

MAX 6

**2-in-1 Automatic Card
Shuffler and Dealer**



User Manual

PRODUCT DESCRIPTIONS



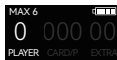
CONTROLS & DISPLAY

-  **POWER/HOME**
Press  to turn on. Hold  for 3 seconds to turn off. Press  to return to the homepage while the machine is on. Auto-off after 30 minutes of inactivity.
-  **SETTING/NEXT**
Press  to enter settings, press  again to confirm and proceed to the next setting. Hold  for 3 seconds to access [Advanced Settings].
-  **SHUFFLE**
Press  to start shuffling. Press  again to stop. Shuffling automatically stops in 2 seconds after all cards have been conveyed from the card trays.
-  **DEAL**
Press  to start dealing.
-  **RANDOM/SPECIFIED DEAL**
Press  to scroll through the [PLAYER] number. When scrolling stops, dealing starts from this randomly selected position. To set a specific position, hold  until the [PLAYER] number flashes. Use  and  to select the desired position, then press  or  to confirm and start dealing.
-  **DIRECTIONAL DEAL**
In [Back-Forth Deal] mode for 3 players or [360° Rotate Deal] mode for 3 or 4 players, press the corresponding direction of  to start dealing from that position.
-  **Touch Pause Area**
Touch this area to pause dealing. When paused,  flashes. Press  to resume dealing, or press  to stop dealing and return to the homepage.
-  **Pause Indicator**
 remains lit when the machine is on for an extended period without interaction. During a pause,  flashes. Press  to stop flashing.
-  **Card Counting**
Hold  to start counting, or set [PLAYER] to 0 and press  to start counting.
-  **Single Card Draw**
Press  to draw a card.

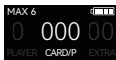


USAGE INSTRUCTIONS

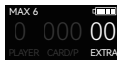
Press to navigate through each setting. The flashing value indicates this setting is adjustable. Use or to toggle options. Press or to exit and return to the homepage. Follow the sequence in the diagram below:



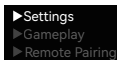
Player Count Setting^{*1}



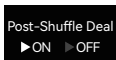
Cards Per Player Setting



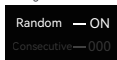
Extra/Community Cards Setting^{*2}



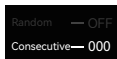
Main Menu



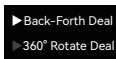
When ON, dealing starts automatically after shuffling.



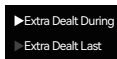
When ON, a random number of cards is dealt per position per round while ensuring equal totals for each player.



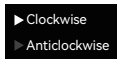
Cards Dealt Per Position Per Round^{*3}



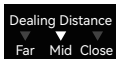
Back-Forth: Cards are dealt in a 180° arc.
360°: Cards are dealt in a full circle.



During: Deal an [EXTRA] card each round.^{*4}
Last: Deal all [EXTRA] cards at the end.



Dealing Order Setting



Dealing Distance Setting

*1. [360° Rotate Deal] supports 1-12 players; [Back-Forth Deal] supports 1-8 players;

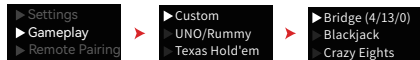
*2. [CARD/P] can be set from 1-999, and [EXTRA] from 1-99. The capacity of the card chamber is 2 decks; exceeding 2 decks requires multiple loads;

*3. When the number of [Consecutive] is set to ≥ 1 , [Random] is automatically OFF. When [Random] is ON, [Consecutive] is automatically set to "000";

*4. If [EXTRA] cards exceed the number of rounds under [EXTRA Dealt During], the excess is dealt at the end. For [PLAYER] ≥ 7 in [360° Rotate Deal], the machine pauses after dealing to all players. Press to deal remaining [EXTRA] cards.

GAMEPLAY SETTINGS

After accessing the main menu, select [Gameplay] to access the preset gameplay menu. Alternatively, press $\oplus$ to directly access the gameplay menu from the homepage.



● UNO/Rummy



Under selecting, press $\triangleright$ to the [UNO] page.

Press $\odot$ to enable player count setting, and press $\oplus$ or $\ominus$ to set the number of players. Press $\triangleright$ to confirm.

Press $\triangleright$ to deal 7 cards to each player, 1 "action indicator card" to form the discard pile.

*During the UNO game, players can obtain "draw penalty cards" via remotes.

● Texas Hold'em

This mode divides each dealing round into four phases: Hole Cards Phase, Flop, Turn, and River. After completing a round of dealing, the [Small Blind Position (Starting Position)] will automatically switch to the next player position. Specific operations are as follows:

Parameter Settings:



Under selecting, press $\triangleright$ or $\odot$ to access [Texas].

Press $\odot$ to enable player count setting, and press $\oplus$ or $\ominus$ to set the number of players. Press $\triangleright$ to confirm.

press $\odot$ to activate [SB Position setting]. Use $\oplus$ or $\ominus$ to adjust, and press $\triangleright$ to confirm.

Dealing Rules:



Press $\triangleright$ to deal 2 hole cards to each position, starting from the currently set [SB Position].

Press $\triangleright$ to deal 1 [Burn] card to the side of the machine, then deal 3 [Flop] cards.

Press $\triangleright$ to deal 1 [Burn] card to the side of the machine, then deal 1 [Turn] card.

GAMEPLAY SETTINGS



Press to deal 1 [Burn] card to the side of the machine, then deal 1 [River] card.



After each full game round (all phases), the [SB Position] will automatically switch to the next player position.

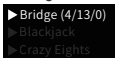


Game Reset: To reset the entire game (including SB Position), press to exit the current process and reset.

*In [Texas Hold'em], any paired drawing remote can replace to start dealing remotely.

*In Texas Hold'em mode, the Back-Forth Deal supports player counts from 1 to 10.

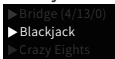
● Bridge



Select [Crazy Eights], then press to access the [Crazy 8] page.

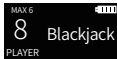
Press to start dealing according to the preset [PLAYER 4, CARD/P 13, EXTRA 0].

● Blackjack



Select [Crazy Eights], then press to access [Blackjack].

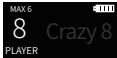
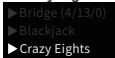
Press to enable player count setting, and press or to set the number of players. Press to confirm.



Press to deal 2 cards to each position.

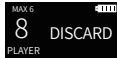
*During the Blackjack game, players can obtain "hit cards" via remotes.

● Crazy Eights



Select [Crazy Eights], then press to access the [Crazy 8] page.

Press to enable player count setting, and press or to set the number of players. Press to confirm.



Press to deal 7 cards (2 players) or 5 cards (> 2 players) to each position, and deal 1 card to form the discard pile.

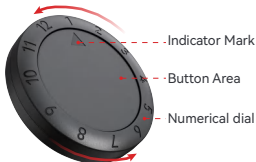
*During the Crazy Eights game, players can obtain "Drawing Cards" via remotes.

REMOTE PAIRING

After accessing the main menu, select [Remote Pairing] to enter the remote pairing mode.

►Settings
►Gameplay
►Remote Pairing

*One remote pair one position, otherwise the original pairing relationship will be overwritten.



The unpaired position flashes. Turn the "Numerical dial" on an unpaired remote until the number at the "Indicator mark" matches the number in the "position" on the machine's pairing interface.



Press the drawing remote to confirm pairing. If successfully, [ok] will display.



Press $\oplus$ or $\ominus$ to switch between Position 1-12. Press $\odot$ or $\triangleright$ to exit.

● Usage Instructions for Drawing Remotes

The correlation between [Position] and the dealing direction of the machine: The Nth position in the dealing order is referred to as [Position N].

Example : based on "8 players" "Clockwise" setting.

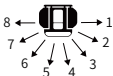


Diagram of remotes position in "Back-Forth Deal"

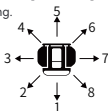


Diagram of remotes position in "360 Rotate Deal"

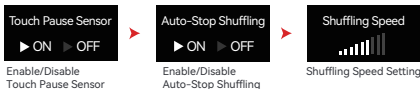
During the game, press any paired drawing remote to enter [Drawing Mode]. The machine will turn to the corresponding position and deal a card. Hold any drawing remote to exit [Drawing Mode], and the machine will return to its original position and the current gameplay page.

Drawing Mode
1

"1" indicates the machine is oriented toward [Position 1].

Advanced Settings

Hold  for 3 seconds to access the [Advanced Settings]. Default settings are recommended (as shown below):



PACKAGE CONTENTS

- 1 × MAX 6 Automatic Card Shuffler & Dealer
- 4 × Wireless Drawing Remotes
- 1 × User Manual
- 1 × USB-C Charging Cable
- 1 × Packaging Box

SPECIFICATIONS

Product: 2-in-1 Automatic Card Shuffler & Dealer

Dimensions: 6.4 × 5.0 × 4.6 in (16.2 × 12.7 × 11.6 cm)

Model: MAX 6

Material: ABS/POM Plastic

Batteries: 5200mAh

Weight: 1.83 lb (830 g)

Input: USB-C 5V 2A

Display: OLED

CARE & MAINTENANCE

- Before using this machine, please read the user manual thoroughly and use it according to the instructions.
- Keep the card conveyor wheels clean to ensure smooth shuffling.
- Do not use or store the machine with temperatures exceeding 131°F (55°C) or in direct sunlight. Do not put it in fire or water.
- Do not disassemble the machine as it does not contain self-serviceable parts.
- Ensure cards are not warped or deformed and surfaces are clean, as this can affect proper shuffling.
- Avoid strong vibrations, impacts, or shocks to the machine, as these can interfere with proper shuffling.
- To ensure battery longevity and safety, avoid complete discharge and recharge the machine when the battery level is low.

TROUBLESHOOTING

Problem	Possible Solution
The machine does not respond.	Ensure the machine has sufficient battery power.
	Ensure the machine is not charging.
Shuffling does not automatically stop.	Turn off [Auto-Stop Shuffling] if certain cards aren't detected due to their unique material.
Cards are jammed during dealing.	Ensure that the cards are flat and not bent.
Cards are dealt to incorrect positions.	Make sure the machine is placed on a flat and stable surface.
	Check the machine's base for debris.
The machine inconsistently deals too many or too few cards.	Check if [Random] mode is ON, which may cause variation in dealt cards per round.
	Adjust the card outlet or check for any mechanical obstructions.
The machine deals cards in random directions.	Clean the sensor in the card dispenser to remove dust or debris that could be causing sensitivity issues.
	If the problem remains, contact customer support for further help.
The machine is dealing multiple cards at once.	Check if the cards are bent or damaged.
The machine pauses unexpectedly during dealing.	Turn off [Touch Pause Sensor] if the sensor is overly sensitive, especially in extreme cold or unusual environments.
The machine is rotating 360° without dealing cards.	Restart the machine.
	Clean the sensor in the card dispenser to ensure proper function.

Number of cards dealt is incorrect after pausing and resuming.	If paused for more than 30 minutes, restart the machine before resuming.
	Ensure that the dealing function is resumed correctly.
The drawing remotes do not respond.	Refer to the Remote Pairing section in the manual, ensure that the machine is in pairing mode and the remotes are properly synchronized.

WARRANTY

Thank you for your purchase. Your satisfaction is our top priority. We stand behind our products with a comprehensive 1-year warranty.

Coverage: We replace machines with manufacturing defects, faulty materials, or craftsmanship issues. during the warranty period.

Exclusions: Damages from misuse, abuse, unauthorized modifications, fair wear and tear, or external events (e.g., accidents, natural disasters).

FCC Caution:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.