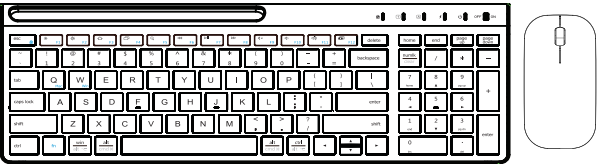


双面彩印 105克的铜板纸

尺寸: 90*100mm

User manual

Wireless keyboard and mouse combo



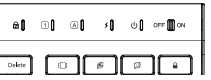
packing list

- 1* Keyboard
- 1* Mouse
- 1* User manual
- 1* USB To Type-C charging cable

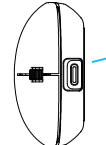
Thank you very much for using this product, please read the manual carefully before use.

Product display

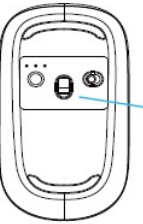
Power switch



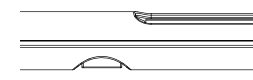
Type-C charging interface



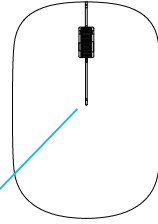
Power switch



Receiver hole



Low battery indicator



 After the keyboard is powered on, the green light will turn on for 3S and then turn off

 Red light flashes when the battery is too low;red light when charging, green light when fully charged. Flashes below 3.3V until shutdown.

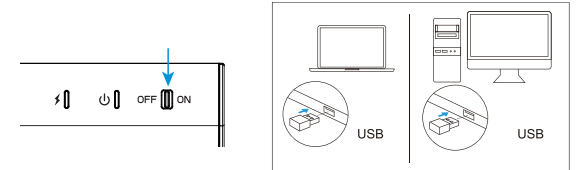
 Turn on the upper and lower case button, the green light is on; press it again to turn off.

 Turn on the upper and lower case button, the green light is on; press it again to turn off.

 Turn on the FN lock and light green (the keyboard will turn off after hibernation, and continue to light green after reawakening)

Keyboard and mouse pairing and connection steps

- When you get a try of the product, the product is already paired.
- Turn on the power switch of the keyboard and mouse, insert the 2.4G receiver into the USB port of the computer, and you can use it directly.



Function key description

Key	For Win	For Mac OS
	Decrease brightness	Decrease brightness
	Increase brightness	Increase brightness
	Home page	Open recent apps window
	switch apps	switch apps
	Search	Search
	previous piece	previous piece
	play / Pause	play / Pause
	next track	next track
	Mute	Mute
	Decrease the volume	Decrease the volume
	Increase volume	Increase volume
	Screenshots	Screenshots
	Fn lock, open or close the Fn function	
Mac	Fn + Mac(Q), switch to Mac system	
Win	Fn + Win(W), switch to Win system	

Note: The blue characters and the corresponding functions of the F1-F12 series can be realized by pressing th and the corresponding keys together.

Product charging

When the power of the keyboard or mouse is too low, the red indicator light on the product will start to flash until it is completely turned off. Please plug in the charging cable in time to ensure normal use.

When the power supply is too low: the transmission of the keyboard and mouse will be delayed, stuck, and the connection will be unstable.

Keyboard Specifications

Project name	Specifications
Applicable system	WIN 8 (and above) system, MAC OS
Battery specifications	280 mAh
Standby time	600 hours
Button life	3 million tap tests
Working current	≤ 2 mA
Continuous working time	300 hours
Product Size	370.5*136*23.5mm
Effective transmission distance	Within 10 meters
Sleep time	Sleeps for 5 seconds after no operation
Wake-up method	Press any key to wake up

Project name	Specifications
DPI	800-1200 (default) -1600
Battery specifications	300 mAh
Standby time	600 hours
Effective transmission distance	Within 10 meters
Working current	≤ 2 mA
Continuous working time	300 hours
Product Size	107.5*69.5*41.5mm
Sleep time	Sleeps for 10 minutes after no operation
Wake-up method	Press any key to wake up

Note:
If the USB receiver is plugged into the computer, your keyboard or mouse can be turned on normally, but if there is no response, please try pairing yourself:

- Turn on the keyboard, press ESC+Q, the light flashes quickly to enter the pairing state, immediately plug the receiver into the computer, Move the keyboard close to the receiver. The connection is successful, the light flashes slowly 3 times and then goes out. The connection is unsuccessful, the light flashes quicklyIt will also go out after 10 seconds, you need to unplug the receiver and re-pair according to the above steps.
- After the keyboard is successfully connected, first unplug the receiver and prepare to pair with the mouse.
- Press and hold the middle button and right button of the mouse at the same time, do not release, then turn on the power, release the buttons after two seconds,The light flashes quickly and the mouse enters the

pairing state; immediately plug the receiver into the computer and move the mouse close to the receiver.After the connection is successful, the light flashes slowly 3 times and then goes out. If the connection is unsuccessful, the light will go out after flashing quickly for 10 seconds. You need to unplug the receiver and re-pair according to the above steps.

4.The pairing sequence of the keyboard, mouse and receiver does not affect the pairing code; if only the keyboard or mouse has no function, just follow the steps to pair it separately.

About after-sales problems

- 12 Months Warranty
- If you have any problem , please feel free to contact us.

Manufacturer Email: Sales@sz-deying.com

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.