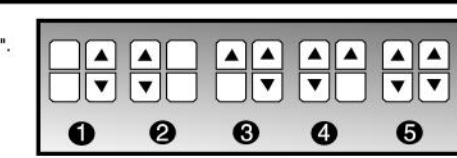
How to play



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How to play Better

- ①As illustration on right. Press the 2 buttons on controller at the same time, you will hear the laugh of victory.
- ②As illustration on right. Press the 2 buttons on controller at the same time, you will hear "Hey come on come on".
- ③As illustration on right. Press the 3 buttons on controller at the same time, the robot fights with its Unique Skill I.
- ④As illustration on right. Press the 3 buttons on controller at the same time, the robot fights & spins.
- ⑤As illustration on right. Press the 4 buttons on controller at the same time, the robot fights with its Unique Skill II.



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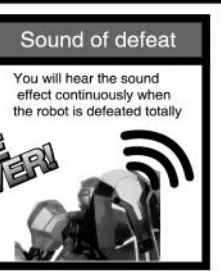
Victory or Defeat (Under fighting mode)

How to Win:

Technique	Beat the opponent for 5 times on its face.
K.O	Knock Out the opponent.
OUT	Beat the opponent to be out of the arena.

Press the face of the defeated robot for 2 seconds till you hear the bell to recover it.
Then the robot will be back and under your control again.
※The recovery will not affect the connection between the robot and controller.

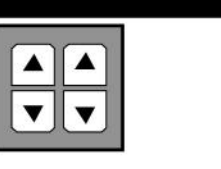
When the robot is attacked, LED lights flash. And the robot will be totally defeated and stop moving once it is beat for 5 times by the opponent.



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Auto Drone mode (One player with two robots)

1. Set one of the robots to its Auto Drone Mode.
※Switch on both robot and controller. Then press the face of the 4 buttons on controller for 2 seconds till you hear the bell.
※Then the robot accesses to its Auto Drone Mode. The robot just fights automatically.
2. Control the other robot to fight with the auto one.



Situations as below:

Caution

※Don't drop the robot from anywhere high.

Robot is too far way from the controller	▶ The robot is controlled by the controller. When the controller stops working, the robot also stops. ▶ When the distance between the two is shortened and the controller is started, the robot works.
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Running out of batteries	▶ The robot slows down, with wrong responds, out of control, and then stops, LED lights turn dark. ▶ The controller doesn't work properly. Signal interrupts. LED lights turn dark.
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FCC ID: 2AHGJMS251-27-1	FCC Radiation Exposure Statement: This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference. (2) This device must accept any interference received, including interference that may cause undesired operation.
WARNING: TO AVOID BATTERY LEAKAGE	NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.
1) Be sure to insert the batteries correctly, and always follow the toygame and battery manufacturers' instructions.	2) Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
3) Always remove weak or dead batteries from the product.	4) Remove the battery if the product is left unused for a long period of time.
	WARNING: Changes or modifications to this unit not expressly approved by the party responsible for the compliance could void the user's authority to operate the equipment.
	NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.
	1) Reconnect or relocate the receiving antenna.
	2) Increase the separation between the equipment and the receiver.
	3) Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
	4) Consult the dealer or an experienced radio/TV technician for help.