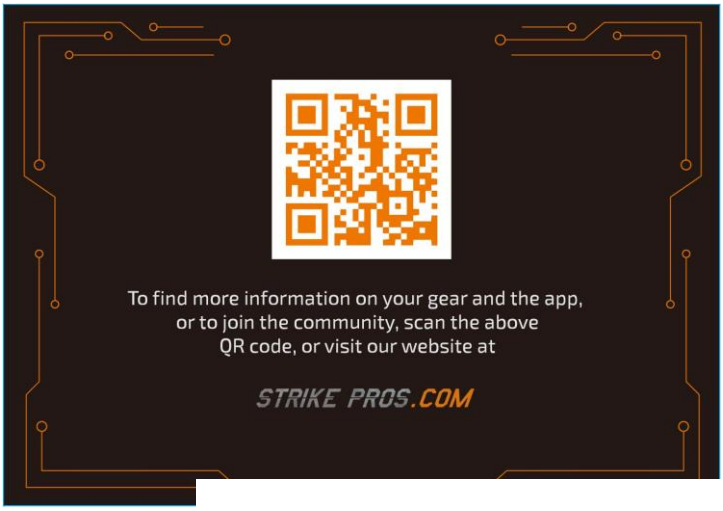
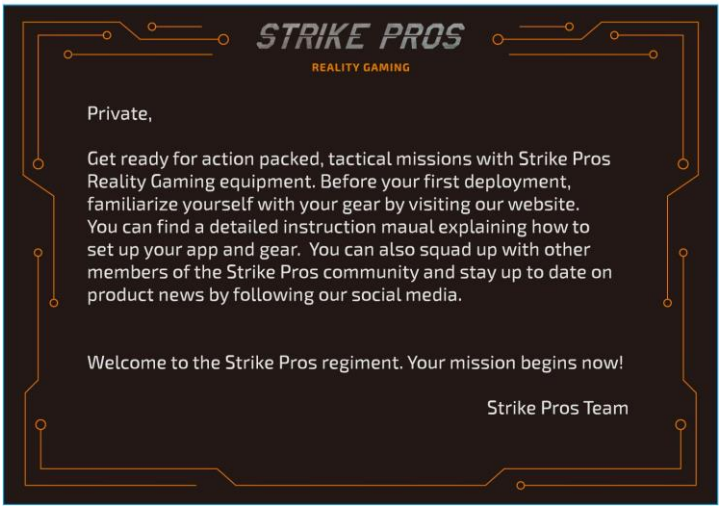
Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the
following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help





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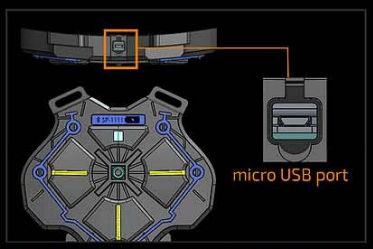
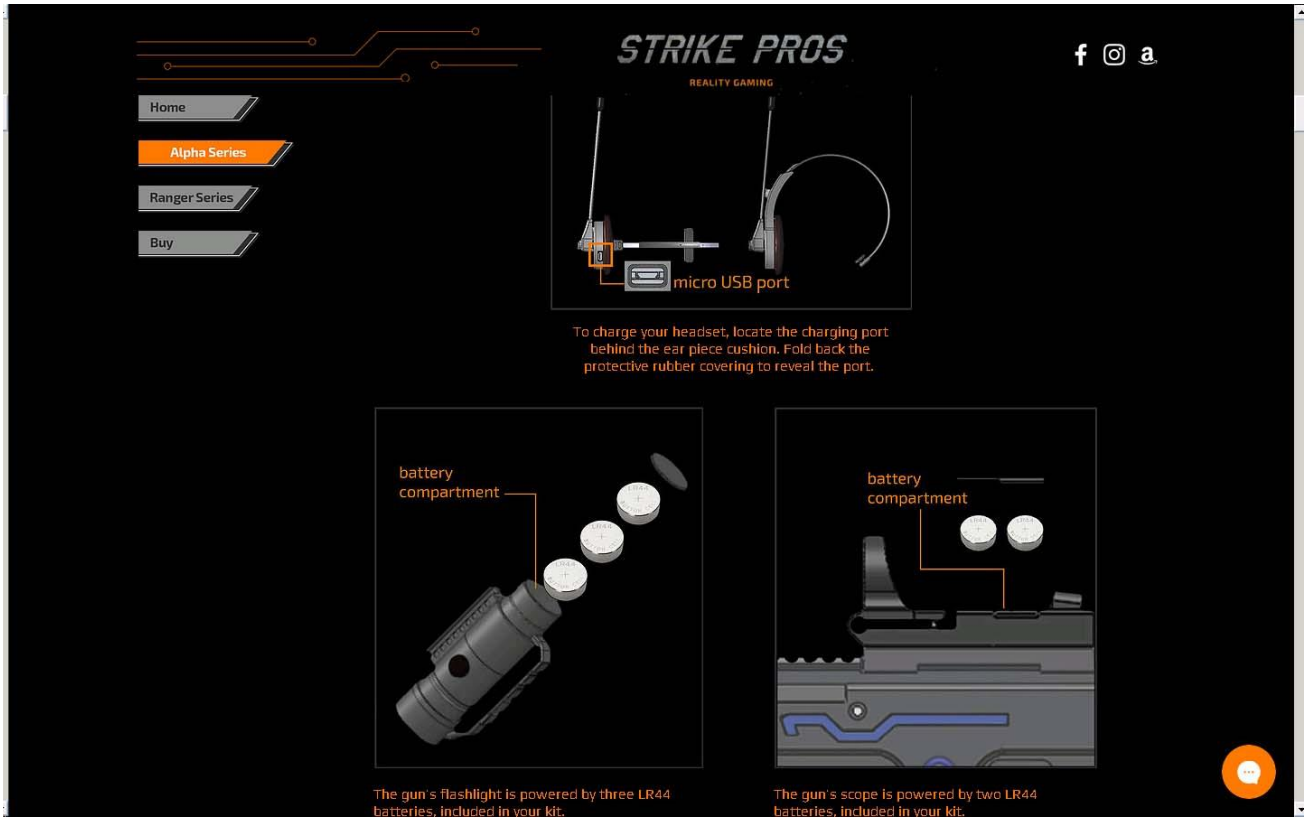
CHARGING PORTS AND BATTERY INSTALLATION

Charge each part of your equipment using the micro USB cable included in your kit.

To charge your gun, locate the micro USB charging port on the left side of the gun near the muzzle. Fold back the protective rubber covering to reveal the port.

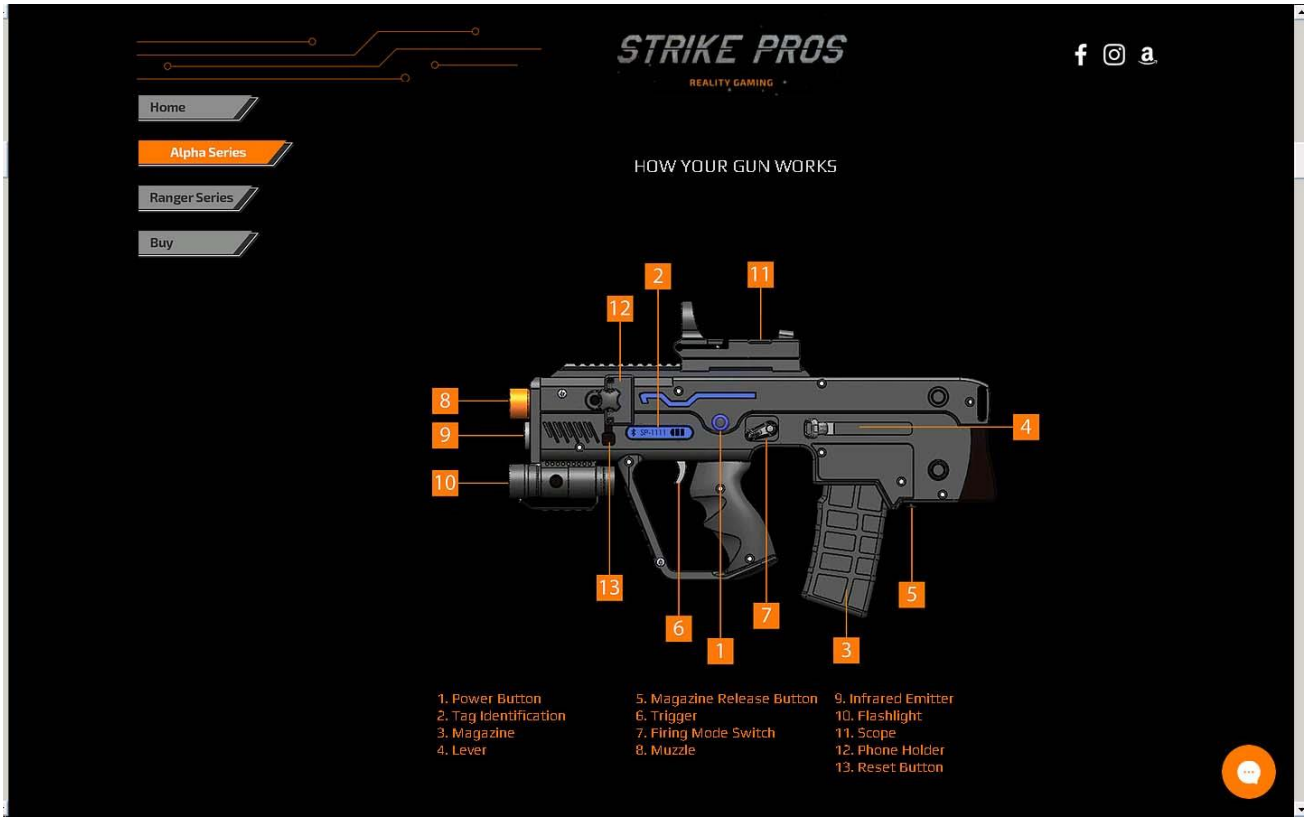


To charge your vest, locate the charging port on the top of the vest in between the two top straps. Fold back the protective rubber covering to reveal the port.



- To insert the batteries, remove the flashlight from the front underside of the gun.
- Unscrew the flashlight's back panel by rotating the rear cover counterclockwise.
- Pull the tab out of the battery drawer.
- Place three LR44 batteries in the battery drawer with the positive charge facing upward.
- Replace the battery drawer in the rear of the flashlight and screw on the flashlight's back panel by rotating the cover clockwise.

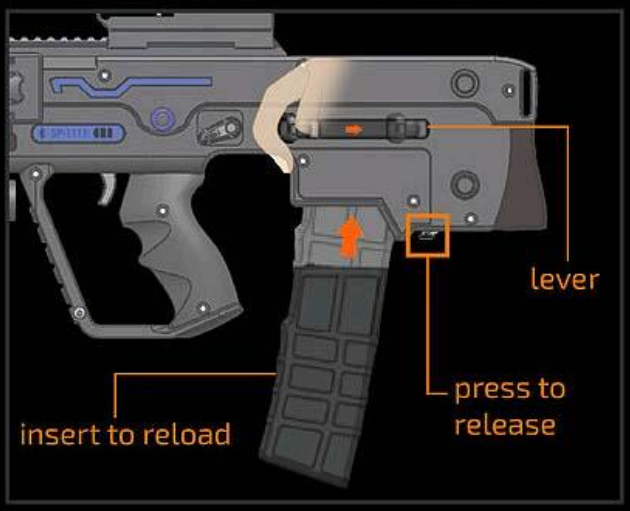
- To insert the batteries, use the screwdriver provided to remove the two screws in the battery compartment at the top of the scope.
- Place two LR44 batteries in the battery compartment with the positive side facing the right of the scope.
- Replace the battery compartment cover and secure it with the two screws.



Activate your Alpha 1 gun by pressing the **power button** adjacent to the LCD screen, which will illuminate a blue side panel.

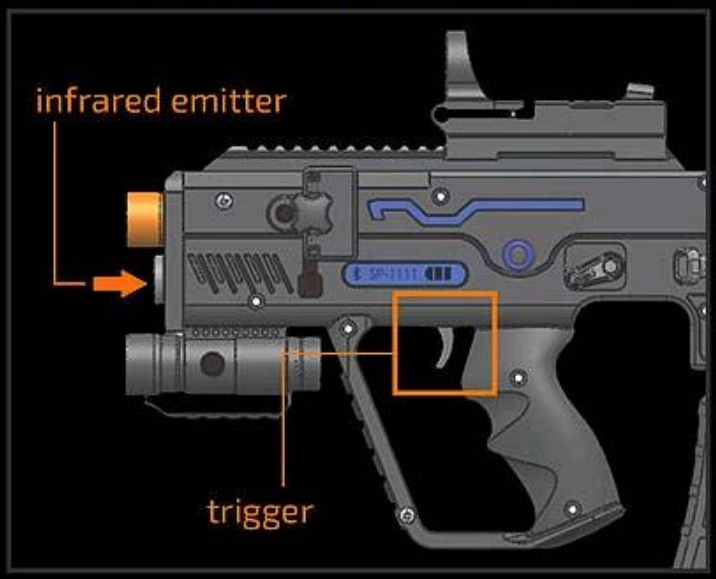
- On your first power up, you must register your gun using the Strike Pros app.
- When activated without registration, your gun's LCD screen will read SP1111.
- SP1111is the default **tag identification**. Until you have registered your Alpha 1gun, it will not interact with other components.
- To switch off the gun, press the **power button**.

Load your gun by inserting the **magazine** into the compartment just behind the handle, then pull back and release the **lever** found above the magazine.

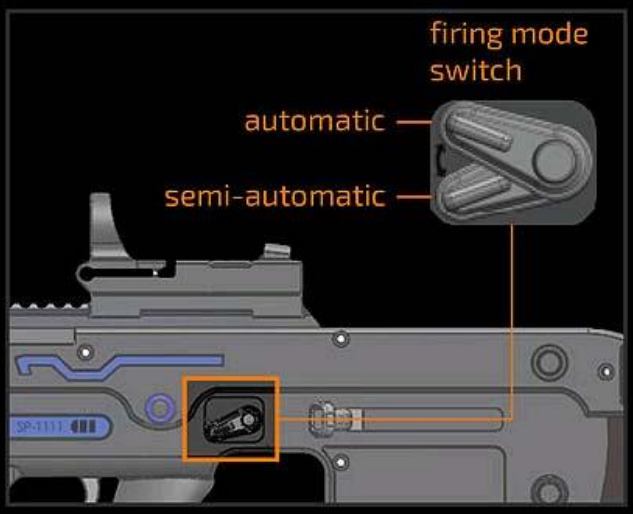


- Each reload allows for 30rounds. Once your ammo has been depleted, reload your gun by pressing the **magazine release button** located on the underside of the gun behind the magazine. Then remove and reinsert the magazine, pull the lever, and let go.
- Use your Strike Pros app to check how much ammo you have left.

To fire, pull the trigger. To ensure accurate gameplay do not obstruct the infrared emitter.

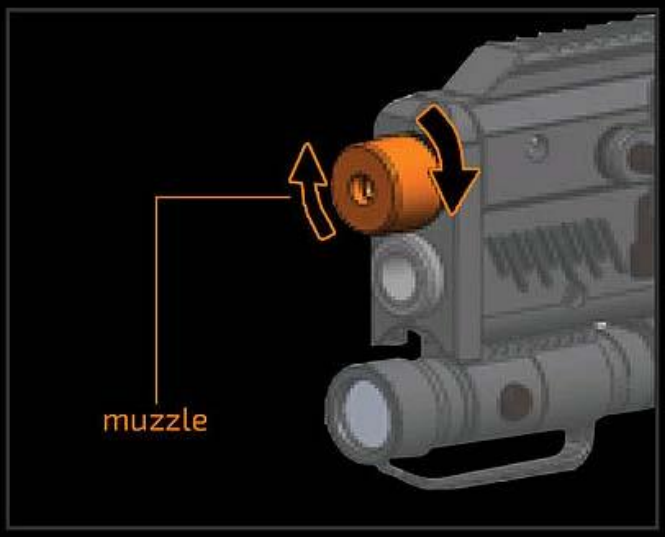


Your Alpha 1 gun has two firing modes: **automatic** will fire continuous shots while the trigger is being pulled, while **semi-automatic** will release a single gunshot per trigger pull.



- Change the firing mode by flipping the **firing mode switch** from automatic (top)to semi-automatic (bottom).
- Your app will indicate which firing mode you are using.

Your gun can be operated in **stealth mode**, which turns off all panel lights on both your gun and vest.

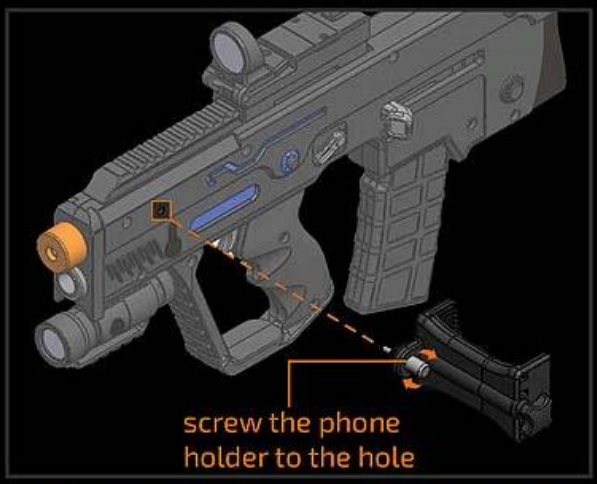


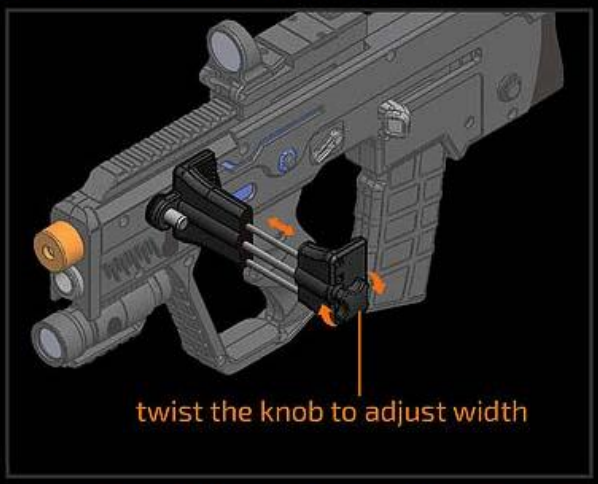
- To enter stealth mode, **twist the muzzle** on the front of the gun clockwise.
- To exit stealth mode, **twist the muzzle** on the front of the gun to its original position.
- Stealth mode will not work on an unregistered vest.

Your gun has a detachable **flashlight** below the muzzle.

- Turn the flashlight on by pressing the button located on the left side of the flashlight.
- Once pressed, the flashlight will emit a white light. Press the button once more to switch to a green light.
- The flashlight can be detached from the gun by simply sliding it off. The underside of the flashlight has a clip that can be used to attach it to your belt buckle, clothing, vest strap or headset.
- Do not forget to turn off the flashlight to preserve battery life.

The Alpha 1 gun comes with a detachable and adjustable **phone holder**.





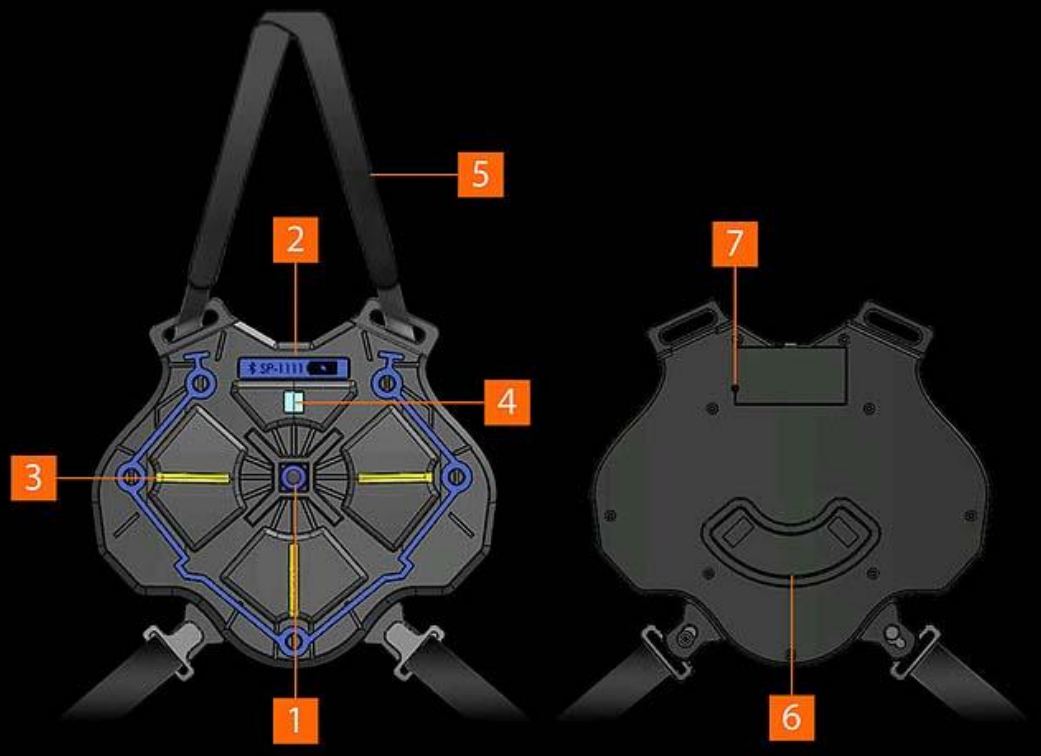
- To affix the phone holder, align the screw on the holder with the screw hole on the front left side of the gun near the muzzle.
- Secure the holder in place by twisting the head of the screw. Ensure the screw is fully tightened.

- Rotate the knob at the end of the phone holder to adjust the width, insert your phone, and then tighten until your device is held firmly.
- The cell phone holder can accommodate a device measuring from 2.2–3.5inches (56–90mm).

The Alpha 1 gun comes with a **reset** option.

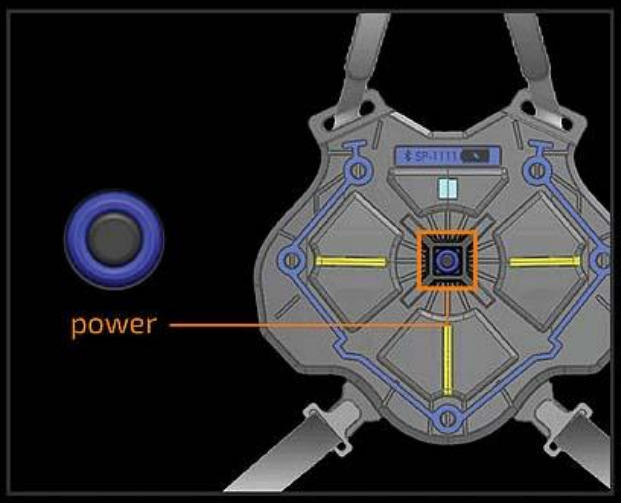
- If the gun fails to operate properly, use the tip of a pin to press the reset button located above the battery charging port.

HOW YOUR VEST WORKS



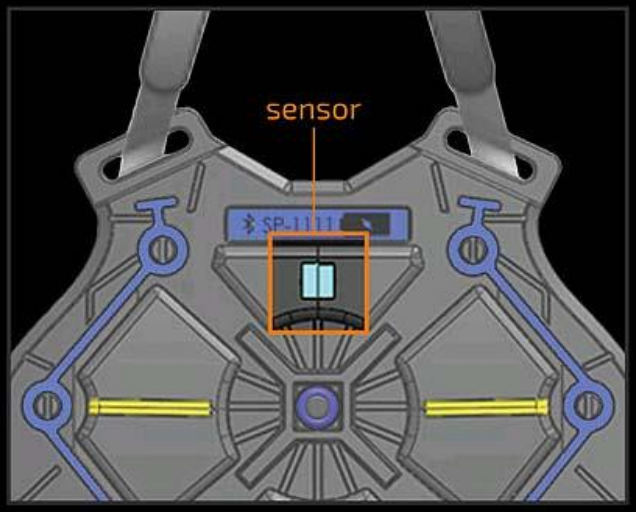
1. Power Button
2. Tag Identification
3. Plate
4. Infrared Sensor
5. Strap
6. Authentic Shot Simulator
7. Reset Button

Activate your Alpha 1 vest by pressing the **power button** on the center of the chest plate, which will illuminate a blue light.



- On your first power up, you must register your vest using the Strike Pros app.
- When activated without registration, your vest's LCD screen will read SP1111.
- SP1111 is the default tag identification. Until you have registered your Alpha 1 vest, it will not interact with other components.

An infrared sensor is located at center top of the vest. For accurate gameplay, do not obstruct this sensor.



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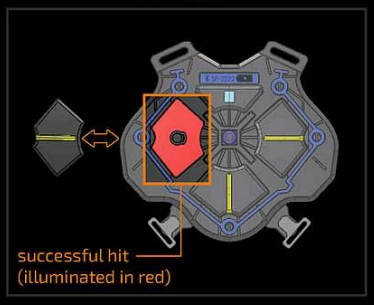
Your vest can receive up to three successful chest hits (or one successful headshot) before you are eliminated from the game.

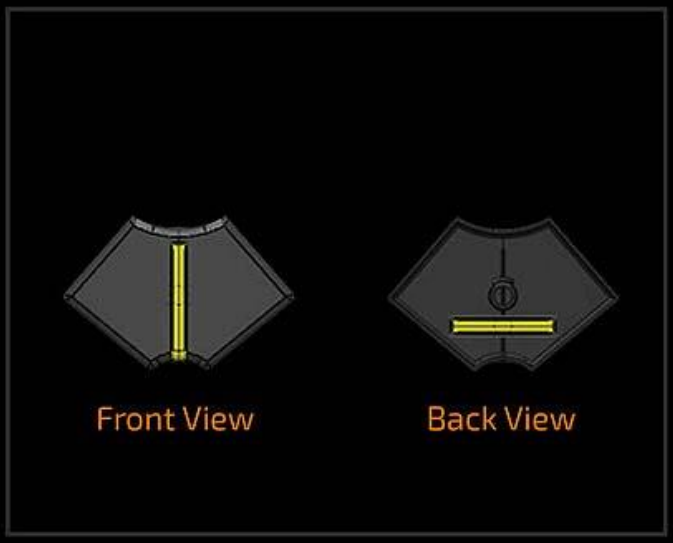


- Upon every successful vest hit, a chest plate will individually eject from the vest with the exposed portion illuminated in red.

Each successful hit will trigger a **bleed out timer**, a feature designed to signify blood loss from a gunshot wound until the player is eliminated.

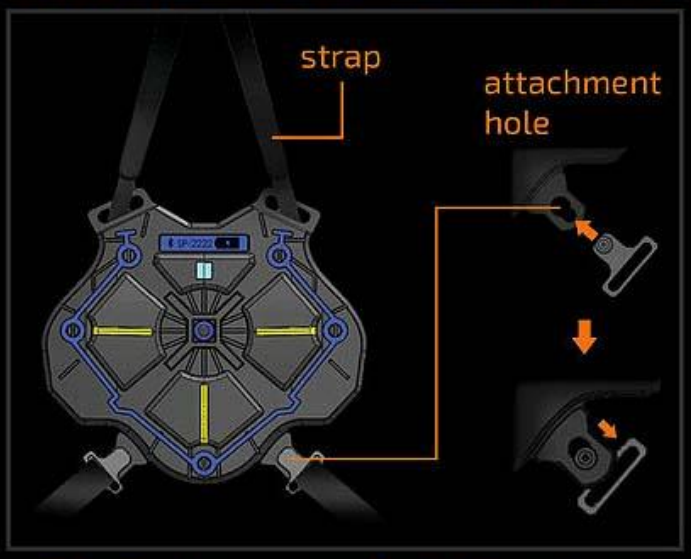
- The bleed out time will vary depending on the game mode you have selected via the Strike Pros app.
- With each consecutive hit, another chest plate will pop out and the bleed out timer will increase in speed.
- You can delay the bleed out and recover life points by picking up and replacing the ejected plates from the vest.
- Once all chest plates have been ejected, or you have 'bled out', you are eliminated from the game.
- You can also be eliminated from the game after suffering a successful headshot to your headset (this feature only works online).

Each of the chest plates has a glow-in-the-dark stripe on each side to help the player locate ejected chest plates in the dark.



- These stripes can becharged with exposure tolight.

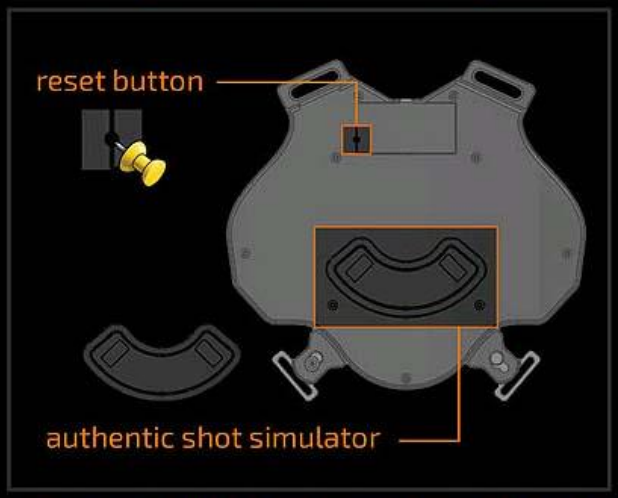
To put on the vest, feed the straps through the slots at the top and secure with the Velcro tips.



- Place the strap over your head so the vest covers your chest.
- The bottom strap is secured by wrapping the left fixed strap around your body and securing it in place by clipping it to the right side of the vest through the attachment hole. Pull down to ensure secure clipping.
- To remove, push the clip toward the vest and lift up.

On the inside of your vest is an **authentic shot simulator** that activates each time a player is hit, triggering a pulse on their abdomen.

The Alpha 1 vest comes witha **reset** option.



- If the vest fails to operate properly, use the tip of a pin to press the reset button found below the battery charging port on the back of the vest.

HOW YOUR HEADSET WORKS

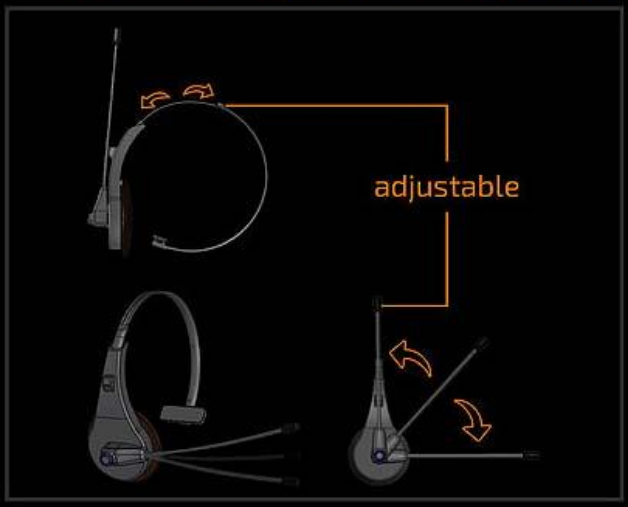
1. Power Button
2. Infrared Sensor
3. Microphone
4. Adjustable Head Piece

Activate your Alpha 1 headset by pressing the **power button** located on the side of the cushioned earpiece, which will illuminate a blue light.

- A connection sound effect will be heard through the earpiece.
- To turn the headset off, press and hold the **power button** for five seconds.

The headset is designed to be difficult to hit and can only be hit by a rival player whose weapon is in semi-automatic mode (this feature only works online)

The headset is easily adjustable to fit any head size.



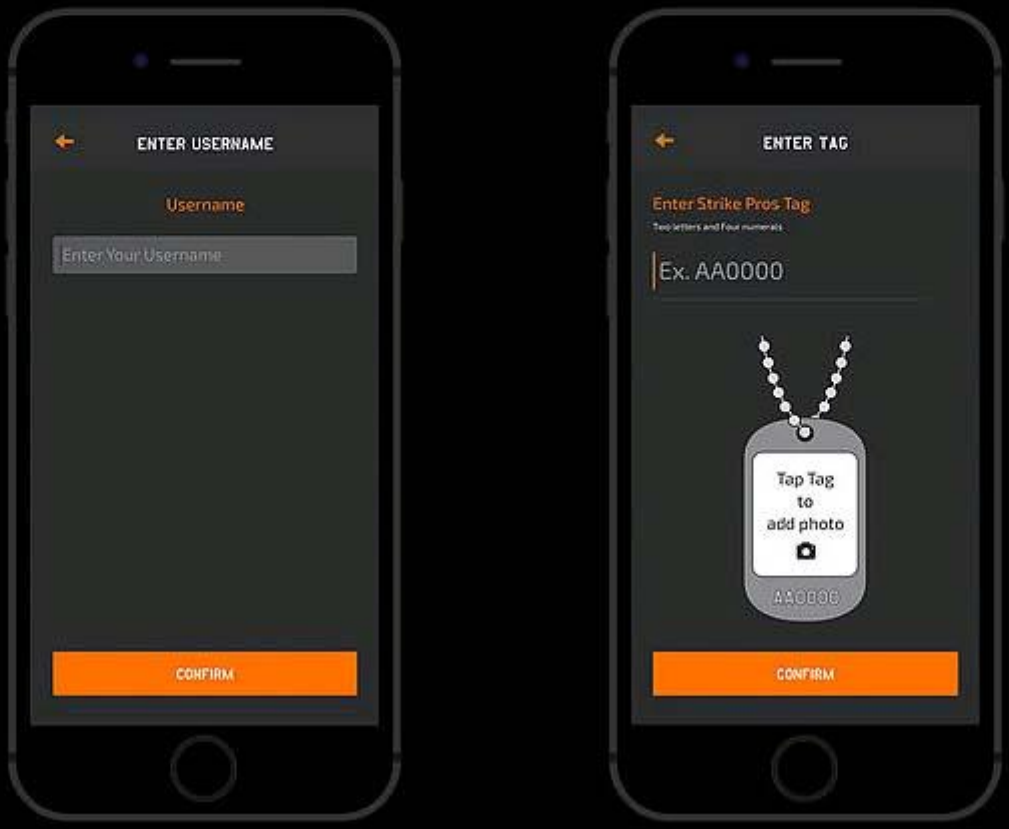
Once paired through the Strike Pros app, the headset can be used to interact with other teammates via Bluetooth.

REGISTERING AND PAIRING YOUR ALPHA 1

When you first power up your Alpha 1, you must register with the Strike Pros app.

Connect the gun, headset, and vest using the tutorial in the Strike Pros App.

1. Log in to the Strike Pros app.
2. Choose a username, which will be visible on your profile, in leaderboards, and to other players around you.
3. Choose a tag identification, which will identify your gear and will be displayed on the LCD screens of your gun and vest. Use this tag identification to ensure your gear is not mixed up with other players'.

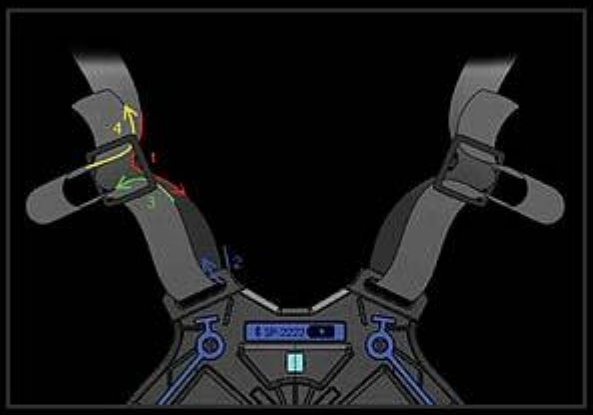


Pair your gun, vest and headset via Bluetooth after registering on the Strike Pros app.

1. Turn on your phone's Bluetooth to allow pairing.
2. Turn on the gun, vest and headset.
3. Choose your gear on the app and wait for your phone to successfully pair with all the devices.
4. Once paired, you will be able to play online and offline.
5. You will not be able to shoot yourself.

Use the Shooting Range Mode feature to help improve your accuracy.

1. The **shooting range strap** feeds through both tabs at the top of the vest. Attach one end of your strap to the right tab by feeding it through from the back side to the front then securing it in place by inserting the strap into the buckle. Repeat on the left side.
2. Using the shooting range strap, attach the vest to a tree, pole, or any place you wish to create your shooting range. Make sure the vest is tightly secured.
3. Use your app to enter Shooting Range Mode.



Disclaimer:

- The infrared beam may hit outside of the target zone.
- There is no guarantee that your shot will register accurately every time.
- Covering the receivers may cause difficulty in shots registering.
- Works up to 150ft in low light, effectiveness in brightly lit environments may decrease this range.
- Adult supervision is recommended.
- Be cautious of the vest strap.
- This product does not use lasers. It uses infrared technology with a 941.6nm wavelength. The beam is not visible to the human eye.
- Conforms to toy safety regulations of ASTM F963, CPSIA, EN71-123, EN60825-1, and ROHS

Imported by Innovaticx LLC
1013 Centre Road, Suite 403-B
Wilmington DE 19805, United States
MADE IN CHINA

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