

Owner's Manual

www.PocketWizard.com

Congratulations on the purchase of your new PocketWizard MultiMAX II digital radio triggering system

The PocketWizard MultiMAX II is a microprocessor-based radio slave system that uses advanced digital signaling to increase triggering range, reliability and reject radio noise from other sources. Since it utilizes Transceiver technology, it is both a transmitter and a receiver all in one. It is the most innovative and advanced wireless solution in the photographic industry.

As a stand-alone unit, the MultiMAX II offers precision special effects functions not available in any wireless triggering device. It incorporates integrated Trigger Timme Control software, True Trigger Confirmation and Selective Quad Triggering, all of which offer solutions to photographic challenges that hinder today's photographer's creativity. Unparalleled in features and performance, the PocketWizard MultiMAX II is more than just a radio slave. Welcome to Digital Wireless Freedom!

Manufactured in the United States of America by:
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To find the correct PocketWizard brand cables for your flash and cameras, and to experience other products like the Plus II, please visit www.PocketWizard.com or your local photography dealer.

This US frequency MultiMAX II is compatible with all US frequency PocketWizard products. It is not frequency compatible with CE or JAPAN PocketWizard products. Verify frequency compatibility before purchasing. Some products are not manufactured on every frequency. Always operate within local radio regulations.

THE FCC WANTS YOU TO KNOW: WARNING

: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

NOTE

: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. Mounting and cable connections detailed in this document represent the intended usage, however, there is no guarantee that interference will not

occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

1. Reorient or relocate the receiving antenna.
2. Increase the separation between the equipment and the receiver.
3. Consult the dealer or an experienced radio or television technician for help.

This device complies with Part 15 of the FCC rules and also with RSS-210 of Industry Canada. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

340.00 – 354.00 MHz, US FCC/IC

433.42 – 434.42 MHz, CE

Transceiver FCC ID Number: KDS-PW2-201

Transceiver Canada IC: 2170A-PW201

ICONS USED IN THIS MANUAL

Read the information following this icon. It shows important notes about the subject being discussed.

Follow this icon for more detailed information on the subject in another section.

Find valuable tips and techniques with this icon.

Warning or caution.

Refer to www.pocketwizard.com for updated information.

FEATURES

Communication Technology

Full Digital Radio Communication

Microprocessor controlled

32 digitally coded channels

Complex 16 or 24 bit coded signal

Selective Quad-Triggering

Basic Features

Built-in hot shoe

1/4-20 female mounting thread

Built-In AC adapter jack (see Page 49 for ordering information) Illuminated LCD panel

Illuminated soft touch keypad

60 Hours battery life (depending on usage)

Sync speeds up to 1/250 with focal plane shutter, 1/500 with leaf shutter

Fast Mode syncs up to 1/1000 with compatible cameras and flashes

Adjustable contact closure time

Compatible with all US frequency PocketWizard products (see Page 7)

Protects cameras from high sync voltage

Customizable audible beep settings

Weighs less than 5.5 ounces with batteries

USB port for future upgrades

Special Features

Transceiver Technology

True Confirmation

Quad-Triggering Confirmation on all four zones

Flash Confirmation with Optional Cable on all four zones

Trigger Time Controller Software

Rear Curtain Sync

Precision Delays

Intervalometer
Multipop
Lag Time Measurement
Multiple Camera Equalization
SpeedCycler
Relay Mode

MULTIMAX II PART REFERENCE

Status Light

PORT 2
Output

PORT
Input / Output

LCD (Liquid Crystal Display)

Flexible Antenna

Lanyard Loop

Battery Door Latch

1/4 - 20
Tripod Mount

USB Port See page 49 for AC power information.

Power / TRANSMIT / RECEIVE
Mode Switch

Zone / Menu / Numeric Entry Keys

Battery Door

ACC Port

Channel / Numeric Entry UP / DOWN Keys

TEST Button

MENU Key

Back Light / Key Lock

Hot Shoe Input

LCD INFORMATION

Battery Level

Frequency Locked

Beep Mode

Channel

Transmitter

Default Power On Screen

Receiver

Default Power On Screen

Main Menu

Default Screen

CONTROLS

Power Switch

- TRANSMIT = Unit is powered on in TRANSMITTER (TX) mode
- RECEIVE = Unit is powered on in RECEIVER (RX) mode
- OFF = Unit is powered OFF

Keypad

- A B C D L = Selects Quad-Triggering Zones and Local. Also used in menu navigation and numeric entry
- TEST = Triggers MultiMAX II. Press to test operation or to trigger remote units and/or attached cameras/flashes
- Illuminates LCD and keypad. Hold down for key lock. Pressing it while in any menu will bring you back to the Main Screen.
- */MENU = enters menus, and is used to enter or select items.
- Used for menu selection, selecting channels and numeric entry.

Power Switch

Keypad

Port 1, Port 2, Status LED

Port 1 / Port 2

- CAMERA / PORT 1

Input from camera sync terminal, external trigger button, Flash Confirmation Cable, or other device

Output to camera motor drive, flash, or other device

- FLASH / PORT 2 = Output to flash, camera motor drive, or other device

Status LED

Displays the following information:

- Blinking every few seconds = power on, ready for trigger
- Blinking in sync with trigger = normal triggering
- Steady =

continuously triggered from radio, hot shoe, or PORT 1
performing delay or contact time

- Once every two seconds = performing Intervalometer or Multi-pop function
- Dark = power off or poor battery condition

GETTING STARTED

Please pay attention to the following safety warnings:

- Operating temperature: above -15° C (5° F) and below 50° C (120° F)
- Storage temperature, without batteries: above -30° C (-22° F) and below 85° C (185° F)
- Remove batteries during storage.
- Battery Requirements: IEC:LR6 (AA) Size
- Do not remove instrument covers during operation.
- Do not operate the device in the presence of flammable gases or fumes. Operation of any electrical instrument in such an environment constitutes a definite safety hazard.
- There are no user serviceable parts inside the MultiMAX II. Do not install substitute parts or perform any unauthorized modification of the instrument. Refer servicing only to qualified and authorized personnel.

Red LED's are used for dim light application and do not indicate a hazardous status.

- The MultiMAX II is an accessory device for cameras and flashes.

Do not use this product in a manner not specified in documentation.

Battery Information

CAUTION: Turn OFF your equipment (PocketWizard units, electronic flash units, cameras, etc.) before making connections or changing batteries.

Install 2 fresh AA (IEC:LR6) batteries into the MultiMAX II. Make sure to note proper

polarity. Alkaline batteries are recommended. Rechargeable batteries will also work, though operation time may be reduced.

WARNING ⚠ To avoid battery leakage, follow these guidelines:

- Always remove the batteries when the unit is not in use for extended periods of time, or during shipping or long distance travel.
- Never mix old and new batteries. Always use a fresh pair of matched batteries.
- Always change batteries promptly at the first indication of low battery operation.
- Do not use or leave the unit in extreme temperature or humidity situations.

See - Technical Information for normal operating and storage temperatures.

Erratic unit behavior or malfunction may occur if batteries are inserted while the power switch is set to either RECEIVE or TRANSMIT. Always make sure the power switch is set to OFF before changing or inserting batteries.

Battery Life

The MultiMAX II displays remaining battery life with a 3 segment battery icon in the upper left corner of the LCD:

3 segments displayed = batteries are fresh/new

2 segments displayed = batteries are good

1 segment displayed = replace batteries soon

0 segments displayed = install fresh/new batteries immediately

With one set of standard Alkaline batteries the MultiMAX II will operate for approximately 60 hours. When using Intervalometer or Multipop modes exclusively, battery life can be 200 - 300 hours. This time may vary depending on temperature, battery type, and the quality of batteries used. Extensive use of back light, speaker, or extended trigger contact times will consume the batteries at a faster rate.

The MultiMAX II continually regulates the battery power which gives excellent performance throughout the life of the batteries. The unit will continue to function normally until the batteries are nearly exhausted.

The MultiMAX II voltage regulation is very efficient. There is only a small benefit when using Lithium batteries. Lithium batteries are designed for the quick burst high current draw found in cameras and portable flash devices. Expect only a 10 - 20% longer battery life (approximate) over Alkaline batteries when using Lithium batteries.

MOUNTING

Mount a remote MultiMAX II using any of the included methods.

See Sustaining High Performance (page 53) for more mounting information.

VELCRO™

For attaching to flashes, brackets, cameras, etc.

1/4-20 Mount

For tripods, mounting arms, isolation bars, brackets, etc.

Shoe Mount

For mounting on a bracket shoe, cold or dead shoe, etc.

Lanyard

For hanging from a light stand, flash handle, tripod knob, belt, etc.

QUICK SETUP - BASIC RADIO SLAVE OPERATION

Basic Setup for Remote Flash

Turn off all equipment before installing batteries or making connections!

1. Install 2 AA batteries in each MultiMAX II
 2. Connect camera to first MultiMAX II:
 - a. Slide unit into camera hot shoe
 - or -
 - b. Use sync cable to connect camera's PC terminal to CAMERA / PORT 1
 3. Connect flash to second MultiMAX II
 - a. Use flash cable to connect flash unit's sync terminal to FLASH / PORT 2
 4. Turn both MultiMAX II units on
 - a. Set power switch on MultiMAX II attached to camera to TRANSMIT mode
 - b. Set power switch on MultiMAX II attached to flash to RECEIVE mode
 5. Set both MultiMAX II units to same channel and Quad-Triggering zone
 - a. Use ?? to set channel (default is CH: 17)
 - b. Use A B C D L to select Quad-Triggering zones (default is TRANSMIT = A B C D L, RECEIVE = A)
 6. Turn camera and flash on
 7. Press TEST button on MultiMAX II (set for TRANSMIT mode) and release. Confirm remote flash triggers.
- You're all set! Use the camera normally.

Triggering Multiple Flashes With Multiple RECEIVE Units

Multiple remote flash units may be triggered in sync with each other.

1. Install batteries in each additional MultiMAX II unit
2. Use flash cable to connect each additional flash unit's sync terminal to FLASH / PORT 2

3. Set power switch on each additional MultiMAX II unit to RECEIVE mode
 4. Set all MultiMAX II units to same channel as TRANSMIT unit
- You're all set! Use the camera normally.

Connecting MultiMAX II (set for TRANSMIT mode) to Flash

A flash can be connected to a MultiMAX II (set for TRANSMIT mode). It will trigger in sync with the remote flash units. This flash is called the local flash and is usually mounted on a camera bracket.

1. Use a flash cable to connect the flash unit's sync terminal to FLASH / PORT 2 of the MultiMAX II (set for TRANSMIT mode)
 2. Use the L key to enable or disable the Local flash
- You're all set! Use the camera normally.

Using a local flash this way protects the camera from high voltages. See the Specifications section, Page 49, for more information.

STANDARD RADIO OPERATION

Transceiver Control

The MultiMAX II operates as either a transmitter or a receiver. To use the MultiMAX II as a Transmitter (sending device) set the power switch to TRANSMIT. To use the MultiMAX II as a Receiver set the power switch to RECEIVE.

There is a special mode that enables a MultiMAX II to automatically switch from RECEIVE to TRANSMIT then back to RECEIVE while triggering a remote camera. Read the Relay Mode section, Page 39, for more information.

Channels

The MultiMAX II is a 32 channel digital radio slave. Each MultiMAX II channel represents a digital code transmitted on specific PocketWizard radio frequencies. This enables many photographers to work in the same area. It also enables a photographer to control multiple remote devices (cameras, flash units, etc).

A MultiMAX II (set for TRANSMIT mode) will trigger any number of MultiMAX II units (set for RECEIVE mode) set to the same channel. Units set to different channels will not interfere with each other.

From the main screen press the ?? keys to change channels.

Some MultiMAX II features are only available on higher channels. Refer to the table below for features / channels availability:

Features	Channels 1-16	Channels 17-32
Digital Radio Signal.	X	X

Delay including Rear Curtain Sync	X	X
Intervalometer	X	X
Multipop	X	X
Relay Mode	X	X
Selective Quad-Triggering	X	
Confirmation (Radio and Flash)	X	
Fast Mode	X	
SpeedCycler	X	

Compatibility

MultiMAX II channels are compatible with all PocketWizard radio slave products per the table below:

Digital Radio Model MultiMAX II Compatible Channels

Older MultiMAX II units 1-16

17-32 Quad-Triggering or Fast Mode

PocketWizard 10 Channel Classic 1-10

PocketWizard 16 Channel Classic 1-16

PocketWizard Plus PocketWizard Plus I 1-4

PocketWizard MAX 1-16

17-32 Quad-Triggering or Fast Mode

Sekonic Digital Radio Transmitter Module RT-32 (L358, L608, L608 CINE) 1-16

17-32 Quad-Triggering

Sekonic Digital Radio Receiver RR-4 1-4

Sekonic Digital Radio Receiver RR-32 1-16

17-32 Quad-Triggering or Fast Mode

Calumet Radio Equipped Turbo Filter 1-9

Profoto Flash Packs with built-in PocketWizard Receivers 1 ÷ 16

1 ÷ 32 Quad-Triggering

Norman Flash Packs with built-in PocketWizard Receivers 1 ÷ 16

1 ÷ 32 Quad-Triggering

Dyna-Lite Flash Packs with built-in PocketWizard Receivers 1 ÷ 16

1 ÷ 32 Quad-Triggering

Kodak DCS Pro 14n, DCS Pro 14nx, and DCS Pro SLR/n Digital Cameras with PocketWizard Upgrade 1 ÷ 16

1 ÷ 32 Quad-Triggering

Nikon D1 series with PocketWizard Upgrade 1 ÷ 16

1 ÷ 32 Quad-Triggering

The digital radio design of the MultiMAX II will enable it to be fully compatible with future PocketWizard products.

PocketWizard manufactures products for 3 different world frequencies: US, CE, and JAPAN. Not every product is manufactured for every frequency. Products manufactured for one world frequency are NOT compatible with products from another. Make sure to order products that are compatible with the frequency you already own, or are legal for use in your world region.

Selective Quad-Trigging (A B C D keys)

This powerful feature is used to individually control up to 4 sets of MultiMAX II units (set for RECEIVE mode) on the same channel. Each keypad letter, A B C D refers to an individual zone. Each zone can be independently selected or deselected from a MultiMAX II (set for TRANSMIT mode).

Follow the steps below to test Quad-Trigging:

1. Set one MultiMAX II to TRANSMIT mode
2. Set up to 4 MultiMAX II units to RECEIVE mode (same channel as TRANSMIT unit)
3. Using the A B C D L keys set each RECEIVE unit to a different zone
4. On the TRANSMIT unit use the A B C D L keys to select which zones will trigger. The zone is selected when the letter is displayed on the LCD screen. The zone is deselected when a dot appears where the letter would be displayed.
5. Press the TEST key on the MultiMAX II (set for TRANSMIT mode) unit to trigger the selected zones

Any number of MultiMAX II units (set for RECEIVE mode) may be set to the same channel and zone, and will trigger simultaneously. Selective Quad-Trigging is only available on channels 17 and higher.

TRANSMIT unit Channel: 17

Zones: A, B, and Local

RECEIVE unit Channel: 17, Zone: A

RECEIVE unit Channel: 17, Zone: B

Classic Channels

Classic channels are compatible with early PocketWizard models and the PocketWizard Plus. Selective Quad-Trigging is only available in channels 17 through 32. In channels 1 through 16 the display will show CLASSIC CHANNEL and zones A B C D do not appear. The A key simply toggles the remote receivers on or off and is displayed on the main screen as R. It is not possible to toggle both the remote (A key) and the local flash (L key) off at the same time when using a CLASSIC CHANNEL. Operation on

these channels is identical to the function of the LOCAL / BOTH / REMOTE switch found on PocketWizard Plus and Classic Transmitters.

TRANSMIT unit set to CLASSIC CHANNEL 4
Remote and Local selected

L Key = On any channel the L key toggles the local flash on or off in a MultiMAX II (set for TRANSMIT mode).

See the Connecting MultiMAX II (set for TRANSMIT mode) to Flash section, Page 16, for more information.

The L key toggles Relay Mode when using a MultiMAX II (set for RECEIVE mode). See the Relay Mode section, Page 39, for more information.

True Confirmation

Because the MultiMAX II is a true transceiver it automatically confirms triggering. It can perform this on two levels: it confirms the round trip radio signal and can confirm actual flash sync with an optional flash confirmation cable. It does this for all Quad-Triggering zones on every trigger. Confirmation is indicated visually on the main screen and audibly using beep modes.

For audible confirmation settings see the Beep Menu section, Page 28.

Radio

Radio confirmation is displayed on TRANSMIT units in the A B C D area of the LCD. An inverted letter shows an error. A normal letter shows confirmation.

During normal operation the display will show selected and active A B C D zones not inverted. Confirmation will occur on every trigger and only in the event of an error will the zone letters invert.

Optional Flash Confirmation Cable

Using the flash confirmation cable the MultiMAX II can confirm flash sync for all four zones on every trigger.

1. Attach flash confirmation cable to PORT 1 for each MultiMAX II (set for RECEIVE mode)
2. Locate the sensor so that it can only see the flash from the correct flash unit
3. Press the TEST button on a MultiMAX II (set for TRANSMIT mode) to test flash confirmation. Correct flash confirmation is displayed on the main screen with a flash icon to the right of each zone performing flash confirmation. In the event of an error

(either no flash was detected or the radio link was incomplete) the zone letter and the flash icon will invert

A MultiMAX II (set for TRANSMIT mode) will look for RECEIVE units and confirm the radio link after each of these operations:

- Every trigger
- Power on or switch from RECEIVE to TRANSMIT
- Channel change
- Zone change (including L)
- Exiting the menu system

Confirmation can only be performed using MultiMAX II units on channels 17 and higher. PocketWizard Plus, Classic, and the original MAX do not perform confirmation.

True Confirmation is designed to work with one MultiMAX II (set for RECEIVE mode) per zone. Multiple RECEIVE units set to the same channel and zone will not individually confirm and may cause incorrect confirmation errors. If multiple MultiMAX II units (set for RECEIVE mode) on the same channel and zone are a mix of flash and non-flash confirmation units then accurate flash confirmation will not be reported.

The following table shows how confirmation works in different modes:

MultiMAX II Mode Radio and Flash Confirmation

A RECEIVE unit using Selective Quad-Triggering	Provides normal radio and / or flash confirmation
--	---

A RECEIVE unit set to a Delay mode	Will not provide confirmation
------------------------------------	-------------------------------

A RECEIVE unit set to FAST MODE	Confirms on zone A only
---------------------------------	-------------------------

A RECEIVE unit set to Intervalometer or Multipop	Provides radio confirmation before the first interval only
--	--

Note: Older MAX and MultiMAX II units set to FAST MODE will not confirm on any zones.

MENU SYSTEM

Navigation

Many functions of the MultiMAX II are accessed through easy-to-navigate menus. Press */MENU to enter the menu system. Menu items are selected by using the A B C D L keys. You can also use the ^v keys to highlight the menu item you want, then press */MENU to select.

While within the menus the */MENU key performs two functions:

- If a menu is displayed, pressing */MENU will select the highlighted item. Use the key to exit the menus at any time.
- If a numeric entry is displayed, pressing */MENU stores the displayed number in memory and proceeds to either the next input screen or the main screen depending on mode.

In the next chapters many of the headings will be followed by /MENU and some letter combinations. These are quick references for the keys to press to get to that function fast.

Numeric Entry

Several menu items require a number or value to be entered. Numeric entry is performed with

A B C D and ^v keys. The A B C D keys each select and add 1 to a specific digit as follows:

A D selects and adds 1 to the 4th digit from the right

B D selects and adds 1 to the 3rd digit from the right

C D selects and adds 1 to the 2nd digit from the right

D D selects and adds 1 to the rightmost digit

Once a digit has been selected, use the ^v keys to adjust the number. Press and hold ^v for faster entry.

Numbers entered in this fashion are saved when the */MENU key is pressed and will remain saved even after power is turned off. If the unit is powered off while a numeric entry screen is displayed, the displayed number will not be saved.

L can also be used in Numeric Entry. In some cases, D and L select the same digit

To perform a Lag Time Measurement, use Equalize Mode (see Page 34) which requires that the MultiMAX II be set for RECEIVE

To quickly get to the lowest setting press and release the A key once (selects the highest digit) then press and hold the ? key.

MAIN MENU

From the main screen press */MENU to enter the Main Menu. The ^v arrow keys can be used to highlight a menu function. Press */MENU to select that function. You can also press the corresponding letter as listed below.

A: Advanced Menu D */MENU A

Press A to enter the Advanced Menu. The Advanced Menu contains Delay modes (including Rear Curtain Sync), Intervalometer, Multipop, and SpeedCycler modes.

B: Basic Settings Ð */MENU B

Press B to enter the Basic Settings menu. It contains Contact time and Beep menu.

Main Menu Go Advanced

Main Menu Go Normal

C: Counter Menu Ð */MENU C

Press C to enter the Trigger Counter Menu which contains Counter direction, and other counter functions: Reset / Clear, Disable, and Load.

D: Go Advanced Ð */MENU D

D: Go Normal Ð */MENU D

Press D to toggle between the last Advanced mode used and Normal mode.

This function enables a quick return to standard or normal operation from an advanced function. The settings of the advanced function are saved.

Go Normal is a quick way to get to standard radio slave operation after using advanced functions and menus. Use this function to - turn off an advanced mode and use the MultiMAX II as a radio slave only.

BASIC SETTINGS

Press */MENU B to enter the Basic Settings menu. Press the corresponding letter for the setting you wish to adjust.

A: Contact Time Ð */MENU B A

Contact time is the length of time that CAMERA / PORT 1 or FLASH /PORT 2 outputs remain contacted. The default Contact Time of 0.08 is enough to trigger most camera motor drives and flashes. Many photographers will never need to adjust this number.

Contact time is how long the internal switch is held closed. For example, if the contact time is set to 3 seconds and a camera motor drive is attached to a MultiMAX II, when the MultiMAX II triggers the camera it will hold the contact for 3 seconds. This is identical to pressing and holding the camera's trigger button for 3 seconds. The contact time starts as soon as any input is complete. Input can be from any of the following sources: TEST button is pressed, hot shoe is triggered, or radio trigger is received. Additional triggers occurring during contact time are ignored.

Contact time is NOT the length of time a MultiMAX II (set for TRANSMIT mode) will send a radio triggering signal. Contact time affects PORT 1 and PORT 2 only and does not affect radio trigger transmission. Pressing and holding TEST on a MultiMAX II (set for TRANSMIT mode) will continuously send the radio trigger signal and hold the contact on a MultiMAX II (set for RECEIVE) as well as the TRANSMIT unit. When the TEST button is released each unit's contact time will then begin.

Basic Settings Menu

Set Contact Time Screen

0.08 seconds can theoretically accommodate shooting with remote flash up to 12 FPS (Frames Per Second), however testing with your specific equipment may be required. Setting the Contact Time to 0.01 seconds will work with most cameras and flashes, and offers the fastest FPS (up to 30) with some PocketWizard products. For more information about maximum frame rates and optimum settings, please visit the User Forum of our website at: www.pocketwizard.com

For triggering remote cameras, a longer contact time allows for continuous repeatable motor drive triggering (example: 5 frame bursts every trigger). It also allows for controlled bulb exposure.

- Example of Burst Shooting: If a remote camera is capable of firing 3 frames per second in continuous motor drive, then a contact time of 1 second will always result in this remote camera triggering for 3 exposures
- Example of Bulb / Shutter Held Open: Set the contact time for the desired bulb exposure time and set the camera to bulb or B mode. When triggered the shutter will remain open for the contact time

For triggering a remote flash contact time can act as a flash recycle lockout.

- Example of Flash Recycle Lockout: To guarantee that a flash cannot be triggered faster than its recycle time, set the contact time to be just longer than the recycle time

This method of flash recycle lockout does not work with all flash systems as some will not recycle while the sync contact is held. See Recycle Lockout in the Applications of Advanced Functions section, Page 41, for another recycle lockout method.

If you are using Intervalometer or Multipop modes, read these sections, Page 36 and Page 37, for information on these modes and how they interact with Contact Time.

B: Beep Menu Ⓚ*/MENU B B

This menu controls the beep functions of a MultiMAX II. Press

the corresponding letter to set the desired function of the built-in speaker.

A: Beep on All ⓓ */MENU B B A

MultiMAX II will beep on all triggering, confirmation errors, and zero counts as indicated below as well as on any key pressed.

B: Beep on Trigger ⓓ */MENU B B B

Beep on Trigger performs the same beeps as Beep On All minus the double beep when the Counter hits zero in Count Down, Multipop, or Intervalometer modes. Unit will beep when triggered by TEST button, PORT 1, a Radio Trigger, or the Hot Shoe per the table.

Beep Characteristic Indicates

Single Short Beep Indicates Proper Confirmation

Single Long Beep Indicates Trigger Error

Single Very Short Beep When any Key is pressed

C: Beep on Zero / Error ⓓ */MENU B B C

The MultiMAX II unit will not beep on normal triggering. The MultiMAX II will beep only when the counter reaches zero and on confirmation errors in the following manner:

Beep Characteristic Indicates

Single Long Beep Indicates Trigger Confirmation error or remote MultiMAX II (unit set for RECEIVE mode) has reached zero count

Double Long Beep Indicates MultiMAX II has reached zero count

Single Short Beep Any Key is pressed except TEST

A MultiMAX II (set for RECEIVE mode) set to Beep on Zero / Error or set to Beep on All will indicate a confirmation error if the unit is also set to count down and the counter reaches zero. See the Counter section, Page 30, for more information.

D: Beep Disable ⓓ */MENU B B D

Turns off all beep functions. Unit will not beep.

C: LCD Contrast Adjustment ⓓ */MENU B C

Enters the LCD Contrast Adjustment screen. Use ?? to adjust the contrast. Contrast can be affected by temperature. Setting the contrast to a middle setting is recommended for most situations.

D: RESET - */MENU B D

Resets the unit to factory defaults. CLEAR/RESET is performed as if you held C on power up (see Page 52 for more information on Factory Defaults). You will be asked to Press C to confirm. Pressing any other key (except TEST) will cancel the reset

operation.

COUNTER MENU

Press */MENU C enter the Counter Menu. This menu controls the counter functions of the MultiMAX II. The counter can show the total number of triggers. Count is incremented on every trigger from any source: PORT 1, TEST button, Hot Shoe, or Radio Trigger.

A: Count Up + Reset ⌫ */MENU C A

Count is set to COUNT UP (example: 0,1,2,3,...) and the counter is reset to 0. The main screen will display COUNT ^: 0.

B: Count Down + Reset ⌫ */MENU C B

Count direction is set to DOWN (example: 10,9,8,7,...), you are prompted to enter a count, then the counter is reset. The main screen will display COUNT R: XXXX

The count down function could be used to indicate the number of remaining frames for a remote camera.

C: Clear / Reset ⌫ */MENU C C

Count direction is not changed. Counter is reset to 0 if count direction is set to up, or the counter is reset to the load value if count direction is set to down. If the counter is disabled, then this function will enable the counter using the last count direction set. The Counter is cleared and reset in this fashion when the unit is powered down.

Counter Menu

TRANSMIT unit set to Count Up

Load Counter Screen

Use * C C as an easy to remember quick key combination for fast counter reset.

D: Disable ⌫ */MENU C D

Counter is disabled and is not displayed on the main screen. While disabled the counter does not count.

ADVANCED MENU

Press */MENU A to enter the Advanced Menu. This menu contains the advanced functions of the MultiMAX II.

Precision timing and sequencing operations are available in this menu.

Press */MENU D to cancel advanced functions and return to normal mode. See the section on D:Go Advanced and D:Go Normal, Page 25.

A: Delay Menu ⌫ TRANSMITTER ⌫ */MENU A A

Enters the delay menu for MultiMAX II units (set for TRANSMIT mode).

Delay menus, with the exception of Rear Curtain, require numeric entry. See the Numeric Entry section, Page 24.

All delay screens (numeric entry or rear curtain) are instantly active and triggering can occur while these screens are displayed. A value displayed on these screens will be used immediately on trigger. This is useful for fine tuning a delay or adjusting rear curtain sync.

The maximum delay is 9.9999 seconds. For longer delays see the Intervalometer section, Page 35.

A: Remotes + PORT 2 D^* /MENU A A A

Enters the numeric entry screen. Delays the remote units and PORT 2. Remote units and PORT 2 will fire at the same time after the displayed delay. PORT 2 will remain contacted for the set contact time. On the main display a small letter D will appear over the right of the large L to show that the Local output (PORT 2) will be delayed.

Pressing L will toggle the Local output (PORT 2) on and off, but the small D will remain.

RECEIVE unit Advanced Menu

TRANSMIT unit Advanced Menu

TRANSMIT unit Delay Menu

TRANSMIT unit Remotes + PORT 2 delayed

B: Remotes Only D^* /MENU A A B

Enters the numeric entry screen. Delays the Radio remote units only. PORT 2 will trigger immediately. Remote units will trigger after the displayed delay. If the contact time for the MultiMAX II (set for TRANSMIT mode) is longer than the delay, PORT 2 will remain contacted for the delay time rather than the contact time.

C: Rear Curtain D^* /MENU A A C

Enters the Rear Curtain screen. Use this mode to trigger the flash at the end of an exposure rather than at the beginning. In this mode both the Radio remote trigger and PORT 2 are delayed.

Use the $\wedge$ v keys to set the rear curtain sync time equal

to the camera's shutter speed. Common rear curtain sync times are available per the table below:

Rear Curtain Screen

Rear Curtain Sync Time	Decimal Equivalent	Actual Delay Used
1/1 1 second	0.98 seconds	
1/2 0.5 seconds	0.49 seconds	
1/4 0.25 seconds	0.24 seconds	
1/8 0.125 seconds	0.119 seconds	
1/15 0.0667 seconds	0.062 seconds	
1/30 0.0333 seconds	0.029 seconds	
1/60 0.0167 seconds	0.014 seconds	

For rear curtain sync times other than the ones displayed above, or for fine tuning rear curtain times for your specific equipment, press */MENU to return to the main screen. Press */MENU A A A (see the section A:Delay Remotes + PORT 2, Page 31) and adjust the delay number as needed.

A: Delay Menu - RECEIVER ⓓ */MENU A A

Enters the delay menu for a MultiMAX II (set for RECEIVE mode). Each RECEIVE unit can have its own delay for sequences or for synchronization. To easily delay all RECEIVE units the same amount, use the Transmitter's delay.

RECEIVE units set to delay do not perform confirmation.

A: PORT 1 + PORT 2 ⓓ */MENU A A A

Enters the numeric entry screen. PORT 1 and PORT 2 are delayed the same amount and trigger simultaneously after the set delay time. Both ports remain contacted for the set contact time. Triggers can come from either the TEST key or a radio trigger from any PocketWizard Transmitter. On the main display a small letter D will appear to denote that PORT 2 will be delayed.

Pressing L will toggle Relay Mode on and off but PORT 2 will still trigger after the set delay. See the Relay Mode section, Page 39, for more information.

B: PORT 2 ⓓ /MENU A A B

Enters the numeric entry screen. PORT 1 triggers immediately upon pressing TEST key or Radio Trigger. PORT 1 contact is held for the set delay time. PORT 2 triggers after the set delay time and contact is held for the set contact time.

RECEIVE unit Delay Menu

RECEIVE unit PORT 1 + PORT 2 delayed

C: Equalize ⓓ */MENU A A C

Equalize Mode is a specialized delay mode for synchronizing multiple cameras to one flash. This mode is designed to work with shutter speeds up to 1/125 on some cameras, but there are many factors that could affect operation.

This is the only place where Lag Times can be measured.

Read the Camera Equalization section, Page 42, before continuing.

Equalize mode is designed to be used with at least 3 MultiMAX II units (set in RECEIVE mode). Two or more MultiMAX II units will be attached to cameras and one MultiMAX II will be attached to a flash unit. A MultiMAX II or other PocketWizard TRANSMITTER will be used to trigger the system.

1. Place a MultiMAX II (set to RECEIVE mode) on the camera hot shoe or attach cable from camera's PC terminal to PORT
2. Attach cable from PORT 2 to camera's motor drive. If available, use a Pre-Trigger cable (more information in the Camera Equalization section).
3. If the Equalize Screen is not displayed then press */MENU A A C from the main screen to enter Equalize Mode. This enters the numeric entry screen and 0.1500 seconds are displayed
4. Press the TEST key. The camera should trigger and a lag time (camera triggering delay) will be measured and displayed. Press TEST every few seconds for 5 to 15 exposures until you see the fastest lag time (lowest number displayed) for the camera
5. Press the /MENU key to return to the main screen. A delay value will be displayed. This number is a calculated number and will differ from the lag time you saw on the previous screen
6. Repeat steps 1 through 5 for each camera to be equalized. Use one MultiMAX II (set for RECEIVE mode) per camera.
7. Attach a MultiMAX II (set for RECEIVE mode) to a flash unit.
8. From the main screen press */MENU A A C. When the numeric entry screen appears with 0.1500 displayed, simply press */MENU to return to the main screen. Do not adjust the number and do NOT press TEST. The main screen will show a delay of 0.1500
9. Press TEST on any PocketWizard Transmitter to trigger this equalized system

B: Intervalometer (Time Lapse Photography) Ð */MENU A B

Enters the Intervalometer interval setting screen. Intervalometer can be used to trigger a flash or a camera at a set interval (time gap between triggers) for a set number of triggers. The interval time is set in HH:MM:SS format (Hours:Minutes:Seconds) up to a maximum of 99:59:59.

While Intervalometer is running, it will display a count

down time until the next trigger on the main screen. Also, TRIG will be displayed on the main screen in inverse video as the PORTs are being triggered.

Intervalometer Mode Set Interval Screen

1. From the main screen press */MENU A B to enter the numeric entry screen
2. Enter the interval or time gap between triggers
3. Press */MENU to proceed to the next screen
4. Enter the count or number of triggers
5. Press */MENU to return to the main screen. The interval will be displayed, and the count will show the number of triggers to be executed.
6. Press TEST or trigger MultiMAX II via Radio to begin intervalometer function

Intervalometer has two modes of operation depending on which PORT is used:

- PORT 1 = first trigger takes place AFTER first interval
- PORT 2 = first trigger takes place BEFORE first interval

TRANSMIT unit 120 second Interval

36 trigger Count

A MultiMAX II (set for TRANSMIT mode) does not send interval radio triggers. The MultiMAX II (set for TRANSMIT mode) will send out a single radio trigger pulse at the beginning of the first interval only. It will continue to trigger devices attached to its PORTs, but it will not send a radio trigger for any more intervals. For remote interval operation, use interval mode on a RECEIVE unit. Each MultiMAX II (set for RECEIVE mode) may have a unique interval setting or can be used with equal settings. Interval and count entry screens are instantly active

The Set Interval and Adjust Counter screens are instantly active. While the Set Interval screen is displayed a change of interval will be immediately executed upon trigger either from the TEST key or Radio trigger. The count used will be the last count set. If the Adjust Counter screen is displayed a change of count will be immediately executed upon trigger using the last interval set.

Intervalometer can be interrupted by pressing and holding the */MENU key.

For delays longer than 9.9999 seconds (maximum available in delay modes) use Intervalometer or Multipop mode. Set the interval to the desired delay. Set the count to 1. Attach your camera to PORT 1 and trigger the MultiMAX II . The camera will trigger after the set interval.

Contact time is affected by Intervalometer mode. If you set an interval that is LESS than the contact time, the contact time becomes the interval minus 0.3 seconds. If you set an interval that is GREATER than the contact time, the contact time is simply performed as

entered.

When using Intervalometer and Relay Mode together, a MultiMAX II (set for RECEIVE mode) will switch to Transmit mode and send a Radio trigger after the last interval. See the Relay Mode section, Page 39, for more information.

When using Intervalometer or Multipop modes exclusively, battery life can be 200-300 hours. See the Reset to Default Factory Settings section, Page 52, for more information.

C: Multipop Ⓢ */MENU A C

Enters the Multipop interval setting screen. This mode is for triggering a flash multiple times from one trigger. It can be used during one long exposure to increase depth of field or for special effect sequencing. The interval setting is normally used to set a safe flash recycling time, while the count is set to the number of flashes or pops desired.

Multipop is identical in function to Intervalometer with one exception: the multipop interval range has finer resolution; from 0.01 to 999.99 seconds in 0.01 (1/100) second increments. This allows for finer control when setting flash recycle time. This mode can be used for cameras or flash units.

1. From the main screen press */MENU A C to enter the numeric entry screen
2. Enter the interval or time gap between triggers
3. Press */MENU to proceed to the next screen
4. Enter the count or number of triggers
5. Press */MENU to return to the main screen. The interval will be displayed, and the count will show the number of triggers to be executed
6. Press the TEST key or trigger the MultiMAX II via Radio to begin Multipop function

Multi-pop Mode Set Interval Screen

TRANSMIT Unit

5.00 second Multi-pop Interval 10 trigger Count

The following chart is a starting point for calculating how the number of flashes or pops affects F-stops. Since every flash unit is different, use a light meter or other method for more precise calculations.

Number of Pops	Stops
1	Add 0 stops
2	Add 1 stop
3	Add 1.5 stops
4	Add 2 stops

Number of Pops Stops

6 Add 2.5 stops

7 Add 3 stops

8 Add 3.5 stops

9 Add 4 stops

Contact time is affected by Multipop mode. If the contact time is set greater than the Multipop interval, the contact time will automatically be set to interval time MINUS 0.01 seconds. This means that a remote camera or flash will remain triggered with only a 1/100 second release between contacts. This short released time may not be long enough to re-trigger some cameras or flash units. If this is the case, set the contact time lower.

D: SpeedCycler - TRANSMITTER ⌘ */MENU A D

Enables SpeedCycler mode. Use this mode to rapidly cycle through remote flash units and trigger faster than a single flash can recycle by using multiple flash units. It can also be used for triggering remote cameras sequentially.

This mode only works with Quad Triggering channels (17 and higher) and two or more MAX or MultiMAX II units (set for RECEIVE mode).

1. From the main screen press /MENU A D to enable SpeedCycler mode on a MultiMAX II (set for TRANSMIT mode)
2. Enable two or more remote zones
3. Set each MultiMAX II (set for RECEIVE mode) to a different zone

TRANSMIT unit SpeedCycler Mode

A = triggered with flash confirmation

B = next zone to be triggered

4. Trigger the MultiMAX II (set for TRANSMIT mode). The first trigger will fire the first zone selected, the second trigger will fire the next zone selected. The display indicates the next zone to trigger with an arrow. Only the zone just triggered will display proper confirmation

If L is selected then PORT 2 on the MultiMAX II (set for TRANSMIT mode) will trigger every time and is not cycled. It will be in sync with each cycled zone.

D: Fast Mode - RECEIVER ⌘ */MENU A D

The MultiMAX II is designed to sync cameras and flash units at shutters speeds up to 1/250th for most focal plane shutters (35mm) and 1/500th for most leaf shutters. Some

camera and flash combinations are capable of fast sync speeds up to 1/1000th. The MultiMAX II (set for RECEIVE mode) is capable of operation at these speeds in Fast Mode. Check your camera's and flash unit's manuals for the maximum sync speeds allowed by your equipment. A MultiMAX II (set for RECEIVE mode) in fast mode will show FAST MODE on the display. While in this mode Quad-Triggering and Relay Mode are not available and the A B C D L keys perform no function on a RECEIVE unit. A MultiMAX II (set for TRANSMIT mode) will trigger RECEIVE units in FAST MODE with any remote zone selected, but will perform confirmation only on zone A.

RECEIVE unit Fast Mode

OTHER FEATURES

Keypad Lock ⓓ Hold

This function prevents inadvertent key presses. Press and hold the key for 3 seconds to toggle keypad lock on or off.

All keys are locked except * and TEST

While the keypad is locked pressing any of the keys, A B C D L ?? or */MENU will display the message KEYPAD LOCKED.

High Voltage Protection

Many electronic cameras can be damaged by high flash sync voltage. Refer to your camera's manual for more information. The MultiMAX II protects the camera from high flash sync voltage. The MultiMAX II can accept up to 250 volts, but there is only a safe 3.1 volts present at the hot shoe or PORT 1. A camera triggering a MultiMAX II (set for TRANSMIT mode) via the hot shoe or PORT 1 only encounters 3.1 volts. This voltage is not MultiMAX II battery dependent and will not vary over the life of the batteries.

See the Hot Shoe Note in the Specifications section, Page 50, for more information.

USB Port

The MultiMAX II includes a USB connector that is intended for future firmware upgrades. Any available upgrades will appear on the PocketWizard Web site www.pocketwizard.com, and can be downloaded with a USB connecting cable (not included). Complete instructions will be published on the website in the near future.

Please Note: The MultiMAX II is not configured as portable storage device; do not attempt to power another USB device with the MultiMAX II. The MultiMAX II cannot be powered via the USB port.

Relay Mode (RECEIVE Mode Only) ⓓ L

In this mode a remote camera's motor drive is triggered by a MultiMAX II (set for

RECEIVE mode). The MultiMAX II then switches to TRANSMIT mode and waits for a sync pulse from the camera. Upon getting the sync pulse from the camera the unit then triggers remote flash units via radio and returns to RECEIVE mode, ready to trigger the camera again. Using this mode it is possible, using only 3 PocketWizard units, to have complete wireless triggering.

RECEIVE unit in Relay Mode Receives Channel 22, Zone A Transmits Channel 20

1. Set a MultiMAX II to TRANSMIT mode and select the channel and zones for the remote flash units
2. Set the same MultiMAX II to RECEIVE mode and select the channel and zone for the remote camera. Use a different channel than the remote flash units.
3. Press L to toggle Relay Mode on. The screen will display RLY XX (where XX is the TRANSMIT channel to be used for relay)
4. Connect the camera's PC terminal to PORT 1 or attach the MultiMAX II to the camera's hot shoe
5. Connect the camera's motor drive to PORT 2
6. Trigger the MultiMAX II via radio trigger. The camera's motor drive will trigger and the MultiMAX II display will change to TRANSMIT mode. The MultiMAX II will wait 1.5 seconds for a trigger from the camera. If it gets a trigger in that time it will trigger the remote flash units and return to RECEIVE mode. If it does not get a trigger in that time it will return to RECEIVE mode without triggering the remote units.

Software Version Display Ⓓ Hold A on power up

To check the software version of the MultiMAX II without resetting the unit to factory defaults, perform the following

1. Set power switch to OFF
2. Press and hold A key
3. Continue to hold A and set the power switch to either RECEIVE or TRANSMIT
4. Release A key when software version appears
5. Use unit normally

See the Reset to Default Factory Settings section, Page 52, for more information.

APPLICATIONS OF ADVANCED FUNCTIONS

The applications below are unique ways to use the advanced functions of the MultiMAX II. Many of them require fine-tuning or adjustment to work with different camera equipment. Always perform test exposures to insure reliable results.

Self-Timer or Cable Release

Delays, or Intervalometer and Multipop with a count of 1, can be used as a camera timer for self portraits or as a trigger delay to reduce camera shake. Review Delay Intervalometer and Multipop sections for more information.

TTL / Auto flash Helper

When using an on-camera TTL flash or Automatic exposure flash with a remote flash there may be situations where you do not want the remote flash to affect the TTL or Auto flash sensor. The on-camera flash can underexpose by quenching early (turning off too soon) because it measured the light from the remote flash. The reverse of this can also be undesirable. If the remote flash is in Automatic mode, it may quench too early because it sensed the light from the on camera flash.

Using Delay mode can help solve this problem. Follow the steps below if using a TTL or Automatic flash attached directly to the camera:

1. Attach the camera's PC terminal to PORT 1 on a MultiMAX II (set for TRANSMIT mode)
2. Attach manual or Automatic flash to MultiMAX II (set for RECEIVE mode)
3. On the MultiMAX II (set for TRANSMIT mode) press */MENU A A B to enter the set delay screen
4. Enter in a delay of 0.0020 (1/500)
5. Trigger the camera normally

The on-camera flash will trigger immediately and have enough time to complete its full exposure. After the set delay time the remote flash will trigger. This operation is dependent on camera sync speed and flash duration. The delay time of 0.0020 (1/500) will work with a focal plane shutter (35mm camera) at 1/125 shutter speed and a flash duration not longer than 1/400.

Use the formula below to help calculate your maximum safe shutter speed based on your flash durations.

Refer to the Time Conversion Charts section, Page 54, to convert fractions into decimals for the formula.

1. Add your maximum (longest) flash durations together (decimals, not fractions)
2. Add another 0.002 (focal plane) or 0.001 (leaf shutter) to compensate for shutter travel time
3. On the Shutter Speed Conversion chart find the next highest decimal number in the chart. The corresponding shutter speed is the fastest speed you can safely use for this procedure
4. Set the delay time on the MultiMAX II (set for TRANSMIT mode) to the same number as your on-camera flash unit's longest flash duration

Programmed Sequence Shooting

Traveling stroboscopic effects can be achieved by using multiple MultiMAX II units (set for RECEIVE mode) in delay mode. Set each RECEIVE unit to a different delay and trigger from a PocketWizard. The sequence is identical on repeat triggers.

Recycle Lockout

Some flash units can be damaged if they are triggered too quickly or before they are fully recharged. This may cause the flash to overheat. Use Multipop Mode to protect the flash by setting a safe recycle lockout time. Follow the steps below:

1. On a MultiMAX II (set for RECEIVE mode) press */MENU A C
2. Enter the desired recycle lockout time and press */MENU
3. Enter a count of 1 and press */MENU
4. Attach remote flash to PORT 2

Example: If the lockout time you entered was 3 seconds, then the remote flash could not be triggered more than once every 3 seconds.

Camera Equalization

Equalization, or synchronizing multiple cameras to the same flash, requires precision timing. Even though we perceive camera triggering activity as instantaneous, it is not. Even the flash, which appears to provide light only for an instant, has a time duration (flash duration) that needs to be factored into synchronization calculations.

Every camera has a delay from the time it is triggered until the shutter is fully open. The trigger can originate from either the camera's trigger button or via the motor drive port. This delay is called lag time and it can be different from camera to camera and may even vary between two cameras of the exact same model. If two cameras are triggered at exactly the same time their shutters will be open at different moments. If one camera is attached to a flash, the other camera's shutter will probably not be open at the right moment to capture the flash.

Some cameras are not suitable for equalization. For best equalization a camera must have a consistent lag time. If a camera's lag time varies widely or unpredictably from shot to shot then it may not be possible to synchronize that camera. This is not a flaw of either the camera or the MultiMAX II. A varying lag time in a camera is considered acceptable operation for the majority of photographic situations. Cameras are usually designed to respond predictably shot to shot, but are not necessarily or specifically designed to do so with the precision needed for equalization. Many factors can affect a camera's lag time:

- Camera Pre-Trigger status Ⓓ cameras that have a two stage trigger button (half press wakes up the camera, full press triggers the camera) will probably have widely different

lag times if triggered while awake versus asleep. Cameras usually have more consistent lag times if they are kept awake or Pre- Triggered. The camera will also respond more quickly, but will consume batteries at a faster rate. Pre-Trigger cables are available from PocketWizard for many cameras

- Camera batteries & lag times may begin to drift or slow down as the camera's batteries fade, especially in primarily mechanical cameras. Fresh batteries are recommended for equalization
- Temperature and humidity & as these factors change, the mechanical parts of a camera may move differently thus affecting lag time. A temperature increase may decrease lag time as the camera's internal lubricants are warmed and flow more freely or vice versa
- Horizontal vs vertical orientation & as a camera is moved through these orientations various mechanisms, especially shutters in focal plane cameras, will be affected by gravity making them move differently thus affecting lag time. In general, do not change a camera's orientation during equalization
- Multiple mechanical systems & cameras that have many changeable mechanically interacting parts (film backs, motor drives, lens shutters) are likely to have different lag times with different hardware combinations. A leaf shutter is in the lens so changing lenses on a leaf shutter camera will change lag time. In some medium format cameras having the film back loaded versus unloaded can make a significant difference. For consistent results always use the same components (lens, body, and film back combination for example) each time
- Auto-focus and exposure computers & some auto-focus and exposure systems will introduce widely varying lag times as lens travel and exposure calculations can take unpredictable amounts of time. An electronic camera set to full manual generally provides the most consistent lag times

Lag Time Measurement & */MENU A A C L (RECEIVE units only)

The first step to camera synchronization or equalization is measuring a camera's lag time (triggering delay). The MultiMAX II can measure a camera's lag time in most delay modes. Knowing your camera's lag time is critical for camera equalization, but can also be useful in special effects, industrial, commercial, or other photography that requires critical trigger timing.

Using the information above set up your camera for best equalization performance. Attach a MultiMAX II (set for RECEIVE mode) to the camera as follows:

1. Place a MultiMAX II in the camera's hot shoe or attach a cable from the camera's PC terminal to PORT
2. Attach the cable from PORT 2 to the camera's motor drive. If available, use a Pre-Release cable
3. Press */MENU A A C for a standard delay mode where lag times can be measured

4. The screen should display - Set Delay Using A B C D L ^v" and show a numeric value. Press TEST. The unit will trigger the camera and time the delay until a sync pulse is sensed from the hot shoe or lens
5. Press TEST every few seconds to find the fastest and slowest lag times for the camera. Usually the first press of TEST will yield a very different number from later measurements. Ignore the first reading. 5 to 15 lag time measurements after the first one should yield consistent results and give a gauge of the fastest and slowest times
6. Using steps 1 through 5, measure and record the fastest and slowest lag times for each camera you wish to equalize. Subtract the fastest from the slowest and record this number as the camera's lag time variation

Speed is not the most important factor in camera equalization, consistency is. If a slow camera has extremely consistent lag times it will be a better equalization candidate than a faster but inconsistent camera. The reason why it is important to know the approximate fastest lag time for a camera, especially an inconsistent one, is to calculate margin of error (discussed later in this section).

The amount of drift or lag time inconsistency determines the highest shutter speed at which a camera will reliably equalize. The following table should be used as a starting point for testing purposes only. The numbers in this table are based on a 1/1000th or faster flash duration.

Shutter Speed	Probable maximum safe lag time variation for average focal plane (35mm) camera	Probable maximum safe lag time variation for average leaf shutter camera, F:8.0
1/300	<=0.0003	<=0.0013
1/250	<=0.0010	<=0.0020
1/200	<=0.0020	<=0.0030
1/180	<=0.0025	<=0.0035
1/125	<=0.0050	<=0.0060
1/90	<=0.0080	<=0.0090
1/60	<=0.0137	<=0.0147
1/30	<=0.0303	<=0.0313
1/15	<=0.0637	<=0.0647
1/8	<=0.1220	<=0.123
1/4	<=0.2470	<=0.2480
1/2	<=0.4970	<=0.4980
1	<=0.9970	<=0.9980
2	<=1.9970	<=1.9980

Leaf shutters have different shutter blade travel times depending on aperture. A wider

aperture takes longer and reduces the amount of variance allowed. A smaller aperture takes less time thereby increasing the allowable variance. (A leaf shutter set to F:4.0, for example, may reduce the variance to the same as a focal plane camera).

If your camera's maximum sync speed is slower than the number listed then you must use the slower sync speed. Camera equalization does not give a camera faster sync speeds than the camera is designed to handle.

For all shutters it can be assumed that a camera with faster external flash sync speeds (X sync) will have faster shutter travel than cameras with slower X sync speeds. Faster shutter travel times increase the allowable variance. The table above is based on the following shutter travel times:

- Focal Plane (35mm) $\pm$ 1/1000 (0.0010) to open, 1/1000 to close
- Leaf shutter at f: 8.0 $\pm$ 1/2000 (0.0005) to open, 1/2000 to close

If a flash is generating light while the shutter is moving then you will see the shutter in the exposure for focal plane shutters. You will see a loss in F stop exposure using a leaf shutter if the flash is generating light as the shutter aperture opens or closes.

A variable flash duration will also affect these calculations. A slow flash is visible for longer and more likely to affect exposure while the shutter is in motion. A short flash duration reduces the likelihood of timing variances affecting the exposure.

It is difficult to measure a shutter's travel time or a flash units duration and it usually requires extremely expensive test equipment. Some electronic flash manufacturers print their flash durations in their manual. The best method for understanding your equipment's equalization capabilities is to shoot many test exposures over a range of settings.

Recommend Equipment for the best results

- Consistent lag time cameras
- Cameras with fast sync speeds
- Electronic flash equipment with short flash duration

One Unit Equalization

To equalize two cameras and one flash at 1/125 with one MultiMAX II, follow these steps:

1. Set the MultiMAX II to RECEIVE mode
2. Measure lag times of cameras as described and record the fastest lag for each
3. Determine which camera is faster and which is slower overall
4. Determine the delay time
 - a. If the slow camera is more consistent use this formula:
 - i. Slower Camera's Fastest Lag Time MINUS Faster Camera's Fastest Lag Time MINUS 0.0025 {calculated safety margin}

- b. If the fast camera is more consistent use this formula:
 - i. Slower Camera's Fastest Lag Time MINUS Faster Camera's Fastest Lag Time PLUS 0.0025 {calculated safety margin}
- 5. Press */MENU A A B then enter the calculated delay time from Step 4
- 6. Attach the slower camera's motor drive to PORT
- 7. Attach the faster camera's motor drive to PORT 2
- 8. Attach the flash to the more consistent (smallest lag time variance) camera
- 9. Trigger the RECEIVE unit either from the TEST key or from a TRANSMIT unit

Two Unit Equalization

Two Unit Equalization is basically the same as above, but allows the two cameras to be more remote. The difference in calculations compensates for radio trigger delay.

- 1. Set one MultiMAX II to RECEIVE mode, and one to TRANSMIT mode
- 2. Using the RECEIVE unit, measure the lag times of each camera as described above and record the fastest lag for each
- 3. Determine which camera is faster and which is slower overall
- 4. Determine the delay time
 - a. If the slow camera is more consistent use this formula: Slower Camera's Fastest Lag Time MINUS Faster Camera's Fastest Lag Time MINUS 0.0030 {calculated safety margin}
 - b. If the fast camera is more consistent use this formula: Slower Camera's Fastest Lag Time MINUS Faster Camera's Fastest Lag Time PLUS 0.0020 {calculated safety margin}
- 5. On the RECEIVE unit press */MENU A A A. Enter the time from Step 4
- 6. Attach the slower camera's motor drive to PORT 2 on the TRANSMIT unit. Do not leave the MultiMAX II (set for TRANSMIT mode) in the hot shoe or have the PC terminal attached to PORT 1 as this may cause a looping or lock-up situation
- 7. Attach the faster camera's motor drive to either PORT on the RECEIVE unit
- 8. Attach the flash to the more consistent (smallest lag time variance) camera
- 9. Trigger the system from the TRANSMIT unit's TEST key

If using both MultiMAX II units as RECEIVE units being triggered by any PocketWizard Transmitter follow these steps:

- 1. Set both units to RECEIVE mode
- 2. Measure lag times of cameras as previously described and record the fastest lag for each
- 3. Determine which camera is faster and which is slower overall
- 4. Determine the delay time
 - a. If the slow camera is more consistent use this formula:
 - i. Slower Camera's Fastest Lag Time MINUS Faster Camera's Fastest Lag Time

MINUS 0.0025 {calculated safety margin}

b. If the fast camera is more consistent use this formula:

i. Slower Camera's Fastest Lag Time MINUS Faster Camera's Fastest Lag Time PLUS 0.0025 {calculated safety margin}

5. Attach the slower camera's motor drive to either PORT on the first unit

6. Attach the faster camera's motor drive to either PORT on the second unit

7. On the second unit press */MENU A A A, then enter the calculated delay time from Step 4

8. Make sure there is no delay being performed on the first unit

9. Attach the flash to the more consistent (smallest lag time variance) camera

10. Trigger the system from a TRANSMIT unit's TEST key

If using 4 or more units you may find it easier to use the built-in Equalize mode. See the Equalize section, Page 34, for more information.

Equalization Adjustments

With all the variable factors above it may seem that performing the math necessary for equalization is daunting. Here are some techniques for fine- tuning or adjusting equalization times without using specific math:

On some 35mm cameras you can gauge timing without using film. If your camera allows triggering with the film back open you can verify synchronization visually.

1. Perform the steps above to get basic equalization started

2. Point the flash at a blank wall

3. On the camera NOT attached to the flash, set the shutter speed to 1/60

4. Open that camera's back

5. Point the camera at the same wall as the flash

6. As the camera and flash are being triggered look through the shutter plane through the lens at the light from the flash hitting the wall. CAUTION: MAKE SURE the flash is set to a comfortable level for your eyes!

7. Note the shape of the light burst. If it is a perfect bright circle then the camera is in sync. If the circle is dark or has a hard line running along one edge then the camera is not in sync. The hard line is the shutter in motion while the flash is still generating light

8. Adjust the shutter speed up or down until you see a perfect circle

The delay time setting screen is instantly active. While in numeric entry mode you can adjust the delay up or down and the displayed value will be executed on the next trigger. Using the through-the-back method above or by shooting film, Polaroid, or digital you can adjust the delay and view the results to more suit your specific camera's timings.

The mathematical formulas used thus far are designed for equalizing at 1/125. The final

offset number (0.0025 for example) may need to be adjusted when attempting to equalize at faster shutter speeds or slower ones with wide lag variation cameras. The offset number tries to move the flash burst to the middle of the exposure to compensate for drifting lag time. Experiment with different offsets to fine tune your shutter speed, flash duration, and camera timing combinations. Too long or short of an offset and you limit a camera's ability to get the exposure if the lag drifts, even by a small amount.

Visit www.pocketwizard.com for more information on camera specific equalization techniques. As more information becomes available it will be posted there.

TECHNICAL INFORMATION

Specifications

Weight: 5.4 ounces with alkaline batteries

Dimensions: 1.4 inches deep x 2.1 inches wide x 4.0 inches tall (body only) Flexible antenna = 2.4 inches tall. 0.3 inches in diameter

Batteries: 2 x AA (IEC:LR6), 1.5 V batteries, alkaline recommended

Read the Getting Started section, Page 13, for more information

ACC (Accessory Port): For triggering remote motor drive cameras using a PocketWizard ACC Cable

USB Port: For connecting your MultiMAX II to a computer for firmware updates.

For powering with an AC adapter use Part# PW-AC-USB.

Input / Output Ports:

Size 3.5mm (1/8") mono miniphone

Port 1 Polarity sensitive (only connect properly wired cables!)

MAX Input Voltage = 250 VDC

MAX Input Current = 0.3 A

Port 2 Triggers in both polarities

Normal Polarity Specs:

MAX Input Voltage = 250 VDC

MAX Input Current = 4.0 A for 20 microseconds, 0.25 A continuous

Reverse Polarity Specs:

MAX Input Voltage = 200 VDC

MAX Input Current = 2.0 A for 20 microseconds

(pulse only, no continuous contact)

Port 1 and Hot Shoe voltage present Output Voltage = 3.1 VDC typical = safe for digital cameras

Port 1 and Hot Shoe triggering threshold < 2.2 VDC

Port 1 and Hot Shoe holding current: 0.0005 A

HOT SHOE NOTE: Some cameras may exhibit undesirable behavior if the RECEIVE unit is mounted in the camera hot shoe when that camera is being fired remotely. Some cameras' hot shoe and motor drive contacts may share some connections. This can cause the camera to lock up or stop operating normally. If your camera does not function properly in this mode then remove the unit from the camera's hot shoe.

Maximum and Minimum Settings

The following table details the maximum and minimum values allowed for each numeric entry setting available in the MultiMAX II.

Setting	Maximum	Minimum
Contact Time	999.99 seconds or 16 minutes, 39.99 seconds	.01 seconds
Delay Time	9.9999 seconds	.0001 seconds (add 0.0005 to displayed value for RECEIVE units triggered via radio)
Interval (Intervalometer mode)	99:59:59 (1 second shy of 4 days, 4 hours or exactly 359,999 seconds)	1 second
Interval (Multipop mode)	999.99 seconds (16 minutes, 39.99 seconds)	.01 seconds
Count (for Load Count or Intervalometer / Multipop)	9999	0

Intervals are probably accurate to within +/- ~2.6 seconds per day based on the precision of the internal crystal operating at 30 parts per million.

The maximum run time for Multipop, with count set to 9999, is over 115 days.

The maximum run time for Intervalometer, with count set to 9999, is just over 114 years. You may need to use an AC adapter for this operation as batteries are unlikely to last 114 years.

Saved Settings

Settings are saved whenever the */MENU key is pressed. The following settings are always RESET on normal power down:

- Counter (resets to saved load value if count is , resets to 0 if count is)
- Rear Curtain Sync (fraction display returns to 1/1)
- Any dynamic numeric entry screen displayed as unit is powered off will default to its previous saved setting. The screens affected are : Load counter, Delay time, and

Interval (Multipop or Intervalometer)

The following settings are saved on power down:

Channel	Beep Mode	Delay Time	Zone	Contact Time	Counter Mode
Interval	Relay Mode	Load Count	Advanced Mode	Fast Mode	

TROUBLESHOOTING

When in doubt !

Many issues can be resolved by powering the unit off and then back on again or by resetting to factory default settings. Before proceeding to any other troubleshooting procedure follow these steps:

1. Set power to OFF
2. Wait 10 seconds or until display completely blanks
3. Set power to RECEIVE or TRANSMIT

Reset to Default Factory Settings

1. Set power switch to OFF
2. Press and hold C key
3. Continue to hold C and set the power switch to either RECEIVE or TRANSMIT
4. Release C key when CLEAR/RESET message appears Default factory settings are as follows:

Channel	17
Transmitter Zones	A B C D L all enabled
Receiver Zone	A
Relay Mode	OFF
Operating mode	NORMAL
Contact Time	0.08 sec
Beep Mode	All
Fast Mode	OFF

Display Contrast	Medium
Delay Time	0.0100 sec
Equalize Calculated Time	0.1500 sec
Interval Time	00:00:01
Multipop Time	1.00 sec
Counter Mode	OFF
Counter Load	36

The following indicators may operate erratically during reset, but will return to normal operation when reset completes: Battery Level, Frequency Lock, Beep Mode, and Channel.

The CLEAR/RESET message also displays the software version installed in the unit. To view just the software version without losing settings refer to the Software Version Display section, Page 39, for more information.

SUSTAINING HIGH PERFORMANCE

Long distance performance from your MultiMAX II depends on the orientation and position of the units.

Whenever possible, try to maintain a line of sight between the units and keep the antennas parallel. Make sure they are not near any large metal, concrete, or high water-content objects. People and trees are mostly water! Make sure they are not blocked by these objects or by hills.

Maintain at least 12" distance between antennas. Avoid direct antenna contact with anything metallic. Dead spots have a number of causes, but the solution is usually the same: move the unit a few inches or feet away from the problem area.

Positioning

Blocking Signal

Mounting Suggestion

Mount the remote PocketWizard so that the antenna is completely above the top edge of the flash pack and away from any metal (light modifiers, stands, etc.).

Visit www.pocketwizard.com for more troubleshooting information. As more information becomes available it will be posted there. Be sure to check out the Frequently Asked Questions section on the website.

TIME CONVERSION CHARTS

Fractions to Decimal:

Here are some common photographic fractions in decimal values. All numbers are rounded to the nearest .0001 or 1/10,000th.

These times are not Rear Curtain Sync times. These are precision numbers. Rear Curtain Sync numbers are always less than the exact conversions. Refer to the Rear Curtain section, Page 32, for more information.

Fraction	Decimal
1/2	0.5 seconds
1/4	0.25 seconds
1/8	0.125 seconds
1/15	0.0667 seconds
1/30	0.0333 seconds
1/60	0.0167 seconds
1/90	0.0111 seconds
1/125	0.008 seconds

Fraction	Decimal
1/180	0.0056 seconds
1/200	0.005 seconds
1/250	0.004 seconds
1/500	0.002 seconds
1/1000	0.001 seconds
1/2000	0.0005 seconds
1/4000	0.0003 seconds
1/8000	0.0001 seconds

Power Control

MultiMAX II firmware 1.0 or later allows adjust power on your remote speedlites and studio strobes.

Changing Channel

To enter the power control menus select C:CONTROLTL MENU from the menu, then select the channel you wish to use by pressing the UP/DOWN and press */MENU when the channel you've selected is displayed.



Changing Power/Selecting Zones

To change power on the CONTROL TL: POWER screen press the ZONE key for the zone you wish to adjust power for (the arrow to the right of the zone will come on) and then you can change the power using the UP/DOWN arrow keys. Power can be adjusted from -6.0 to +3.0 stops.



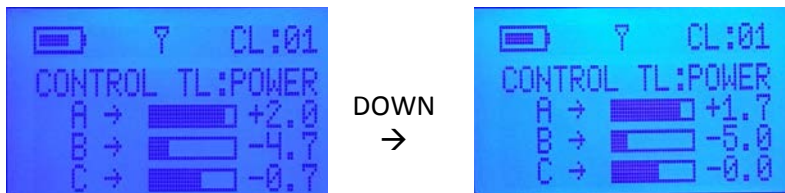
To select a zone, press the associated zone key, A/B/C. Pressing it once selects the zone and the arrow key will appear to the right of the selected zone (and power can be adjusted while the arrow key is present). To turn off a zone, press the associated A/B/C key twice.

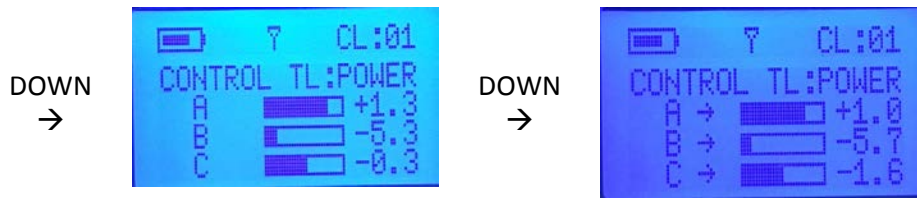


Zones A and B are on
Zone C is off

Selecting All Zones

Pressing the D key, selects (or deselects) all zones at once and allows you to adjust zone power for all three zones together. Note: All three zones do not have to be at the same power to be adjusted together.





Model Light Power

Pressing the L key switches to the CONTROL TL: MODEL screen which allows you to adjust model light power. The default mode is TRACKING, designated by TRK to the right of the power slider. Pressing the UP/DOWN arrow keys allows you to set the power to the model light directly. Model light power can be adjusted from +3.0 to -6.0 stops. Pressing UP past +3.0 puts the model light back into tracking mode. Pressing DOWN all the way past -6.0 will turn the model light OFF.



Sending Power/Model/Trigger

As zone power and model light powers are adjusted power commands are sent to the zone(s) being adjusted. When the TEST button is pressed or a trigger is received from the camera an RF trigger will be sent on the active zones.

Exiting Power Control

To exit the Power Control Menu, press the */MENU key. Press the A key to exit or L to remain in the Power Control Menu. Exiting the Power Control menu will change the radio channel back a non-Control TL channel.



Radio Information

- Transmit Output Power: 0.001 watt (1/1000 of a watt or 1 milliwatt)
- Typical Transmitter Output Duration: 0.0005 seconds (1/2000 second or 50 microseconds)
- Bandwidth: Narrowband, 70KHz TRANSMIT, 230KHz RECEIVE

PocketWizard Radio Frequencies:

Channel	Frequency	Unit	Digital Code
1 through 16	344.04 MHz	Classic, Plus, MAX, MultiMAX and MultiMAX II	16 Bit
17	346.50 MHz	MultiMAX II and MAX only	24 Bit (20 Bit in FAST MODE)
18	347.00 MHz		
19	347.50 MHz		
20	348.00 MHz		
21	348.50 MHz		
22	349.00 MHz		
23	349.50 MHz		
24	350.00 MHz		
25	350.50 MHz		
26	351.00 MHz		
27	351.50 MHz		
28	352.00 MHz		
29	352.50 MHz		
30	353.00 MHz		
31	353.50 MHz		
32	354.00 MHz		

New ControlTL Frequency Table:

1	340.0MHz
2	345.0MHz
3	341.0MHz
4	346.0MHz
5	346.5MHz
6	347.0MHz
7	347.5MHz
8	348.0MHz
9	348.5MHz
10	349.0MHz
11	349.5MHz
12	350.0MHz
13	350.5MHz

14	351.0MHz
15	340.5MHz
16	341.5MHz
17	342.0MHz
18	342.5MHz
19	343.0MHz
20	345.5MHz

For more information about using your PocketWizard product visit:
www.PocketWizard.com

MultiMAX II, Manual Change Revision 1.0 (13175)