

How to install and use the Alpha version

- You need to copy the content of the CD in a folder on you PC.
- Then click on the shortcut "Play Jungle Book open GL" if you have an Open GL graphic card like GeForce or click on the shortcut "Play Jungle Book 3Dfx" if you have a 3Dfx card like Voodoo2.

Recommended configuration for this version

Pentium II 450Mhz
Windows NT
256 mg RAM
GeForce or Voodoo base Video Card
Direct Sound Compatible Sound Card

Key assignments

- **Single Player**
Player 1 uses the arrow pad to input arrows.
- **2 players (team play or versus)**
Player 1 uses the following keys W = up / S = down
A = left / D = right

Player 2 uses the arrow pad to input arrows
- In the menus use the ESC key to go back to previous page
- To quit a level, press the ESC key.
- To skip the kinematics, press ALT + F4 at any time during the kinematics.
- While in a level you can press F4 to activate a game pad.

Cheat codes

This document lists all the cheat codes functional in this version



CheatCode.doc

Content

Overview

MODE	STAGES	CHARACTERS	DIFFICULTY LEVEL
Story Mode Single player & Teampay	Bagheera Elephants Baloo Monkeys King Louie Kaa Vultures Shere Khan Indian Girl	All characters	Man-Cub Easy Normal Expert
Vs Mode Power up confrontation & Dance Marathon	All stages	All characters	Man-Cub Easy Normal Expert
Jungle Gallery	Jungle Theatre Dancing Stage		

Here is the status of the different aspects of each level.



"Levels follow up.xls"

Game Modes

- Story Mode Single Player
- Story Mode Teampay
- Vs Mode Power-Up Confrontation
- Vs Mode Dance Marathon
- Jungle Gallery – Jungle Theater (4 first kinematics accessible)
Dancing Stage (only Bagheera's song available)
- Handicap play (note: the "handicap multiplier" for points adjustments is not included yet)

Difficulty Levels

- Man-Cub, Easy, Normal & Expert
- Some levels only have normal sequences, check the levels follow up document attached.

Maps

- All 9 maps

Animations

- All level animations included.
- Some background animations are in there
- Lip syncro is missing in the monkey level

High def kinematics

- There are no high def kinematics in this version because we have to integrate a new version of our video player engine.

2D Interface

- All in game 2D interface is functional

Power-Ups

- | | |
|-----------------------------|---------------------------------|
| - Point Multiplier (x2) | ~~— Serambler~~ |
| - Extra Fall | - Spin |
| - Instant Super Cool | - Stroboscope |
| - Instant Stumble | ~~— Flower Power~~ |
| - Reverse | ~~— Lift~~ |
| - Tiny Tiny | - Falling Rocks |
| - Firewall | ~~— Lightning and fire~~ |
| - Avalanche | ~~— Poison Arrows~~ |
| - Hide and seek | - Arrow launcher |
| ~~— Double Trouble~~ | ~~— Sprint~~ |
| - Magic Eye | |

Menus

Almost all menus are integrated and functional.

**** We have problems with the fonts in the menus. This will be fixed soon.**

Last menus to be integrated or New layout of the following menus not integrated yet.

Karaoke Music Hall - **menu functional but not the karaoke mode**

Options Menus (except keyboard)

Temple of fame

Select a song

Icons in play modes menus

Fade for new characters

"New" icon

Statistics

Music

- All songs:
 - ✧ The Jungle's No Place For a Boy (Bagheera) *
 - ✧ Join the Ranks (Elephants) *
 - ✧ The Bare Necessities (Baloo) *
 - ✧ I Wanna Be Like You (King Louie) *

* The mix of the songs needs to be retouched to raise the voices in the transitions.

Things we still need to work on

- Lots of little things....

Known bugs

No particular bug to mention, but there are currently 136 open bugs in the debug database.

INSTRUCTION TO THE USER

This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- * Reorient or relocate the receiving antenna.
- * Increase the separation between the equipment and receiver.
- * Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- * Consult the dealer or an experienced radio/TV technician for help.

In order to maintain compliance with FCC regulations, shielded cables must be used with this equipment. Operation with non-approved equipment or unshielded cables is likely to result in interference to radio and TV reception. The user is cautioned that changes and modifications made to the equipment without the approval of manufacturer could void the user's authority to operate this equipment.