within 1 foot range from the phone during pairing.

• Unable to connect EZPZ headset with the phone within 33ft.
Answer: Wireless connection is very sensitive to objects between the headset and the connected device. Check if there are any metal or other objects that may affect connection within the effective distance.

• There is no audio playing when the headset is connected to the computer or phone.
Solution: Check whether the audio output of the computer or phone is selected to be KNZ EZPZ (for some computer, the default output is not Bluetooth device), and whether the Bluetooth of the computer supports A2DP protocol. Make sure the volume is up on your phone or computer.

• Can I control the Apps in my phone through EZPZ headphone after connecting EZPZ to the phone?
Answer: You can use EZPZ to control music/video play on some Apps. However, some other Apps may not support being controled through Bluetooth audio devices due to their settings.

CAUTION

1. Reasonably control the output volume and time of usage.
2. For safety purpose, do not use the product in hazardous situation.
3. Do not listen to music or making phone calls while driving, to avoid danger caused by distraction.
4. Keep the product out of reach of children to avoid danger caused by improper use.
5. Do not use the product in water.
6. If discomfort or irritation occurs when using the product, stop using it immediately.
7. Do not store it under the temperature below -10° or above 50°, to avoid shortening the life of headphone and its battery.
8. The lithium polymer battery of the product is not detachable and replaceable.
9. Charge the headset every three months when not in use for a long time, to extend the lifespan of the battery.
10. The battery of product should be disposed properly or sent to professional recycling center. Do not toss the product into fire.

FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

FCC warning:
Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
Note: This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
-Reorient or relocate the receiving antenna.
-Increase the separation between the equipment and receiver.-Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

-Consult the dealer or an experienced radio/TV technician for help.
The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

WARRANTY

KNZ Technology LLC warrants this product as free of defects in material, design, and workmanship for the period of one year from the original date of purchase. The warranty is limited to the original purchaser. If during the period of warranty this product proves defective under normal use and service, you should return the product to the retailer from whom it was purchased or to an authorized warranty center. The liability of KNZ Technology LLC and its appointed repair company is limited to the cost of repair and/or replacement of the product under warranty. Products sent for warranty service must be accompanied by a copy of the

original purchase receipt, the original box, materials, and accessories. All cost associated with the return of the product under warranty are the responsibility of the original purchaser. Shipping and Handing Fee will apply in order for KNZ Technology LLC to ship out a new/refurbished product to a customer. KNZ Technology LLC will not assume any responsibility for any loss or damage occurred in shipping.

KNZ is a registered trademark of KNZ Technology LLC. All other trademarks are the property of their respective owners. Copyright 2021. All rights reserved. This product is not a toy. Contains small parts, not for children under 3 years.

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FCC STATEMENT

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10

Charging
The light flashes in red during charging. When the headphone is fully charged, the light will turn off.

Troubleshooting
• EZPZ headphone fails to connect to mobile phone.
Solution: Check if the EZPZ headphone is in Pairing Mode or Re-Connection Mode and whether Bluetooth is enabled on the phone and the phone is searching for Bluetooth devices. Or remove EZPZ from your paired device list, and follow the user manual to search and reconnect the headphone with your device.
• EZPZ headphone cannot be powered on.
Solution: Recharge the battery.
• Can the battery of the wireless headset be replaced?
Answer: No. The built-in rechargeable battery is not detachable.
• EZPZ headphone cannot be found by my phone?
Solution: First, make sure the headphone has sufficient battery level. It is suggested to charge the headphone for 2-3 hours before using for the first time. Second, keep EZPZ headphone

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5

Activate Siri (on iOS devices)
When the music is playing or paused, long press the multifunctional button for 3 seconds to activate Siri (you will hear a beep). Short press will quit.

Phone Call Control
You may control phone calls from the headphone.
• Answer a Call: Press the multifunctional button.
• Reject a Call: Long press the multifunctional button for 2 seconds.
• Hang Up: Press the multifunctional button during a call.
• Answer Another Incoming Call: Double press the multifunctional button to pick up the call and place the current call on hold. Double press again to place the second call on hold, and switch to the first one. One press to hang up the current call, and resume the holding call.
• Switch Output between Cell Phone and Headphone During a Phone Call: Long press the multifunctional button for 2 seconds.

3

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3

Power On/Off
• Power On: Long press the multifunctional button for 3 seconds.
• Power Off: Long press the multifunctional button for 6 seconds.
• Automatic Power Off: EZPZ will power off automatically if it is not connected to any Bluetooth device for more than 3 minutes after powered on.

Pairing
1. Long press the multifunctional button for 3 seconds to power it on and enter into pairing mode.
2. Enable Bluetooth on your phone, search for **KNZ EZPZ** and select it. There will be a voice prompt if they are successfully paired and connected.

Music
When playing music, you may control music from the headphone.
To pause/play music, press on the multifunctional button.
To skip to the next song, double press the multifunctional button.

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2

TECHNICAL SPECIFICATIONS

Bluetooth Version: 5.1
Wireless range: 33ft
Fequency Response: 20Hz~20KHz
Output Sensitivity: -85dB
Microphone Sensitivity: -42dB
Speaker Impedance: 32 Ω
Speaker Drive Unit: Φ14.5
Play Time: 8 Hrs (at medium volume)
Charge Time: Approx. 1.5 Hrs
Supported Profiles: HSP, HFP, A2DP
Net Weight: 0.88 oz

ACCESSORIES
• Type-C Charging Cable
• User Manual

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PRODUCT IMAGE

1. Mic + Indicator Light
2. Multifunctional Button
3. Type-C Charging Port
4. Head Band
5. Acoustic Cavity
6. Sound Hole
7. Silicone Pad

KNZ

EZPZ

Open Ear Wireless Headphones

User Manual

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