

Evictor Robot Warrior

OWNER'S MANUAL — Please read before using this equipment.

Your RadioShack Evictor Robot Warrior moves and speaks like a real robot! You can have lots of fun making it march forward and backward or spinning left and right. Speak into the transmitter and watch the Evictor's eyes and chest flash as it speaks with your voice! The Evictor comes in two frequencies (27 and 49 MHz) so it can battle with another robot. Check your Evictor's box to see which frequency your robot uses.

Note: You need eight AA batteries (not supplied) to power the Evictor and one 9V battery (not supplied) to power its transmitter.

FCC DECLARATION OF CONFORMITY

This device complies with Part 15 of the *FCC Rules*. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Product: Evictor Robot Warrior

Model: 60-4289

Responsible Party: RadioShack
100 Throckmorton
Fort Worth, TX
76102

Phone: 817-415-3200

THE FCC WANTS YOU TO KNOW

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the *FCC Rules*. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult your local RadioShack store or an experienced radio/TV technician for help.
- If you cannot eliminate the interference, the FCC requires that you stop using your Evictor.

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Changes or modifications not expressly approved by RadioShack may cause interference and void the user's authority to operate the equipment.

INSTALLING BATTERIES

Warning: Dispose of old batteries promptly and properly; do not bury or burn them.

Cautions:

- Use only fresh batteries of the required size and recommended type.
- Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable), or rechargeable batteries of different capacities.
- Never leave dead or weak batteries in the Evictor or the transmitter.
- If you will not be using the Evictor for several days, remove the batteries. Batteries can leak chemicals that can damage your robot's electronic parts.

In the Transmitter

Your transmitter requires one 9V battery (not supplied) for power. For the best performance and longest life, we recommend RadioShack alkaline batteries.

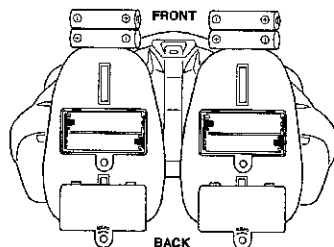
1. Slide **ON/OFF** on the back of the transmitter to **OFF**.
2. Slide the battery compartment cover in the direction of the arrow to remove it.
3. Put the battery in the compartment as indicated by the polarity symbols (+ and -) marked inside.
4. Replace the cover and snap it into place.

When the transmitter's range decreases, replace its battery.

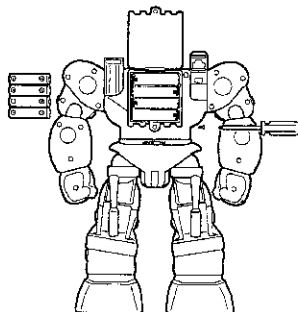
In the Evictor

Your Evictor requires eight AA alkaline batteries (not supplied) for power. For the best performance and longest life, we recommend RadioShack alkaline batteries.

1. Set **ON/OFF** on the back of the robot to **OFF**.
2. Use a Phillips screwdriver to loosen the screws from the battery compartment cover on each foot, then remove the covers.



3. Put 2 AA batteries in each compartment, as indicated by the polarity symbols (+ and -) marked inside.
4. Replace the covers and secure the screws.
5. Slide the battery compartment latch on the robot's back counterclockwise, then lift the compartment cover.



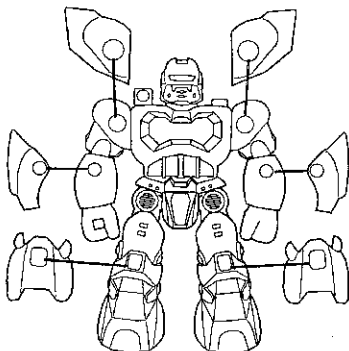
Caution: The cover is hinged. Do not try to remove it.

- Put four AA batteries in the compartment, as indicated by the polarity symbols (+ and -) marked inside.
- Close the cover and turn the latch clockwise to secure it.

When your Evictor moves slowly or does not work properly, replace its batteries.

ARMING THE EVICTOR

Snap the supplied armor plates into the positions shown on the Evictor's shoulders, elbows, and knees.



The supplied single-muzzle and three-muzzle laser guns are interchangeable. Slide either gun's connector into the slot in robot's right hand. Slide the other gun's connector into the slot in the robot's left shoulder.

DRIVING THE EVICTOR

Warning: Never play with the Evictor in the street.

- Set **ON/OFF** on the back of the Evictor to **ON**.

- Set **ON/OFF** on the back of the transmitter to **ON**. The Evictor performs a system check.

Message	Action
"System Check"	None
"Move Forward"	The Evictor moves forward with flashing eyes and an earthshaking sound.
"Move Backward"	The Evictor moves backward with flashing eyes and an earthshaking sound.
"Spin Left"	The Evictor spins left with flashing eyes.
"Spin Right"	The Evictor spins right with flashing eyes.
"Lift Up Your Gun"	The Evictor lifts its right arm and its eyes flash.
"Screen Check"	The lights in the Evictor's chest flash.
"System Check Completed"	None

- Use the main control button (below the transmitter's microphone) to control the Evictor's movements. The Evictor speaks the message which matches its movement, its eyes and chest flash, and you hear an earthshaking sound.

- Hold down **▲** to make the Evictor move forward.
- Hold down **▼** to make the Evictor move backward.
- Hold down **◀** to make the Evictor spin left.
- Hold down **▶** to make the Evictor spin right.
- Release the button to make the Evictor stop.

Caution: If the Evictor gets stuck under an object, immediately slide **ON/OFF** on the back of the transmitter to **OFF**. Then retrieve the Evictor.

4. When you finish driving the Evictor, slide **ON/OFF** on both the robot and the transmitter to **OFF**.

Note: Be sure the Evictor's right arm is down before turning it off.

FIRING THE LASER GUN

Press . The Evictor's eyes and chest flash, then it lifts its right arm with the laser gun for 2 seconds. The Evictor speaks one of four messages at random ("Fire," "Drop your gun," "You are under arrest," or "Freeze"), then makes a firing sound.

The Evictor repeats these actions whenever it detects an object within 4 feet in front of it. If you do not remove the object within 5 seconds, the Evictor repeats the actions.

TRANSMITTING YOUR VOICE

To transmit your voice to the robot, hold down  on the left side of the transmitter, and then speak into the microphone in a normal voice. The Evictor's eyes and chest flash. Release  to stop the transmission.

RECORDING AND PLAYING BACK YOUR VOICE

1. To record your voice in the transmitter, hold down  on the right side of the transmitter. A beep sounds.
2. Speak into the microphone in a normal voice. The Evictor's eyes and chest flash while recording. After 6 seconds, two beeps sound and recording stops.
3. Press  to send your recorded message to the Evictor.

Note: If you hear the message, "Message interrupted, please send again," press  again to resend your message to the Evictor.

4. Press  to play the recorded message through the Evictor. The Evictor's eyes and chest flash.

Notes:

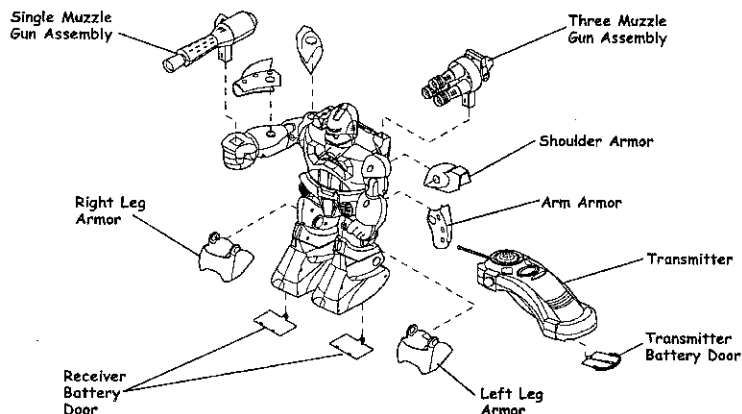
- Recording a new voice message erases the previous voice message.
- The recorded message is deleted when you turn off the Evictor.

HELPFUL HINTS

Follow these hints to get the most enjoyment from the Evictor.

- Running your Evictor continuously for long periods cause wear and tear on the motor. To keep heat levels down, when your Evictor's batteries run down, let the Evictor cool at least 10 minutes before installing new batteries.
- If the Evictor moves slowly and you have installed fresh batteries, check the wheel mechanism and remove any lint, thread, hair, or dust you see.
- If someone uses a CB nearby, it might interfere with control of the Evictor. If this happens, move the Evictor and its transmitter away from the CB.
- You cannot operate your Evictor near devices with transmitters that use the same frequency (27 or 49 MHz). Check the Evictor's box to see which frequency of Evictor you use.

USER-REPLACEABLE PARTS



You can order replacement parts for your robot at your local RadioShack store. Simply identify the part(s) you need from the exploded view, then find the part number.

Part Description	RSU #
Receiver Battery Door	
Transmitter Battery Door	
Transmitter 27MHz	
Transmitter 49MHz	
Single Muzzle Gun Assembly	
Three Muzzles Gun Assembly	
Shoulder Armor	
Left Leg Armor	
Right Leg Armor	
Arm Armor	
Owner's Manual	
Service's Manual	

CARE

Keep the Evictor dry; if it gets wet, wipe it dry immediately. Use and store the Evictor only in normal temperature environments. Handle the Evictor carefully; do not drop it. Keep the Evictor away from dust and dirt, and wipe it with a damp cloth occasionally to keep it looking new.

Modifying or tampering with the Evictor's internal components can cause a malfunction and might invalidate its warranty and void your FCC authorization to operate it. If your Evictor is not performing as it should, take it to your local RadioShack store for assistance.

Limited Ninety-Day Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for ninety (90) days from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, crash, collision, impact, violent contact, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

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