

**INSTRUCTIONS-MANUAL**  
**FEDERAL COMMUNICATIONS COMMISSION**  
**INTERFERENCE STATEMENT**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**CAUTION:**

To assure continued FCC compliance:

- (1) Any changes or modifications not expressly approved by the grantee of this device could void the user's authority to operate the equipment.

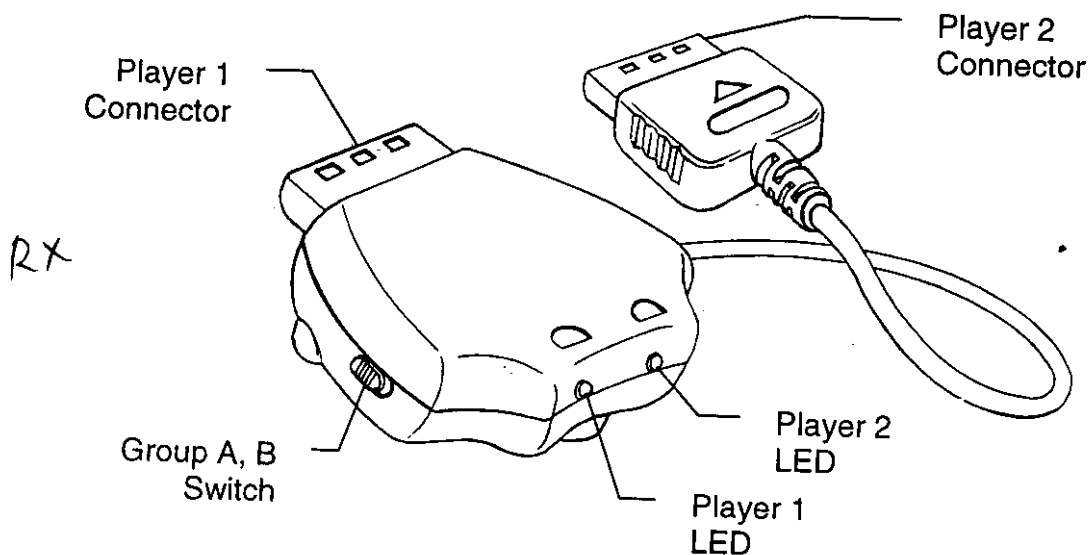
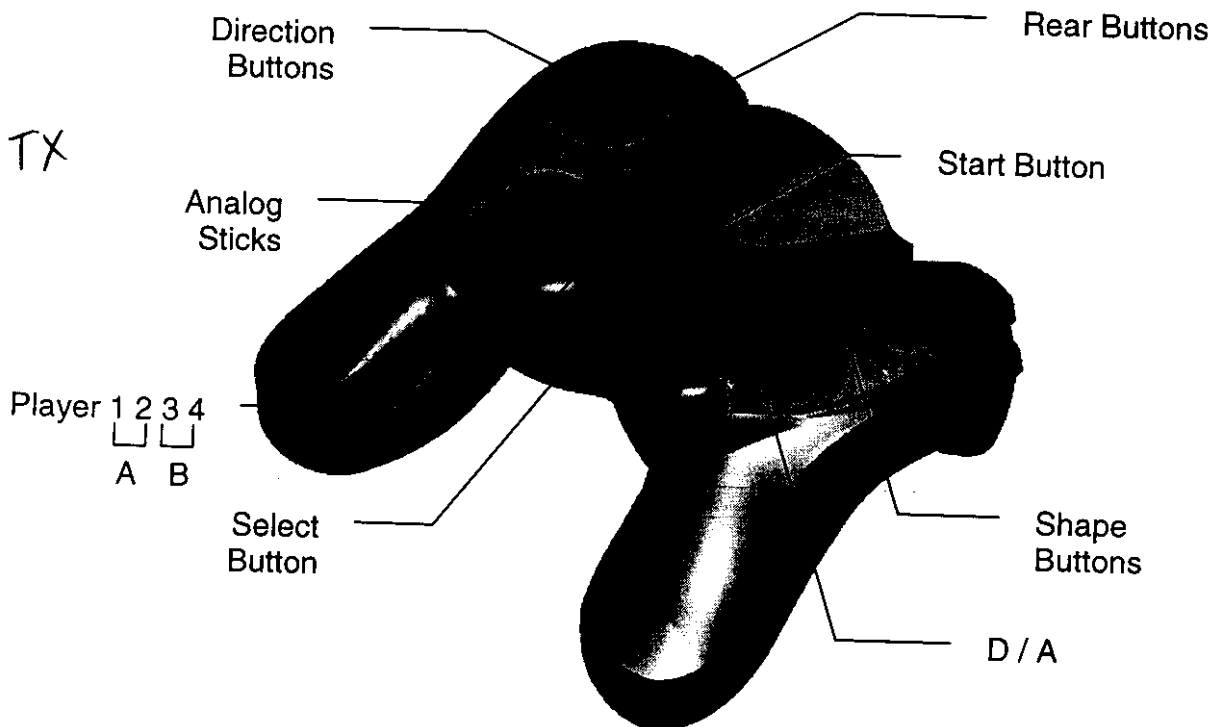
**FCC Label Compliance Statement:**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

# RF-Link 900MHz Wireless Dual Analog Game Controller For PlayStation™

## Product Introduction

RF-Link's 900MHz Wireless Dual Analog Game Controller provide freely control for use with the SONY PlayStation™ game console for up to two players using the same receiver. This game controller can support user input via a 4 shape buttons, 4 direction buttons, 4 rear buttons and 2 X-Y axis analog sticks. In addition to the the above buttons and sticks common to all PlayStation™ compatible dual analog controllers, this controller supports switching between analog and digital mode.



## Installation

The following steps is to install your RF-Link Wireless Game Controller:

1. Plug the receiver into the player 1 and player 2 sockets on your PlayStation™ console.
2. Open the battery bottom cover of the controller, and insert three AAA batteries into the controller. Please note batteries are installed correctly according to the '+' and '-' signs.
3. Make sure the transmitter has the same "group" as the receiver. When your receiver is configured as the group A, the controller must be configured as the group A.
4. If you are player 1 (or player 2), switch player switch as player 1 (or player 2) on the controller.
5. When you press any button on the controller, the red LED of the receiver will light on.

## Controller Function Description

- **Direction Buttons:** The Direction Buttons control the game character's direction
- **Shape Buttons:** The Shape Buttons are used to perform various actions
- **Rear Buttons:** The Rear Buttons also provide various actions dependent on different game
- **Player 1 / 2 (Group A and B):** RF-Link 900MHz Wireless Game Controller can support 2 controllers (2 players) using a single receiver via Player 1 / 2 slide switch. Please note both players must select the same group.
- **D / A:** Digital Mode and Analog Mode  
In digital mode, the analog joysticks are ignored, and the rest of the controller operates in a manner compatible with standard digital controller.  
In analog mode, both analog sticks are supported. L3 and R3 buttons have been integrated into these analog sticks.
- **Analog Sticks:** The dual analog sticks control X-axis and Y-axis dependent on the game title allow user to

## Receiver Function Description

- **Player 1 and 2 connectors:** Connect these connectors to the player 1 and 2 sockets of PlayStation™ game console.
- **Group A, B:** Group A and B slide switch to select the different channel. But, both controllers must select the group or channel.
- **Player 1 and 2 LED:** Indicate that receiver has receiver the correct control signal from the controller when the user press any button or joystick.

## Characteristics

FCC Compliance

## Troubleshooting