

***** USER'S MANUAL *****

FCC ID : K5MRF-520U27F

Federal Communications Commission (FCC) Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

Warning : A shielded-type power cord is required in order to meet FCC emission limits and also to prevent interference to the nearby radio and television reception. It is essential that only the supplied power cord be used.

Use only shielded cables to connect I/O devices to this equipment.

You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

Introduction

Thank you for choosing **Rockfire USB Cyber Voyager (RF-520U)** Gamepad. This user's guide and the accompanying game devices are intended for use under Microsoft Windows 98 and/or later version.

This stylish USB Cyber Voyager is an advanced game control system designed with full ergonomics and equipped with well-positioned buttons to ensure your game play comfort. Moreover it is built with innovative 27 or 433 MHz RF (Radio Frequency) module for the wireless control while playing games.

This user's guide provides you the necessary information for easy installation and basic operation to this powerful gamepad. To make it fully fits your personal game preference, please refer to the manual and get more information about how to program and configure this gamepad.

We sincerely welcome users to send us their suggestions thereby pursuing Rockfire to design many more satisfactory products. If you have any questions on use or require any help, please contact us at anytime through our Internet links.

Website: <http://www.rockfire.com.tw>

E-mail: service@rockfire.com.tw

Package Contents

Your **Rockfire USB Cyber Voyager** package comes with the following items.

Rockfire USB Cyber Voyager Transmitter x 1 *

Rockfire USB Cyber Voyager Receiver (USB interface) x 1 *

GameWizard CD *

User's Guide x 1 *

System Requirement

- 1) IBM PC 586/PentiumII compatibles or higher
- 2) Available USB port or extension USB hub
- 3) CD-ROM drive
- 4) Microsoft Windows 98/ME/2000 recommended

Hardware Overview

Please take a moment to consult the diagram below in order to familiarize with the function of each button on your **Rockfire USB Cyber Voyager (RF-520u)**.

RF receiver with LED indicator*

D-pad and LED (indicator for transmitter)*

Quick-response Action Triggers *

Functioning Buttons *

Channel Selector * (not available for 433MHz)

Operation Reference

1. Gamepad Calibration.

This wireless gamepad need no calibration, there is an exclusive driver for this gamepad along with the software installed in your PC. This driver provides you the convenience to start game play right away once the software and hardware installation are completed.

2. Instant Game play Access

The GameWizard starts to run automatically each time when you boot your computer. It appears as an icon in the "Start Tray", for your instant access game play at anytime as you want. For more details about software operation, please refer to the Help / e-manual inside the CD, or the online manual in the GameWizard to get sufficient information.

3. Directional Pad (D-Pad)

This USB Cyber Voyager game pad equipped with the ultra sensitive directional pad, which offers precise centering and 360-degree movement for your instant maneuver in gaming.

4. Quick-response Action Triggers

There are 2 action triggers positioned at the front of this gamepad, these triggers provide you perfect efficiency in game control. You may program these triggers through the game software or GameWizard as the extra directions control (e.g. the vertical step movement in 3D games) or the prompt firing trigger for individual weapons.

5. Functioning Buttons

There are 12 independent functioning buttons equipped on the up side of gamepad control panel. Such button numbers are sufficient enough for you to control the pop games. You may customize these buttons as different movements, acts or weapons control through the game software or GameWizard to approach the best gaming performance.

6. LED Indicators

The LED indicator of the receiver is always ON when it have been connected to a USB port, while the LED indicator of the gamepad will only flash when any buttons or D-pad is push to function.

7. Channel Selector (None for 433MHz).

The channel selector avails dual player to operate a game software at the same time. Its frequency is preset to accept any interference received, including interference that may cause undesired operation.:

If the receiver is set at Channel A, then the gamepad should be set at Channel A. This logic is applicable for dual player having a second set of Cyber Voyager Gamepad, at this time, the second device is to be set at Channel B.