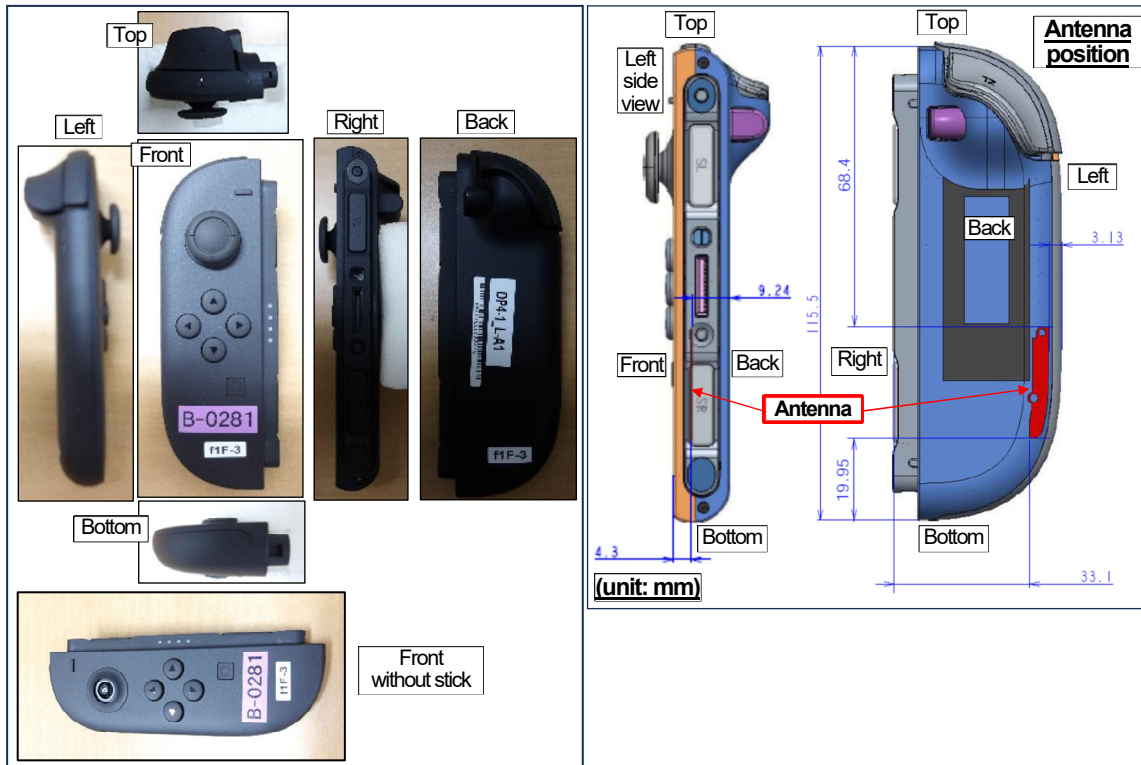
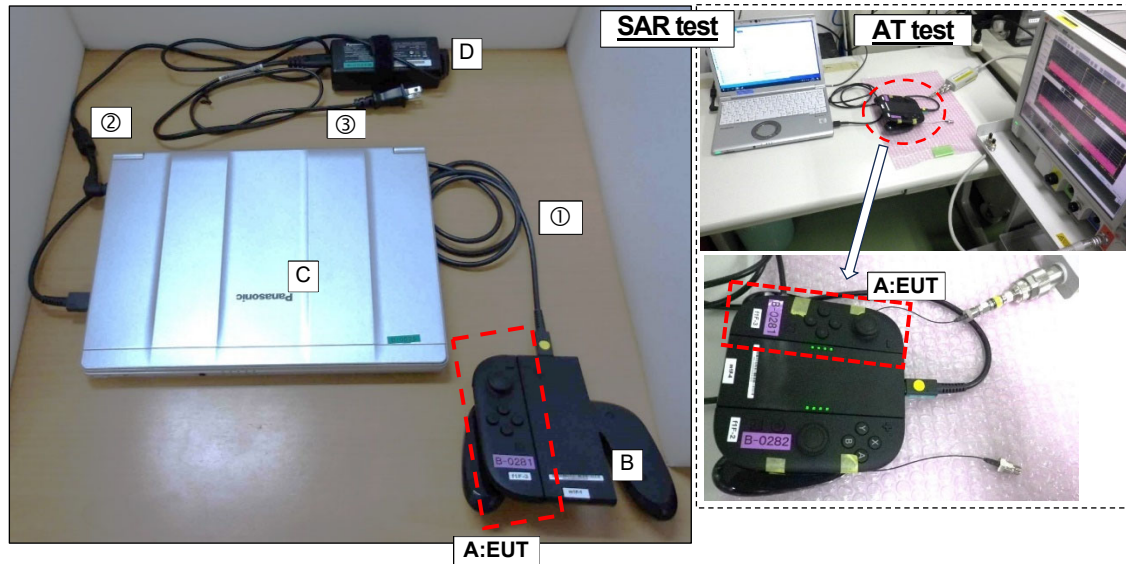


APPENDIX 1: Photographs of EUT and test setup

Appendix 1-1: Photograph of EUT and antenna position



Appendix 1-2: EUT and support equipment



Description of EUT and Support Equipment

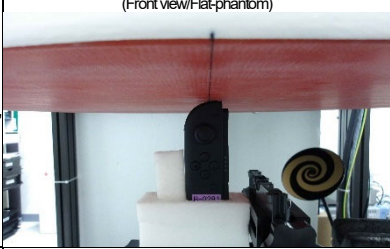
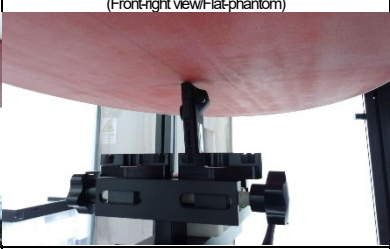
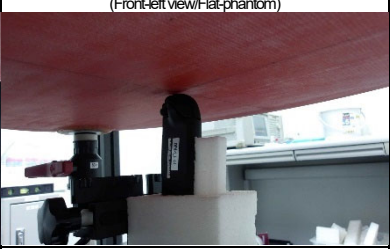
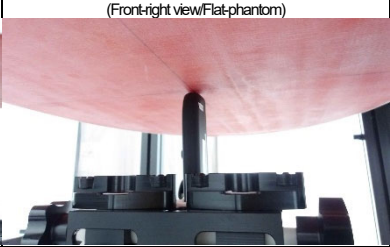
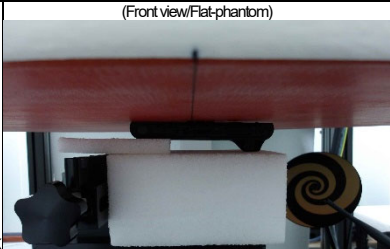
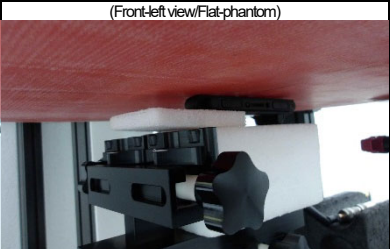
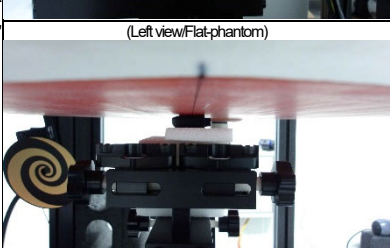
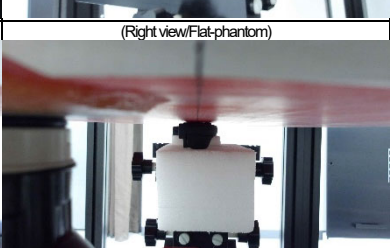
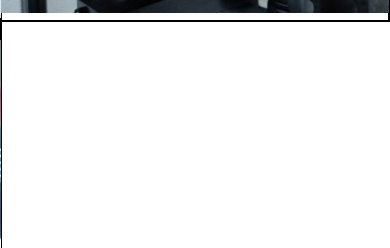
No.	Item	Model number	Serial number	Manufacturer	Remark
A	Game Controller	BEE-012	B-0281	Nintendo	EUT
B	Dock	BEE-005	B-0275	Nintendo	Support equipment.
C	Laptop PC	CF-SV9RDQVS	0JKSC40253	Panasonic	Support equipment. (B-0025)
D	AC Adaptor	CF-AA65D2A M1	65D2AM1208003355WA	Panasonic	Support equipment. (B-0025)

List of cables used

No.	Name	Length (m)	Shield
①	USB type-C to A cable (S-1302)	1.5	Shielded
②	DC cable (PC's AC adaptor)	0.9	Unshielded
③	AC cable (PC's AC adaptor)	0.7	Unshielded

Appendix 1-3: Photograph of test setup

Position	Setup photographs		
Left (Body-touch, D: 0mm) (Photo.S1)	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)
	(Left view/Flat-phantom)	(Right view/Flat-phantom)	(Overall view)
Front (Body-touch, D: 0mm) (Photo.S2)	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)
	(Left view/Flat-phantom)	(Right view/Flat-phantom)	
Back (Body-touch, D: 0mm) (Photo.S3)	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)
Right (Body-touch, D: 0mm) (Photo.S4)	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)

Position	Setup photographs		
Top (Body-touch, D: 0mm) (Photo.S5)	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)
			
	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)
Bottom (Body-touch, D: 0mm) (Photo.S6)			
	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)
			
Front Without stick (Body-touch, D: 0mm) (Photo.S7)	(Front view/Flat-phantom)	(Front-right view/Flat-phantom)	(Front-left view/Flat-phantom)
			
	(Left view/Flat-phantom)	(Right view/Flat-phantom)	
		