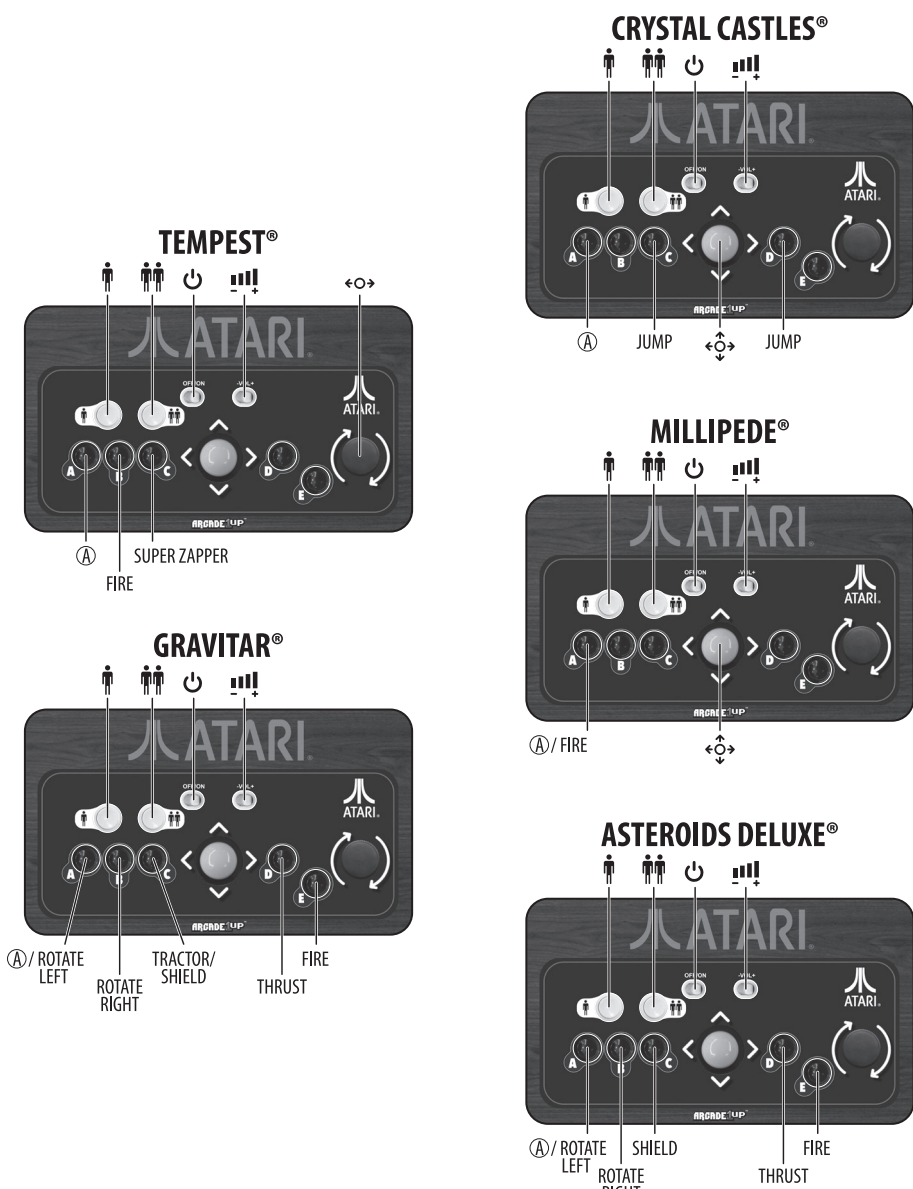




FCC RF RADIATION EXPOSURE STATEMENT:

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with a minimum distance of 20cm between the radiator and any part of your body.

ISED RF RADIATION EXPOSURE STATEMENT:

This equipment complies with IC RSS-102 radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with a minimum distance of 20cm between the radiator and any part of your body.

TROUBLESHOOTING

PROBLEM	POSSIBLE CAUSE	SOLUTION
Game Console will not turn on.	-Game Console is not turned ON. -Game Console is not plugged in via the Micro USB cable (Included). -Game Console HDMI is not connected to TV or on correct TV input source.	-Press button on top of Game Console to turn ON. -Make sure the Game Console is plugged into a 5V power supply via the Micro USB cable (Included). -Make sure the HDMI cable is connected to your TV and make sure your TV is on the correct input source.
Control Deck will not turn on.	-No batteries in battery compartment on Control Deck. -Batteries are out of power. -ON/OFF Switch is in the OFF position. -Batteries are to be inserted with the correct polarity.	-Replace to new batteries. -Slide ON/OFF Switch located on Control Deck to the ON position. -Make sure batteries are to be inserted with the correct polarity.
Game will turn ON, but there is no sound.	-Volume Switch is in the OFF position.	-Slide Volume Switch located on Control Deck to the right. NOTE: slide volume switch up to increase volume, down to lower volume.
The game screen is frozen.	-The game encountered a problem when processing the data.	-You may need to RESET the game. Turn the ON/OFF switch to the OFF position and then back ON again on both the Game Console and Control Deck.
One of the buttons on the Control Deck is stuck in the down position.	-Debris may have gotten between the button and the button housing.	-Take something thin (like a business card) and place it between the button and the button housing and slide it back and forth to loosen the debris.
You are not able to scroll through the games on the game selection menu.	-You may be pressing the incorrect buttons to scroll through the games.	-Look at the game control section in the instruction manual to make sure you are pressing the correct buttons to scroll through the game selection menu.
You are able to scroll through the games on the game selection menu, but you can't enter a game to begin playing.	-You may be pressing the wrong button to enter the game.	-Look at the game control section in the instruction manual to make sure you are pressing the correct button to enter the game.
You have entered the game, but you can't get the game to start.	-You may be pressing the wrong button to start the game. -Your TV does not support 1366 x 768 resolution.	-Look at the game control section in the instruction manual to make sure you are pressing the correct button to start the game. -Try to connect to other TV (1080p or higher).
You have entered the game, but you can't exit the game to get back to game selection menu.	-You may be pressing the wrong button to exit the game. -You may not be holding down the exit button long enough.	-Look at the game control section in the instruction manual to make sure you are pressing the correct button to exit the game. -Make sure you are holding the exit button down for 5 seconds to exit the game.
The control functions that are printed on the Control Deck do not match the gameplay on the screen for the game you are playing.	-You may be pressing the wrong game control buttons for the game you are playing.	-Look at the game control section in the instruction manual to make sure you are pressing the correct game control buttons for that game. -Look at the game control loading screen on the monitor to make sure you are pressing the correct control buttons. (NOTE: The game controls that are printed on the Control Deck are only for the feature cabinet game. The other games in the cabinet will utilize the same buttons but react differently.)
The game will not let me select 2 or 3 players for a chosen game.	-The game may only be a 1 or 2 player game.	-Refer to the game control section in the instruction manual to see how many players are able to play that game.

COLLECT THEM ALL

Colors, style and decoration may vary.



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COUCH CADE

WIRELESS GAMING

INCLUDES:

- Wireless Control Deck
- Game Console
- HDMI Cable
- Micro USB Power Cable



WARNING

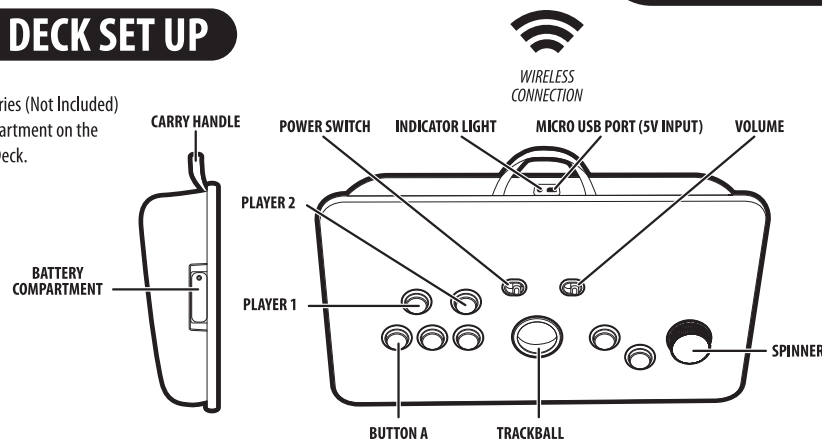
To ensure safe operation of the product, be sure to read this Owners Manual before use. Keep this Owners Manual in a safe place for easy reference when needed.

AGES 14+

OWNERS MANUAL

CONTROL DECK SET UP

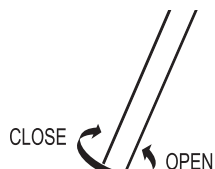
1. Install 4 "AAA" batteries (Not Included) in the battery compartment on the side of the Control Deck.



BATTERY INSTALLATION

1. MAKE SURE CONTROL DECK IS TURNED OFF OR IN AUTO OFF MODE
2. REMOVE BATTERY BOX COVER BY PHILLIPS HEAD SCREWDRIVER
3. INSERT 4 AAA ALKALINE BATTERIES IN THE BATTERY BOX AS ILLUSTRATED MAKING CERTAIN THAT NEGATIVE (-) AND POSITIVE (+) POLES ARE POSITIONED PROPERLY
4. REPLACE BATTERY BOX COVER - BE SURE NOT TO OVER-TIGHTEN THE SCREW

WARNING - BATTERY-OPERATED

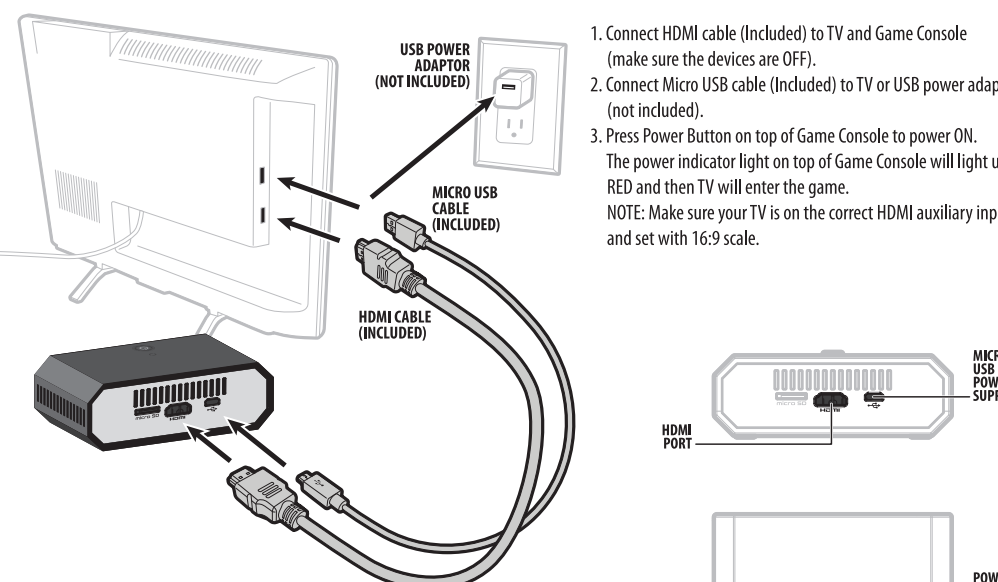


BATTERY SAFETY NOTICE

1. Non-rechargeable batteries are not to be recharged.
2. Rechargeable batteries are to be removed from the device before being charged (if removable).
3. Rechargeable batteries are only to be charged under adult supervision.
4. Do not mix old and new batteries.
5. Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
6. Only batteries of the same or equivalent types, as recommended are to be used.
7. Batteries are to be inserted with the correct polarity (+ and -).
8. Remove batteries before storing.
9. Exhausted batteries are to be removed from the device.
10. Always use alkaline batteries.
11. Do not dispose of batteries in fire, batteries may explode or leak.
12. The supply terminals are not to be short-circuited.

BATTERY COMPARTMENT REQUIRES
4 "AAA" / LR03 BATTERIES (NOT INCLUDED)

CONNECTING GAME CONSOLE TO TV



This device contains licence-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada's licence-exempt RSS(s). Operation is subject to the following two conditions:
1. This device may not cause harmful interference.
2. This device must accept any interference received, including interference that may cause undesired operation of the device.

FCC/ISED STATEMENT

This device complies with part 15 of the FCC rules / Innovation, Science and Economic Development Canada's licence-exempt RSS(s). Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC/ISED rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

⚠ EPILEPSY WARNING

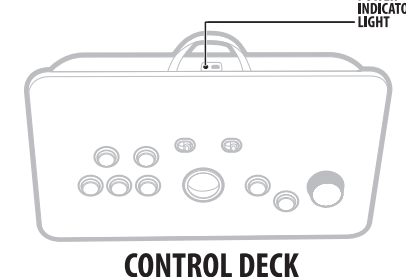
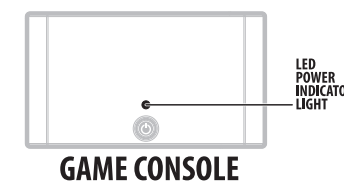
A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. To reduce the risk of such a seizure incident, it is recommended to take a 10-15 minute break at each hour of playing.

PAIRING YOUR CONTROL DECK TO GAME CONSOLE

1. Turn ON the power switch on the Control Deck.
2. Press Power Button on top of Game Console to power ON. The power indicator light on top of Game Console will light up RED and then TV will enter the game.
NOTE: Make sure your TV is on the correct HDMI auxiliary input and set with 16:9 scale.
3. The LED of Control Deck will change BLINKING to SOLID when paired.
4. If the units fail to pair, turn them both OFF and repeat Step 1-3 again or refer below "Pairing Mode".

LED LIGHT INDICATION

	Game Console	Control Deck
Solid Light Up	Power On	Power On + Paired
Slow Flashing	x	Waiting Connection Mode
Fast Flashing	x	Pairing Mode
Light Off	Power Off	Sleep Mode / Power Off



Pairing Mode:

If Game Console & Control Deck cannot be paired, please hold Player 1 & 2 buttons at the same time then turn ON the power switch of Control Deck. Once connected successfully, indicator light will light up SOLID RED.

Sleep Mode:

Control Deck goes to Sleep mode after 10 minutes of inactivity. (press any button to wake up the Control Deck).

ASSISTANCE OR SERVICE

If you have questions regarding your Arcade1up product or require technical support, contact Arcade1up Customer Service at www.Arcade1up.com and click on "Support".

⚠ CAUTION

Servicing instructions are for use by qualified service personnel only. To reduce the risk of electric shock, do not perform any servicing other than that contained in the operating instructions unless you are qualified to do so.



The terms HDMI and HDMI High-Definition Multimedia Interface, and the HDMI Logo are trademarks or registered trademarks of HDMI Licensing Administrator, Inc. in the United States and other countries.

GAME CONTROLS

*ARCADE MAY TAKE 10-15 SECONDS TO POWER ON AFTER SWITCHING ON

1. ROLL TRACKBALL UP AND DOWN TO SCROLL THROUGH GAME LIST
2. PRESS A BUTTON TO CHOOSE GAME
3. FOLLOW GAME CONTROLS BELOW FOR EACH GAME
4. HOLD PLAYER 1 (5 SECONDS) TO RETURN TO MENU AND TO SAVE A HIGH SCORE
5. HOLD PLAYER 2 (5 SECONDS) TO RESET GAME

