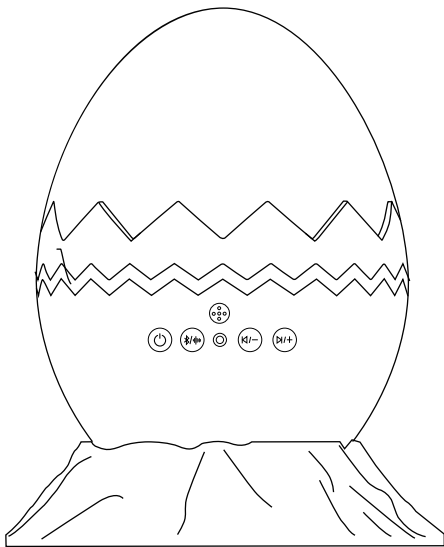


Star Projector Night Light



User's Guide

Model: RS-KLD10

Please ONLY use
manufacturer-provided
USB cord.

INTRODUCTION

Thank you for purchasing the Galaxy Projector. This product is a unique indoor light projector that uses star light and holographic technology to project thousands of moving pin-points of light against a transforming ocean wave. Sleep under the stars, create a romantic starlit dinner, or take your home entertainment center to the next level. We hope you enjoy this incredibly unique lighting experience.

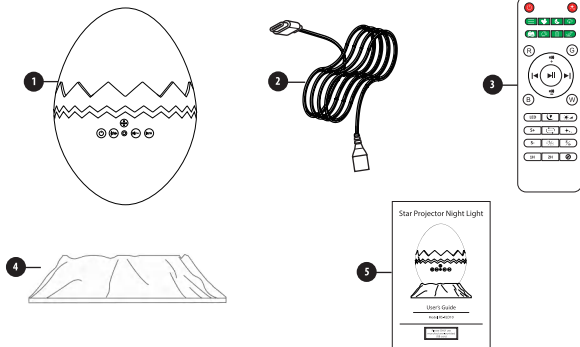
Each unit provides up to 35 x 35 ft of coverage. It has maximum electrical usage of less than 10 Watts and operates in temperatures between -4°F to 122°F (-20°C to 50°C).

BEFORE YOU BEGIN

Immediately upon receiving the light projector, carefully unpack and check the carton contents to ensure that all parts are present and in good condition. Notify the retailer immediately and retain packing material for inspection if any parts appear damaged from shipping or the carton itself shows signs of mishandling. Save the carton and all packing materials. In the event that the light projector must be returned, it is important that the light projector be returned in the original factory box. Please see packing list below for box contents.

PACKING LIST:

- 1) Galaxy Projector
- 2) USB-C Power Cord
- 3) Remote Control
- 4) Adjustable Base
- 5) User Manual



Please note: Included USB-C cable may vary from picture shown.

SETTING UP THE STAR PROJECTOR

Before operating your star projector, please read the "Before you Begin" section and "Notice" section of this user's guide.

1. Remove protective film sticker from light aperture.
2. Insert the USB power cord into a powered USB port or use the adapter to connect to an available electrical outlet. It is best practice for users to connect the power adapter to the wall before connecting the device to the power adapter.
3. Place the galaxy projector on a flat solid surface and aim toward desired ceiling/wall.
4. Press the power button. The ocean wave and stars will gradually illuminate and begin moving by default.
5. To adjust the illumination angle for walls, tilt the light forward onto the secondary support panel.
6. To turn off the light, cycle through the power button modes until the unit turns off completely. Remove the power plug from electrical outlet.

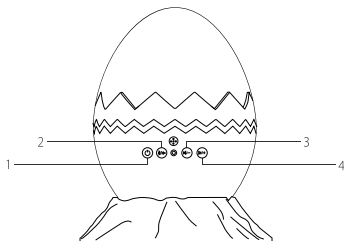
HOW TO USE

1. Indoor use, projecting in the sky direction.
2. How to use the light projector, as shown below.
3. Connect Bluetooth "RS-KLD10" of the smart phone to play music.
4. Use correct method of the remote control to make sure the remote control is pointing at the infrared sensor that is the "Remote Receiving Area" on the device.

PRODUCT FEATURES

1. Manual Mode: Press device buttons or remote control to switch the functions. In manual mode, the device default automatically standby after 4 hours.
2. Bluetooth Mode: You can connect your phone Bluetooth to play music, also use Smart Night Light App to control the device switch on/off, ocean wave or star light mode switch, single projecting the ocean wave light, star light, music playing or combinations, select different scene modes, custom the device clock functions.
3. Timer Mode: Use remote control or App to custom the standby time.
4. Voice Control: Press "Mic" button on the remote control or App interface to activate voice control function. The projection light will fast flash according to the external sounds or music rhythm.
5. White Noise Mode: Press device buttons, remote control or App to play the built-in white noise sounds.

MANUAL MODE

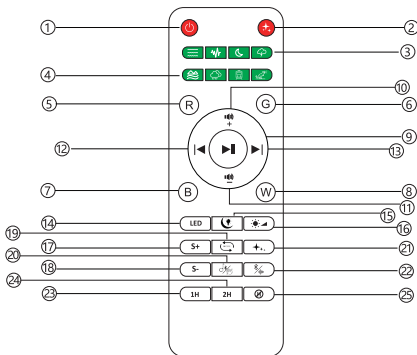


1. Power ON/OFF switch.
2. Bluetooth and white noise modes switching.
3. Short press play previous song; Long press reduce volume.
4. Short press play next song; Long press increase volume.

REMOTE CONTROL FUNCTION DESCRIPTION

Instruction:

When music starry projector connects power; LED blue light keeps on and in moving status; star light in breathing mode, it can default automatically standby after 4 hours.(timing without daily circle)



- ① Standby switch: The default mode is ocean wave light moving and star light in breathing status (ocean wave light default moving in normal speed); press again, the projector goes into standby mode. Press any key in standby mode to wake up the projector
- ② Star Light Switch: Control the star light switch on/off
- ③ Built-in White Noise: Ocean Wave -- White Noise -- Summer Night -- Thunder
- ④ Built-in White Noise: Brook -- Heavy Rain -- Train -- Dinosaurs
- ⑤ Press "R", red light on; press again, red light off (at basic of light on at first time)
- ⑥ Press "G", green light on; press again, green light off (at basic of light on at first time)
- ⑦ Press "B", blue light on; press again, blue light off (at basic of light on at first time)
- ⑧ Press "W", white light on; press again, white light off (at basic of light on at first time)
- ⑨ Pause ⑩ Volume Up ⑪ Volume Down ⑫ Previous Song ⑬ Next Song
- Control the ocean wave light switch on/off
- ⑭ Night Light Mode: The projector will stay on for 12 hours. Bluetooth and white noise, stars, speed, brightness functions are not available, lights move in R-G-B-W-RB-RG-RW-BG-BW-GW color cycle with default brightness of 40% (cannot be changed). Press any key on the device or remote control to exit this mode.
- ⑮ Control the ocean wave light brightness adjustment
- ⑯ Control the ocean wave light moving speed up
- ⑰ Control the ocean wave light moving speed down
- ⑱ Mode: Ocean wave light move circularly in R-G-B-W single color mode; press again, Ocean wave light move circularly in RB-RG-RW-BG-BW-GW double-color mode
- ⑲ Sound Activated Mode: Lights will fast flash following Bluetooth music or white noise rhythm; press again, lights will fast flash following the external sounds
- ⑳ Control the star light achieve either stay on or enter into breathing mode
- ㉑ Control Bluetooth and white noise mode switch
- ㉒ 1H Timer: Short press it, ocean wave light/star light flash once time as prompting for set 1H timer successfully
- ㉓ 2H Timer: Short press it, ocean wave light/star light flash 2 times as prompting for set 2H timer successfully
- ㉔ Timer Off: Short press it, ocean wave light/star light flash 3 times as prompting for set timer off successfully.

Notice: This product comes with 4 hours automatic standby function that is work for 4 hours then left in standby mode.

BLUETOOTH MODE

A. Bluetooth Setting

- 1) Please turn on your phone Bluetooth, or the product won't be connected
- 2) Download "Smart Night Light" App by scanning the QR code directly



Smart Night Light

- 3) Search "Smart Night Light" App through Google Play(for Android) or APP Store (for Apple-iOS) and download it

B. Register and log in to the App

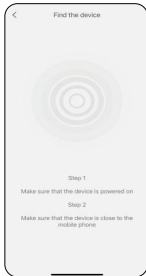
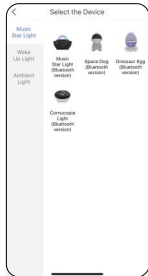
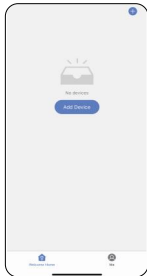
- 1) Turn on "Smart Night Light" App
- 2) Log in your account and password. Please register a new account on first use



C. Configuration

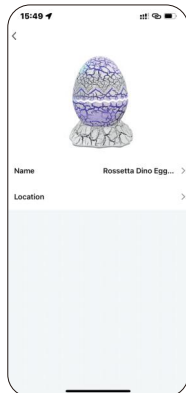
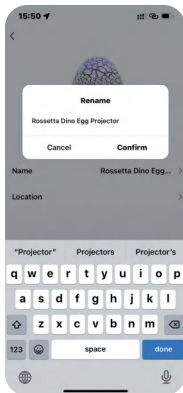
Connect the music starry projector with power supply, enter the main interface(fig.1), click "Add Device" or "+" button to enter "Product Selection" interface(fig.2).

Choose the product and enter "Find the Device"interface(fig.3) (Please allow the app to access Bluetooth and previously turn on the Bluetooth. Note: For Android, please also allow to access the location and turn on the location). Power on the device and keep close to the app to identify the device, see the pop-up shown(fig.4), then adding the found device.

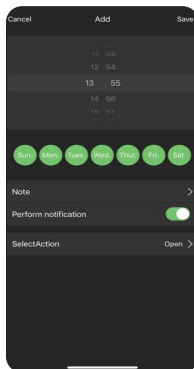
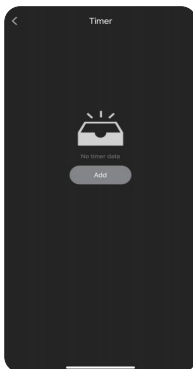


APP FUNCTIONS

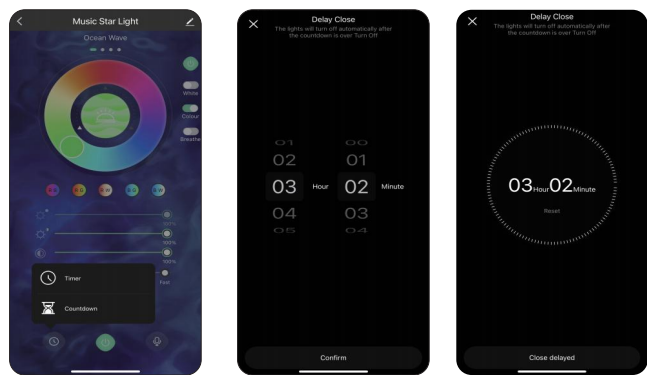
1. Click on the "Music Star Light" icon to enter the main interface, touch the Power Switch "🔌" to turn on/off the music star light. Custom the product name via the icon "✎" at the top right-hand corner, turn on the voice-activated mode via Mic "🎤" button



Click "Timer" icon "🕒" to set a timer of the device auto turn on/off: Make the device automatically turn on/off in a custom time. (Note: The device cannot set the auto standby time exceed 4 hours)

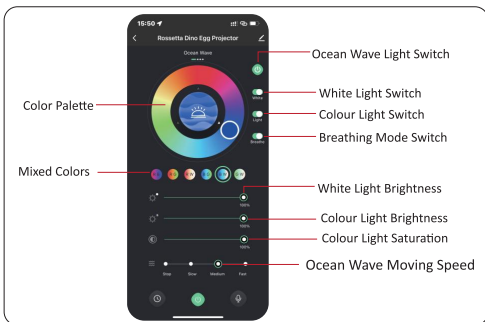


Click countdown icon to enter the countdown interface. Click “Start” to perform the countdown function and click “Over” to cancel it.



2. Four Main Interfaces as follows:

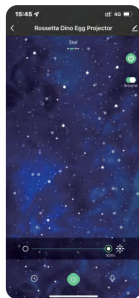
- 1). Ocean Wave Light Interface;
 - 2). Star Light Interface;
 - 3). Music Play Interface;
 - 4). Scenario Interface
- 2.1 Ocean Wave Light Interface:
- 1). turn on/off ocean wave light;
 - 2). turn on/off white light/colour light;
 - 3). turn on/off ocean wave light breathing mode;
 - 4). adjust the colour lights;
 - 5). choose 6 mixed-colors ocean wave effects;
 - 6). adjust white light brightness;
 - 7). adjust colour light brightness;
 - 8). adjust colour light saturation;
 - 9). adjust the ocean wave moving speed.



2.2 Star Light Interface

Features as follows:

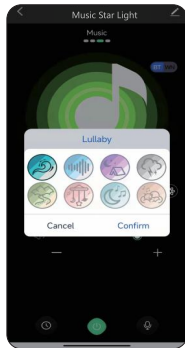
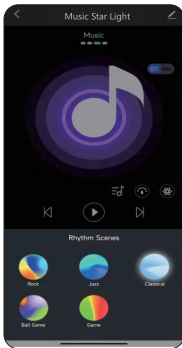
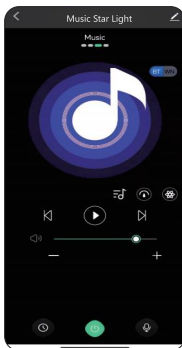
- 1). turn on/off star light;
- 2). turn on/off star light breathing mode;
- 3). adjust star light brightness



2.3 Music Play Interface

Features as follows:

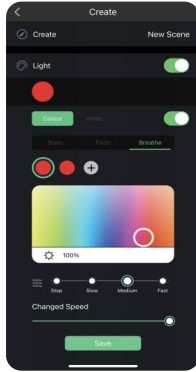
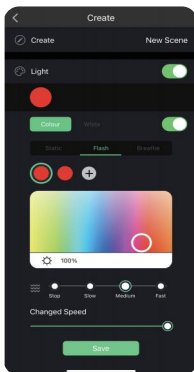
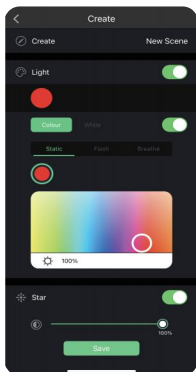
- 1). play/pause the music, switch the previous/the next song;
- 2). adjust the volume;
- 3). select the sound effects, the light will dance to the music, and you can adjust the rhythm sensitivity;
- 4). White Noise/Music Speaker Mode Switch;
- 5). White Noise Selection Pop-up;
- 6). Rhythm Sensitivity Adjustment.



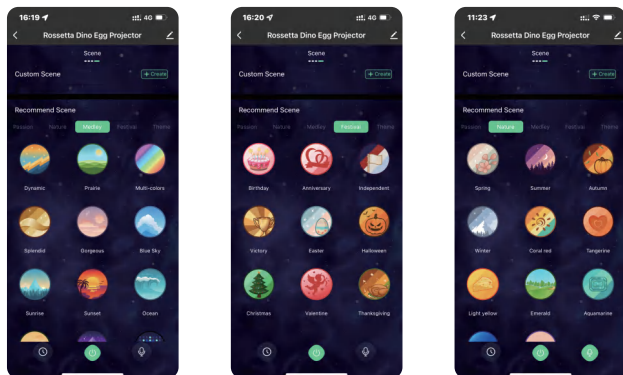
2.4 Scenario Interface

Features as follows: Custom scenario mode, choose the modes combination:

- 1). turn on/off the light;
- 2). colour light/white light combination, adjust brightness, 3 color changing modes:
 - a. Static mode; b. Flash mode; c. Breathe mode. Custom the color changed speed in static, flash and breathe modes;
- 3). Star light on/off, adjust starlight brightness, star light breathe mode on/off;
- 4). choose your custom scenario and save your rename, convenient to restart your favorite scenario effects next time.



Preset Scenario Mode Selection: Click the preset scenario icon, select 48 kinds of scenario mode effects in the system.



TROUBLESHOOTING FOR NETWORK CONFIGURATION - FAIL TO CONNECT TO PHONE BLUETOOTH

1. Please check your phone Bluetooth access permission and turn on the Bluetooth (For Android, please also allow to access the location and turn on the location).
2. Please check the music starry projector power on and keep close to the connection range (0~10m).
3. Please check your phone Bluetooth connect to the correct model "RS-KLD10".
4. Please check your phone network works normally.

DEFAULT SETTINGS

Once the star projector is plugged in, it will enter the default mode where all effects are on. Use the remote control to change the effect settings and brightness. This light has a built-in timer that is designed to be automatically on standby after 4 hours of operation.

INSTALLATION TIPS

- Do not connect the light to a dimmer pack, as a dimmer accessory may damage the star component.
- The darker the display area, the brighter your projection will appear.

PRODUCT SPECIFICATIONS

Star Classification	Class 1
Star Color	Green:532nm
Ocean Wave Color	Red: 620-625nm Green: 520-525nm Blue :460-465nm
Color Temperature	White: 1500-15000k
Housing	ABS plastic
Power Consumption	Less than 10 W
USB Power Adapter Input	100-250 V ~ 50/60 Hz
USB Power Adapter Output	5V = 2A
Operation	Indoor
Operating Temperature	-4°F to 122°F (-20°C to 50°C)
Projection Coverage	Star - 35 x 35 ft Ocean wave - 30 x 30 ft
Maintenance	Maintenance free
Dimensions	5.6"L x 5.6"W x 7.2"H
Cord Length	5 ft (1.5 m)
Product Model	RS-KLD10
Bluetooth Version	Bluetooth 5.0

CAUTION

This is not a toy. Young children under 3 yrs must be supervised while using this device at all times. This unit is not waterproof. Use and store indoors or in a dry place.

CLEANING INSTRUCTIONS

Surface clean only with a soft, dry cloth. Unplug unit before cleaning.

DISPOSAL

At the end of its serviceable life, this product should not be treated as household or general waste. It should be handed over to the applicable collection point for the recycling of electrical and electronic equipment.



§ 15.19 LABELLING REQUIREMENTS.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

§ 15.21 INFORMATION TO USER.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

§ 15.105 INFORMATION TO THE USER.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator & your body.

WARNING

- **INGESTION HAZARD:** This product contains a button cell or coin battery.
- **DEATH** or serious injury can occur if ingested.
- A swallowed button cell or coin battery can cause internal Chemical Burns in as little as **2 hours**.
- **KEEP** new and used batteries **OUT OF REACH of CHILDREN**
- **Seek immediate medical attention** if a battery is suspected to be swallowed or inserted inside any part of the body.



- a) Remove and immediately recycle or dispose of used battery according to local regulations and keep away from children. Do Not dispose of battery in household trash or incinerate.
- b) Even used battery may cause severe injury or death.
- c) Call local poison control center for treatment information.
- d) Battery type: CR2025
- e) Battery voltage: DC 3V
- f) Non-rechargeable battery can not be recharged.
- g) Do not force discharge, recharge, disassemble, heat above 70 degree or incinerate. Doing so may result in injury due to venting, leakage or explosion in chemical burns.
- h) Ensure the battery is installed correctly according to polarity (+ and -)
- l) Do not mix old and new batteries, different brands or types of batteries, such as alkaline, carbon-zinc, or rechargeable batteries.
- j) Remove and immediately recycle or dispose of battery from equipment no used for an extended period of time according to local regulations.
- k) Always completely secure the battery compartment. If the battery compartment does close securely, stop using the product, remove the battery, and keep them away from children

