

BLUE IS POWERED BY A PERMANENTLY INSTALLED 6.6V RECHARGEABLE LITHIUM ION BATTERY (INCLUDED). BATTERY CAPACITY: 1100 mAh
THE CONTROLLER IS POWERED BY A PERMANENTLY INSTALLED 3.7V RECHARGEABLE LITHIUM POLYMER BATTERY (INCLUDED). BATTERY CAPACITY: 450 mAh
USB POWER SOURCE REQUIRED.
DISPOSE OF BATTERIES SAFELY.
COLORS AND DECORATIONS MAY VARY.
THE USB CABLE IS NOT A TOY.
INTERACTIVE DINOSAUR, CONTROLLER, AND POWER CHARGER CONFORMS TO THE SAFETY REQUIREMENTS OF ASTM F963.

BLUE ES ALIMENTADA CON UNA BATERÍA DE IONES DE LITIO RECARGABLE DE 6.6 Vcc PERMANENTEMENTE INSTALADA (INCLUIDA). CAPACIDAD DE LA BATERÍA: 1100 mAh
EL TRANSMISOR ESTÁ ALIMENTADO CON UNA BATERÍA DE POLÍMEROS DE LITIO RECARGABLE DE 3.7 Vcc PERMANENTEMENTE INSTALADA (INCLUIDA). CAPACIDAD DE LA BATERÍA: 450 mAh
REQUIERE SUMINISTRO ELÉCTRICO USB.
DESECHAR LAS BATERÍAS GASTADAS APROPIADAMENTE.
LOS COLORES Y DECORACIONES PUEDEN VARIAR.
EL CABLE USB NO ES UN JUGUETE.
EL DINOSAURIO INTERACTIVO, TRANSMISOR Y CARGADOR ELÉCTRICO CUMPLEN CON LAS NORMAS DE SEGURIDAD DE ASTM F963.

BLUE EST ALIMENTÉE PAR UNE PILE AU LITHIUM-ION RECHARGEABLE DE 6,6 V INSTALLÉE DE FAÇON PERMANENTE (INCLUSE). CAPACITÉ DE LA PILE : 1100 mAh
LA TÉLÉCOMMANDE EST ALIMENTÉE PAR UNE PILE AU LITHIUM-POLYMÈRE RECHARGEABLE DE 3,7 V INSTALLÉE DE FAÇON PERMANENTE (INCLUSE). CAPACITÉ DE LA PILE : 450 mAh
SOURCE D'ALIMENTATION USB REQUISE.
JETER LES PILES USÉES DANS UN CONTENEUR RÉSERVÉ À CET USAGE.
LES COULEURS ET LES MOTIFS PEUVENT VARIER.
LE CÂBLE USB N'EST PAS UN JOUET.
LE DINOSAURE, LA TÉLÉCOMMANDE ET LE CHARGEUR SONT CONFORMES À LA NORME DE SÉCURITÉ ASTM F963.

THE TOY IS ONLY TO BE CONNECTED TO CLASS II EQUIPMENT BEARING THE FOLLOWING SYMBOL:
EL JUGUETE SÓLO ESTÁ DISEÑADO PARA CONECTARSE A EQUIPO DE CLASE II QUE LLEVA EL SIGUIENTE SÍMBOLO:
CE JOUET DOIT ÊTRE BRANCHÉ UNIQUEMENT À UN ÉQUIPEMENT DE CLASSE II PORTANT LE SYMBOLE SUIVANT :



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CAUTION:

SURFACES MAY BECOME HOT AND CAUSE BURNS IF ELECTRONICS GET WET. TO PREVENT ENTANGLEMENT, KEEP ALL HAIR AWAY FROM THE WHEELS.



PRECAUCIÓN:

LA SUPERFICIE SE PUEDE CALENTAR Y CAUSAR QUEMADURAS SI LAS PIEZAS ELECTRÓNICAS SE MOJAN. PARA PREVENIR UN ENREDO, MANTÉN EL CABELLO ALEJADO DE LAS RUEDAS.



MISE EN GARDE :

LES SURFACES PEUVENT DEVENIR CHAUDES ET CAUSER DES BRÛLURES SI LES COMPOSANTS ÉLECTRONIQUES SONT MOUILLÉS. POUR ÉVITER TOUT ENCHEVÊTREMENT, N'APPROCHEZ PAS LES CHEVEUX DES ROUES.

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WWW.MATTEL.COM/JURASSICWORLD



FLY56 3A70G1
1101972979-3LA



8+
2.4 GHz



ALPHA TRAINING BLUE™

TRAINER'S MANUAL • MANUAL DEL ENTRENADOR • GUIDE DU DRESSEUR

FOR INDOOR USE ONLY. • SOLO PARA USO BAJO TECHO. • POUR UTILISATION À L'INTÉRIEUR UNIQUEMENT.

IMPORTANT: PLEASE READ ALL INSTRUCTIONS BEFORE OPERATING BLUE.
IMPORTANTE: LEE LAS INSTRUCCIONES ANTES DE USAR A BLUE.
IMPORTANT : VEUILLEZ LIRE TOUTES LES INSTRUCTIONS AVANT D'UTILISER BLUE.

CONTENTS	3
ALPHA TRAINING BLUE™ OVERVIEW	4
CONTROLLER OVERVIEW	5
GETTING STARTED	6
- CHARGING	
- PAIRING	
- BATTERY CHECK	
- VOLUME CONTROL	
GUARD MODE	10
TRAINING MODE	11
TOTAL CONTROL MODE	17
PROWL MODE	18
UPDATES & FAQs	19
CONSUMER INFORMATION	21

CONTENTS

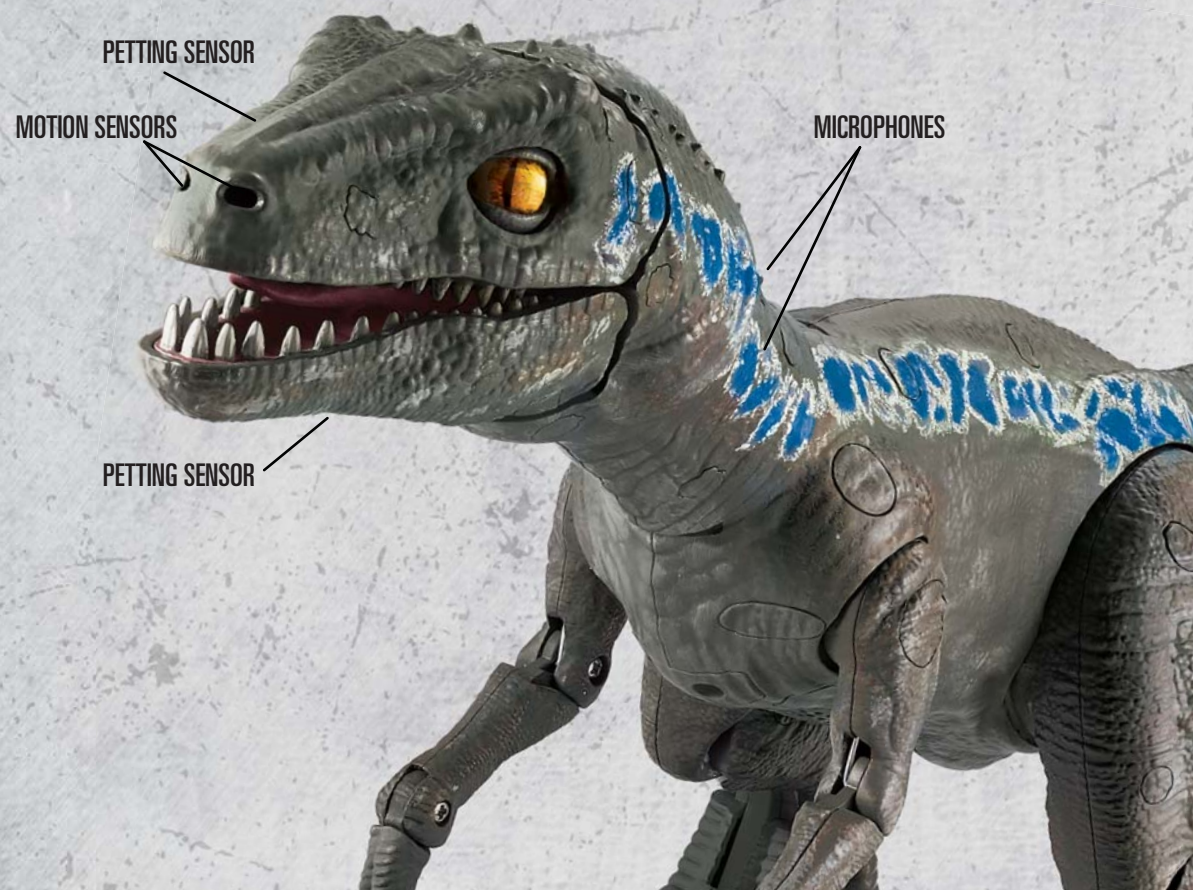


COLORS AND DECORATIONS MAY VARY.

ALPHA TRAINING BLUE™ OVERVIEW

OWEN'S TIPS

Always stand in front of Blue when you are training her. Blue responds best to commands given within her sight.



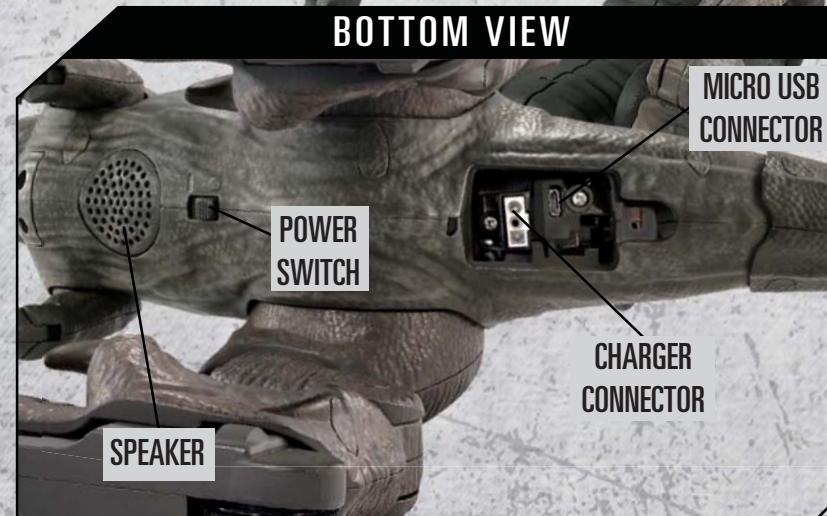
PETTING SENSOR

MOTION SENSORS

MICROPHONES

PETTING SENSOR

BOTTOM VIEW



MICRO USB CONNECTOR

POWER SWITCH

CHARGER CONNECTOR

SPEAKER

JOYSTICK:

Control different movements in each mode.

MOOD SELECTOR:

NEUTRAL
HOSTILE
FRIENDLY

TRAINING LEVEL CHECK:

To check achieved level in TRAINING MODE.

LED INDICATORS:

Display mood/training level/mode/battery levels through different colored LEDs.

MODE SELECTOR:

GUARD
TRAINING
TOTAL CONTROL
PROWL

QUICK CONTROL BUTTON:

Press and hold to quickly enter TOTAL CONTROL MODE.

TREAT BUTTON

USB CONNECTOR:

Lift the cover when recharging the controller.

POWER SWITCH

CLICKER BUTTON

BACK VIEW

SIDE VIEW

OWEN'S TIPS

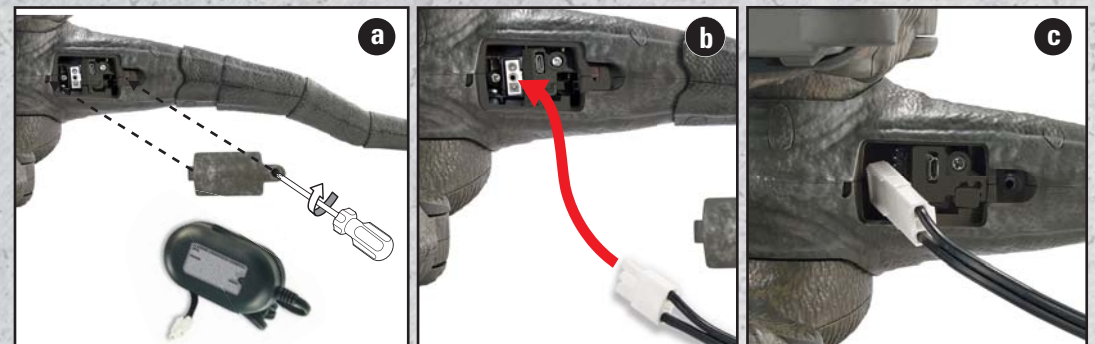
You can manually control Blue's head movements by moving the controller in various directions in **TOTAL CONTROL MODE**.

OWEN'S TIPS

Check for an update before getting started by plugging into your computer. Just make sure to follow all on-screen directions when you do so. See page 19 for complete updating instructions.

CHARGING

ALPHA TRAINING BLUE™



Before first use, you **MUST** charge Blue with the included 6.6V charger and charge the controller with the included USB cable. Please follow these instructions:

CAUTION: Use only the charger included with Blue. Do not use any other charging source.

IMPORTANT: Blue's micro USB port is for updates only. It is not a charger!

1. Switch off Blue before charging.
2. Plug the charger into a standard wall outlet.
3. Access Blue's battery compartment from the bottom torso and unscrew the battery cover with a Phillips head screwdriver (not included).
4. Connect the charger wire to Blue's charger connector. Make sure the two connectors are tightly snapped together.
5. A red LED will light up on the charger to indicate the battery is charging.
6. The battery can be charged in about 35 minutes. Charging time may vary.
7. A green LED will light up on the charger to indicate the charging is complete.
8. Charging the battery for more than what is recommended will not give you a longer running time.
9. To disconnect wires, push down on the connector clip and pull apart.
10. Unlike alkaline batteries, where the power loss is gradual, a Li-ion battery will run for its normal running time (around 35 minutes) and then lose most of its power at once. It is now time to recharge the battery.
11. After use, the battery will be hot! Wait at least 20 minutes until the battery cools before recharging. Recharging a warm or hot battery will greatly reduce the number of times your battery can be recharged.
12. The battery door must be closed, or Blue will not run.

GETTING STARTED

CHARGING CONTROLLER



The controller is powered by a permanently installed LiPo battery, and it must be fully charged before first use.

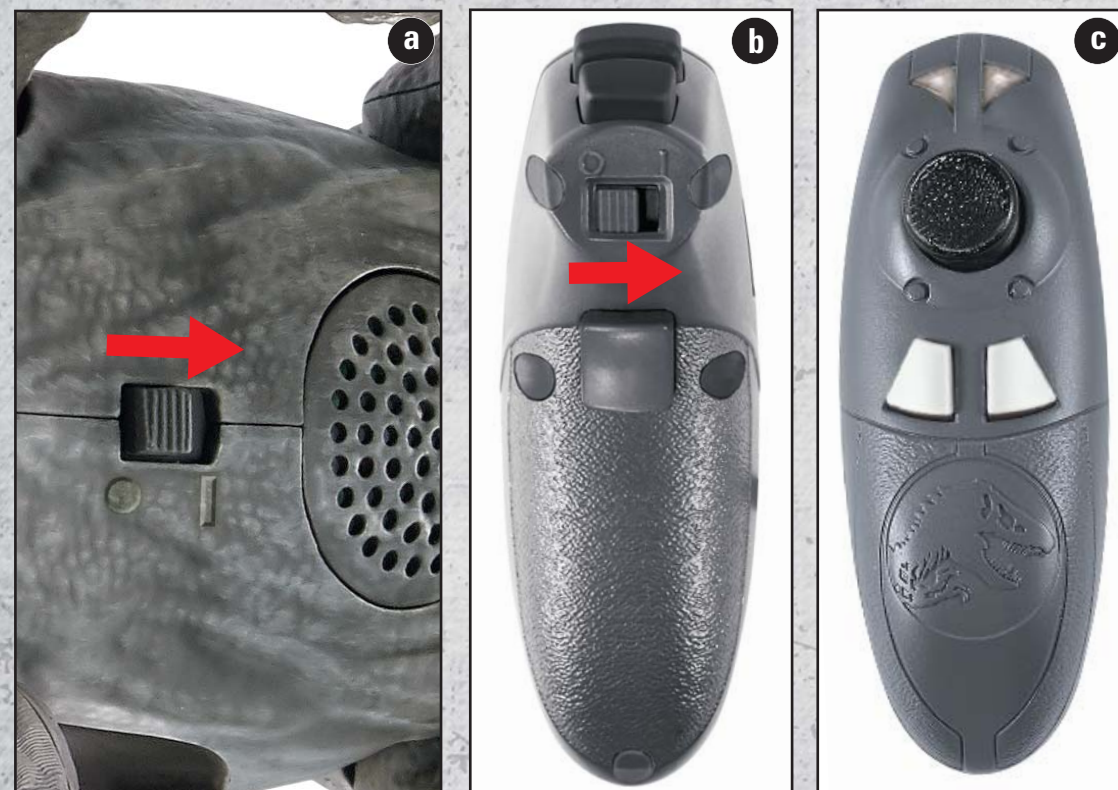
1. Switch off the controller before charging.
2. Plug the supplied USB cable into a powered USB port.
3. Begin charging by uncovering the USB port and plugging the charging cable firmly into the USB port on the side of the controller.
4. The red LED will change to green when charging is complete.
5. Hold the charging plug and gently pull it out of the port when the charge is complete. NEVER pull on the cable, as this may cause the cable to break.
6. Disconnect the USB cable from the controller before play.

GETTING STARTED

PAIRING

1. Turn on Blue **a** using the power switch.
2. Turn on the controller **b**.
3. The LED indicator on the controller **c** will begin flashing white. Pairing is complete when the flashing stops and LEDs display default Mood and Mode (blue and purple LEDs). If the LED indicator does not stop flashing after around 10 seconds, switch off the controller and Blue, then try again.

NOTE: If the controller battery charge is low, it will slowly pulse the LEDs red twice and then go to sleep.



GETTING STARTED

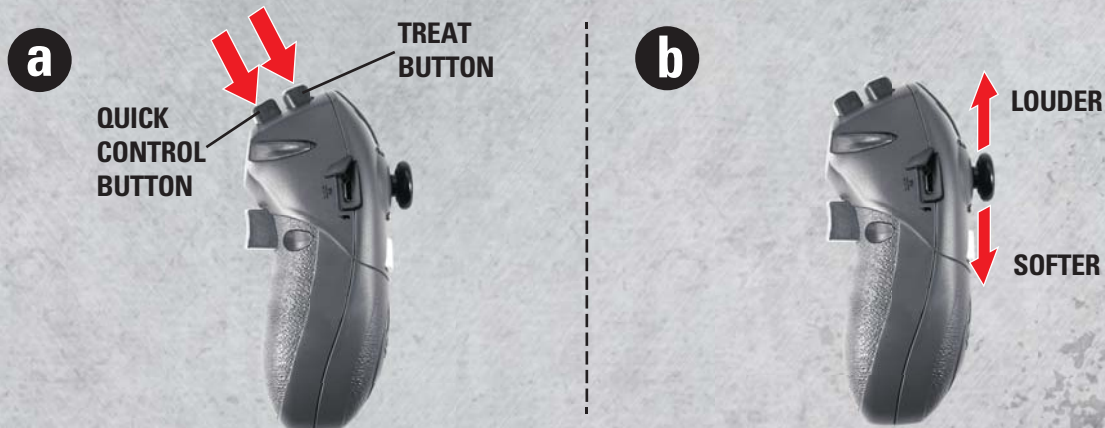
BATTERY CHECK



Press and hold both the MOOD and MODE SELECTOR buttons on the controller for a few seconds. The controller LEDs will light up and the LED color will indicate Blue's battery level. Press any other button to return to normal play.

LED COLOR	BATTERY LEVEL
GREEN	50% or Above
YELLOW	20% - 49%
RED	19% or Below

VOLUME CONTROL



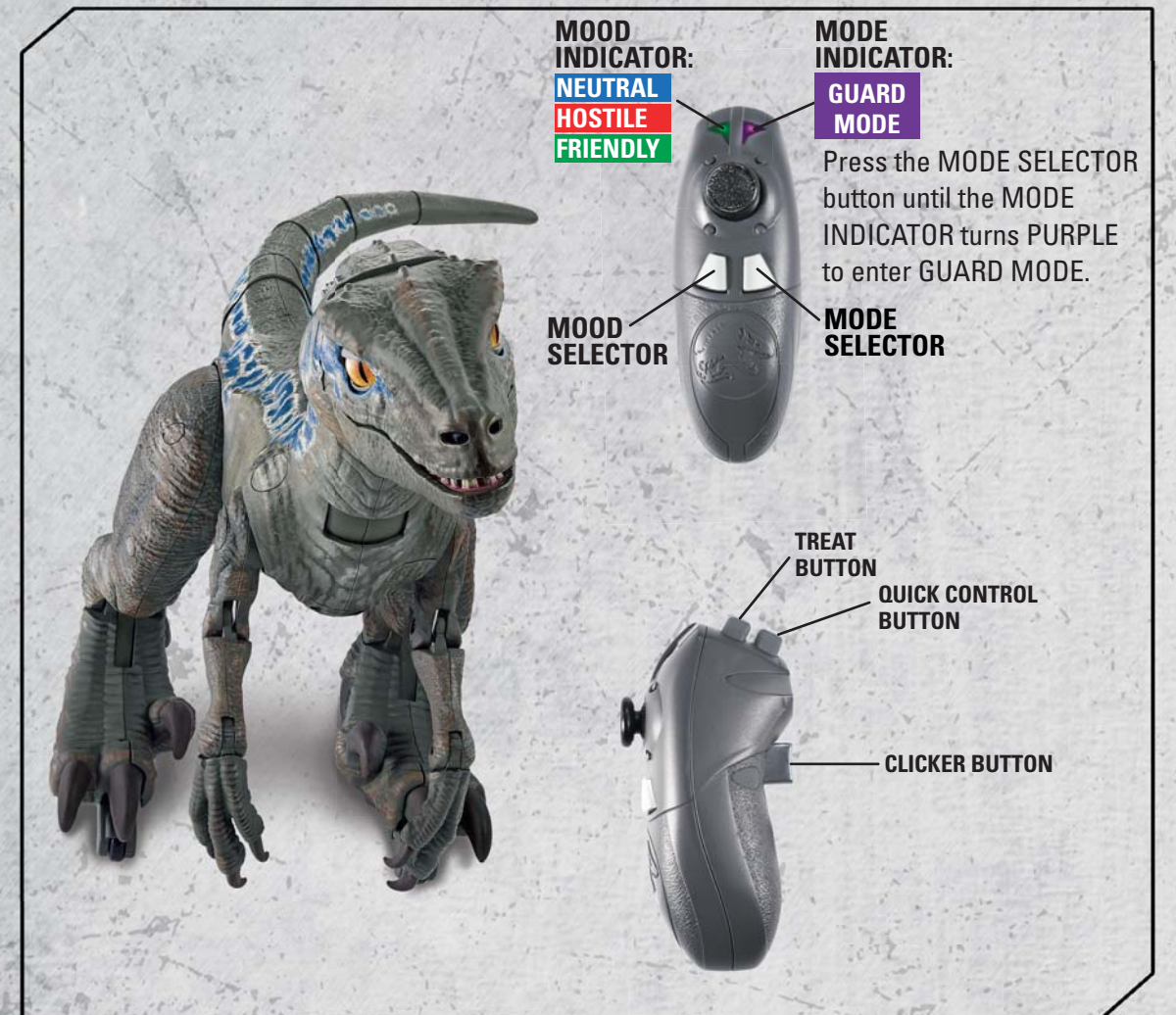
Press and hold both the TREAT and QUICK CONTROL buttons on the controller for a few seconds to enter volume control. Both controller LEDs will turn white. Then push the joystick up or down to control the volume and Blue will play a sound for the new volume setting. Press any other button to return to normal play.

OWEN'S TIPS

Blue works best on smooth, flat surfaces and indoors. She finds some carpet to be uncomfortable and might not move well on it.

GUARD MODE

In GUARD MODE, all of Blue's sensors are engaged. When movement is detected within 6 inches to 1 foot (16 to 30 centimeters) in front of her, the controller will vibrate, and Blue will respond to controller commands. Use your controller to move her and react to the intruder. Blue's mood (whether she is friendly or hostile) will depend on how far along in the training process you are. If you haven't completed all the training levels, Blue will be more aggressive.



CONTROL HER MOOD: Press the MOOD SELECTOR once to change her mood. You can see her mood shown by the color of the MOOD INDICATOR.

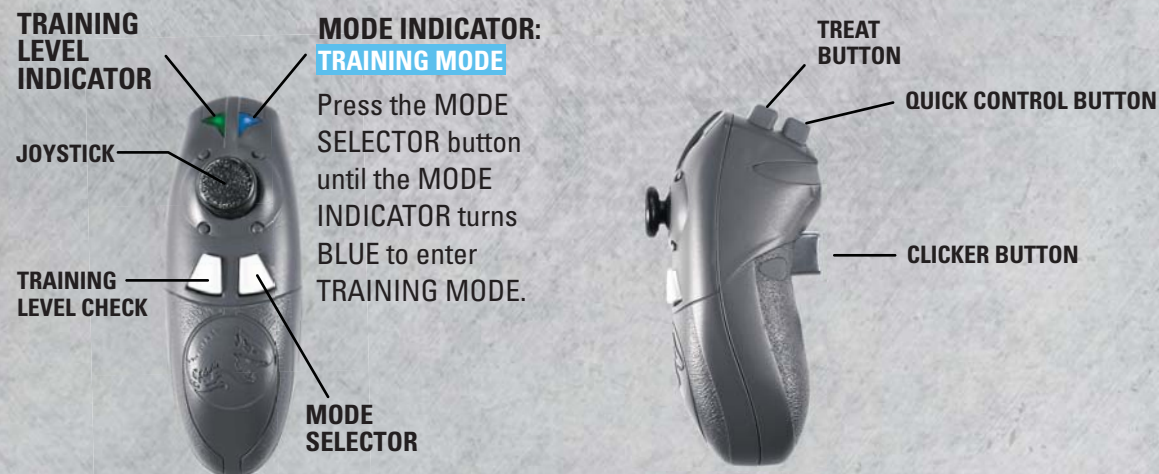
OWEN'S TIPS

Leave Blue in your room. When she detects motion in front of her, the controller will vibrate. You can use the QUICK CONTROL BUTTON to control her reaction.

TRAINING MODE

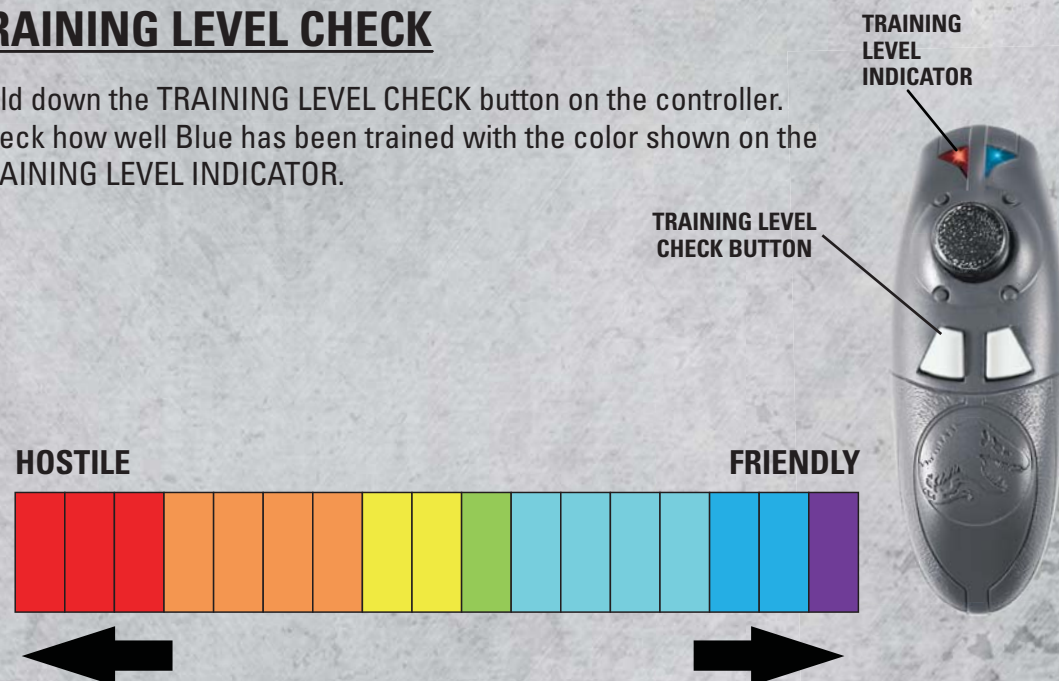
Training Blue takes time and patience. Start as a beginner. Train and learn to level up, so you and Blue can interact. Unlock features and actions as your training skills improve. When you level up, your new level color will flash 5+ times, and the controller will vibrate.

CONTROLLER SETTING



TRAINING LEVEL CHECK

Hold down the TRAINING LEVEL CHECK button on the controller. Check how well Blue has been trained with the color shown on the TRAINING LEVEL INDICATOR.



TRAINING MODE

The first step to training Blue is learning how to feed her treats and petting her. Once you have learned how to use feeding or petting as reinforcements, follow the training guide table to unlock more features!

LEVEL 1 REINFORCEMENTS

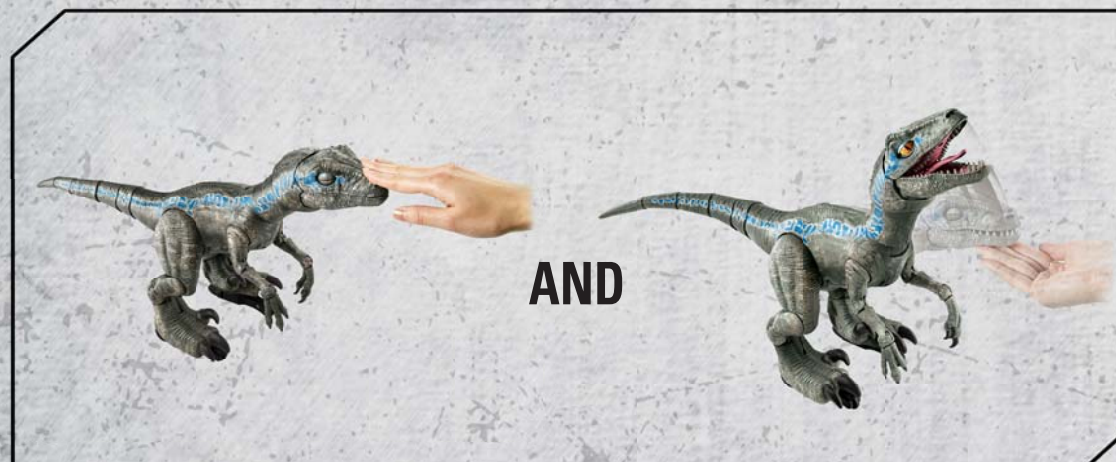
TREATS

Press the TREAT BUTTON and Blue will catch and enjoy the treat.

If you press and hold the TREAT BUTTON, Blue will follow your controller movement until you release the button.



PETTING



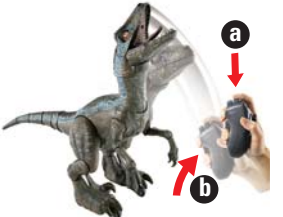
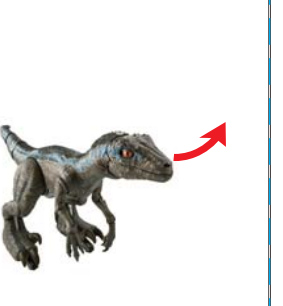
Pet Blue's nose and/or under her chin and she will respond.

TRAINING MODE

TRAINING GUIDE

**OWEN'S
TIPS**

Follow the training guide and complete every action in each level before moving on to the next.

LEVEL 1	LEVEL 2		
REINFORCEMENTS	HEAD TURNS		
Pet	Look Up	Look Down	Look Right
1 Treat. 2 Pet both ways.   AND 	1 Press clicker x1 . 2 Move controller UP from the center.  	1 Press clicker x1 . 2 Move controller DOWN from the center.  	1 Press clicker x1 . 2 Move controller to the RIGHT .  

3 Give reinforcement after each training when Blue stops moving.

**OWEN'S
TIPS** During the training process, you will experience successes and failures. When you are training Blue effectively, the controller will flash green and vibrate. If she does not understand your commands, the controller will flash red and vibrate. Keep trying!



OR



OR



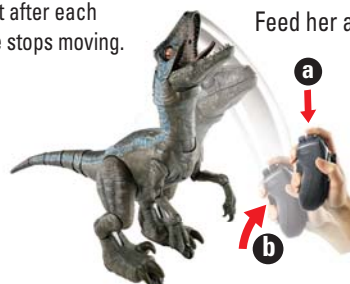
TRAINING MODE

LEVEL 3	LEVEL 4
BODY TURNS	ROARING
Look Left	Turn Right
1 Press clicker x1 . 2 Move controller to the LEFT .  	1 Press clicker x1 . 2 Rotate controller to the RIGHT .  
Turn Left	Roar
1 Press clicker x1 . 2 Rotate controller to the LEFT .  	1 Hold UP the controller and press clicker x2 . 2 Move controller DOWN .  

TRAINING GUIDE (CONTD.)

LEVEL 5			
MOVEMENT			
Move Forward	Move Back	Move Right	Move Left
1 Press clicker x2 . 2 Move controller UP from the center.	1 Press clicker x2 . 2 Move controller DOWN from the center.	1 Press clicker x2 . 2 Move controller to the RIGHT .	1 Press clicker x2 . 2 Move controller to the LEFT .
			
			

3 Give reinforcement after each training when Blue stops moving.



Feed her a treat.

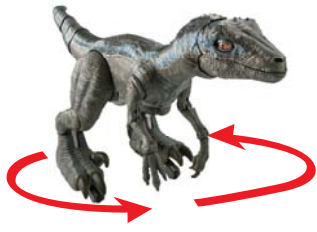
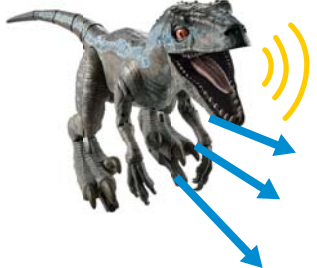
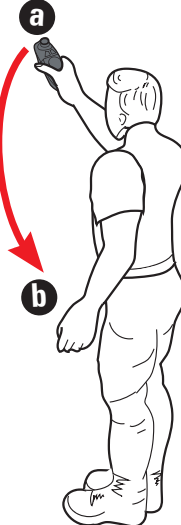
OR

Pet her head.



OWEN'S TIPS

Blue listens for clicker commands and will look in the direction of the sounds she hears. If Blue isn't responding to you, make sure you're within 3 feet (1 meter) of her microphones and that she is not in motion or making a sound.

LEVEL 6		LEVEL 7
SPINNING		ATTACK
Spin Right	Spin Left	Attack
1 Press clicker x3 . 2 Move controller to the RIGHT .	1 Press clicker x3 . 2 Move controller to the LEFT .	1 Hold UP the controller and press clicker x3 . 2 Move controller DOWN .
		
		

OR

Pet her chin.



TOTAL CONTROL MODE

In **TOTAL CONTROL MODE**, you can control Blue's animatronic movements.

1. Use the joystick on top of the controller to make her eyes and mouth move.
2. Use hand motions to move her head.

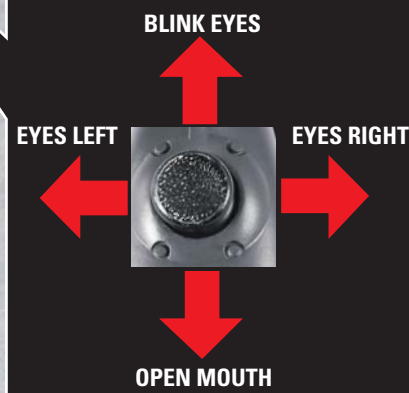


MODE INDICATOR:

TOTAL CONTROL MODE

Press the MODE SELECTOR button until the MODE INDICATOR turns **YELLOW** to enter TOTAL CONTROL MODE.

EYES & MOUTH MOVEMENTS



BODY & HEAD MOVEMENTS

BODY & NECK UP



HEAD LEFT

HEAD RIGHT

BODY & NECK DOWN



PROWL MODE

In **PROWL MODE**, use the joystick on top of the controller to walk Blue around.



MODE INDICATOR:

PROWL MODE

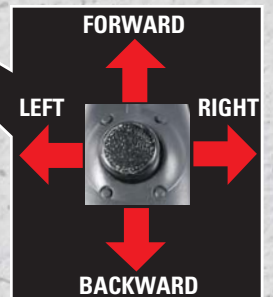
Press the MODE SELECTOR button until the MODE INDICATOR turns **GREEN** to enter PROWL MODE.

SPEED



The farther you push, the faster Blue will move.

DIRECTIONS



OWEN'S TIPS

To keep Blue from falling, practice speed control when making turns or changing directions. Don't be afraid to slow down!

UPDATES

To check for periodic updates to Blue's functionality:

Turn Blue off. Then open Blue's battery cover and connect her to your computer with the included micro USB cable.

Go to www.mattel.com/jurassicworld and follow the on-screen prompts.



NOTE: Disconnecting Blue during update phase can cause her serious harm. DO NOT disconnect her until the enhancement is complete!

FAQS

Q. Blue is not responding.

A. Make sure the controller and Blue are both turned on and fully charged.

Q. How do I know if an update is available?

A. Log on to www.mattel.com/jurassicworld every few months to check for update availability.

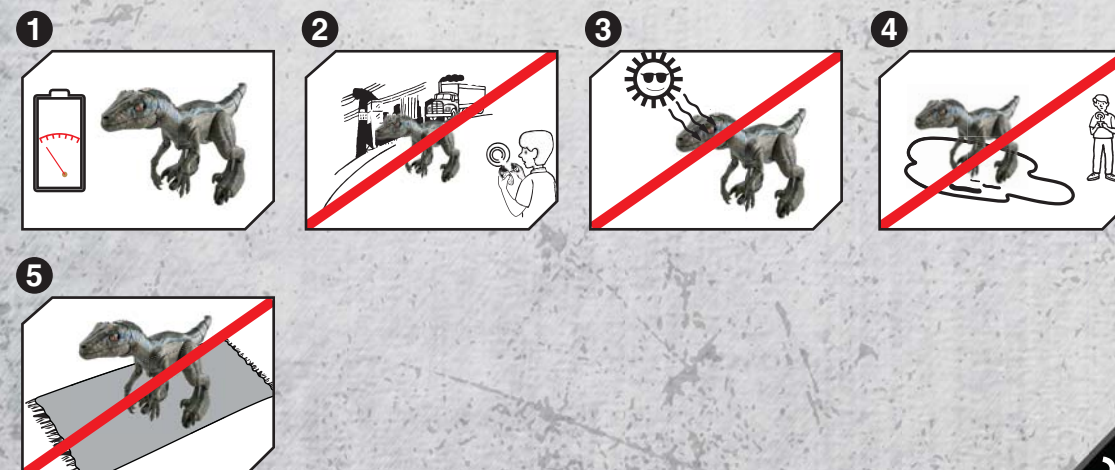
Q. Blue is fully charged but not responding to commands.

A. Check and see that the battery cover is closed and secured with a Phillips head screwdriver (not included).

More FAQS can be found at www.mattel.com/jurassicworld.

QUICK TIPS

- (1) When Blue starts to lose power, she may lose functionality or performance. If Blue's batteries get too low, she will automatically turn off. It's time for a recharge. Blue's running time may change depending on your operating style and operating environment.
- (2) Radio interference can affect Blue's performance. Interference can be caused by other R/C vehicles running on the same frequency, electrical wires, large buildings, and other Wi-Fi or Bluetooth sources. Try to stay away from these!
- (3) Don't store Blue near heat or in direct sunlight. Always turn switches OFF before storage.
- (4) Don't operate Blue in sand or through water or snow. Do not immerse in water. If Blue does get wet, wipe her with a towel and allow to dry completely overnight.
- (5) Make sure you are operating on a smooth surface. Blue is not intended for outdoor use or on carpeted surfaces.
- (6) When exposed to an electrostatic source, the product may malfunction. To resume normal operation, turn Blue off then on again. This should reset Blue and let you resume normal operation.
- (7) If this does not correct the issue, you may need to do a factory reset. This will also reset your Training Mode to Level 1. To do a factory reset, turn Blue on and turn the controller off. Then, on the controller, press and hold the Mood Selector and the Treat Button. Continue to hold the two buttons as you turn on the controller for a minimum of 3 seconds. When you hear Blue and the controller flashes both LEDs white, then within 5 seconds touch the top Petting Sensor to activate the factory reset.
- (8) If Blue tips over, she will stop functioning and emit a sound. Reposition Blue on her hind legs to resume normal play.
- (9) Occasionally check Blue's wheels to ensure that they haven't been contaminated with hair or other debris.
- (10) If you don't pay attention to Blue, she will go into sleep mode. To restart Blue, you can touch either of her head sensors.



Note to Adults: To ensure that the child's play is both safe and fun, please review all operating instructions and safety rules with your child.

- NEVER roam Blue on the street! She is an indoor dinosaur!
- DO NOT pick up Blue while she is in motion.
- Only pick up Blue by her belly and not by her head or tail.
- The toy is not intended for children under 8 years old.
- Keep fingers, hair, and loose clothing away from Blue while she is switched ON.
- Never disassemble or attempt to modify Blue.
- Operating range is up to 12 feet (3.6 meters).
- When not in use, turn off Blue.
- If Blue is wet, thoroughly dry before next use.
- Regularly examine all wires and connectors. In the event of damage, do not use.

RECHARGEABLE BATTERY SAFETY INFORMATION

WARNING: Read all safety warnings and instructions. Failure to follow the warnings and instructions may result in electric shock, fire, and/or serious injury.

- (a) Prevent unintentional starting. Ensure the switch is in the off-position before connecting to battery pack, picking up, or carrying the product. Carrying the product with your finger on the switch or energizing products that have the switch on invites accidents.
- (b) Disconnect the battery pack from the product before making any adjustments, changing accessories, or storing product. Such preventive safety measures reduce the risk of starting the product accidentally.
- (c) Recharge only with the charger specified by the manufacturer. A charger that is suitable for one type of battery pack may create a risk of fire when used with another battery pack.
- (d) Use products only with specifically designated battery packs. Use of any other battery packs may create a risk of injury and fire.
- (e) When battery pack is not in use, keep it away from other metal objects, like paper clips, coins, keys, nails, screws, or other small metal objects, that can make a connection from one terminal to another. Shorting the battery terminals together may cause burns or a fire.
- (f) Under abusive conditions, liquid may be ejected from the battery; avoid contact. If contact accidentally occurs, flush with water. If liquid contacts eyes, additionally seek medical help. Liquid ejected from the battery may cause irritation or burns.
- (g) Do not use a battery pack or product that is damaged or modified. Damaged or modified batteries may exhibit unpredictable behavior resulting in fire, explosion, or risk of injury.
- (h) Do not expose a battery pack or product to fire or excessive temperature. Exposure to fire or temperature above 130 °C may cause explosion.
- (i) Follow all charging instructions and do not charge the battery pack or product outside of the temperature range specified in the instructions. Charging improperly or at temperatures outside of the specified range may damage the battery and increase the risk of fire.
- (j) Have servicing performed by a qualified repair person using only identical replacement parts. This will ensure that the safety of the product is maintained.
- (k) Do not modify or attempt to repair the product or the battery pack (as applicable) except as indicated in the instructions for use and care.

NOTE TO ADULTS

- Rechargeable battery pack should only be charged by an adult.
- Periodically examine this product for damage to the plug, housing, or other parts that may result in the risk of fire, electric shock, or injury. If the product is damaged, do not use it.
- The battery charger is not a toy.
- This battery charger is intended to be correctly oriented in a vertical or floor mount position.
- Periodically examine this battery charger for damage to the cord, housing, or other parts that may result in the risk of fire, electric shock, or injury. If the battery charger is damaged, do not use it.

LiPo (LITHIUM POLYMER) BATTERY INFORMATION

Fully charge the battery before storing for an extended period of time (6 months or longer). Periodic charging every few months is recommended to extend battery life when not in use. Do not store near heat or in direct sunlight.

- Do not disassemble the controller's permanently installed LiPo (Lithium Polymer) battery. It is a sealed LiPo battery. For proper recycling, follow local Lithium Polymer battery recycling guidelines.
- Do not recharge the controller if it feels hot. Allow it to cool before recharging.
- The controller is only to be charged using the cable supplied.
- Do not attempt to use or charge the controller if it shows signs of leakage or corrosion.
- If the controller gets wet, thoroughly dry before using or charging again.
- Regularly examine all wires and connectors. In the event of damage, discontinue use.

BATTERY DISPOSAL

Unlike NiCd (Nickel-Cadmium) rechargeable batteries, your Li-ion battery pack requires no special procedures or precautions for disposal. However, as with all products, you should dispose of your battery pack in an environmentally responsible and considerate manner.

Shielded cables must be used with this unit to ensure compliance with the Class B FCC limits.