

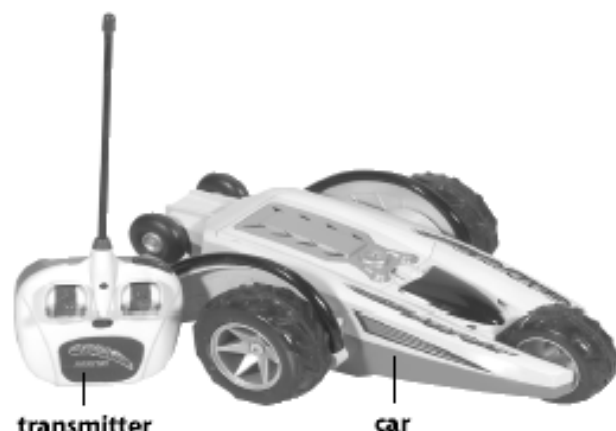
RadioShack.



60-4397

Catapult Stunt RC

Spin, jump, drive, and perform many other stunts in your catapult stunt car! It can reach speeds of up to 900 feet per minute and has a spring suspension for softer landings. It comes in two frequencies, 27 and 49MHz. Check your box to see which frequency you have.



Thank you for purchasing your Catapult Stunt RC from RadioShack.

what's included

car

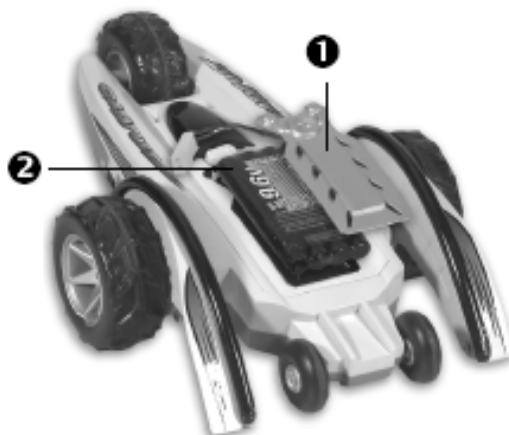
transmitter

installing batteries

in the car

Your car requires one 9.6V battery pack (not included) for power. We recommend a RadioShack 1600mAh Ni-MH battery pack.

1. Remove the battery compartment cover.
2. Insert a fully charged battery pack, making sure to connect the car's socket to the battery pack socket.



3. Replace the battery compartment cover.

If your car moves slowly or not at all, replace the battery pack.

in the transmitter

The transmitter requires one 9V battery (not included) for power.

1. Slide **ON/OFF** on the transmitter to **OFF**.
2. Remove the battery compartment cover.
3. Insert a 9V battery.
4. Replace the cover.



helpful hints

These hints can help you get the most enjoyment from your stunt RC:

- Running your stunt RC continuously for long periods generates high heat levels. Heat causes wear and tear on the motor.
- To help keep heat levels down, when your battery power dies, let the vehicle cool at least 10 minutes before installing new batteries.
- If the motor runs but your vehicle does not respond to the transmitter, move the transmitter closer to your vehicle and try again.
- If someone uses a CB nearby, it might interfere with control of your vehicle. If this happens, move your vehicle away from the CB. You cannot operate your vehicle near devices with transmitters that use the same frequencies (27 MHz or 49 MHz).
- If the vehicle moves slowly and you just installed a fully charged battery pack, check the wheel mechanisms for lint, thread, hair, or dust.

Please read this user's guide before installing, setting up and using your new product
www.radioshack.com

driving your stunt rc

Driving

To drive forward, push the left and right levers forward. *To drive in reverse*, pull the left and right levers back.

Steering

To steer left, push the right lever forward while releasing the left lever.

To steer right, push the left lever forward while releasing the right lever.

Steering in Reverse

To turn right while driving in reverse, pull the right lever back while releasing the left lever.

To turn left while driving in reverse, pull the left lever back while releasing the right lever.

Fast Turns

To make a sharp right turn, simultaneously push the left lever forward and pull the right lever back.

To make a sharp left turn, simultaneously push the right lever forward and pull the left lever back.



Stunts

Hold both levers forward, and press the stunt button to rotate the car's cams and wings. Hold down the stunt button to continuously rotate the car's cams and wings.

Release the stunt button to stop stunts.

Stop the Car

To stop, release both levers.

FCC information

This device complies with Part 15 of the *FCC Rules*. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Product:	Catapult Stunt RC
Model:	60-4397
Responsible Party:	RadioShack 100 Throckmorton Fort Worth, TX 76102 817-415-3200
Phone:	

The FCC Wants You to Know

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult your local RadioShack store or an experienced radio/TV technician for help.
- If you cannot eliminate the interference, the FCC requires that you stop using your stunt rc.

Changes or modifications not expressly approved by RadioShack may cause interference and void the user's authority to operate the equipment.

limited go-day warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for ninety (90) days from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. For complete warranty details and exclusions, check with your local RadioShack store.

RadioShack Customer Relations
200 Taylor Street, 8th Floor, Fort Worth, TX 76102
04/04

