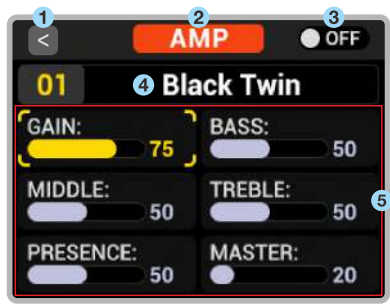


Tone Editing



You can access each effect module screen by pressing the corresponding module button: **GATE**, **OD/FX**, **AMP**, **CAB**, **EQ**, **MOD**, **DEL** or **REV**. Press **EQ + MOD** simultaneously to enter the Looper screen. Press **DEL + REV** simultaneously to enter the Drum screen.

After entering a Module page, press the corresponding Module button again to toggle the module on or off.

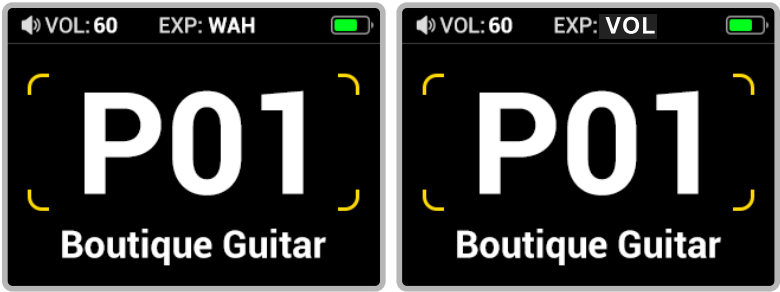
Rotate the EDIT knob to select the parameter you want to adjust.

Press the knob to confirm, rotate it to change the value, and press again to return to the previous.

- 1.Back:** Return to the main screen.
- 2.Module:** When selected, quickly switch between the 8 modules: GATE, OD/FX, AMP, CAB, EQ, MOD, DEL, and REV.

- 3.ON/OFF:** Turn the selected module on or off (bypass).
- 4.Effect Type:** When selected, rotate the **Edit knob** to choose the desired effect.
- 5.Parameters:** Rotate the **Edit knob** to select the parameter you want to adjust. Press the knob to confirm, rotate to adjust the value, and press again to return to the previous.

EXP



Dual Stomp features a proprietary expression pedal design with a switch at the top that lets you toggle the EXP pedal between **Volume Pedal** and **Wah Pedal** across all presets.

Press firmly on the top of the EXP pedal to switch between the two effects. The current mode (Volume or Wah) will be shown at the top of the Home screen.

If the pedal has not been used for a long time, please go to the Calibration page in the System menu and follow the on-screen instructions to recalibrate the expression pedal.

Save



Press the **SAVE button** to enter the Save screen, where you can store parameters into the current preset.

Rotate the **EDIT knob** to select the storage location and the preset name to edit.

Press the knob to enter name editing, then rotate it to select letters and edit the name.

To confirm and save, press the **SAVE button** again.

Tuner



Press both the **Left and Right Footswitches** simultaneously to enter the Tuner page. Here you can tune your guitar or bass. Rotate the **Edit knob** to adjust the A4 frequency or set whether the signal is Muted or Bypassed while using the tuner. Press either the **Left or Right Footswitches** to return to the previous screen.

Loop



Press both the **EQ + MOD buttons** simultaneously to enter the Loop page. Rotate and press the **Edit knob** to adjust Looper parameters and modes. The **Left Footswitch** controls **Rec/Play/Dub**, and long-pressing it triggers **Undo/Redo**. The **Right Footswitch** controls **Stop**, and long-pressing it activates **Clear**.

- 1.Back:** Return to the main screen.
- 2.Loop Status:** Displays the current Looper status (Rec / Play / Dub / Undo / Redo / Stop / Clear), as well as the loop length and the recording/playback position.
- 3.REC:** Adjusts the recording level of the looper.
- 4.PLAYBACK:** Adjusts the playback level of the looper.

- 5.LOOP SYNC:** When ON, the Looper will synchronize with the Drum. If there is no recorded content, starting Rec with LOOP SYNC ON will launch both the Drum and the Looper simultaneously. When OFF, starting Rec will only launch the Looper.
- 6.LOOP MODE:** Two modes are available—NR (Normal Rec) and AR (Auto Rec). In NR mode, the Looper behaves like a standard looper, with Rec controlled via the Left Footswitch. In AR mode, the Looper automatically enters Rec when it detects an input signal, allowing hands-free recording—ideal for desktop use.

Notes: When the Looper contains recorded content, the Drum machine will automatically detect the Looper's tempo and synchronize, locking the BPM. To manually adjust the Drum machine's BPM, the Looper content must first be cleared.

Drum



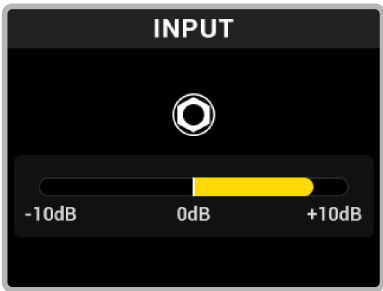
Press both the **DEL + REV buttons** simultaneously to enter the Drum page. Rotate and press the **Edit knob** to adjust Drum parameters. The **Left Footswitch** controls Play, and the **Right Footswitch** controls Stop.

- 1.Back:** Return to the main screen.
- 2.Genre:** Select from 10 drum styles, including Pop, Rock, Metal, Disco, Funk, Blues, Hip Hop, Jazz, Latin, and Metro.
- 3.Pattern:** Each Genre includes 10 different rhythm patterns, numbered 01 – 10.
- 4.DRUM:** Adjusts the output volume of the drum machine.
- 5.BPM:** Adjusts the tempo (BPM) of the drum machine.

System

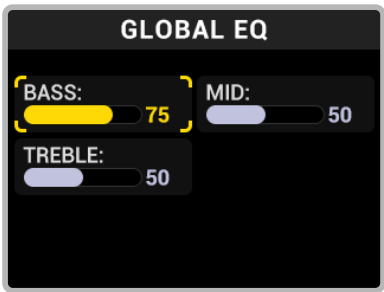


Press the **SYS** button to enter the system menu.



In the INPUT menu, you can adjust the input signal gain or attenuation by $\pm$ 10 dB.

This is a global parameter that does not change with presets and is not saved with presets. Any adjustments are stored automatically.

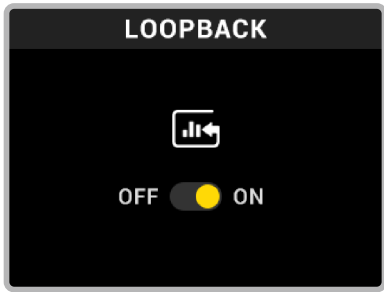


In the GLOBAL EQ menu, you can adjust the output signal's global EQ, including Bass @100 Hz $\pm$ 12 dB, Mid @1 kHz $\pm$ 12 dB, and Treble @4 kHz $\pm$ 12 dB.

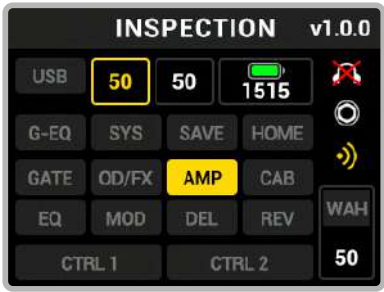
This is a global parameter that does not change with presets and is not saved with presets. Any adjustments are stored automatically.



In the WIRELESS menu, you can turn BT wireless on or off. When BT is on, you can connect to the Stomp Manager mobile app for parameter control or pair with BT audio devices for music streaming. The device will appear as “JME STOMPBOX” when searched.



In the LOOPBACK menu, you can switch the loopback function on or off. When loopback is on, USB playback audio can be routed back through the USB input for podcasting and broadcasting.



In the FACTORY menu, there are two options: Reset and Inspection.

Reset: Restores the device to factory settings.

Inspection: Performs a hardware check to ensure all functions are working properly.

Note: Before performing a factory reset, please back up your presets using the Stomp Manager. Resetting will erase all user presets and settings.



On the Calibration page, you can recalibrate the expression pedal's minimum and maximum values.



Charge the battery



Dual Stomp is powered by a built-in lithium battery. After powering on, you can check the current battery level at the top-right corner of the screen. To charge the battery, connect a USB cable to the USB-C port. A lightning icon will appear on the screen to indicate that charging is in progress.

Note: When USB Audio/OTG is active, the system will automatically detect this and stop charging the built-in lithium battery to avoid data interference and prevent drawing power from the connected device.

SPECIFICATIONS

Effect

Number of module types : 10
Total number of effect : 126
Preset storage slots : 99

Impluse Response

Supported formats : WAV
Sampling Rate : 48kHz
Sampling Accuracy : 24bits
Number of sample points : 512 sample points
Number of 3rd IR slots : 10

NAM Files

Supported formats : nam
Number of NFile slots : 10

Input

Interface Type : 1 x 1/4" TS mono connector

Input impedance : 470kΩ
Max. Input Level : 2V RMS

Audio Analog-to-digital Converter

Sampling Rate : 48kHz
Signal Processing : 24bits
Dynamic Range : 95dB
Frequency Response : 20Hz - 20kHz

Output

Interface Type : 2 x 1/4" TRS mono connector

Output Impedance : 10kΩ
Max. Output Level : 2V RMS

Audio Digital-to-analog Converter

Sampling Rate : 48kHz
Signal Processing : 24bits
Dynamic Range : 95 dB
Frequency Response : 20Hz - 20kHz
Signal-to-noise Ratio : 100dB

Headphone Output

Interface Type : 1 x 1/8" stereo connector

Output Impedance : 10 Ω
Max. Output Level : 2V RMS

Aux Input/Output

Interface Type : 1 x 1/8" TRRS connector

Input impedance : 47 kΩ
Max. Input Level : 1.5V RMS
Max. Output Level : 1.5V RMS

USB

Interface Type : USB Type-C
USB Audio : USB 2.0, 2 in 2 out, 48kHz, 24bits

General

Battery : Li-on, rechargeable, 2000mAh, 3.7V

Battery life : Up to 6 hours of continuous playtime

Charging : DC 5V USB charging via USB-C.

Operating Temperature : 0° ~ 60° C

Dimensions : 205(L) x 120(W) x 58(H)mm
Weight : 595g

*Specifications are subject to change without prior notice.

ACCESSORIES

- Quick Start Guide
- USB-C to USB-A Cable

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.
- This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator & your body.