

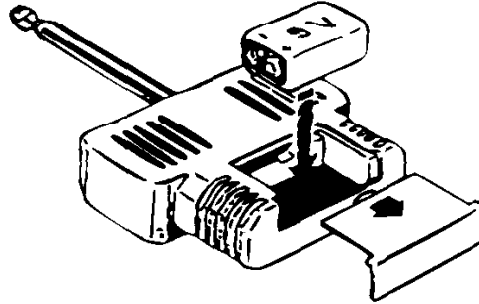
FULL FUNCTION CRAZY HOPPER

OPERATING INSTRUCTIONS

- **Battery installation – Controller**

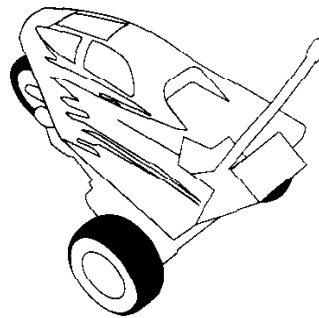
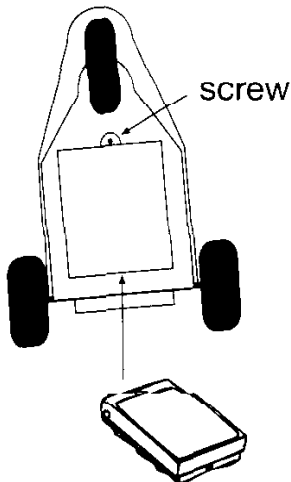
- Set power switch to off.
- To remove battery compartment lid – Slide lid down.
- To insert 1 x 9V battery – Be guided by (+) & (-) markings and replace lid.

9V BATTERY



- **Battery Pack Installation – Vehicle**

- Set power switch to off.
- Remove screw to release Battery Compartment Cover.
- Insert Battery Pack in compartment until securely located.
- Replace Battery Pack cover and screw.
- Note: Batteries and Battery Packs may leak if left in toy for long periods of time – Remove when not in use, failure to do so renders warranty void.



Caution

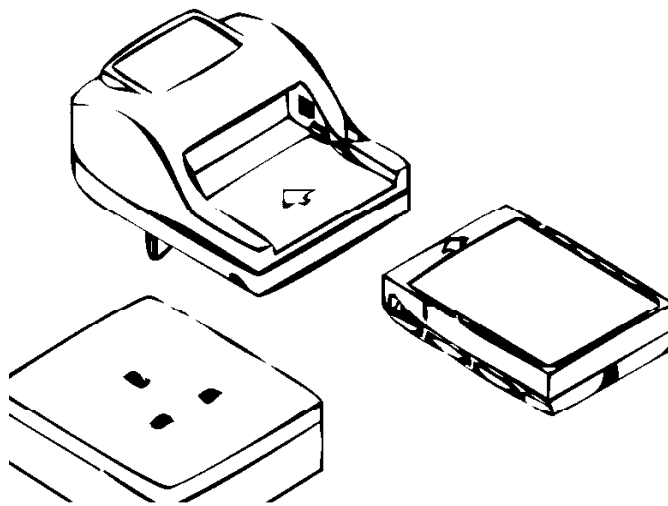
- Do not pick up the vehicle whilst product is switched on or in motion, keep fingers, hair and clothing clear.
- If a child under 8 operates the toy – Adult supervision is required.
- To avoid accidental operation – Remove Battery Pack and 9V battery when not in use.



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OPERATING INSTRUCTIONS

- **Pre-Play Check**
- **Warning:-**
- Not suitable for children under 36 months due to small parts. This toy is recommended for children age 8 and over. To ensure play is safe and fun, please review the operating instructions and safety rules with your child.
- **Important Battery Information**
- **BEFORE USE THE 6V BATTERY PACK SUPPLIED WILL NEED TO BE CHARGED FOR 4 HOURS.**
- **THE LENGTH OF PLAY TIME WILL INCREASE TO MAXIMUM CAPACITY OVER THE FIRST 12 CHARGES.**
- **THE 9V BATTERY SUPPLIED FOR THE CONTROLLER IS NOT RECHARGEABLE AND SHOULD NOT BE CHARGED.**
- **BATTERIES ARE PLACED UNDER THE INNER PACKAGE.**
- **To Charge Your Battery Pack**
- Plug the Battery Pack Charger into a standard electric supply.
- Click your Battery Pack into the Charger, be sure the Battery Pack is secure in the Charger and charge for 4 hours. Further charging will not improve the performance and may damage your Battery Pack.
- After charging for 4 hours the Battery Pack will feel warm/hot, this is normal for fully charged Battery Packs.
- Unlike Alkaline Batteries where the power loss is gradual, a Ni-Cad Battery Pack will suddenly lose it's power. Then it is time to change or recharge the Battery Pack.
- The play time per charge is approximately 15 minutes.
- After playing, the Battery Pack will be warm/hot, please wait until the Battery Pack cools before attempting to remove and recharge it.
- **Recharging a warm or hot Battery Pack will greatly reduce the number of times your Battery Pack can be recharged.**
- **Please Note – Not all makes of Charger will fully charge the Hitari 6 volt Battery Pack.**
- **To charge your Battery Pack correctly, use Hitari's 4 hour quick charger.**



- To disconnect the Battery Pack, push the button on the side of the Charge and simultaneously slide the Battery Pack out.

FULL FUNCTION CRAZY HOPPER

OPERATING INSTRUCTIONS

- **Useful Hints and Tips**

- Two vehicles of the same frequency cannot be operated together, one should be 27mhz and one 40 mhz.
- Both frequencies are available from your retailer.
- The vehicle can be operated up to 20 metres away over a flat open area.
- Range will be affected/reduced by any surrounding structures and buildings.
- Battery life for controller – This is much greater than the vehicle's Battery Pack life and should last at least 120 minutes – Battery life depends on how the product is being used – Replace when vehicle stops responding.
- Do not operate toy on – Sand, mud, water or thick carpets.
- Run on smooth flat surface.
- The vehicle Battery Pack will need recharging before the controller battery fails.
- Remember to turn the vehicle off after use.
- Keep packaging for reference as it contains important information.

- **Fault Finding**

- Toy not responding to controller – Replace controller battery.
- Toy slow and less responsive – Recharge Battery Pack.
- New controller battery, still no response – Check 9v battery is making a good contact.
- Battery pack recharged – toy still slow to respond – Check Battery Pack is making good contact.
- If vehicle is still not operating properly the cause could be interference from another source, try operating in a different location.
- See important battery information and ensure compliance.

- **Important notes for Transmitter 9v Battery:-**

- Non rechargeable batteries are not to be recharged
- Only batteries of the same or equivalent type as recommended are to be used.
- Only use 006P alkaline battery.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short circuited.
- Do not use rechargeable batteries.

- **Important notes for Vehicle:-**

- Only batteries of the same or equivalent type as recommended are to be used.
- Only use 6.0V 700 Mah rechargeable pack.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short circuited.
- The battery charger used with the toy is to be regularly examined for damage to the plug, enclosure and other parts, and that, in the event of such damage, the toy must not be used with this battery charger until the damage has been repaired.
- Rechargeable batteries are only to be charged under adult supervision.
- Rechargeable batteries are to be removed from the toy before being charged.

Modifying or tampering with the receiver(the car) or the transmitter's components can cause a malfunction and might invalidate the warranty and void your FCC authorization to operate the product.