STREET SAVAGE®

RADIO CONTROLLED STUNT VEHICLE

BATTERY INFORMATION

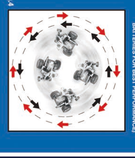
The operation requires 6 "AA" 1.5V (not included) alkaline batteries for car and one 9V battery for remote control (not included).

- Carefully remove items from package.
- Locate battery compartment door on the back of each item.
- Unscrew latch on bottom of car to release battery pack and replace batteries following the correct polarities (Fig.1).
- Replace the battery compartment door.
- Slide open the battery compartment door of the controller.
- Insert the 9V battery following the correct polarities (Fig.2).
- Replace the battery compartment door.

Insert 6 "AA" batteries (not included) in the arrow(s) direction shown.

SAFETY PRECAUTIONS

- Do not operate during thunderstorms or rain.
- Avoid water, sand and snow when operating your car.
- Never operate your car on the street or highway.
- Adult supervision is recommended when operating the car.
- Remove all batteries when not in use to avoid accidental operation.
- Batteries are not to be recharged, mixed or replaced with other types.
- Do not run your car into furniture, objects or hard surfaces, as this will cause damage to both the objects and the car.
- Keep fingers, hair and clothing away from the tires, gears and motor.
- Do not leave car or transmitter outside overnight. Dampness is harmful to interior components.



PERFORMING STUNTS

- Switch both car and the controller buttons to "ON" position.
- Use the left joy stick to make the left wheel move forward and reverse.
- Use the right joy stick to make the right wheel move forward and reverse (Fig.3).

1. SPEEDBALL SPIKE
To execute a Speedball Spike, charge 90º, run the car and push up the RIGHT joystick and simultaneously push down the LEFT joystick or push up the RIGHT joystick and simultaneously push down the LEFT joystick depending on the chosen spin direction (Fig.4).

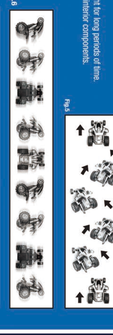


Fig.5

Fig.6

Fig.7

2. AWESOME DORNERING
To take extremely sharp turns of maneuver a 180º or 360º turn, run the car and push the RIGHT and the LEFT joystick from rear to front or front to rear depending on the direction you want the RIGHT or the LEFT joystick to spin (Fig.5).

3. WILD WHEELIE
To make a wheelie, run the car and push BOTH joysticks forward. The car will stand up on two wheels. Release slowly the RIGHT or the LEFT joystick to steer (Fig.6).

4. TWO WHEEL SPINS
To make a two wheel spin, run the car at full speed to make a wheelie and then suddenly release the RIGHT or the LEFT joystick to spin on two wheels (Fig.7).

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

BATTERY WARNING

- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Batteries are to be inserted with correct polarity.
- Exhausted batteries are to be removed from the product.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the product before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Always use, replace, and recharge if applicable batteries under adult supervision.

KEEP THIS PACKAGE FOR REFERENCE AS IT CONTAINS IMPORTANT INFORMATION.

WARNING:
Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This game contains parts of the FC Rule, Elevation Subscribe-a-Blessing Specification. ©2010a device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

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Made in China

Car requires 6 "AA" 1.5V alkaline batteries (not included) and one 9V battery (not included).
See bottom panel for additional battery information. Colors and styles may vary.

BLUE HAT
TOY COMPANY

RADIO CONTROLLED STUNT VEHICLE

STREET SAVAGE®

TWO FREQUENCIES FOR COMPETITIVE RACING

360 DEGREE SPINS AND OTHER STUNTS

- Perform Spins, Jumps, Wheelies and Other Extreme Stunts
- Full-Function Wireless Remote Control
- Spring-Loaded Shocks and Knobby Tires for All-Terrain Driving
- Available in 2 Frequencies for Competitive Racing

QX16A
Toy RC Savage

WIRELESS RC ACTION!

AGES 6+

BOX CONTAINS THE FOLLOWING FREQUENCY:
☐ 27 MHz
☐ 49 MHz

BATTERY OPERATED PLAY VEHICLE

AGES 6 AND UP

⚠ WARNING!
CHOKING HAZARD -
Small parts. Not suitable for children under 3 years.

POP WHEELIES & MORE!

MULTI-DIRECTIONAL OPERATION

Car requires 6 "AA" 1.5V batteries (not included) and one 9V battery (not included). See bottom panel for complete operating instructions. Colors and styles may vary.