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AtGames

AtGames Digital Media, Inc. www.atgames.net

SEGA GENESIS FLASHBACK

HD

Instruction Manual

MODEL NO. FB3680_V2018

Genesis Flashback Game Console

Appearance and Key List

The image below shows the location of the connectors and buttons. Each function is outlined below the image.

1 Power

Turn the game console's power ON/OFF.

2 MENU

Press the button to display in-game menu.

3 Volume Slider (cosmetic)

4 First Player Game Controller Jack

Game controller connected to this jack controls games in 1-player games and controls the first player in 2-player games.

5 Second Player Game Controller Jack

Game controller connected to this jack controls the second player in 2-player games. Note that some two player games alternate use of the first player controller.

6 Cartridge Slot

Slot for optional cartridge games.

7 SD Card Slot

Slot for optional SD card.

8 Micro-USB Adaptor Jack

The power adaptor plugs into this port, then into your AC outlet.

9 HDMI Output

Plug the HDMI cable into this port, then into your television.

NOTE

- Must use the Micro-USB adaptor included as the power supply to the console.
- Do not connect the Micro-USB adaptor to a power input other than the above specifications.
- Micro-USB adaptor is not a toy.
- The socket/adaptor should be installed near the equipment and should be easily accessible.

What do I do when the power supply is not working?

You might be using the wrong Micro-USB adaptor. Please use the one included in the package, which is rated for 5W/1A.

Micro-USB Adaptor Specification

INPUT: 100V-240V AC/50Hz-60Hz

OUTPUT: 5W/1A

How to connect the console to a HD TV?

NOTE

Display results will vary by TV. Consult your TV's manual to adjust Brightness, Sharpness, Contrast, Aspect Ratio, and other features for best display results.

2.4GHz Wireless Controller

Appearance and Key List

The image below shows the location of the connectors and buttons. Each function is outlined below the image.

1 P1 ONLY

4 REWIND

Press the button to rewind gameplay by 7 seconds.

5 MENU

Press the button to display in-game menu.

6 START

Press the button to start the game and press it again to pause the game.

7 Directional Pad (D-Pad)

Directional Pad for game playing.

8 Power Indicator

Press any key and the indicator will light up if there is still battery power left in the controller.

9 Power

Turn the controller's power ON/OFF.

10 A Key

Game key A.

11 B Key

Game key B.

12 C Key

Game key C.

13 X Key

Game key X.

14 Y Key

Game key Y.

15 Z Key

Game key Z.

How to confirm the 2.4 GHz wireless controllers are connected to the console?

1

Insert two AAA batteries into the back of the controller.

2

Power on the console. Press any button on the controller and it will connect to the console automatically.

3

The Power indicator will light up. Repeat for the second controller.

NOTE

Each wireless controller requires 2 AAA batteries, not included.

NOTE

IR-based controllers from previous AtGames' consoles are not supported.

What are the two controller ports on the console for?

These ports are for optional wired controllers. (Look for accessories at www.atgames.us) These ports are also compatible with original Sega Genesis wired controllers.

How to connect wired controllers?

For 1 player games: Connect a wired controller to the left controller port.
For 2 player games: Connect a second wired controller to the right controller port for player two.
NOTE: Some two player games alternate use of the left player controller.

What do I do when the controller is not working?

1

The batteries may have run out. Change the batteries following the "Change the batteries for the controllers" section.

2

If you only have a controller plugged into the P2 socket, turn off your console and connect the controller to the P1 (left) controller port. Then, turn on the console and try again.

Change the batteries for the controllers

1

Open the battery compartment cover by pushing the clip in the direction indicated by arrow.

2

Insert two new "AAA" batteries with the correct polarity as indicated inside the battery compartment. Secure the battery compartment cover by clipping it back into place.

Expected battery life is up to 150 hours. When battery capacity is low, the controller LED turns off, indicating that it's time to replace the batteries.

How do I START PLAYING?

Power on the game console.

Use the controller that is connected to the port to browse menu and select game. Move the D-pad on the controller to highlight games or navigate the menu pages.

Press the button on the controller to enter the selected game.

A START

Press one of these buttons to begin the game.

How do I go back to game menu while playing the game?

Press the button to display in-game menu. select QUIT GAME to go back to the game menu page.

How do I play two-player games?

Follow the steps in section "How do I start playing" to select a two player game.

START

Press the button on the first player game controller to enter the selected game as P1.
Press the button on the second player game controller to start playing the game as P2.

NOTE

Some two player games alternate use of the left player controller.

HOW DO I PLAY CARTRIDGES?

Make sure the game console is powered off.

Insert the cartridge into the cartridge slot.

Power on the game console. The console will read the game cartridge and create a temporary entry in the main menu under Cartridge Slot.

A

When the menu appears, press the button on the controller to start the cartridge game.

To return to the game cartridge after exiting, select Cartridge Games on the main menu.

NOTE

If the cartridge fails to read, power off the console and remove and reinsert the cartridge and try again.
If the cartridge fails to read or reads and then fails to start, it may not be compatible with the console.

Will the cartridge slot support all games?

This product has been tested to work with a wide range of cartridge games. However, due to the overall volume and type of available cartridges, cartridge age, and other conditions that may affect functionality, not every available game will be compatible.

Using SD Card

How to upgrade the console via SD card?

1

Insert SD card into your PC.

2

Download firmware from AtGames Flashback Zone.

3

Change the file name to sega_update.img.

4

Place the file on the SD card.

5

Insert the SD card into your console, then turn the console on.

6

The request page will pop up once the console is turned on. Choose YES to start upgrading.

7

The console will automatically restart after the update is applied.

NOTE:

1. The request page will pop up again when the console restarts. Choose NO to return to the Main Menu.

2. Don't remove the SD Card when the console is being upgraded.

3. This product is compatible with SD cards that are 16 GB (Gigabyte) or less.

Safety Notice

Do not submerge the game console in water or expose it to extreme heat or to strong magnetic fields. Doing so may cause permanent damage to your game player.
Always use a dry towel to clean the game console and controllers.
Transformer are suitable for indoor use only.
Transformers and power supplies for toys are not intended to be used as toys, and the use of these products by children shall be under the full supervision of parents.

Battery Safety

- Never try to short-circuit the battery terminals.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.
- Batteries are to be inserted with the correct polarity as indicated inside the battery compartment.
- Do not mix old and new batteries. Do not mix batteries of different types: standard (carbon-zinc), alkaline, or rechargeable (nickel-cadmium).
- Remove batteries during long period of non-use.
- Always remove flat batteries from the product.
- Dispose batteries safely. Do not dispose this product or any batteries in a fire.

SEGA AND SEGA GENESIS GAMES

Alex Kidd: High-Tech World

Alex Kidd in Miracle World

Alex Kidd in the Enchanted Castle

Alex Kidd: The Lost Stars

Alien Storm

Alienated Beast

Arrow Flash

Assault City

Astro Warrior

Baku Baku Animal

Bonanza Bros.

Chakan: The Forever Man

Champions World Class Soccer

Columns

Comix Zone

Crack Down

Decap Attack

Defenders of Oasis

Dr. Robotnik's Mean Bean Machine

Dragon Crystal

ESWAT: City Under Siege

Eternal Champions

Fantasy Zone

Fantasy Zone II: The Maze

Fatal Labyrinth

Flicky

Gain Ground

Golden Axe

Golden Axe II

Golden Axe III

Jewel Master

Joe & Mac: Caveman Ninja

Judge Dredd

Kenseiden

Kid Chameleon

Kung Fu Kid

Mortal Kombat

Mortal Kombat II

Mortal Kombat 3

The Ninja

Phantasy Star

Phantasy Star II

Phantasy Star III: Generations of Doom

Phantasy Star IV

Psycho Fox

Ristar

Shadow Dancer: The Secret of Shinobi

Shining Force: The Legacy of Great Intention

Shining Force II: The Ancient Seal

Shining in the Darkness

Shinobi III: Return of the Ninja Master

Side Pocket

Snail Maze

Sonic & Knuckles

Sonic 3D Blast

Sonic Chaos

Sonic Drift 2

Sonic Spinball

Sonic The Hedgehog

Sonic The Hedgehog 2

Sonic The Hedgehog: Triple Trouble

Super Columns

Super Real Darwin (Darwin 4081)

Super Thunder Blade

Sword Of Vermilion

Tails Adventure

The Ooze

Vectorman

Vectorman 2

Virtua Fighter 2

BONUS GAMES

Air Hockey

Bomber

Bottle Tops Race

Cannon

Checker

Chess

Fight or Lose

Hexagons

Memory

Mr. Balls

Naval Power

Snake

Spider

Warehouse Keeper

ISED Statement

English: This device complies with Industry Canada license-exempt RSS standard(s). Operation is subject to the following two conditions: (1) This device may not cause interference, and (2) This device must accept any interference, including interference that may cause undesired operation of the device.

The digital apparatus complies with Canadian CAN ICES-3 (B)/NMB-3(B).

French: Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes: (1) l'appareil ne doit pas produire de brouillage, et (2) l'utilisateur de l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

L'appareil numérique du ciem conforme canadien peut - 3 (b) / nmb - 3 (b).

This device meets the exemption from the routine evaluation limits in section 2.5 of RSS 102 and compliance with RSS 102 RF exposure, users can obtain Canadian information on RF exposure and compliance.

cet appareil est conforme à l'exemption des limites d'évaluation courantes dans la section 2.5 du cncr - 102 et conforme avec les 102 de l'exposition aux rf. les utilisateurs peuvent obtenir des données canadiennes sur l'exposition aux champs rf et la conformité.

This equipment complies with Canada radiation exposure limits set forth for an uncontrolled environment.

Cet équipement est conforme Canada limites d'exposition aux radiations dans un environnement non contrôlé.

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Select classic 8-bit Sega Master System and portable Sega Game Gear games are included. Since these games were designed for platforms other than the Genesis, performance and control options may vary.

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