



User Manual



Enhanced bluetooth design

Automatically collect and capture, earn stardust, candy, and experience.

Always on 600 hours on standby

With up to 600 hours of standby power, no need to recharge

One-touch stable reconnection

Only need to touch your phone to reconnect CATCHMON GO

How to connect Catchmon with phone for first time

Insert two AAA batteries and turn on Catchmon GO. The LED will flash green several times



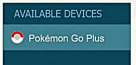
Turn on Bluetooth in phone



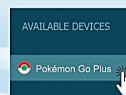
Go to Pokemon Go and click "Main Menu"



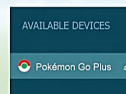
Click "Settings" in upper right corner



Go to bottom and click "Pokémon Go Plus". Available devices are shown below.



Click on pokemon go plus in phone to start connecting with Catchmon GO



After successful connection, available devices on the app will light up like the graph.



If Catchmon had successfully connected with phone before but signal is lost, LED will be blue and flashing. To reconnect, simply click Go Plus icon at top right in phone app map. (Purple light flashing if connection successful)

To connect with new phones, first unpair previous Catchmon connection. Methods are indicated as follows.

Function and light description

Press Catchmon button to switch between the different light functions. Press once and go from blue light > green light > purple light in order. Switch to the desired light option, then set up based on the instructions below.



Blue light: to unpair Catchmon Bluetooth

Catchmon with a new phone, first unpair previous connection : Pressing LED to blue light, long press again for 3 sec to unpair. When unpairing, LED will be blue and yellow flashing for 30 sec.

Unpairing successful : green light flashes
Unpairing unsuccessful : red light flashes



Green light: notification sound switch

Green light: sound on
Green breathing light: sound off
In green light display, press for 3s to switch on/off notification sound setting.

Turned on : green light flashes
Turned off : red light flashes



Purple light: vibration switch

Purple light: vibration on
Purple breathing light: vibration off
In purple light display, press for 3s again to switch on/off vibration setting.

Turned on successful : purple light flashes
Turned off successful : red light flashes

※When you turn on Catchmon, press the button first and turn on the power switch together, both sound and vibration functions will be turned off.

Catchmon tips

1. If bag is full and cannot collect items from Pokestop, first deactivate "Nearby Pokestop" notification in Go Plus setting menu.
2. If out of red Pokeballs and temporarily cannot capture, first deactivate "Nearby Pokemon" notification in Go Plus setting menu.

NOTIFICATIONS

Nearby Pokemon

Nearby Pokestop

Light, sound and vibration description

light	status	sound	vibration
Red flashes	Low battery	NA	NA
Green	Awaiting bluetooth connection	beep~ twice	single vibration twice
Blue	Bluetooth connected / Signal disconnected	beep~ twice	single vibration twice
Purple	Signal connection successful	NA	NA
Red	Phone unable to connect to Internet	beep~ triple	single vibration triple

※Within 3min, connection status (sound & vibration) is prompted every 10s; between 3-10 min, every 30s; longer than 10min, no prompted.

Game status display			
light	status	sound	vibration
Blue	Within range of a PokeStop	NA	NA
Green	A Pokemon is nearby	NA	NA
Yellow	A Pokemon is nearby (haven't caught)	NA	NA
White	Catching Pokemon	NA	NA
Red	Pokemon runs away.	NA	NA
Multicolor	Successfully catching a Pokemon or visiting a PokeStop	NA	NA
White	Item storage is full	Beep~ triple	Single vibration triple
Red	Out of Pokeball	Beep beep beep~ triple	Tri-vibration triple
Red	Out of range of the PokeStop	Beep beep~ triple	Dual vibration triple

Additional Instructions

Catchmon consumes very little power and has power-saving and sleep mode features.

Pokemon app will automatically disconnect from Catchmon every hour. If not reconnected after 10min, Catchmon will go into sleep mode. Player can press Go Plus connection icon in app anytime and automatically call up Catchmon to reconnect. When changing batteries, DualCatchmon will retain all settings in memory so reset is not necessary.

If unable to connect with Catchmon, please try the following:

1. Delete Pokemon Go Plus Bluetooth setting in phone.
2. Go to game settings and disconnect Pokemon Go Plus.
3. Unpair Bluetooth setting in Catchmon (Press blue LED 3 sec)
4. Turn off game and restart it.
5. Connect Catchmon and Pokemon Go App as per the first time.

P.S: Pokemon Go App, Android and iOS system upgrades may cause Catchmon to not connect. Multiple Catchmons in one place will also cause Bluetooth interference in phone and cause disconnection.

FCC Caution
This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions :
(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Non-modification Statement :
Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Radiation Exposure Statement :
The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

Compatible with iPhone 6s or higher devices with iOS Ver. 11 or higher installed.
Compatible with Android devices with 2 GB RAM or more, Bluetooth Smart (Bluetooth Ver. 4.0 or higher) capability and Android Ver. 7.0 or higher installed.

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Made in Taiwan
SPERRY CORPORATION
369, Fu-Shin North Road, Taipei Taiwan
www.dualcatchmon.com
Brand: MEGACOM
Model No: CG-1688
Power Rating: DC 3V, AAA batteries*2 (not included)

CE

FC

Operation Frequency : 2402MHz ~ 2480MHz
Output Power : 0dBm
Notice: Sperry Corporation declares that the radio equipment type Catchmon Go is in compliance with Directive 2014/53/EU.
The full text of the EU declaration of conformity is available at the following internet address : www.dualcatchmon.com