

EXHIBIT A

[FCC Ref. 2.1033(b)(3)]

**"Installation and Operating Instructions
Furnished to the User"**

Note 1:

INSTALLING THE CHANGEABLE COVER

This phone comes with additional Handset, Headset and Base Set Changeable Cover to suit your Personal Choice.

CHANGING THE HANDSET COVER

Carefully remove the Handset Cover by prying up the notch at the bottom of the Cover. Reattach by snapping the upper portion of the cover into position first, then snapping the lower portion into position.

CHANGING THE BASE COVER

Carefully remove the Base Cover by prying up the notch at the top back edge of the Cover. Align the new Base Cover, secure by snapping it into position.

CHANGING THE HEADSET COVER

Carefully remove the Headset Cover by prying up the notch of the Cover. Align the new Headset Cover, secure by snapping it into position.

Note 2:

There are eight programmable menus available: Language, Area Code, Tone/Pulse, Set Animation, Animation Select, Dancing Keypad, Ringer Tone and Default Setting.

Note 3:

SETUP ANIMATION

This submenu allows the user to select the condition in which the ANIMATION ON THE LCD will be displayed when the handset is ringing. The possible conditions are KNOWN CALLERS (refer to STORING NAME AND NUMBER TO MEMORY for selection), ALL CALLS and OFF. The set up procedure are as follows;

1. Press the FLASH/PROGRAM button until SETUP ANIMATION shows on the display. KNOWN CALLERS is the default setting.
2. Use the UP or DOWN button to change the possible selection available.
3. Press FLASH/PROGRAM to store selection.

ANIMATION SELECTION

This submenu allows the user to select which of the five available animation figures is to be used. The setup procedure are as follows.

1. Press the FLASH/PROGRAM button until ANIMATION shows on the display. ANIMATION 1 is the default setting.
2. Use the UP or DOWN button or number on the keypad to change selection. The current animation figure on selected will be displayed on the first line of the LCD.
3. Press FLASH/PROGRAM to store selection

SETUP FOR DANCING KEYPAD

This submenu allows the user to select if the backlight of the keypad is to show its dance like action during the activation of alert tones. The setup procedure are as follows.

1. Press the FLASH/PROGRAM button until DANCING KEYPAD shows on the

- display. ON is the default setting.
2. Use the UP or DOWN button to change selection. (i. e ON or OFF)
 3. Press FLASH/PROGRAM to store selection.

RINGER TONE SELECTION

1. Press the FLASH/PROGRAM button until RINGER TONE shows on the display. Ringer Tone 1 is the default setting.
2. Use the UP or DOWN button or the number on the keypad to move the arrow to change selection.
3. Press FLASH/PROGRAM to store selection.

Note 4:

8. Press MEMORY to save the number and the display will show RING TONE.
9. Use the UP or DOWN button or the number on the keypad to change selection. Any of the six available ring tone can be selected. The selected ring tone will be generated if the Caller ID information matches with this memory location. The ring tone that is currently selected will be generated by the buzzer.
10. Press MEMORY to save the number and the display will show ANIMATION.
11. Use the UP or DOWN button or the number on the keypad to change selection. Any of the five animation figures or animation feature off can be selected. The current animation figure on selected will be displayed on the first line of the LCD.
12. Press MEMORY to save the selected animation for this memory LOCATION. You will hear a confirmation tone.