

Ages 4 and up
52100

Treasure Hunter™

Treasure Tracking System

Important: Please save this instruction sheet.
It contains valuable product information.

PLAYING WITH YOUR TREASURE HUNTER

1. ADULTS: Install the batteries (see below for directions).
2. Press the **LOCK RELEASE** to open the Treasure Hunter and release the two halves.
3. Turn on the **TREASURE** (lower half of the Treasure Hunter) on by pushing the **POWER BUTTON**. **LED POWER INDICATOR** will illuminate.
4. Turn on the **MAP** (the upper half of the Treasure Hunter) on by pushing **POWER BUTTON**. **LED POWER INDICATOR** will illuminate.
5. Have a friend hide the **TREASURE** for you to find.
6. The **MAP** will beep and make sounds depending on how close you are to the **TREASURE**.
7. Blue lights and low beeping mean you're in range but farther away (COOL).
8. Yellow lights and medium beeping mean you're getting close (WARM).
9. Red lights and loud beeping mean you're very close (HOT!)
10. If the lights and beeping stop, but the **LED POWER INDICATOR** is still on, you are out of range.
11. When performance fades, it's time to change the batteries (see below).

PLAY TIPS

- Have a friend hide with the treasure in their pocket, then try to find them!
- Treasure Hunt: Using a stopwatch, see who can locate the treasure first!
- Hide your own treasure in the **SECRET COMPARTMENT**.

BATTERY INFORMATION

Treasure Hunter requires 6 AAA (LR03) batteries (3 for the map, 3 for the treasure), not included.

ATTENTION ADULTS: TO REPLACE BATTERIES

1. Use a small Phillips head screwdriver to loosen the screw on the battery compartment. The screw will not fall out.
2. Open battery cover. Remove exhausted batteries.
3. Place new batteries in compartment as shown (Fig. 1 & 2).
4. Replace the battery cover and tighten screw.

BATTERY SAFETY INFORMATION

- Only adults should install and replace batteries.
- Do not recharge non-rechargeable batteries.
- Remove dead or exhausted batteries.
- Insert batteries correctly. Match positive and negative signs.
- The supply terminals are not to be short-circuited.
- Do not use rechargeable batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Only the batteries of the same or equivalent type recommended to be used.
- Do not dispose batteries in a fire; they may explode.
- Dispose of batteries safely.

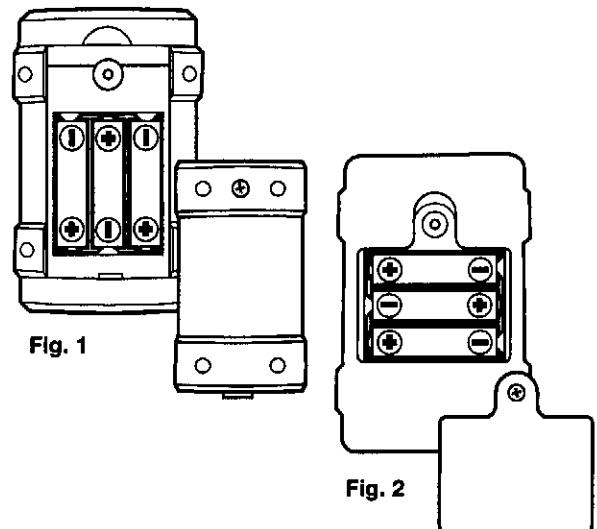
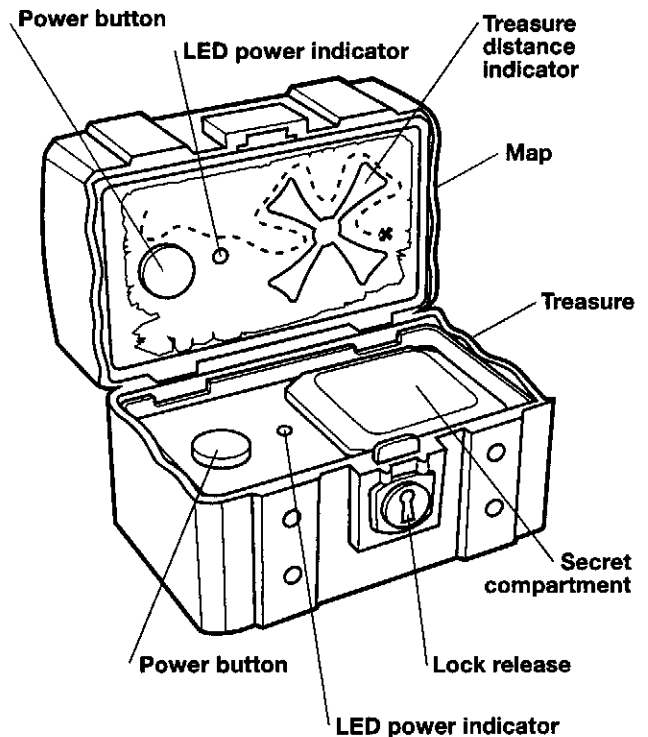
Caution: Changes or modifications to this equipment not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment."

FCC ID: N3ETREASURE52100T

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two condition:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Device operates at 262kHz



TREASURE HUNTER 52100-4000 PR 5/06

IF YOU HAVE ANY QUESTIONS, PLEASE CONTACT US AT
1-800-247-6570
WWW.WILDPLANET.COM
©2006 Wild Planet Toys, Inc.
P.O. Box 194087 San Francisco, CA 94119-4087