

PLEASE NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is needed.
- Consult the dealer or an experienced radio/TV technician for help

TROUBLE SHOOTING

Problems	Reasons	Solution
Running problems	The battery inside the radio control or charger unit too weak.	Replace with new alkaline batteries.
	There is a weak or low reception for the radio control.	Check the wire on the vehicle and flip the mask on the controller up. DO NOT TOUCH THE MASK.
Operation problems	A small object obstructs movement of the tire or axle.	Use tweezers or a paper clip to remove obstruction.
	The vehicle was driven on the carpet and has fabric threads caught in the axle.	Playing on the carpet is not recommended.
Other	The vehicle does not respond to the radio control.	Try playing at another location.
	The radio control's frequency is disrupted by something around the environment.	Some other equipment using the same radio wave could disrupt the radio control. Either play in another location or turn off other equipment. If you are planning to race your vehicles with another friend, purchase vehicles with 2 different frequencies (49MHz and 27MHz) to avoid disruption.

INSTRUCTION MANUAL

ITEM NO. 3290



Manufactured and distributed by
Planet Toys, Sarasota, FL 34242
Made in China
Colors and contents may vary
Keep content details for future reference



***IMPORTANT - IF CHARGER LIGHT DIMS OR IF VEHICLE DOES NOT RESPOND PROPERLY, PLEASE REPLACE CHARGER BATTERIES (4x AA).**

****NOTE: THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT.**

WARNING:

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference, and
2. This device must accept any interference received, including interference that may cause undesired operation of the device.

CONSUMER SERVICE

Please do not return to store!
For parts information, or questions please call:

1-877-FUN-TOYS

For a universe of fun visit
www.planettoysltd.com

START UP

Unscrew and remove the battery covers on both the controller and the charging unit. Insert 4 "AA" batteries (not included) into the charger unit and 3 "AAA" batteries (not included) into controller unit. Then replace the batteries cover and tighten the screws (see **diagram #1 & #2**).



CHARGING THE VEHICLE

1. Insert the charging car jack into the charging receptacle located on the bottom of the car (see **diagram #3**).
2. The charging LED light will turn on indicating that the car is charging. The LED light will turn off when the car is fully charged. Charge time is approx. 40 seconds. (see **diagram #4**).
3. Remove charging car jack from charging receptacle.



PLEASE NOTE:

- a.) If the batteries inside the charger are low, the LED light will become dim or not light up at all, and you will not be able to charge the vehicle. Please replace the batteries.
- b.) Make sure the batteries have been inserted correctly (+ or -) then prepare to charge the vehicle.
- c.) Rechargeable batteries may get hot and dangerous if being continuously recharged.
- d.) If the vehicle does not respond properly, please replace charger and/or controller batteries.

NOTE:

- Do not mix old and new batteries
- Do not mix alkaline, standard (carbon zinc), or rechargeable (nickel-cadmium) batteries.

OPERATING THE VEHICLE

1. Flip the mask on the controller up so it is the antenna.
2. Press the transformation button on the controller (see **diagram #5**) to make Monster Garage vehicle transform.
3. Press the forward and reverse buttons to make the vehicle move forward and backwards. For left and right turning, press the left and right buttons respectively. **PLEASE NOTE:** the vehicle will turn only when it is moving forward or backwards. **ALSO NOTE:** the operation lights will turn on when the vehicle is in use (see **diagram #6**).
4. Adjust the fine tune steering lever located under the vehicle to keep it moving straight (see **diagram #7**).

PLEASE NOTE:

- a.) When operating the controller, please do not touch the mask. As control distance and the speed will both be affected.
- b.) If you notice a reduction in speed and control, please begin recharging as per the instructions above.

