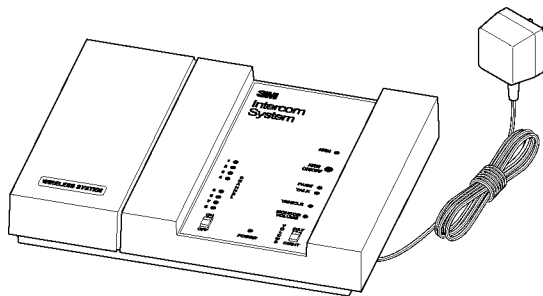




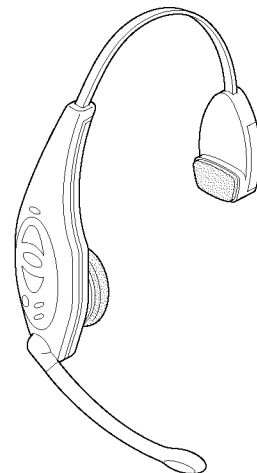
Headset Intercom System

Model C1060

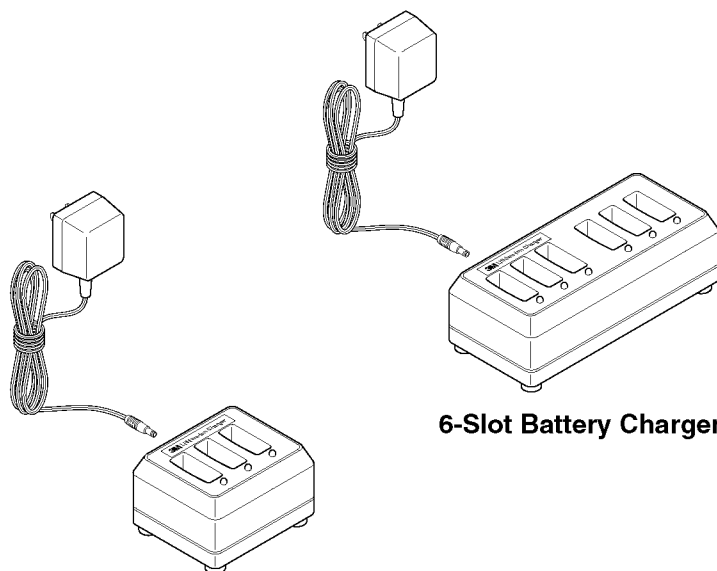
Operating Instructions



Base Station

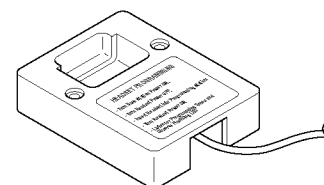


Headset

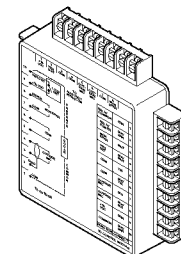


6-Slot Battery Charger

3-Slot Battery Charger



Programming Station



Interconnect Module

SP-444A

Intended Use.....	iii
FCC Information	iii
System Description	1
Introduction	1
System Configurations.....	1
Single-Lane Standard Communication System.....	1
Single-Lane Duplex Communication System.....	1
Dual-Lane Standard Communication System.....	1
Dual-Lane Duplex Communication System.....	1
Cross-Lane Communication System.....	1
System Components	2
Base Station.....	2
Headset.....	2
Programming Station.....	3
Battery Charger.....	3
Controls and Indicator	4
Base Station.....	4
Headset.....	5
Battery Chargers.....	7
Headset Preparation.....	8
Adjusting Headband Size	8
Positioning the Ear Pad and Microphone.....	8
Operation.....	9
System Startup	9
Turning On the Base Station.....	9
Turning On the Headset.....	9
Operating Modes.....	9
Standby Mode	9
Talk/Listen Mode	9
Single-Lane Standard or Duplex Communication Systems.....	9
Dual-Lane Standard or Duplex Communication Systems.....	9
Cross-Lane Communication Systems	9

Talk Lock Mode (“Hands Free”)	10
Page Mode	11
Page Monitor Mode	11
Special Considerations	12
Maintenance	13
Headset	13
Replacing the Battery	13
Replacing the Ear and Headband Pads	14
Battery Charger	15
Location	15
Cleaning the Contacts	15
Batteries	15
Care, Handling, and Storage	15
Low Battery Tone	15
Charging Batteries	15
Disposing of Batteries	16
Making Sure Batteries are Ready for Use	16
Important Information about C1060 Rechargeable Batteries	16
Special Instructions for System Manager	17
Programming the Headset for Cross-Lane Operation	17
Reprogramming	17
Enabling/Disabling the Talk Lock Feature	18
Changing Channels if Interference is Encountered	18
Changing the Day/Night Switch Setting	21
Adjusting the Monitor Speaker Volume	22
Troubleshooting	23
Introduction	23
System Troubleshooting	23
Battery and Battery Charger Troubleshooting	26
Service	27

Intended Use

The 3M Headset Intercom System, Model C1060, is designed to provide 2-way radio-frequency audio communication in quick service drive-through restaurants and convenience stores.

Misuse of the Model C1060 could result in poor performance and/or undesired operation.

FCC Information

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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Introduction

The 3M Model C1060 Headset Intercom System is a wireless intercom system designed for high reliability, compactness, and ease of service.

The system can be programmed to operate on any one of 16 different channels to provide high-quality audio performance and reduce the possibility of interference between neighboring wireless systems.

System Configurations

The system can be configured in one of five ways depending on the number of menu signs (lanes) at the facility and the type of communication desired.

Single-Lane Standard Communication System

The *single-lane standard communication system* provides standard communication (talk *or* listen) for facilities that have one menu sign.

The system consists of one base station and one or more headsets and battery chargers.

Single-Lane Duplex Communication System

The *single-lane duplex communication system* provides duplex communication (simultaneous talk and listen) for facilities that have one menu sign.

The system consists of one base station and one or more headsets and battery chargers.

Dual-Lane Standard Communication System

The *dual-lane standard communication system* provides standard communication (talk *or* listen) for facilities that have two menu signs.

The system consists of two independent systems - one dedicated to menu sign 1 and the other dedicated to menu sign 2. The headsets are programmed to work with one system or the other and are labeled accordingly (1 or 2).

Dual-Lane Duplex Communication System

The *dual-lane duplex communication system* provides duplex communication (simultaneous talk *and* listen) for facilities that have two menu signs.

The system consists of two independent systems - one dedicated to menu sign 1 and the other dedicated to menu sign 2. The headsets are programmed to work with one system or the other and are labeled accordingly (1 or 2).

Cross-Lane Communication System

The *cross-lane communication system* provides duplex communication (simultaneous talk *and* listen) for facilities that have two menu signs.

The system consists of two duplex systems that are connected to a cross-lane module. The headsets are programmed for either lane 1 or lane 2.

During *off-peak* hours, the cross-lane module can be turned ON to link the two systems and enable one operator to simultaneously talk *and* listen to customers at menu sign 1 or menu sign 2 or with other headset operators.

During *peak* hours, the cross-lane module can be turned OFF to separate the systems and enable menu sign 1 operators to talk to customers at menu sign 1, and menu sign 2 operators to talk to customers at menu sign 2.

Systems Components

The number of system components and the procedures necessary to operate them vary depending on the system configuration. However, four components are common to all system configurations.

Base Station

The base station is the interface between the customer at the menu sign and the headset worn by the operator. See Figure 1.

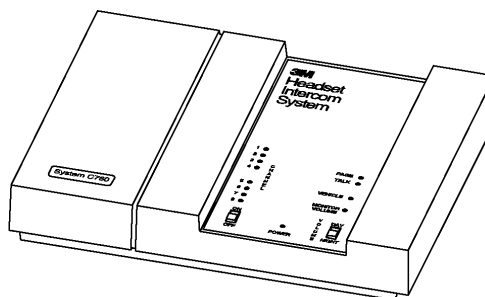


Figure 1. Base Station

Headset

The headset is a wireless, battery-powered, two-way radio used by the operator to communicate with menu sign customers and with other store personnel who are wearing headsets.

Headsets feature a light-weight design to provide for comfort. The headset pads can be easily replaced. See Figure 2.

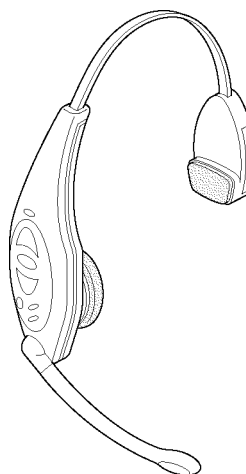
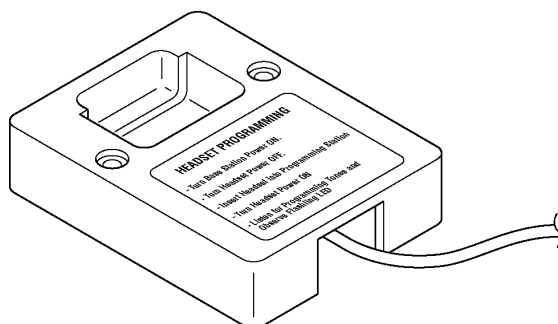


Figure 2. Headset

Programming Station

The programming station is used to program C960 and C1060 headsets to the same channel as the base station. Infrared light is used to transfer program data to the C1060 headset and a separate jack is provided for the C960 headset programming cable. See Figure 3.

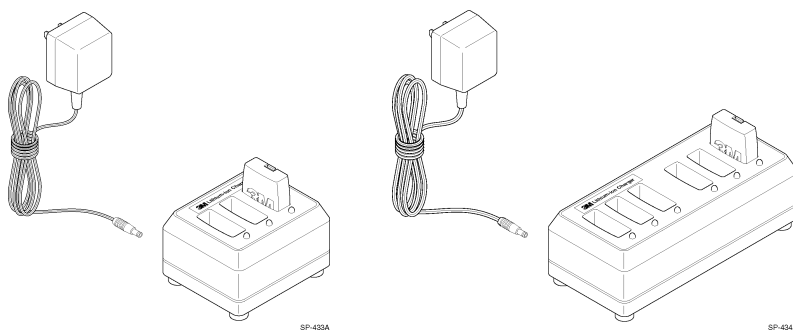


SP-446A

Figure 3. Programming Station

Battery Charger

The battery charger charges headset batteries in approximately 1.5 to 2 hours. The charger is available in 3-slot and 6-slot versions. See Figure 4.



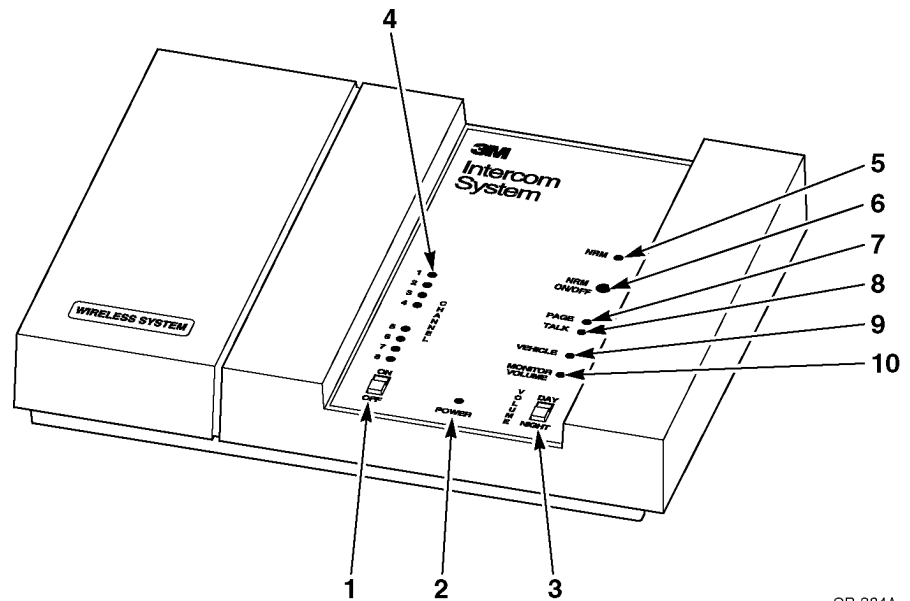
SP-433A

SP-434A

Figure 4. 3-Slot and 6-Slot Battery Chargers

Base Station

The base station controls and indicators are shown below.



SP-384A

Figure 5. Base Station Controls and Indicators

1 ON/OFF Switch

The ON/OFF switch controls power to the base station.

2 POWER Indicator

This indicator lights when the ON/OFF switch is in the ON position.

✓ Note

If for some reason the C1060 headset system does not operate and the system includes an optional wired backup system, turn off the C1060 Base Station to enable the backup system.

3 VOLUME DAY/NIGHT Switch

With the switch in the DAY position, the volume of the menu sign speaker is increased for daytime operation. With the switch in the NIGHT position, the volume of the menu sign speaker is decreased for nighttime operation. (Sound travels further and more efficiently at night.)

4 Channel Indicators

These indicators light to show which of the 8 channels is selected.

5 NRM Indicator

This indicator blinks when the Noise Reduction Module is switched on.

6 NRM On/Off Button

This button turns the optional Noise Reduction Module on or off.

7 Page Indicator

This indicator lights when headset Page communications occur.

8 Talk Indicator

This indicator lights when headset-to-menu sign "Talk" communications occur.

9 Vehicle Indicator

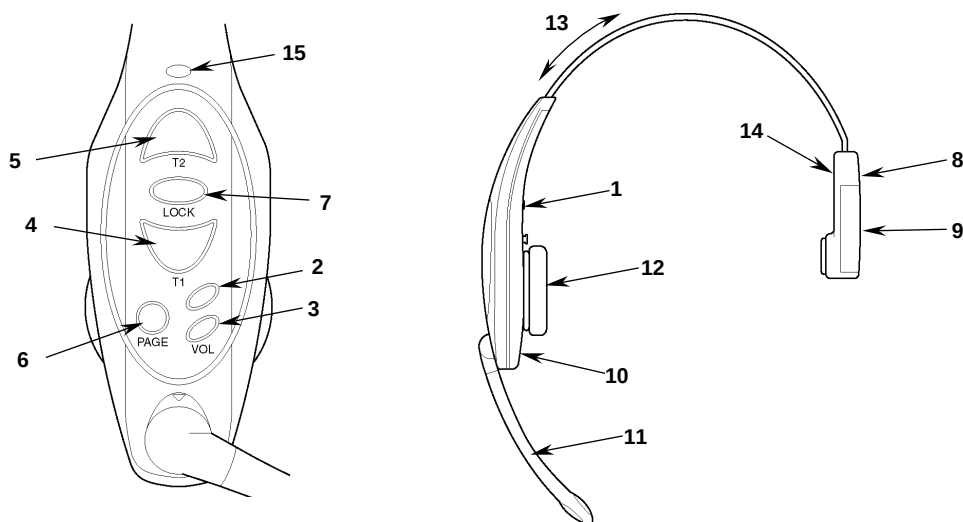
This indicator lights when a vehicle is detected at the menu sign.

10 Monitor Volume Access

This access hole allows for adjusting the volume of the optional monitor speaker.

Headset

The headset controls are shown below.



SP-445A

Figure 6. Headset Controls

1 ON / OFF Switch

Press the switch once to turn on the headset, and press it again (when the headset is on) to turn off the headset.

2 Volume UP ▲ Control

Press the volume up ▲ control to increase the volume in the headset earpiece.

3 Volume DOWN ▼ Control

Press the volume down ▼ control to decrease the volume.

When either volume control is pressed, the headset emits a short tone to indicate the new volume level. There are multiple volume levels from minimum to maximum.

If the headset volume is at its maximum level, a low, continuous tone sounds when the volume up ▲ control is pressed. A low, continuous tone also occurs when the volume reaches minimum level and the volume down ▼ control is pressed.

When the headset is turned on, headset volume automatically returns to the mid-range level. Note that even when set to its lowest level, headset volume is not turned completely off.

4 T1 (Talk Lane 1) Switch

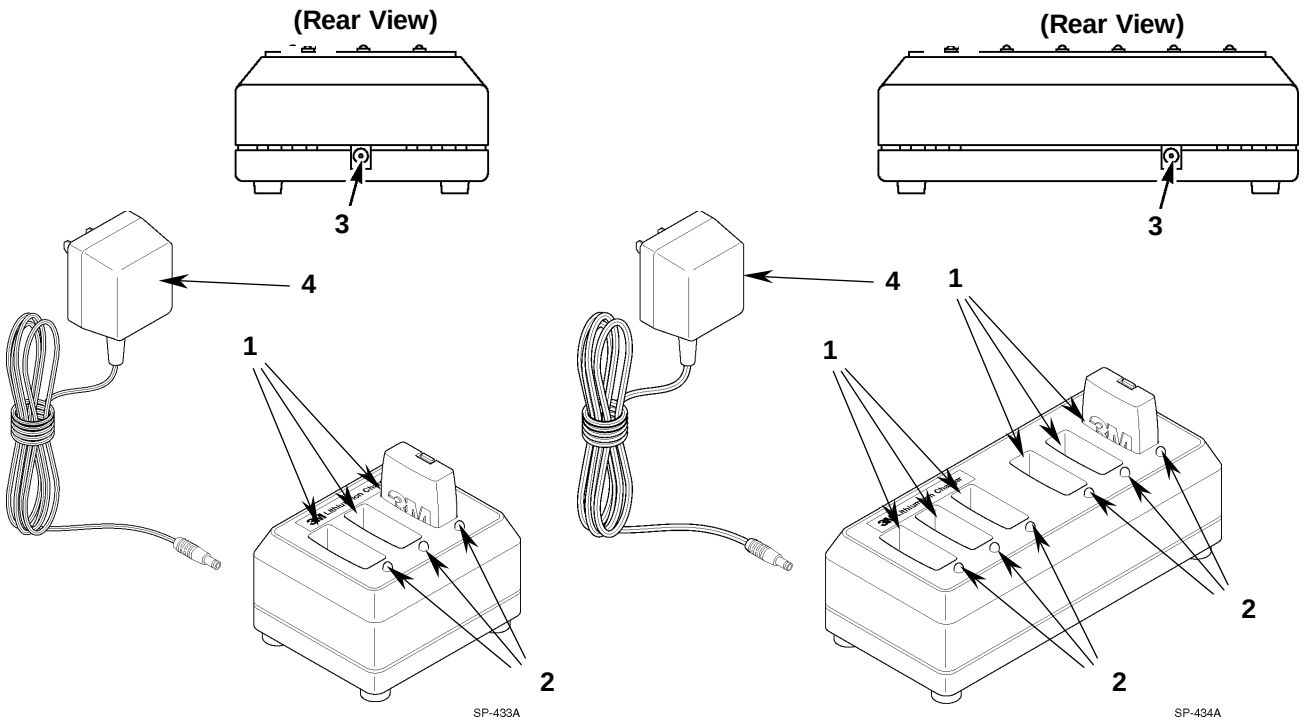
Press and hold the **T1 (Talk Lane 1)** switch to talk to the customer at the menu sign in lane 1. Release the switch to listen.

- | | |
|--|--|
| 5 T2 (Talk Lane 2) Switch | For dual-lane systems, press and hold the T2 (Talk Lane 2) switch to talk to the customer at the menu sign in lane 2. Release the switch to listen.

For single-lane systems, T2 can also be used to talk to lane 1. |
| 6 Page Switch | Press and hold the Page switch to talk to internal personnel without being heard by the customer at the menu sign. Release the switch to listen. (With the switch released, you can hear both menu sign customers and internal paging.) |
| 7 Talk Lock Switch (Hands Free) | For duplex systems, press the talk lock switch once to talk and listen to the customer. This enables hands-free operation. |
| 8 Battery Release | Push the battery release up and hold it there while removing the battery from the headset housing. |
| 9 Battery | This rechargeable battery provides power to the headset. |
| 10 Headset Programming Window | This window accepts the Infrared programming signals from the programming station to allow the headset to be programmed to the same channel as the base station. |
| 11 Microphone | The microphone sends the headset operator's voice to the menu sign or other headset operators while eliminating unwanted background noise. |
| 12 Earphone/Earpad | The <i>earphone</i> is a speaker that broadcasts the voice from the customer at the menu sign or from other headset operators. The replaceable <i>earpad</i> covers the earphone and cushions the operator's ear to provide comfort. Earpad angle adjustment is required |
| 13 Headband Adjustment Slide | The headband adjustment slide is used to increase or decrease the size of the headband.. |
| 14 Battery Side | See Figure 11 for battery replacement . A 1/8 inch thick foam rubber pad cushions the side of the operator's head for comfort. |
| 15 Indicator LED | Indicates operating status of the headset as follows: <ul style="list-style-type: none">– glows green when power is on– glows red when in Talk Lock modeflashes to indicate successful programming |

Battery Chargers

The 3-slot and 6-slot battery charger controls are shown below.

**1 Charging Slots**

The charging slots hold batteries during the recharging cycle.

2 Charging Status Indicators

The charging status indicators light RED or GREEN to indicate charging status: RED indicates the battery is being charged.

GREEN to indicate the battery is fully charged.

4 Power Supply

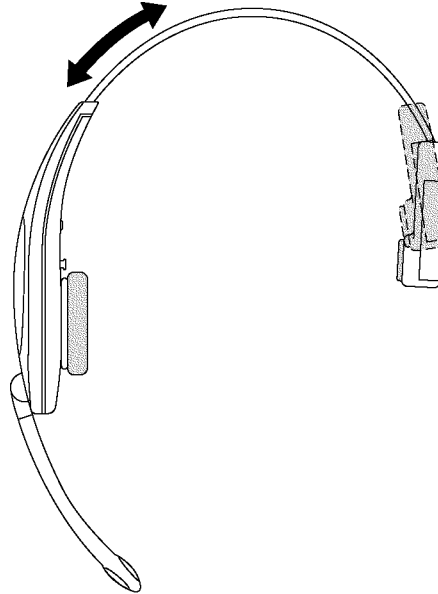
This jack accepts the plug from the power supply cord.

The power supply provides power to the battery charger.

Adjusting Headband Size

Adjust the size of the headband until the ear pad rests against one ear and the battery-side pad rests just above the other ear.

- Slide the headband *out of the headset* to make it *larger*.
- Push the headband *into the headset* to make it *smaller*.



SP-439A _

Figure 7. Headband Size

Positioning the Ear Pad and Microphone

Rotate the microphone boom up or down so that its tip is in line with the corner of your mouth. Do not bend the rubber



SP-450A

microphone boom. See Figure 8.

Figure 8.