

XBOX ONE 2.4GFunction description of the handle

Product application

This product belongs to XBOX One 2.4 g handle, used for XBOX ONE host, working frequency is 2.4 Ghz, remote wireless remote control, easy to operate, can be used for racing, fighting, athletics and other Games control, make Your XBOX ONE console game experience an immersive experience. Product features:

- 1) 2.4 Ghz wireless technology, effective range around 30 feet
- 2) Touch the "menu" button and the "view" button for quick and easy navigation
- 3) This wireless controller is used on the Xbox one, and compatible with PC D-INPUT, pc360x-input game PC can only be used under the WIN10 system) , PS3 host, Android system (PS3 host and Android System Automatic identification) ;
- 4) The sensitivity of the joystick and the enhanced version of the Arrow keys lead to better accuracy
- 5) Trigger vibration motor with new design, finger touch feedback accurate, so that weapons, impact and vibration experience lifelike, to create a real game experience.
- 6) Built-in Double Motors, 256 precision 3D rocker;
- 7) Key response is sensitive, easy to control;



The wireless handle works like this:

- 1) connect to the XBOX ONE host, plug the receiver into the host's USB port, the receiver's light will flash, press the handle's HOME key, and the handle's light will flash, so that in the connection, when the handle's light and the receiver's light are always on at the same time, the connection is successful and can be used normally on the host;
- 2) connect to the computer, as above, when the controller light and receiver light are on long enough to connect successfully, this is XBOX ONE mode, long press the HOME button for 5 seconds to switch to Xinput and DirectInput mode,
- 3) Charging operation, when the handle voltage is low, the 4 lights under the HOME button on the handle will flash to remind the handle to charge, at this point to plug the USB charging cable connected to the + DC5.0 v Voltage, the 4 lights under the HOME button will flash slowly, when fully charged lights long;

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction