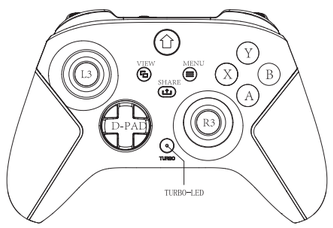
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展开尺寸：400*140mm

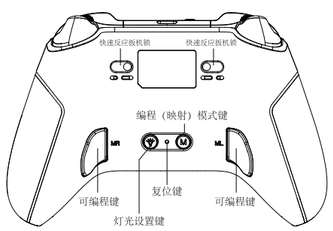
正面

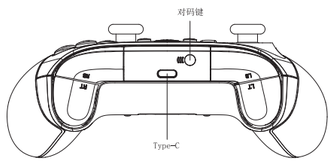
一、产品型号：XB-023,XB-024,XB-025

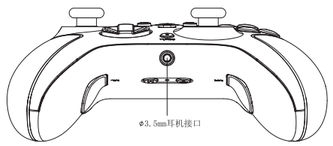
二、产品示意图











三、 产品概述

1、该手柄为 XBOX ONE/X/S 无线手柄，通过 USB/无线接收器连接到主机/电脑使用；手柄支持马达振动;
手柄和主机/电脑通讯后 xbox 键(LOGO 灯)长亮;
手柄有 3.5mm 立体声接孔可连接耳机与麦克风，能让使用者同时接收并传送音频;

2、该手柄由 17 个数字按键;
（UP，DOWN，LEFT，RIGHT，A，B，X，Y，LB，RB，L3，R3，menu，View，XBOX 键，分享键,Turbo）;
3、两个模拟 3D 摇杆组成;
4、 2 个 Trigger 键带模拟量（霍尔 IC 方式）(LT,RT)；
5、背部 2 个可编程键;
6、左右握把带马达，带扳机马达 ；

四、手柄连接说明

a: 无线手柄完美支持 windows PC 平台(Windows10 或以上系统)及 XBOX ONE 主机平台，即插即用，无需安装额外驱动。（有线无线两用，）

b: 有线连接：打开 Windows PC 或 XBOX ONE 主机电源，将无线手柄的 USB 线材插入任一可用的 USB 接口，Windows 10 或以上系统自动加载驱动，等待安装完成后手柄中间的状指示灯长亮，表示手柄已经连接成功并可正常使用。
C: 无线连接：打开 Windows PC 或 XBOX ONE 主机电源，将自带的接收器插到主机或电脑的 USB 接口，接收器的指示灯会慢闪，再长按接收器上的对码按键后，接收器的指示灯会快速闪烁，进入联机状态；按手柄 XBOX 键启动手柄，长按手柄上对码按键，手柄的连接指示灯也会快速闪烁，也进入到连机状态，等待几秒钟后手柄跟接收器的指示灯都会长亮，表示手柄与接收器连接成功，表示手柄与接收器已经连接成功并可正常使用。

注：3.5mm 立体声接孔可连接耳机与麦克风;

五、手柄充电操作

1、当手柄与接收器连接正常使用时，手柄的指示灯突然慢闪，表示手柄电量不够，这时就要给手柄充电，给手柄插上 USB 线插到电脑或主机 USB 口，手柄的指示灯开始慢闪，表示正在给手柄充电，充满电时手柄的灯会长亮，表示电池已充满电；（如插在手机的充电器上（DC5.0V）充电，手柄的灯可能不会正常慢闪，这是手机的充电器没有提供数据给手柄，但是充电正常；）

六、手按键编程（映射）模式操作步骤:

1. 按下编程模式键不放 2 秒，xbox 键发光 LOGO 慢闪，表示手柄已经进入编程模式;
2. 按下下列任一想要被编程（映射）的按钮：A/B/X/Y/LB/RB/RT/LT/L3/R3/D-PAD, xbox 键发光 LOGO 快闪;
3. 按下左右可编程键其中的任一键（左或右边的编程键），xbox 键发光 LOGO 由快闪变长亮，表示按钮编程（映射）成功;
注：最多编程 1 6 个按键；超过 1 分钟没有按键，自动退出编程模式;
4. 如要编程下一个按钮，请重复以上 3 个步骤。

注：编程后的功能关机后仍然有效。（要想清除：要同时按下左右摇杆（L3+R3 3 秒后清除）

清除编程（映射）功能:

1. 按下编程模式键不放 2 秒，xbox 键发光 LOGO 慢闪，表示手柄已经进入编程模式;

2. 再次按下编程模式键不放 5 秒，xbox 键发光 LOGO 闪烁变长亮，表示编程（映射）功能全部清除。

Turbo 和 AUTO TURBO 功能
1，任何模式下
按下（第一次）A/B/X/Y/L1/L2/R1/R2 键与 Turbo 键可设置 Turbo 功能，再次（第二次）按下 TURBO 即实现 AUTO TURBO 功能，设置 turbo/auto 时 Turbo 灯闪烁
再次（第三次）单独按下 A/B/X/Y/L1/L2/R1/R2 键与 Turbo 键可清除单一按键的 Turbo 功能，

快速扳机行程锁:

1. 将快速扳机行程锁打到“ON”位置，开启快速扳机行程锁，此时扳机行程为最小行程射击游戏中可更快速发射或填装子弹;
2. 将快速扳机行程锁打到“OFF”位置，关闭快速扳机行程锁，此时扳机行程
为最大的默认状态。

左右摇杆 RGB 灯光模式调整操作:

手柄开启后，摇杆的灯光显示上次设置最后一次的灯光颜色，当使用灯光按键关闭灯光后，下次开启灯光默认绿色。常按灯光键 3 秒左右，可以开启或关闭摇杆的灯效。

1.单色灯常亮模式:
灯光设置键+A 键，左右摇杆的灯光是单色灯光常亮模式。每按灯光键一次，左右摇杆的单色灯光会依次变换。颜色顺序：蓝、冰蓝、绿、橙、黄、红、粉七个颜色依次变换。

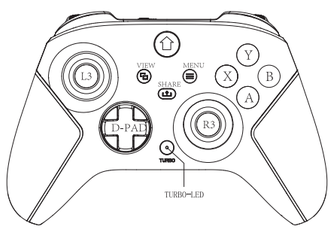
2.灯光呼吸模式:
灯光设置键+B 键，左右摇杆的灯光是呼吸模式。默认是蓝色灯光呼吸。
呼吸模式下，按灯光键一次；左右摇杆的灯光会依次呼吸变换。颜色顺序：蓝、冰蓝、绿、橙、黄、红、粉七个颜色依次呼吸方式变换。按灯光键+A 键可恢复常亮模式。

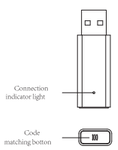
FCC Information and Copyright
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.
These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
—Reorient or relocate the receiving antenna.
—Increase the separation between the equipment and receiver.
—Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
—Consult the dealer or an experienced radio/TV technician for help.
15.19 Labelling requirements.
This device complies with part 15 of the FCC Rules.
Operation is subject to the following two conditions:
(1)This device may not cause harmful interference, and
(2) this device must accept any interference received, including interference that may cause undesired operation.
Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
FCC RF warning statement:
The device has been evaluated to meet general RF exposure requirement, The device can be used in portable exposure condition without restriction.

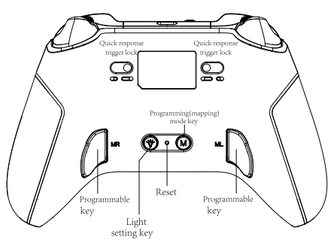
背面

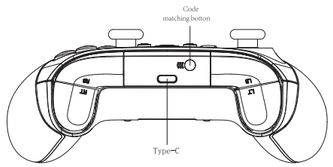
I. Product model: XB-023,XB-024,XB-025

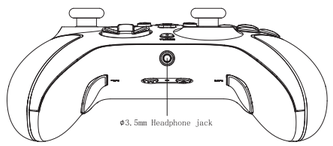
II.Product schematic diagram











III. Product overview

1. This controller is an XBOX ONE/X/S wireless controller, which is connected to the host/computer through a USB/wireless receiver for use; Handle supports motor vibration;
After communication between the controller and the host/computer, the Xbox button (logo light) remains on for a long time;
The handle has a 3.5mm stereo jack that can connect headphones and microphones, allowing users to receive and transmit audio simultaneously;

2. This handle consists of 17 numeric buttons;
(UP, Down, Left, Right, A, B, X, Y, LB, RB, L3, R3, menu, View, XBOX keys, Share key, Turbo);
3. Composed of two simulated 3D joysticks;
4. Two Trigger key analog signals (Hall IC mode) (LT, RT);
5. 2 programmable keys on the back;
6. Left and right grip with motor, with trigger motor;

IV. Description of mode and connection

a: The wireless controller perfectly supports Windows PC platform (Windows 10 or above) and XBOX ONE host platform, plug and play, without the need to install additional drivers. (Dual use of wired and wireless,)

b: Wired connection: Turn on the power of the Windows PC or XBOX ONE host, plug the USB cable of the wireless controller into any available USB interface, and the Windows 10 or above system will automatically load the driver. After installation is completed, the status indicator light in the middle of the controller will remain on, indicating that the controller has been successfully connected and can be used normally.

C: Wireless connection: Turn on the power of the Windows PC or Xbox ONE host, plug the built-in receiver into the USB interface of the host or computer, and the indicator light of the receiver will flash slowly. After long pressing the pairing button on the receiver, the indicator light of the receiver will flash quickly and enter online mode; Press and hold the XBOX button on the controller to start the controller. The connection indicator light on the controller will also flash quickly and enter the connected state. After waiting for a few seconds, both the controller and receiver indicator lights will light up, indicating that the controller and receiver have been successfully connected and can be used normally.

Note: The 3.5mm stereo jack can connect headphones and microphones;

V. Handle charging operation

1. When the controller is connected to the receiver and used normally, the indicator light of the controller suddenly flashes slowly, indicating that the controller is not fully charged. At this time, the controller needs to be charged. Insert a USB cable into the computer or host USB port, and the indicator light of the controller starts to flash slowly, indicating that the controller is being charged. When fully charged, the indicator light of the controller will remain on, indicating that the battery is fully charged; (If plugged into the charger of a mobile phone (DC5.0V) for charging, the light on the handle will not flash slowly normally. This is because the charger of the mobile phone did not provide data to the handle, but charging is also normal.)

VI. Manual key programming (mapping) mode operation steps:

1. Press and hold the programming mode button for 2 seconds, and the Xbox button will light up with a slow flashing logo, indicating that the controller has entered programming mode;
2. Press any of the following buttons that you want to program (map): A/B/X/Y/LB/RB/RT/LT/L3/R3/D-PAD, with the Xbox key emitting a fast flashing logo;
3. Press any of the left or right programmable keys (the programming key on the left or right), and the Xbox key will light up with a logo that changes from flashing fast to long, indicating successful button programming (mapping);
Note: Up to 16 buttons can be programmed; If there is no button for more than 1 minute, the programming mode will automatically exit;
4. If you want to program the next button, please repeat the above three steps.

Note: The programmed function remains valid even after shutdown. (To clear: press the left and right joystick simultaneously (L3+R3 will clear after 3 seconds)

Clear programming (mapping) function:

1. Press and hold the programming mode button for 2 seconds, and the Xbox button will light up with a slow flashing logo, indicating that the controller has entered programming mode;
2. Press and hold the programming mode button for 5 seconds again, and the Xbox button will light up with a flashing logo, indicating that all programming (mapping) functions are cleared.

Turbo and AUTO TURBO functions
1. In any mode
Press the (first) A/B/X/Y/L1/L2/R1/R2 key and Turbo key to set the Turbo function. Press TURBO again (second) to achieve the AUTO TURBO function. When setting turbo/auto, the Turbo light flashes
2.Press the A/B/X/Y/L1/L2/R1/R2 key and Turbo key again (for the third time) to clear the Turbo function of a single button,

Quick trigger stroke lock:

1. Set the fast trigger travel lock to the "ON" position and activate the fast trigger travel lock. At this time, the trigger travel is the minimum travel. In shooting games, bullets can be fired or filled more quickly;

2. Turn the fast trigger travel lock to the "OFF" position and close the fast trigger travel lock. At this time, the trigger travel For the maximum default state.

Left and right joystick RGB light mode adjustment operation:

After the handle is turned on, the light on the joystick displays the last set light color. When the light button is used to turn off the light, the next time the light is turned on, it defaults to green. Press the light button frequently for about 3 seconds to turn on or off the lighting effect of the joystick.

1. Monochrome light constant on mode:
Light setting key+A key, the left and right joystick lights are in monochrome light constant mode. Each time the light button is pressed, the monochromatic lights on the left and right joysticks will change sequentially. Color sequence: Blue, ice blue, green, orange, yellow, red, and pink change in sequence.

2. Light breathing mode:
Light setting key+B key, the left and right joystick lights are in breathing mode. The default is blue light breathing.
In breathing mode, press the light button once: the lights on the left and right joysticks will breathe and change in sequence. Color sequence: Blue, ice blue, green, orange, yellow, red, and pink. The breathing patterns change in sequence. Press the light key+A key to restore the constant light mode.

3. Circle running marquee changing mode:
Press the+Y key to set the lighting, and the lights on the left and right joysticks will rotate and change in turn. Color order:
a. Blue, ice blue, green, orange, yellow, red, leaf green.
b. Ice blue, green, orange, yellow, red, leaf green, blue.
c. Green, orange, yellow, red, leaf green, blue, ice blue.
d. Orange, yellow, red, leaf green, blue, ice blue, green.
Press the light key+A key to restore the constant light mode.

七、 Default Key Value Table

按键	XBOX	PC
UP	UP	UP
DOWN	DOWN	DOWN
LEFT	LEFT	LEFT
RIGHT	RIGHT	RIGHT
A(×)	A	A
B(○)	B	B
X(□)	X	X
Y(△)	Y	Y
LB	LB	LB
RB	RB	RB
LT	LT	LT
RT	RT	RT
L3	L3	L3
R3	R3	R3
menu	menu	SELECT
View	View	START
HOME	XBOX	HOME
TURBO	TURBO	TURBO
Left rocker	Left rocker	Left rocker
Right rocker	Right rocker	Right rocker