

8074 This Racing wheel uses state of the art technology for an exciting gaming experience without the inconvenience of wires. The digital and analog modes allow tighter controlled gaming action. This racing wheel allows you to feel the action of the game when played with VIBRATION COMPATIBLE software. You will feel road bumps through the powerful vibration feedback system. This feature can be turned ON or OFF in the game Options menu. The ergonomically designed grips combine functionality as well as comfort for better gaming.

In most cases the software used for game play will dictate the functions of the Racing Wheel button. See Racing Wheel Set up instructions in the software game menu.

SENSITIVITY ADJUSTMENT CONTROL

The sensitivity adjustment control is designed to meet various kinds of driving environments required by the games. Simply set the Sensitivity Adjustment Control to Low, Mid or Hi to achieve desired driving setting.

MOUNTING INSTRUCTIONS

A. Suction Cup Mounting:

1. Select and clean desired mounting location on table or desk to remove any dirt.
2. Place the Racing Wheel on selected area of table or desk.
3. Apply pressure to top of Racing Wheel securing suction cups to table or desk top.

NOTE: If not secured properly, the Racing Wheel may move diminishing the Racing Wheel control. For best suction, it is recommended to use on glass or other smooth surface to ensure proper air locking of suction cups.



B. Under Leg Position:

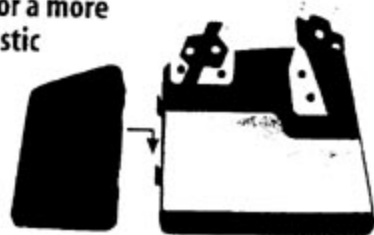
1. Sit on chair, slide Racing Wheel under your legs to secure in position.

NOTE: It is recommended that a sturdy chair be used for a more comfortable and realistic gaming experience.



ASSEMBLING FOOTREST

Simply follow the diagram to assemble the Foot Rest to the Pedals for a realistic and comfortable gaming experience.



SET UP, INSTALLATION, & CONNECTION

NOTE: Always turn "OFF" your game console before connecting or disconnecting your Racing Wheel receiver.

1. Insert 4 AA Batteries into the battery compartment on the underside of the racing wheel. Replace battery cover.
2. Connect Gas/Brake Pedal unit cable plug into the pedals jack on the base of the racing wheel column.
3. Place Gas/ Brake pedal unit in convenient location under table or in front of chair for easy and comfortable reach.
4. Plug receiver into the controller port on the XBOX™. Turn "ON" game console & follow the game console instructions to load game software. The LED on the receiver should be flashing.
5. Turn on the Racing wheel. The Power LED should illuminate and the Connect LED should be Flashing about 3 seconds the Connect LED on both the receiver and Wheel should be ON indicating a connection.
6. Press the connect button on the receiver and the Racing Wheel for reconnect
7. If the LED does not come on, repeat steps 3 through 5, and make sure that the racing wheel's batteries are charged.

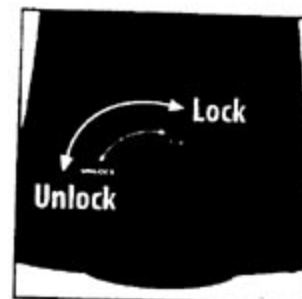


TILT & TELESCOPIC

1. To Adjust Tilt Angle of Racing Wheel, turn Adjustable Tilt Angle Lock Lever on back of Racing Wheel Base to the "Unlock" position.
2. Move Racing Wheel Steering Column to desired position. NOTE: This Racing Wheel can be adjusted to three (3) different (20°, 40° & 60°) angles from vertical position.
3. Turn the Adjustable Tilt Angle Locking Lever back to the "Lock" position to secure.
4. To Adjust Steering Column Height, slide the Locking Tab on the steering wheel column to unlock position.
5. Slide Racing Wheel Steering Column up or down to desired position.

NOTE: This racing wheel can extend to different positions to fit your driving style.

6. Slide the Locking Tab back to the "Lock" position to secure in place.



POWER SWITCH: Use to turn OFF or turn ON Racing Wheel Power

CONNECT BUTTON: Use to Link Console and Racing Wheel

DIRECTIONAL PAD (D-PAD): Use to move objects or game characters in desired direction; up, down, right and left.

START BUTTON: Use to start and pause game activity.

SELECT BUTTON: Use to select or change menu functions.

SHIFTING PADDLE / FOOT PEDAL: The shifting paddles and foot pedals are reprogrammable. The default values for these buttons are listed below:

Shifting paddles - Right shifting paddle - R1
Left shifting paddle - L1

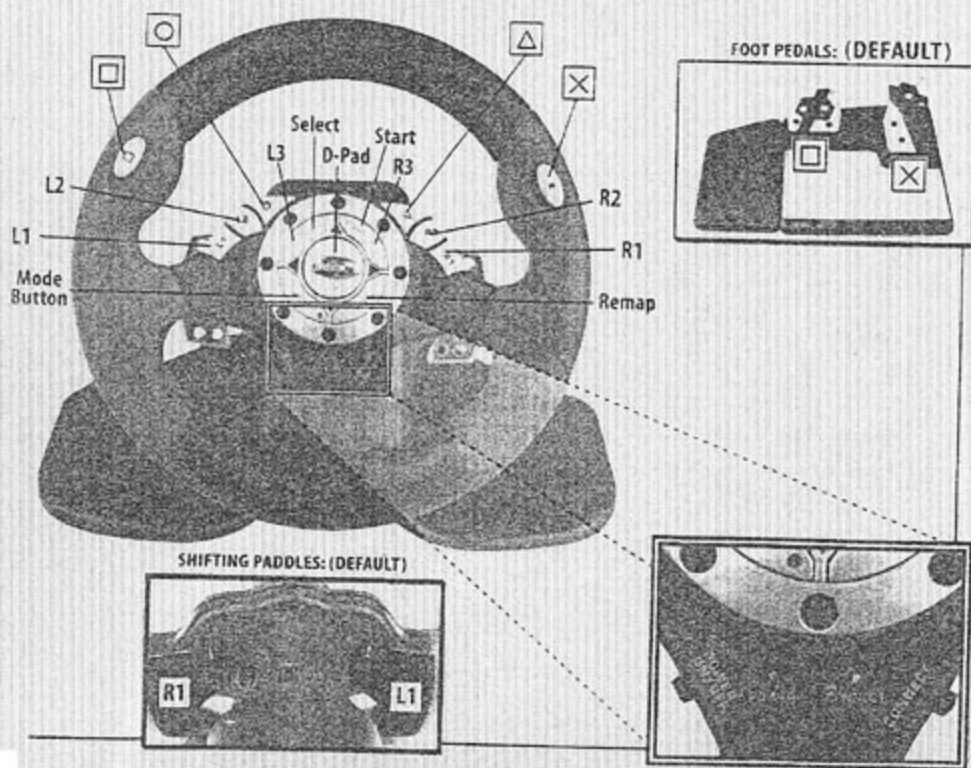
The foot pedals: Gas pedals - X
Brake pedal - ☐

ACTION BUTTONS:

☐, X, O, Δ, L1, R1, L2, R2, L3, R3 Button:

These button functions are dictated by your specific software.

NOTE: Shifting paddles & foot pedals may be reprogrammed to other functions using the Remap Button.



REMAP FUNCTION:

If the game you are using requires different buttons to be used for the pedals or shifting paddles than the defaults, you may reprogram the pedals or shifting paddles to buttons other than the default.

1. Press Remap button & hold for 3 seconds. The LED will be illuminated.
 2. Press the pedal or shifting paddle you wish to reprogram. The Remap LED should be flashing.
 3. Press the button you want to relocate to the pedal or shifting paddle. The Remap LED should be OFF.
 4. The pedal or shifting paddle now acts as the button you reprogrammed to it.
- NOTE:** If you accidentally press remap, you can press it again to exit. If you wait 10 seconds it will automatically exit this function.

Button ☐, X, Δ, O, L1, R1, L2, R2, can remap to any of Gas pedal, break pedal, left shifting paddle and right shifting paddle.

For Example, If you wanted to reprogram the Gas and Brake pedals (default X and ☐) to be R1 and L1:

EXAMPLE: Press Remap button & hold for 3 seconds, the LED will be ON, press the Gas Pedal, The LED will be Flashing, Press R1. The Gas Pedal now activates the R1 button.

EXAMPLE: Press Remap button & hold for 3 seconds, The LED will be ON, press the Brake Pedal, The LED will be flashing, Press the L1 button. The brake pedal now activates the L1 Button.

RESETTING THE DEFAULTS:

EXAMPLE: Press Remap button & hold for 3 seconds, the LED will be ON, press the Gas Pedal, The LED will be Flashing. If you press the Gas Pedal again, it will return to its default value of X.

POWER SWITCH: Use to turn OFF or turn ON Racing Wheel Power

CONNECT BUTTON: Use to Link Console and Racing Wheel

DIRECTIONAL PAD (D-PAD): Use to move objects or game characters in desired direction; up, down, right and left.

START BUTTON: Use to start and pause game activity.

BACK BUTTON: Use to select or change menu functions.

SHIFTING PADDLE / FOOT PEDAL: The shifting paddles and foot pedals are reprogrammable. The default values for these buttons are listed below:

Shifting paddles - Right shifting paddle-A

Left shifting paddle - X

The foot pedals: Gas pedal - R Trigger

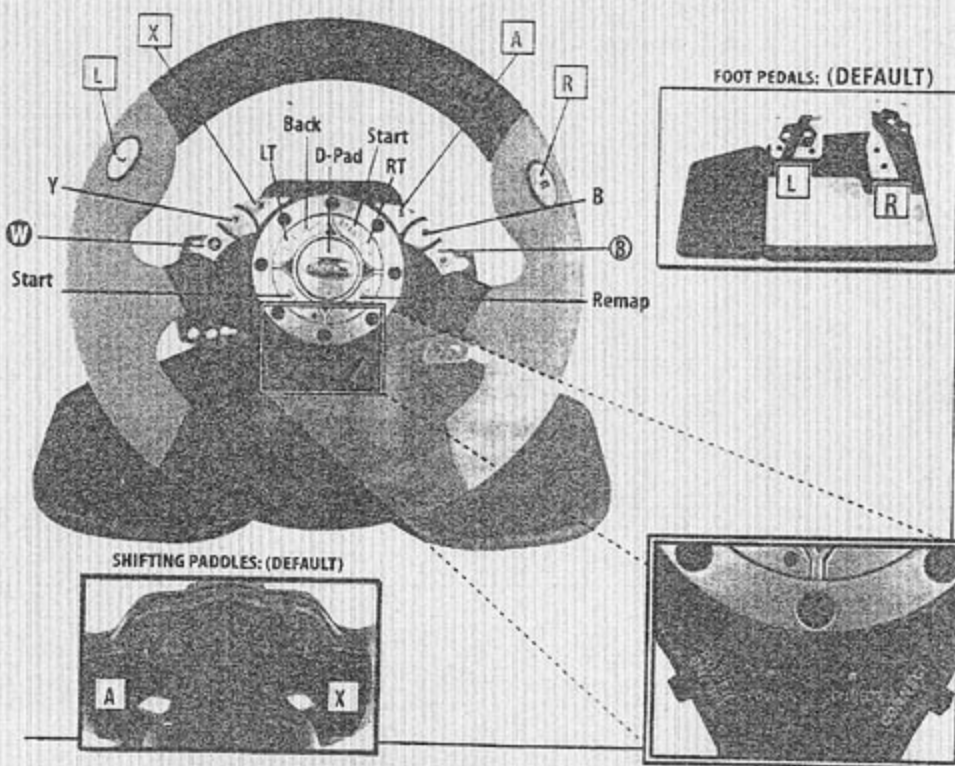
Brake pedal - L Trigger

NOTE: Shifting paddles and foot pedals may be reprogrammed to other functions using the Remap Button

ACTION BUTTONS:

A,B,X,Y, BLACK, WHITE, L Trigger , R Trigger , LT Button, RT Button: These button functions are dictated by your specific software

MEMORY CARD Slot (In Receiver): To Save your game, plug XBOX[™] memory card into the Slot on the receiver



REMAP FUNCTION:

If the game you are using requires different buttons to be used for the pedals or shifting paddles than the defaults, you may reprogram the pedals or shifting paddles to buttons other than the default.

1. Press Remap button & hold for 3 seconds. The LED will be illuminated.
2. Press the pedal or shifting paddle you wish to reprogram. The Remap LED should be flashing.
3. Press the button you want to relocate to the pedal or shifting paddle. The Remap LED should be Off.
4. The pedal or shifting paddle now acts as the button you reprogrammed to it.
NOTE: If you accidentally press remap, you can press it again to exit. If you wait 10 seconds it will automatically exit this function.

Button A,B,X,Y,Black,White,L Trigger,R Trigger Can remap to any of Gas pedal,brake pedal,left shifting paddle and right shifting paddle.

For Example, If you wanted to reprogram the Gas and Brake pedals (default R and L) to be A and B:

EXAMPLE: Press Remap button & hold for 3 seconds, the LED will be ON, press the Gas Pedal, The LED will be Flashing, Press A. The Gas Pedal now activates the A button.

EXAMPLE: Press Remap button & hold for 3 seconds, The LED will be ON, press the Brake Pedal, The LED will be flashing, Press the B button. The brake pedal now activates the B Button.

RESETTING THE DEFAULTS:

EXAMPLE: Press Remap button & hold for 3 seconds, the LED will be ON, Press the Gas Pedal, The LED will be Flashing. If you press the Gas Pedal again, it will return to its default value of Right Trigger.

SPECIFICATIONS:

STEERING WHEEL: 250° rotational angle

ACCELERATOR & BRAKE PEDAL: Analog

NOTE:

THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER AUTHORITY TO OPERATE THE EQUIPMENT.