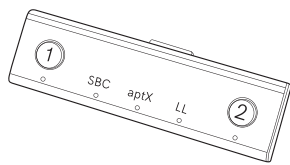


PodsKit

Bluetooth USB Audio Adapter
for Nintendo Switch, PS4 & PC

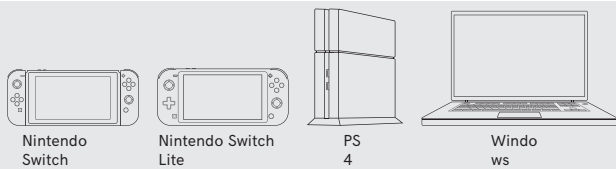


FCC ID: 2ASVQ-NS003

Introduction

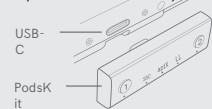
Thank you for purchasing the MAYFLASH PodsKit Bluetooth Audio Adapter for Nintendo Switch, PS4 and PC! Please read this manual thoroughly before using the PodsKit for the first time, and retain this manual for future reference.

System Compatibility

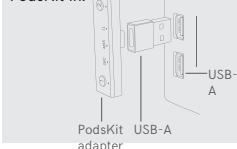


Quick Start

- Switch (handheld mode), Switch Lite and PC (with an available USB-C port): Plug the PodsKit into the USB-C port of your Switch console / PC.



- Switch (docked mode), PS4 and PC (with an available USB-A port): Attach the USB-C to USB-A adapter (included) before plugging the PodsKit in.



1. Set your Bluetooth headphones or earphones to "pairing" mode (Please refer to the operating manual of your Bluetooth device for instructions on how to enable pairing mode).



2. Enter pairing mode on the PodsKit, by holding button 1 or button 2 for 4 seconds.



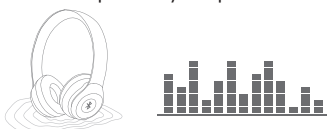
3. The LED indicator will start flashing white to indicate the PodsKit has successfully entered pairing mode.



4. Pairing is successful when the LED on the PodsKit changes from flashing white to constant white.



You are now ready to enjoy high quality sound through your Bluetooth headphones / earphones!

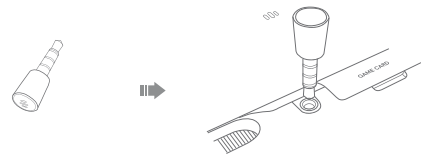


Connecting a Second Bluetooth Device

PodsKit supports connection for two pairs of Bluetooth headphones / earphones simultaneously.

1. To connect a second pair of headphones / earphones, please repeat steps 1-4 above.
2. If you used pairing button 1 to connect the first bluetooth device, please use pairing button 2 to connect the second device (and vice versa). Note: Once a device has been paired with the PodsKit, it will reconnect automatically next time you turn use it.
3. To connect a second pair of headphones / earphones, please repeat steps 1-4 above.
4. If you used pairing button 1 to connect the first bluetooth device, please use pairing button 2 to connect the second device (and vice versa). Note: Once a device has been paired with the PodsKit, it will reconnect automatically next time you turn use it.

Microphone



Product Specification

Input port: USB Type C / USB A (using the included adapter). Transmission distance: 10m/33ft

Frequency range: 2.402GHz - 2.480GHz

Product size: 48mm x 14mm x 5.0mm

Platforms: Nintendo Switch, Switch Lite, PS4, PC

Supported protocols: Qualcomm® aptX LL™ & aptX™, SBC, A2DP, AFH, HFP, HSP

■ Low Latency transmission is available only when both the Bluetooth adapter and headset support aptX LL™ or AptX™ technology.

■ Bluetooth headsets with AptX LL™ or AptX™ technology are recommended for music games

■ To activate low delay transmission using aptX™ or aptX LL™ protocols, the Bluetooth headset and Bluetooth transmitter must both be equipped with aptX™ or aptX LL™ technology.

■ Due to the particularity of Bluetooth signal transmission and size limitation, TWS earphones normally have weaker signal strength and anti-interference ability compared with ordinary Bluetooth earphones.

■ Due to the specific wireless technology built into individual Bluetooth headsets, users may experience temporary disconnection or sound delays caused by electromagnetic interferences in air. When this happens, please reduce the distance between the Bluetooth headset and the Bluetooth transmitter, and or move to a new location.

■ Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

■ NOTE: This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

■ FCC Statement: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

■ RF exposure compliance statement:

This device has been evaluated to meet the general RF exposure requirement