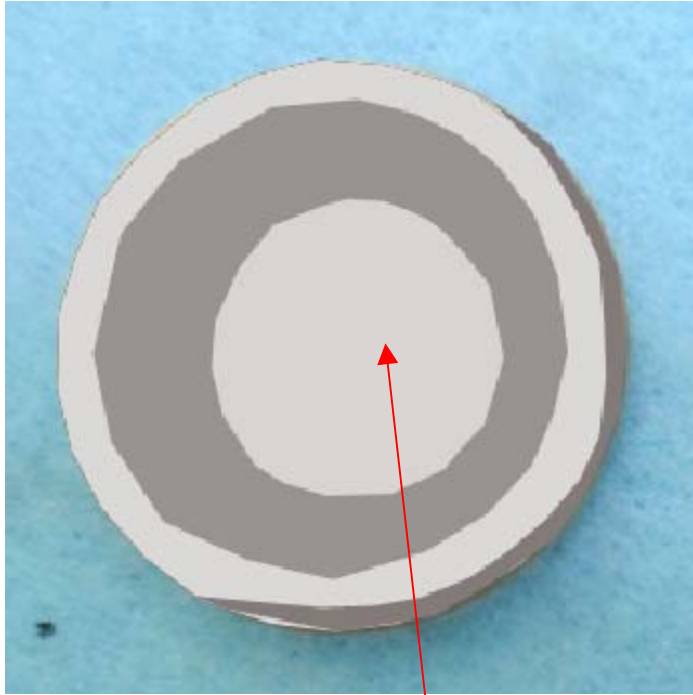




<Inside The EUT>



Label Here