

Multi-Function Super G Wireless Router

802.11b/802.11g/Super G Wireless Access Point

Wireless Connections up to 108Mbps

Broadband Internet Access

4-Port Switching Hub

User's Guide

Version 1.0

Federal Communication Commission Interference Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

FCC Caution: Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

IMPORTANT NOTE:

FCC Radiation Exposure Statement:

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator & your body.

If this device is going to be operated in 2.4~2.4835GHz frequency range, then it is restricted in indoor environment only.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

The WX-6615GS(FCC ID: RYK-6615GS) is limited in CH1~CH11 for 2.4 GHz by specified firmware controlled in U.S.A

Table of Contents

CHAPTER 1 INTRODUCTION	1
Super G Wireless Router Features	1
Package Contents	3
Physical Details	5
CHAPTER 2 INSTALLATION	7
Requirements	7
Procedure	7
CHAPTER 3 SETUP	9
Overview	9
Configuration Program	11
Setup Wizard	13
LAN Screen	16
Wireless Screen	18
Password Screen	22
CHAPTER 4 PC CONFIGURATION	23
Overview	23
Windows Clients	23
Macintosh Clients	35
Linux Clients	35
Other Unix Systems	35
Wireless Station Configuration	36
CHAPTER 5 OPERATION AND STATUS	37
Operation	37
Status Screen	37
Connection Status - PPPoE	40
Connection Status - PPTP	42
Connection Status - L2TP	43
Connection Status - Telstra Big Pond	44
Connection Details - SingTel RAS	45
Connection Details - Fixed/Dynamic IP Address	47
CHAPTER 6 ADVANCED FEATURES	49
Overview	49
Access Control	49
Dynamic DNS (Domain Name Server)	55
Advanced Internet Screen	57
URL Filter	61
Define Schedule	63
User Groups	64
Virtual Servers	65
WAN Port Configuration	69
CHAPTER 7 ADVANCED ADMINISTRATION	73
Overview	73
Config File	74
Logs	75
Network Diagnostics	77
Options	78
PC Database	79

Remote Administration.....	83
Routing.....	85
Security.....	89
Upgrade Firmware.....	91
APPENDIX A TROUBLESHOOTING	92
Overview	92
General Problems.....	92
Internet Access.....	92
APPENDIX B ABOUT WIRELESS LANS	94
Modes	94
BSS/ESS.....	94
Channels.....	95
WEP	95
WPA-PSK	95
Wireless LAN Configuration.....	96
APPENDIX C SPECIFICATIONS	97
Multi-Function Wireless Router	97
Wireless Interface.....	97
Regulatory Approvals	98

Chapter 1

1

Introduction

This Chapter provides an overview of the Super G Wireless Router's features and capabilities.

Congratulations on the purchase of your new Super G Wireless Router. The Super G Wireless Router is a multi-function device providing the following services:

- **Shared Broadband Internet Access** for all LAN users.
- **4-Port Switching Hub** for 10BaseT or 100BaseT connections.
- **Wireless Access Point** for 802.11b, 802.11g and Super G Wireless Stations.

Wireless LAN

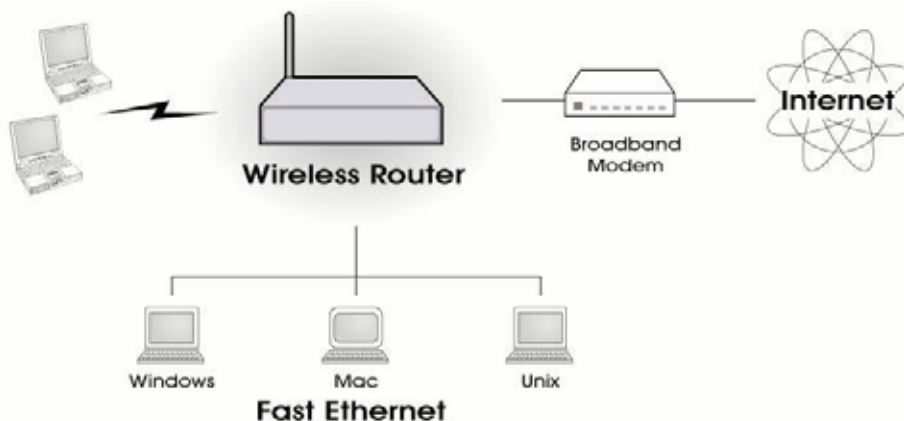


Figure 1: Wireless Router

Super G Wireless Router Features

The Super G Wireless Router incorporates many advanced features, carefully designed to provide sophisticated functions while being easy to use.

Internet Access Features

- **Shared Internet Access.** All users on the LAN or WLAN can access the Internet through the Wireless Router, using only a single external IP Address. The local (invalid) IP Addresses are hidden from external sources. This process is called NAT (Network Address Translation).
- **DSL & Cable Modem Support.** The Wireless Router has a 10/100BaseT Ethernet port for connecting a DSL or Cable Modem. All popular DSL and Cable Modems are supported. SingTel RAS and Big Pond (Australia) login support is also included.
- **PPPoE, PPTP, SingTel RAS and Telstra Big Pond Support.** The Internet (WAN port) connection supports PPPoE (PPP over Ethernet), PPTP (Peer-to-Peer Tunneling Protocol), SingTel RAS and Telstra Big Pond (Australia), as well as "Direct Connection" type services. Unnumbered IP with PPPoE is also supported.

- **Fixed or Dynamic IP Address.** On the Internet (WAN port) connection, the Wireless Router supports both Dynamic IP Address (IP Address is allocated on connection) and Fixed IP Address.

Advanced Internet Functions

- **Communication Applications.** Support for Internet communication applications, such as interactive Games, Telephony, and Conferencing applications, which are often difficult to use when behind a Firewall, is included.
- **Special Internet Applications.** Applications which use non-standard connections or port numbers are normally blocked by the Firewall. The ability to define and allow such applications is provided, to enable such applications to be used normally.
- **Virtual Servers.** This feature allows Internet users to access Internet servers on your LAN. The required setup is quick and easy.
- **DDNS Support.** DDNS (Dynamic DNS) allows Internet users to connect to Virtual Servers on your LAN using a domain name, even if your IP address is not fixed.
- **Multi-DMZ.** For each WAN (Internet) IP address allocated to you, one (1) PC on your local LAN can be configured to allow unrestricted 2-way communication with Servers or individual users on the Internet. This provides the ability to run programs which are incompatible with Firewalls.
- **URL Filter.** Use the URL Filter to block access to undesirable Web sites by LAN users.
- **Internet Access Log.** See which Internet connections have been made.
- **Access Control.** Using the Access Control feature, you can assign LAN users to different groups, and determine which Internet services are available to each group.
- **VPN Pass through Support.** PCs with VPN (Virtual Private Networking) software using PPTP, L2TP and IPSec are transparently supported - no configuration is required.

Wireless Features

- **Standards Compliant.** The Wireless Router complies with the IEEE802.11g (DSSS) specifications for Wireless LANs.
- **Supports 802.11b, 802.11g, and Super G Wireless Stations.** The Atheros Super G feature provides for up to 108Mbps speeds with Atheros clients, while remaining backward compatible with the 802.11g and 802.11b standards.
- **Speeds to 108Mbps.** Atheros clients can connect at up to 108Mbps, while 802.11g clients can connect at up to the 802.11g maximum of 54Mbps.
- **WPA-PSK support.** The WPA-PSK (Pre-shared Key) standard provides greater security for your Wireless clients than WEP.
- **WEP support.** Support for WEP (Wired Equivalent Privacy) is included. Key sizes of 64 Bit and 128 Bit are supported.
- **Wireless MAC-level Access Control.** The Wireless Access Control feature can check the MAC address (hardware address) of Wireless stations to ensure that only trusted Wireless Stations can access your LAN.
- **Simple Configuration.** If the default settings are unsuitable, they can be changed quickly and easily.

LAN Features

- **4-Port Switching Hub.** The Wireless Router incorporates a 4-port 10/100BaseT switching hub, making it easy to create or extend your LAN.

- **DHCP Server Support.** Dynamic Host Configuration Protocol provides a dynamic IP address to PCs and other devices upon request. The Wireless Router can act as a **DHCP Server** for devices on your local LAN and WLAN.
- **Multi Segment LAN Support.** LANs containing one or more segments are supported, via the Wireless Router's RIP (Routing Information Protocol) support and built-in static routing table.

Configuration & Management

- **Easy Setup.** Use your WEB browser from anywhere on the LAN or WLAN for configuration.
- **Configuration File Upload/Download.** Save (download) the configuration data from the Wireless Router to your PC, and restore (upload) a previously-saved configuration file to the Wireless Router.
- **Remote Management.** The Wireless Router can be managed from any PC on your LAN. And, if the Internet connection exists, it can also (optionally) be configured via the Internet.
- **Network Diagnostics.** You can use the Wireless Router to perform a *Ping* or *DNS lookup*.
- **UPnP Support.** UPnP (Universal Plug and Play) allows automatic discovery and configuration of the Wireless Router. UPnP is supported by Windows ME, XP, or later.

Security Features

- **Password - protected Configuration.** Optional password protection is provided to prevent unauthorized users from modifying the configuration data and settings.
- **Wireless LAN Security.** WPA-PSK and WEP (Wired Equivalent Privacy) are supported, as well as MAC-level Wireless access control to prevent unknown wireless stations from accessing your LAN.
- **NAT Protection.** An intrinsic side effect of NAT (Network Address Translation) technology is that by allowing all LAN users to share a single IP address, the location and even the existence of each PC is hidden. From the external viewpoint, there is no network, only a single device - the Wireless Router.
- **Stateful Inspection Firewall.** All incoming data packets are monitored and all incoming server requests are filtered, thus protecting your network from malicious attacks from external sources.
- **Protection against DoS attacks.** DoS (Denial of Service) attacks can flood your Internet connection with invalid packets and connection requests, using so much bandwidth and so many resources that Internet access becomes unavailable. The Wireless Router incorporates protection against DoS attacks.

Package Contents

The following items should be included:

- The Super G Wireless Router Unit
- Power Adapter
- Quick Installation Guide
- CD-ROM containing the on-line manual.

If any of the above items are damaged or missing, please contact your dealer immediately.

Physical Details

Front-mounted LEDs



Figure 2: Front Panel

Power LED	On - Power on. Off - No power.
Status (Red) LED	On - Error condition. Off - Normal operation. Blinking - This LED blinks during start up, and during a Firmware Upgrade.
LAN LEDs	For each port, there are 2 LEDs • Link/Act • On - Corresponding LAN (hub) port is active. • Off - No active connection on the corresponding LAN (hub) port. • Flashing - Data is being transmitted or received via the corresponding LAN (hub) port. • 100 • On - Corresponding LAN (hub) port is using 100BaseT. • Off - Corresponding LAN (hub) port connection is using 10BaseT, or no active connection.
WAN LED	On - Connection to the Broadband Modem attached to the WAN (Internet) port is established. Off - No connection to the Broadband Modem. Flashing - Data is being transmitted or received via the WAN port.
Wireless LED	On - Wireless connection available; Wireless Access Point is ready for use. Off - No Wireless connection available. Flashing - Data is being transmitted or received via the Wireless access point. Data includes "network traffic" as well as user data.

Rear Panel

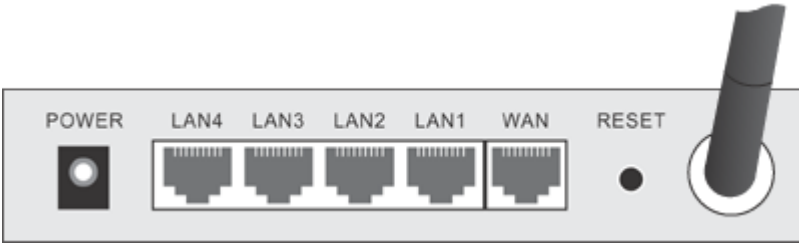


Figure 3: Rear Panel

Power port

Connect the supplied power adapter here.

**10/100BaseT
LAN connections**

Use standard LAN cables (RJ45 connectors) to connect your PCs to these ports.

If required, any port can be connected to another hub. Any LAN port will automatically function as an "Uplink" port when necessary.

**WAN port
(10/100BaseT)**

Connect the DSL or Cable Modem here. If your modem came with a cable, use the supplied cable. Otherwise, use a standard LAN cable.

Reset Button

This button has two (2) functions:

- **Reboot.** When pressed and released, the Wireless Router will reboot (restart).
- **Clear All Data.** This button can also be used to clear ALL data and restore ALL settings to the factory default values.

To Clear All Data and restore the factory default values:

1. Power Off.
2. Hold the Reset Button down while you Power On.
3. Keep holding the Reset Button for a few seconds, until the RED LED has flashed TWICE.
4. Release the Reset Button. The Wireless Router is now using the factory default values.

Antenna

If the antenna is detachable, connect it here. When in use, best results are usually obtained with the antenna in an upright position.

Chapter 2

Installation

2

This Chapter covers the physical installation of the Super G Wireless Router.

Requirements

- Network cables. Use standard 10/100BaseT network (UTP) cables with RJ45 connectors.
- TCP/IP protocol must be installed on all PCs.
- For Internet Access, an Internet Access account with an ISP, and either of a DSL or Cable modem (for WAN port usage)
- To use the Wireless Access Point, all Wireless devices must be compliant with the IEEE802.11b or IEEE802.11g specifications.

Procedure

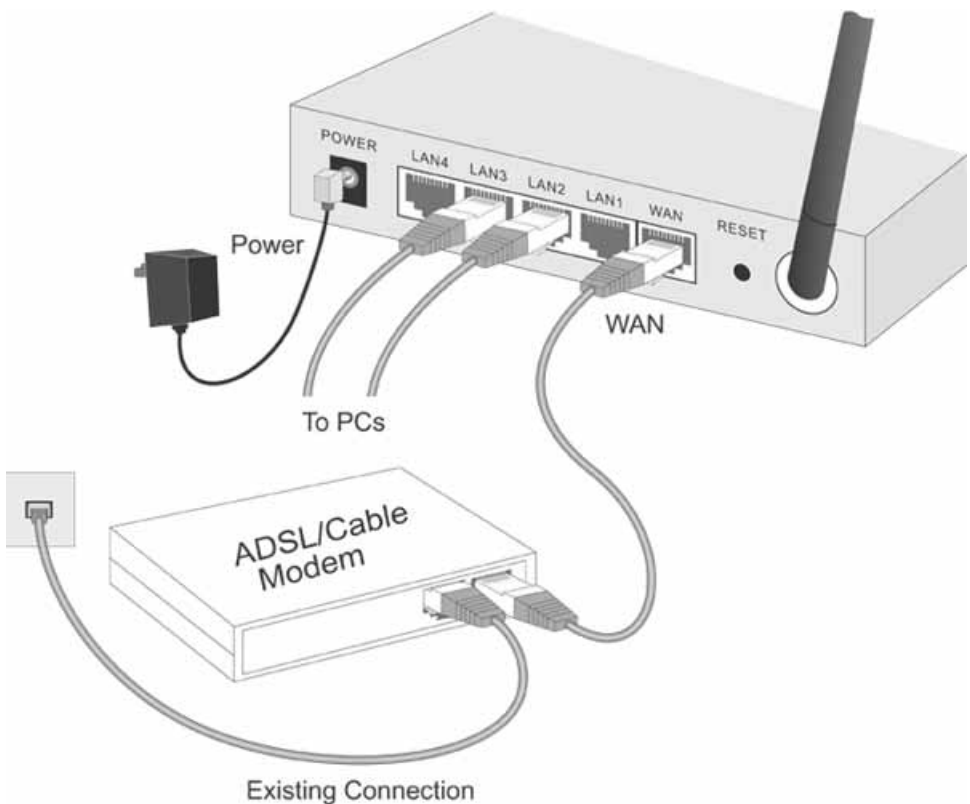


Figure 4: Installation Diagram

1. Choose an Installation Site

Select a suitable place on the network to install the Wireless Router.
Ensure the Wireless Router and the DSL/Cable modem are powered OFF.



For best Wireless reception and performance, the Wireless Router should be positioned in a central location with minimum obstructions between the Wireless Router and the PCs.

Also, if using multiple Access Points, adjacent Access Points should use different Channels.

2. Connect LAN Cables

Use standard LAN cables to connect PCs to the Switching Hub ports on the Wireless Router. Both 10BaseT and 100BaseT connections can be used simultaneously.

If required, connect any port to a normal port on another Hub, using a standard LAN cable. Any LAN port on the Wireless Router will automatically function as an "Uplink" port when required.

3. Connect WAN Cable

Connect the DSL or Cable modem to the WAN port on the Wireless Router. Use the cable supplied with your DSL/Cable modem. If no cable was supplied, use a standard cable.

4. Power Up

- Power on the Cable or DSL modem.
- Connect the supplied power adapter to the Wireless Router and power up.
Use only the power adapter provided. Using a different one may cause hardware damage

5. Check the LEDs

- The *Power* LED should be ON.
- The *Status* LED should flash, then turn Off. If it stays on, there is a hardware error.
- For each LAN (PC) connection, the LAN *Link/Act* LED should be ON (provided the PC is also ON.)
- The *WAN* LED should be ON.
- The *Wireless* LED should be ON

For more information, refer to *Front-mounted LEDs* in Chapter 1.

Chapter 3

Setup



This Chapter provides Setup details of the Wireless Router.

Overview

This chapter describes the setup procedure for:

- Internet Access
- LAN configuration
- Wireless setup
- Assigning a Password to protect the configuration data.

PCs on your local LAN may also require configuration. For details, see *Chapter 4 - PC Configuration*.

Other configuration may also be required, depending on which features and functions of the Wireless Router you wish to use. Use the table below to locate detailed instructions for the required functions.

To Do this:	Refer to:
Configure PCs on your LAN.	Chapter 4: PC Configuration
Check Wireless Router operation and Status.	Chapter 5: Operation and Status
Use any of the following Advanced features: • Access Control • Dynamic DNS • Advanced Internet (Special Applications, DMZ) • URL Filter • Schedule • User Groups (for Access Control & URL Filter) • Virtual Servers (Port Forwarding) • WAN Port Setup	Chapter 6: Advanced Features
Use any of the following Administration settings or features: • Config File download/upload • Logs • Network Diagnostics (Ping, DNS Lookup) • Options (Backup DNS, UPnP) • PC Database • Remote Administration	Chapter 7 Advanced Administration

• Routing (RIP and static Routing) • Security settings • Firmware Upgrade	
---	--

Configuration Program

The Wireless Router contains an HTTP server. This enables you to connect to it, and configure it, using your Web Browser. **Your Browser must support JavaScript.**

The configuration program has been tested on the following browsers:

- Netscape V4.08 or later
- Internet Explorer V4 or later

Preparation

Before attempting to configure the Wireless Router, please ensure that:

- Your PC can establish a physical connection to the Wireless Router. The PC and the Wireless Router must be directly connected (using the Hub ports on the Wireless Router) or on the same LAN segment.
- The Wireless Router must be installed and powered ON.
- If the Wireless Router's default IP Address (192.168.0.1) is already used by another device, the other device must be turned OFF until the Wireless Router is allocated a new IP Address during configuration.

Using UPnP

If your Windows system supports UPnP, an icon for the Wireless Router will appear in the system tray, notifying you that a new network device has been found, and offering to create a new desktop shortcut to the newly-discovered device.

- Unless you intend to change the IP Address of the Wireless Router, you can accept the desktop shortcut.
- Whether you accept the desktop shortcut or not, you can always find UPnP devices in *My Network Places* (previously called *Network Neighborhood*).
- Double - click the icon for the Wireless Router (either on the Desktop, or in *My Network Places*) to start the configuration. Refer to the following section *Setup Wizard* for details of the initial configuration process.

Using your Web Browser

To establish a connection from your PC to the Wireless Router:

1. After installing the Wireless Router in your LAN, start your PC. If your PC is already running, restart it.
2. Start your WEB browser.
3. In the *Address* box, enter "HTTP://" and the IP Address of the Wireless Router, as in this example, which uses the Wireless Router's default IP Address:

HTTP://192.168.0.1

Because the default password is blank, you will not be prompted for a password. However, you should use the *Password* screen to assign a password.

If you can't connect

If the Wireless Router does not respond, check the following:

- The Wireless Router is properly installed, LAN connection is OK, and it is powered ON. You can test the connection by using the "Ping" command:
 - Open the MS-DOS window or command prompt window.
 - Enter the command:
`ping 192.168.0.1`
If no response is received, either the connection is not working, or your PC's IP address is not compatible with the Wireless Router's IP Address. (See next item.)
- If your PC is using a fixed IP Address, its IP Address must be within the range 192.168.0.2 to 192.168.0.254 to be compatible with the Wireless Router's default IP Address of 192.168.0.1. Also, the *Network Mask* must be set to 255.255.255.0. See *Chapter 4 - PC Configuration* for details on checking your PC's TCP/IP settings.
- Ensure that your PC and the Wireless Router are on the same network segment. (If you don't have a router, this must be the case.)
- Ensure you are using the wired LAN interface. The Wireless interface can only be used if its configuration matches your PC's wireless settings.

Setup Wizard

The first time you connect to the Wireless Router, the Setup Wizard will run automatically. (The Setup Wizard will also run if the Wireless Router's default settings are restored.)

1. Step through the Wizard until finished.
 - You need to know the type of Internet connection service used by your ISP. Check the data supplied by your ISP.
 - The common connection types are explained in the tables below.
2. On the final screen of the Wizard, run the test and check that an Internet connection can be established.
3. If the connection test fails:
 - Check your data, the Cable/DSL modem, and all connections.
 - Check that you have entered all data correctly.
 - If using a Cable modem, your ISP may have recorded the MAC (physical) address of your PC. Run the Wizard, and on the *Cable Modem* screen, use the "Clone MAC address" button to copy the MAC address from your PC to the Wireless Router.

Common Connection Types

Cable Modems

Type	Details	ISP Data required
Dynamic IP Address	Your IP Address is allocated automatically, when you connect to you ISP.	Usually, none. However, some ISP's may require you to use a particular Hostname, Domain name, or MAC (physical) address.
Static (Fixed) IP Address	Your ISP allocates a permanent IP Address to you.	IP Address allocated to you. Some ISP's may also require you to use a particular Hostname, Domain name, or MAC (physical) address.

DSL Modems

Type	Details	ISP Data required
Dynamic IP Address	Your IP Address is allocated automatically, when you connect to you ISP.	
Static (Fixed) IP Address	Your ISP allocates a permanent IP Address to you.	IP Address allocated to you.
PPPoE	You connect to the ISP only when required. The IP address is usually allocated automatically.	User name and password.

PPTP	PPTP is mainly used in Europe. You connect to the ISP only when required. The IP address is usually allocated automatically, but may be Static (Fixed).	• Server IP Address. • User name and password. • IP Address allocated to you, if Static (Fixed).
------	---	--

Other Modems (e.g. Broadband Wireless)

Type	Details	ISP Data required
Dynamic IP Address	Your IP Address is allocated automatically, when you connect to you ISP.	None.
Static (Fixed) IP Address	Your ISP allocates a permanent IP Address to you.	IP Address allocated to you.

Big Pond (Australia)

For this connection method, the following data is required:

- User Name
- Password
- Big Pond Server IP address

SingTel RAS

For this connection method, the following data is required:

- User Name
- Password
- RAS Plan

Home Screen

After finishing the Setup Wizard, you will see the *Home* screen. When you connect in future, you will see this screen when you connect. An example screen is shown below.

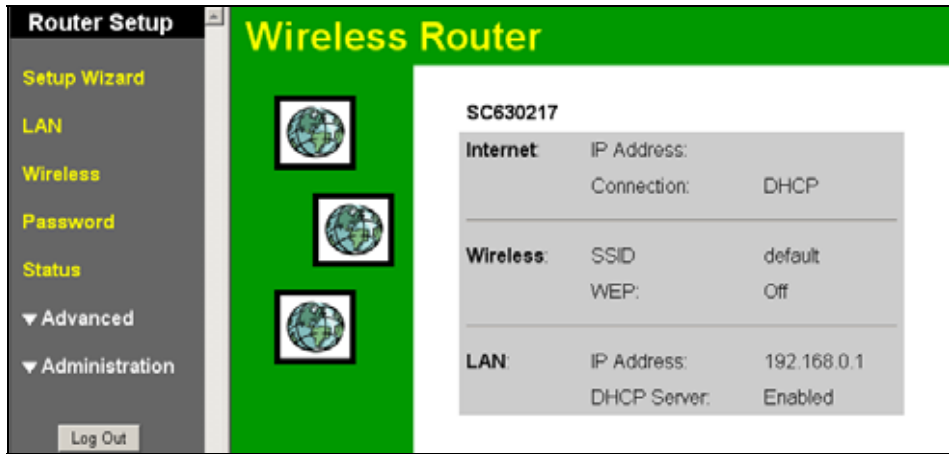


Figure 5: Home Screen

Navigation & Data Input

- Use the menu bar on the left of the screen, and the "Back" button on your Browser, for navigation.
- Changing to another screen without clicking "Save" does NOT save any changes you may have made. You must "Save" before changing screens or your data will be ignored.



On each screen, clicking the "Help" button will display help for that screen.

From any help screen, you can access the list of all help files (help index).

LAN Screen

Use the *LAN* link on the main menu to reach the LAN screen. An example screen is shown below.

LAN

TCP/IP

IP Address:

Subnet Mask:

☒ DHCP Server

Start IP Address:

Finish IP Address:

Save

Cancel

Help

Figure 6: LAN Screen

Data - LAN Screen

TCP/IP	
IP Address	IP address for the Wireless Router, as seen from the local LAN. Use the default value unless the address is already in use or your LAN is using a different IP address range. In the latter case, enter an unused IP Address from within the range used by your LAN.
Subnet Mask	The default value 255.255.255.0 is standard for small (class "C") networks. For other networks, use the Subnet Mask for the LAN segment to which the Wireless Router is attached (the same value as the PCs on that LAN segment).
DHCP Server	• If Enabled, the Wireless Router will allocate IP Addresses to PCs (DHCP clients) on your LAN when they start up. The default (and recommended) value is Enabled. • If you are already using a DHCP Server, this setting must be Disabled, and the existing DHCP server must be re-configured to treat the Wireless Router as the default Gateway. See the following section for further details. • The Start IP Address and Finish IP Address fields set the values used by the DHCP server when allocating IP Addresses to DHCP clients. This range also determines the number of DHCP clients supported. See the following section for further details on using DHCP.
Buttons	
Save	Save the data on screen.
Cancel	The "Cancel" button will discard any data you have entered and reload the file from the Wireless Router.

DHCP

What DHCP Does

A DHCP (Dynamic Host Configuration Protocol) **Server** allocates a valid IP address to a DHCP **Client** (PC or device) upon request.

- The client request is made when the client device starts up (boots).
- The DHCP Server provides the *Gateway* and *DNS* addresses to the client, as well as allocating an IP Address.
- The Wireless Router can act as a **DHCP server**.
- Windows 95/98/ME, Windows 2000 and Windows XP act as a DHCP **client**. This is the default Windows setting for the TCP/IP network protocol. However, Windows uses the term *Obtain an IP Address automatically* instead of "DHCP Client".
- You must NOT have two (2) or more DHCP Servers on the same LAN segment. (If your LAN does not have other Routers, this means there must only be one (1) DHCP Server on your LAN.)

Using the Wireless Router's DHCP Server

This is the default setting. The DHCP Server settings are on the **LAN** screen. On this screen, you can:

- Enable or Disable the Wireless Router's *DHCP Server* function.
- Set the range of IP Addresses allocated to PCs by the DHCP Server function.



You can assign Fixed IP Addresses to some devices while using DHCP, provided that the Fixed IP Addresses are NOT within the range used by the DHCP Server.

Using another DHCP Server

You can only use one (1) DHCP Server per LAN segment. If you wish to use another DHCP Server, rather than the Wireless Router's, the following procedure is required.

1. Disable the DHCP Server feature in the Wireless Router. This setting is on the LAN screen.
2. Configure the DHCP Server to provide the Wireless Router's IP Address as the *Default Gateway*.

To Configure your PCs to use DHCP

This is the default setting for TCP/IP under Windows 95/98/ME.

See *Chapter 4 - Client Configuration* for the procedure to check these settings.

Wireless Screen

The Wireless Router's settings must match the other Wireless stations.

Note that the Wireless Router will automatically accept both 802.11b and 802.11g connections, and no configuration is required for this feature.

To change the Wireless Router's default settings for the Wireless Access Point feature, use the *Wireless* link on the main menu to reach the **Wireless** screen. An example screen is shown below.

Wireless

Identification

Options

Wireless Security

MAC Level Access Control

Station Name: SCFF0000

Region: Europe

Network Name (SSID) default

☒ Enable Access Point

☒ Broadcast SSID

802.11 Mode: 802.11g & 802.11b

Channel No: 10

Current Setting: Off

Configure

Allow LAN access by:

☒ ALL Wireless stations

☐ Selected Wireless stations only

Select Stations

Allow Internet access by:

☒ ALL Wireless stations

☐ Selected Wireless stations only

Select Stations

Save

Cancel

Help

Figure 7: Wireless Screen

Data - Wireless Screen

Identification	
Station name	On your PC, some Wireless status screens may display this name as the Access Point in use.
Region	Select your region from the drop-down list. This field displays the region of operation for which the wireless interface is intended. It may not be legal to operate the router in a region other than the region shown here. If your country or region is not listed, please check with your local government agency for more information on which channels you are allowed to use, and select a region which allows those channels. (The channel list changes according to the selected region.)
Network Name (SSID)	- If using an ESS (Extended Service Set, with multiple access points) this is called an ESSID (Extended Service Set Identifier). - To communicate, all Wireless stations should use the same SSID/ESSID.

Options	
Enable Access Point	• If Enabled, wireless stations will be able to locate and use this Access Point. • If Disabled, the wireless interface is disabled, and will neither transmit or receive wireless traffic. • The Wireless (WLAN) LED on the front panel will remain OFF if the Wireless interface is disabled.
Broadcast SSID	If Enabled, the SSID will broadcast its name to all Wireless Stations. Stations which have no SSID (or a "null" value) can then adopt the correct SSID for connections to this Access Point.
802.11 Mode	Select the desired option: • 802.11g & 802.11b - This is the default, and should normally be used. • 802.11g only - If selected, this ensures that "g" mode stations will connect at high speed, but "b" mode stations will be unable to connect at all. • 802.11b only - If selected, "g" mode is unavailable. 802.11g stations will only be able to connect if they are fully backward-compatible with "b" mode. • Super G - This is a special high-speed mode only available to clients using an "Atheros" chipset. Compatible clients may be able to connect at up to 104Mbps. Other clients will still be able to connect at normal 802.11g speeds.
Channel No.	This field determines which operating frequency will be used. It should not be necessary to change the wireless channel unless you notice interference problems with another nearby access point.
Wireless Security	
Current Setting	The current security setting is displayed.
Configure Button	Click this button to access the Wireless security sub-screen, and modify the security settings as required.
MAC Level Access Control	
Allow LAN access	This feature can be used to prevent unknown Wireless stations from accessing your LAN. The available options are: • All Wireless Stations - All wireless stations can use the access point to access your LAN. • Selected Wireless stations only - Only selected wireless stations access your LAN. To select the required wireless stations, click the "Select Stations" button.
Allow Internet access	This feature can prevent unknown Wireless stations from using the Wireless Router to access the Internet. The available options are: • All Wireless Stations - All wireless stations can use the access point to access the Internet. • Selected Wireless stations only - Only selected wireless stations can use the access point to access the Internet. To select the required wireless stations, click the "Select Stations" button.

Wireless Security

This screen is accessed by clicking the "Configure" button on the *Wireless* screen. There are 3 options for Wireless security:

- **Disabled** - no data encryption is used.
- **WEP** - data is encrypted using the WEP standard.
- **WPA** - data is encrypted using the WPA-PSK standard. This is a later standard than WEP, and provides much better security than WEP. If all your Wireless stations support WPA, you should use WPA rather than WEP.

WEP Wireless Security

Wireless Security

Security System: WEP

WEP

Authentication: Auto

Key Size: 64 bit

Passphrase:

Key 1: ☒

Key 2: ☐

Key 3: ☐

Key 4: ☐

Figure 8: WEP Screen

Data - WEP Screen

Security System	WEP The 802.11b standard. Data is encrypted before transmission, but the encryption system is not very strong.
Authentication	Normally this can be left at the default value of "Auto". If that fails, select the appropriate value - "Open System" or "Shared Key." Check your wireless station's documentation to see what method to use.
Key Size	Select the WEP Encryption level: • 64-bit (sometimes called 40-bit) encryption • 128-bit (sometimes called 104 bit) encryption
Passphrase	This feature allows you to generate a key or keys from a text (ASCII) phrase, rather than enter keys in Hex. To use this feature: • Enter some printable characters in the Passphrase field. • Click the "Generate Keys button. • If encryption strength is set to 64 bit, then each of the four key fields will be populated with key values. If encryption strength is set to 128 bit, then only the selected WEP key field will be given a key value.

Keys	All wireless stations must use the same key values as the Wireless Router. • Use the radio buttons to select the default key. • Enter the key value you wish to use. Other stations must have the same key values. • Keys must be entered in Hex. Hex characters are the digits (0 ~ 9) and the letters A ~ F.
-------------	---

WPA Wireless Security

If "WPA" is selected, the screen will look like the following example.

Figure 9: WPA-PSK Screen

Data – WPA Screen

Security System	WPA Like WEP, data is encrypted before transmission. WPA is more secure than WEP, and should be used if possible.
Passphrase (PSK)	Enter the Keyword key value. Data is encrypted using a key derived from the network key. Other Wireless Stations must use the same network key. The PSK must be from 8 to 63 characters in length.
Key Lifetime	This determines how often the encryption key is changed. You can change the default value if desired.
Encryption	The WPA standard allows different encryption methods to be used. Select the desired option. Wireless Stations must use the same encryption method.

Password Screen

The password screen allows you to assign a password to the Wireless Router.

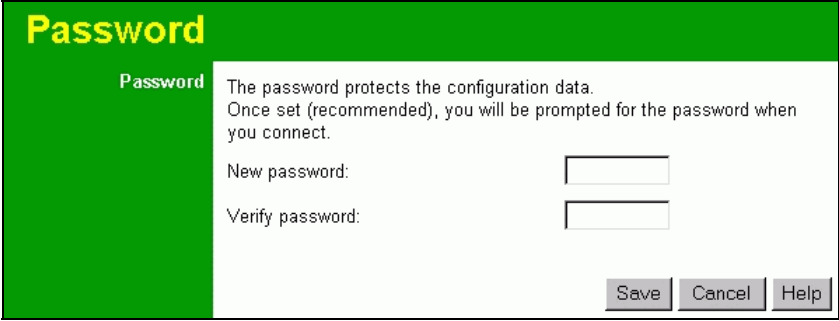
The screenshot shows a web-based configuration interface for a wireless router. It has a green header bar with the word "Password" in yellow. Below the header, on the left, is a green sidebar with the word "Password" in white. The main content area is white and contains the following text: "The password protects the configuration data. Once set (recommended), you will be prompted for the password when you connect." Below this text are two input fields: "New password:" and "Verify password:". At the bottom right of the main content area are three buttons: "Save", "Cancel", and "Help".

Figure 10: Password Screen

Once you have assigned a password to the Wireless Router (on the *Password* screen above) you will be prompted for the password when you connect, as shown below. (If no password has been set, this dialog will not appear.)

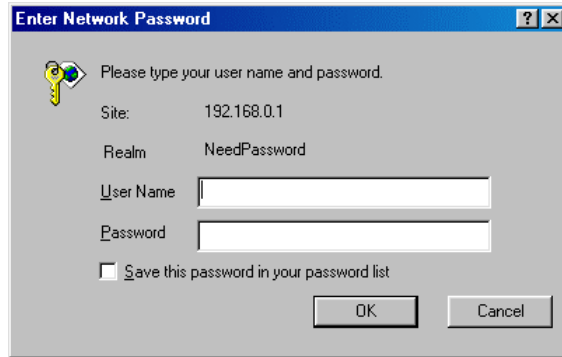
The screenshot shows a Windows-style dialog box titled "Enter Network Password". It has a blue title bar with a question mark icon and a close button. The main area is gray and contains a key icon, the text "Please type your user name and password.", and the following fields: "Site:" with the value "192.168.0.1", "Realm:" with the value "NeedPassword", "User Name:" with an empty text box, and "Password:" with an empty text box. Below these fields is a checkbox labeled "Save this password in your password list". At the bottom right are two buttons: "OK" and "Cancel".

Figure 11: Password Dialog

- Leave the "User Name" blank.
- Enter the password for the Wireless Router, as set on the *Password* screen above.

Chapter 4

4

PC Configuration

This Chapter details the PC Configuration required on the local ("Internal") LAN.

Overview

For each PC, the following may need to be configured:

- TCP/IP network settings
- Internet Access configuration
- Wireless configuration

Windows Clients

This section describes how to configure Windows clients for Internet access via the Wireless Router.

The first step is to check the PC's TCP/IP settings.

The Wireless Router uses the TCP/IP network protocol for all functions, so it is essential that the TCP/IP protocol be installed and configured on each PC.

TCP/IP Settings - Overview

If using the default Wireless Router settings, and the default Windows TCP/IP settings, no changes need to be made.

- By default, the Wireless Router will act as a DHCP Server, automatically providing a suitable IP Address (and related information) to each PC when the PC boots.
- For all non-Server versions of Windows, the default TCP/IP setting is to act as a DHCP client.

If using a Fixed (specified) IP address, the following changes are required:

- The *Gateway* must be set to the IP address of the Wireless Router
- The *DNS* should be set to the address provided by your ISP.



Note!

If your LAN has a Router, the LAN Administrator must re-configure the Router itself. Refer to *Chapter 8 - Advanced Setup* for details.

Checking TCP/IP Settings - Windows 9x/ME:

1. Select *Control Panel - Network*. You should see a screen like the following:

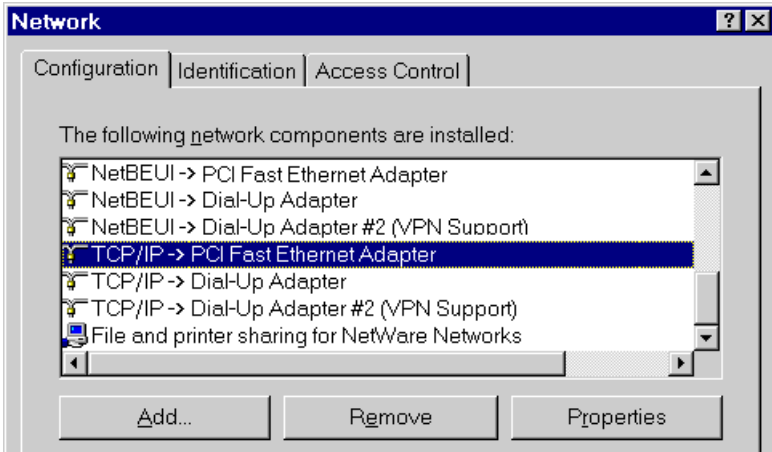


Figure 12: Network Configuration

2. Select the *TCP/IP* protocol for your network card.
3. Click on the *Properties* button. You should then see a screen like the following.

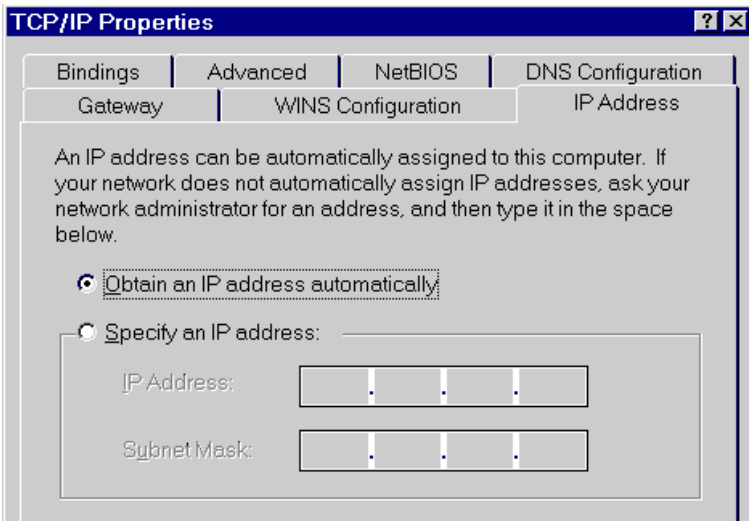


Figure 13: IP Address (Win 95)

Ensure your TCP/IP settings are correct, as follows:

Using DHCP

To use DHCP, select the radio button *Obtain an IP Address automatically*. This is the default Windows setting. **Using this is recommended.** By default, the Wireless Router will act as a DHCP Server.

Restart your PC to ensure it obtains an IP Address from the Wireless Router.

Using "Specify an IP Address"

If your PC is already configured, check with your network administrator before making the following changes:

- On the *Gateway* tab, enter the Wireless Router's IP address in the *New Gateway* field and click *Add*, as shown below. Your LAN administrator can advise you of the IP Address they assigned to the Wireless Router.

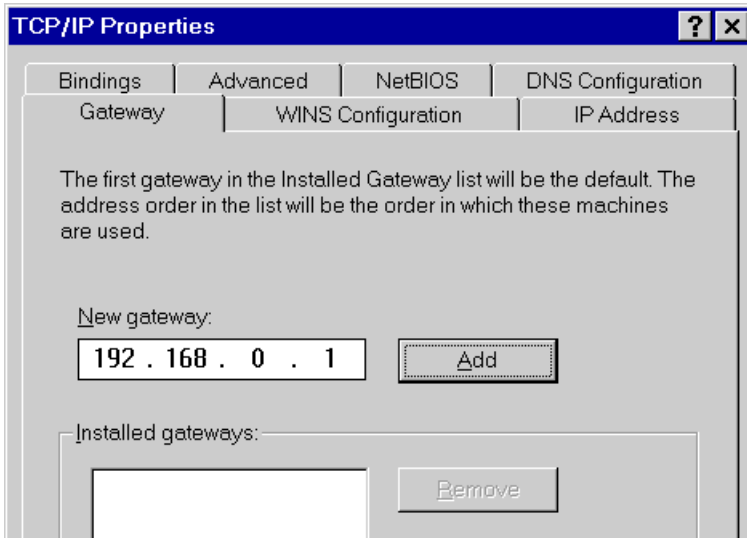


Figure 14: Gateway Tab (Win 95/98)

- On the *DNS Configuration* tab, ensure *Enable DNS* is selected. If the *DNS Server Search Order* list is empty, enter the DNS address provided by your ISP in the fields beside the *Add* button, then click *Add*.

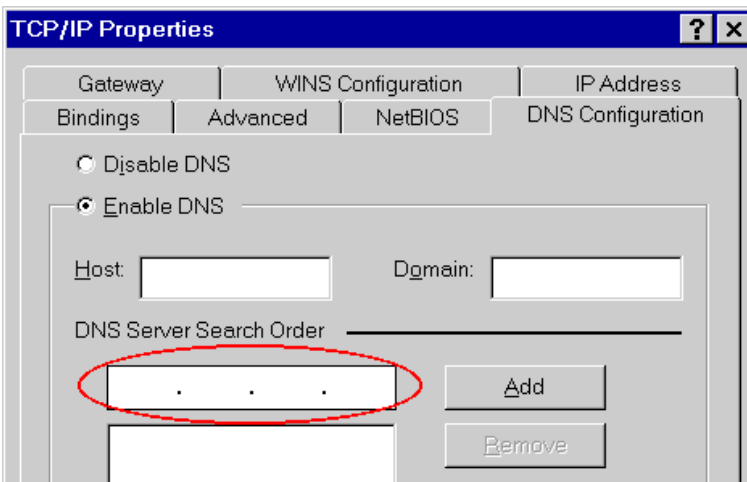


Figure 15: DNS Tab (Win 95/98)

Checking TCP/IP Settings - Windows NT4.0

1. Select *Control Panel - Network*, and, on the *Protocols* tab, select the TCP/IP protocol, as shown below.

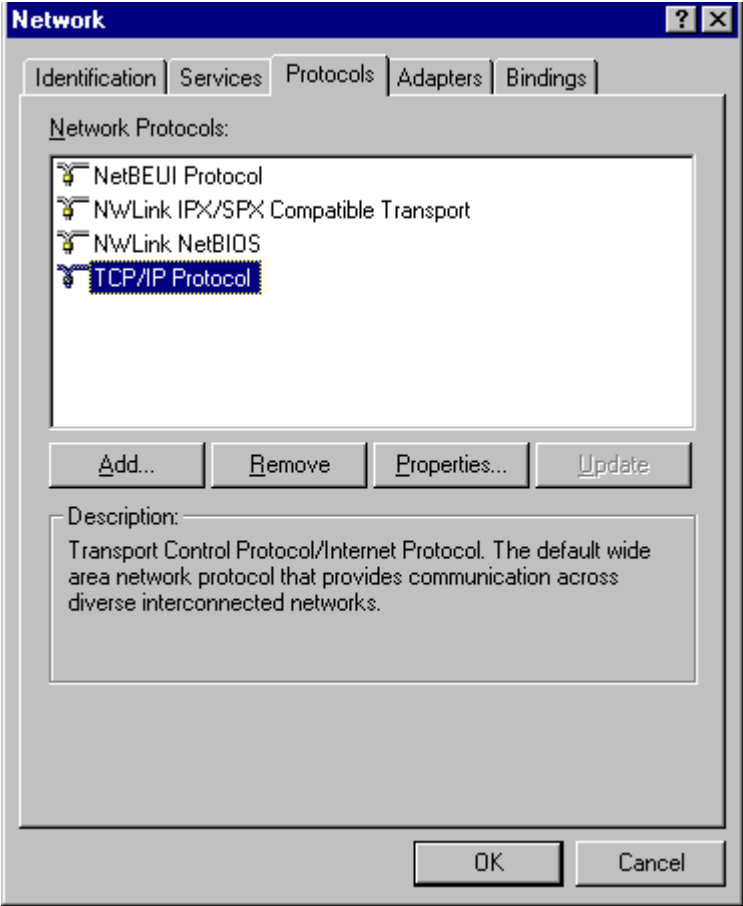


Figure 16: Windows NT4.0 - TCP/IP

2. Click the *Properties* button to see a screen like the one below.

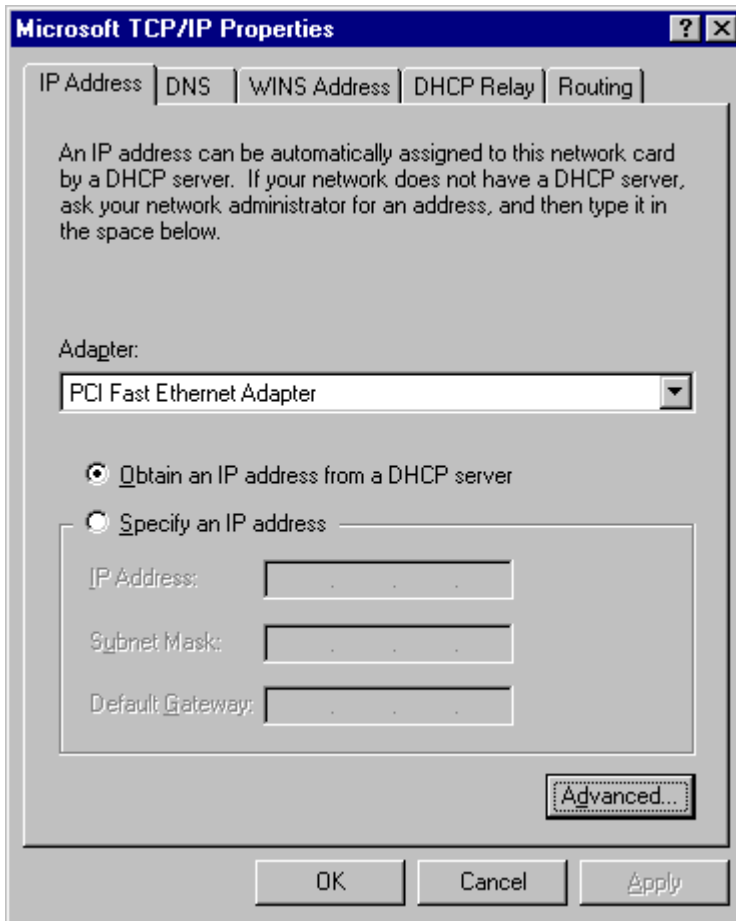


Figure 17: Windows NT4.0 - IP Address

3. Select the network card for your LAN.
4. Select the appropriate radio button - *Obtain an IP address from a DHCP Server* or *Specify an IP Address*, as explained below.

Obtain an IP address from a DHCP Server

This is the default Windows setting. **Using this is recommended.** By default, the Wireless Router will act as a DHCP Server.

Restart your PC to ensure it obtains an IP Address from the Wireless Router.

Specify an IP Address

If your PC is already configured, check with your network administrator before making the following changes.

1. The *Default Gateway* must be set to the IP address of the Wireless Router. To set this:
 - Click the *Advanced* button on the screen above.
 - On the following screen, click the *Add* button in the *Gateways* panel, and enter the Wireless Router's IP address, as shown in Figure 18 below.
 - If necessary, use the *Up* button to make the Wireless Router the first entry in the *Gateways* list.

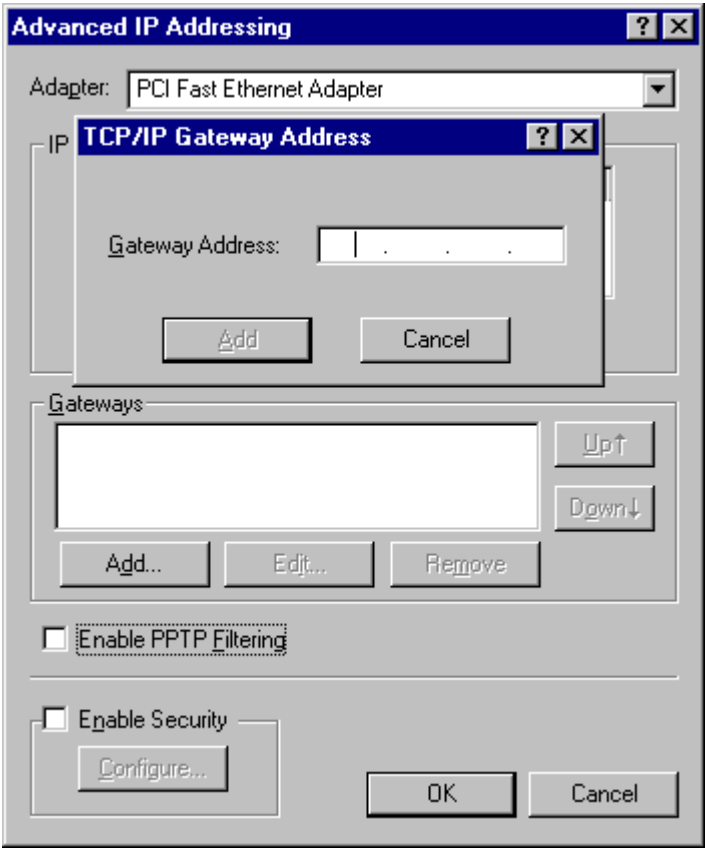


Figure 18 - Windows NT4.0 - Add Gateway

2. The DNS should be set to the address provided by your ISP, as follows:
 - Click the DNS tab.
 - On the DNS screen, shown below, click the *Add* button (under *DNS Service Search Order*), and enter the DNS provided by your ISP.

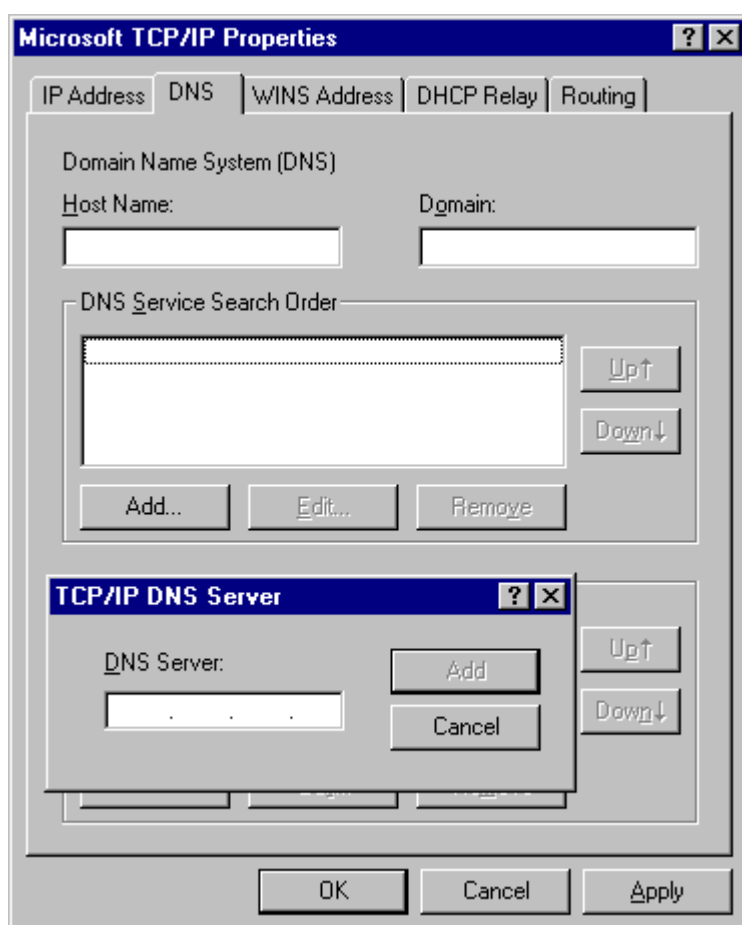


Figure 19: Windows NT4.0 - DNS

Checking TCP/IP Settings - Windows 2000:

1. Select *Control Panel - Network and Dial-up Connection*.
2. Right - click the *Local Area Connection* icon and select *Properties*. You should see a screen like the following:

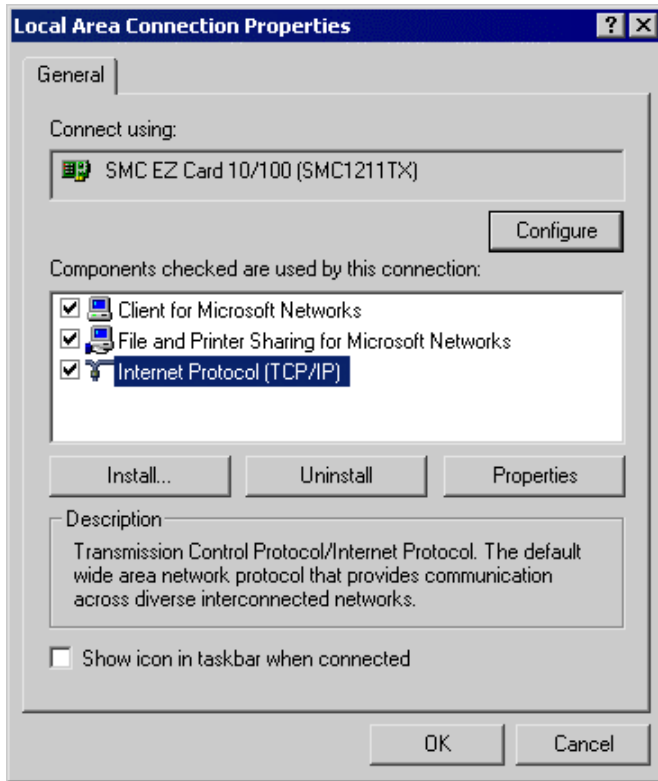


Figure 20: Network Configuration (Win 2000)

3. Select the *TCP/IP* protocol for your network card.
4. Click on the *Properties* button. You should then see a screen like the following.

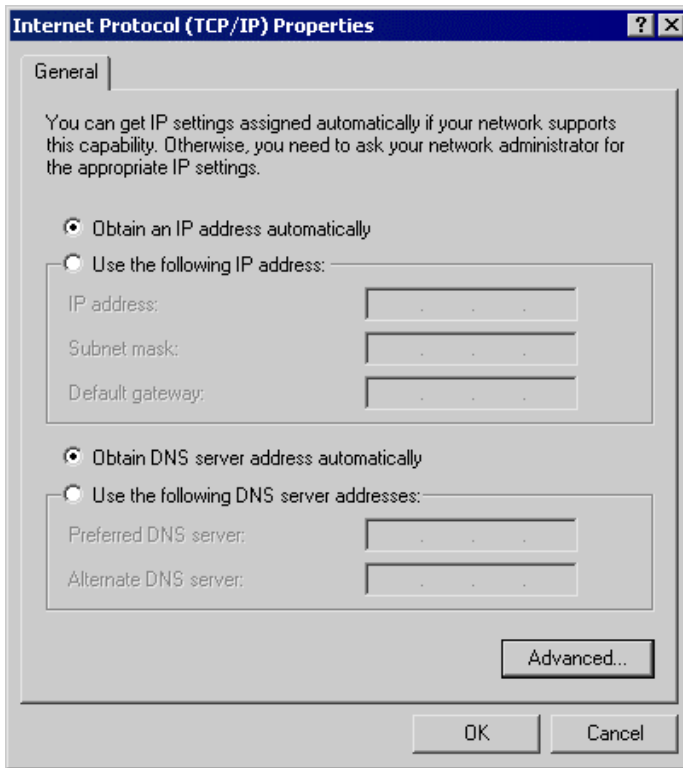


Figure 21: TCP/IP Properties (Win 2000)

5. Ensure your TCP/IP settings are correct, as described below.

Using DHCP

To use DHCP, select the radio button *Obtain an IP Address automatically*. This is the default Windows setting. **Using this is recommended.** By default, the Wireless Router will act as a DHCP Server.

Restart your PC to ensure it obtains an IP Address from the Wireless Router.

Using a fixed IP Address ("Use the following IP Address")

If your PC is already configured, check with your network administrator before making the following changes.

- Enter the Wireless Router's IP address in the *Default gateway* field and click *OK*. (Your LAN administrator can advise you of the IP Address they assigned to the Wireless Router.)
- If the *DNS Server* fields are empty, select *Use the following DNS server addresses*, and enter the DNS address or addresses provided by your ISP, then click *OK*.

Checking TCP/IP Settings - Windows XP

1. Select *Control Panel - Network Connection*.
2. Right click the *Local Area Connection* and choose *Properties*. You should see a screen like the following:

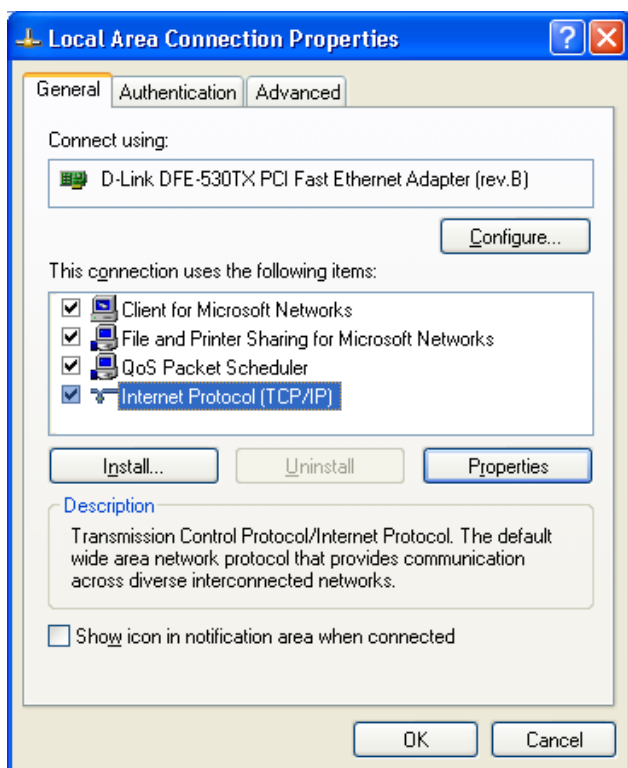


Figure 22: Network Configuration (Windows XP)

3. Select the *TCP/IP* protocol for your network card.
4. Click on the *Properties* button. You should then see a screen like the following.

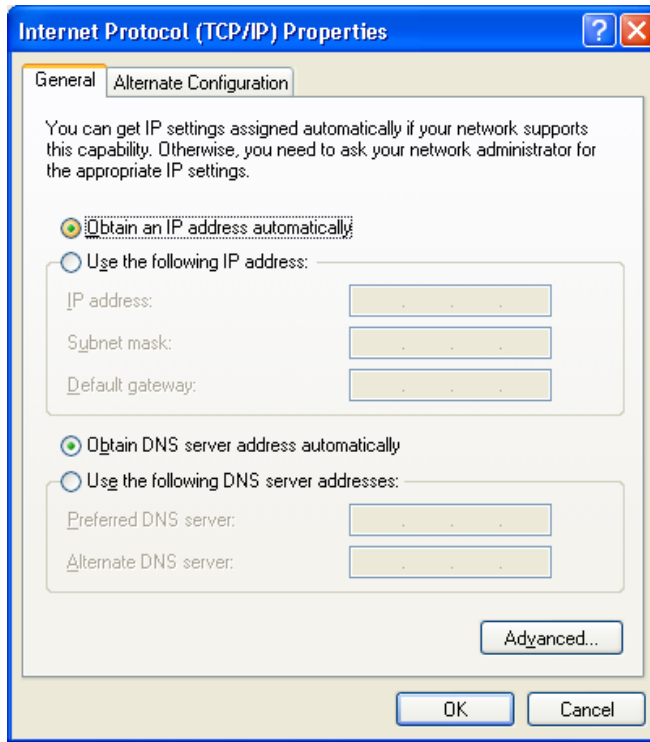


Figure 23: TCP/IP Properties (Windows XP)

5. Ensure your TCP/IP settings are correct.

Using DHCP

To use DHCP, select the radio button *Obtain an IP Address automatically*. This is the default Windows setting. **Using this is recommended.** By default, the Wireless Router will act as a DHCP Server.

Restart your PC to ensure it obtains an IP Address from the Wireless Router.

Using a fixed IP Address ("Use the following IP Address")

If your PC is already configured, check with your network administrator before making the following changes.

- In the *Default gateway* field, enter the Wireless Router's IP address and click *OK*. Your LAN administrator can advise you of the IP Address they assigned to the Wireless Router.
- If the *DNS Server* fields are empty, select *Use the following DNS server addresses*, and enter the DNS address or addresses provided by your ISP, then click *OK*.

Internet Access

To configure your PCs to use the Wireless Router for Internet access:

- Ensure that the DSL modem, Cable modem, or other permanent connection is functional.
- Use the following procedure to configure your Browser to access the Internet via the LAN, rather than by a Dial-up connection.

For Windows 9x/ME/2000

1. Select *Start Menu - Settings - Control Panel - Internet Options*.
2. Select the *Connection* tab, and click the *Setup* button.
3. Select "I want to set up my Internet connection manually, or I want to connect through a local area network (LAN)" and click *Next*.
4. Select "I connect through a local area network (LAN)" and click *Next*.
5. Ensure all of the boxes on the following Local area network Internet Configuration screen are **unchecked**.
6. Check the "No" option when prompted "Do you want to set up an Internet mail account now?".
7. Click *Finish* to close the Internet Connection Wizard.
Setup is now completed.

For Windows XP

1. Select *Start Menu - Control Panel - Network and Internet Connections*.
2. Select *Set up or change your Internet Connection*.
3. Select the *Connection* tab, and click the *Setup* button.
4. Cancel the pop-up "Location Information" screen.
5. Click *Next* on the "New Connection Wizard" screen.
6. Select "Connect to the Internet" and click *Next*.
7. Select "Set up my connection manually" and click *Next*.
8. Check "Connect using a broadband connection that is always on" and click *Next*.
9. Click *Finish* to close the New Connection Wizard.
Setup is now completed.

Accessing AOL

To access AOL (America On Line) through the Wireless Router, the *AOL for Windows* software must be configured to use TCP/IP network access, rather than a dial-up connection. The configuration process is as follows:

- Start the *AOL for Windows* communication software. Ensure that it is Version 2.5, 3.0 or later. This procedure will not work with earlier versions.
- Click the *Setup* button.
- Select *Create Location*, and change the location name from "New Locality" to "Wireless Router".
- Click *Edit Location*. Select *TCP/IP* for the *Network* field. (Leave the *Phone Number* blank.)
- Click *Save*, then *OK*.
Configuration is now complete.
- Before clicking "Sign On", always ensure that you are using the "Wireless Router" location.

Macintosh Clients

From your Macintosh, you can access the Internet via the Wireless Router. The procedure is as follows.

1. Open the TCP/IP Control Panel.
2. Select *Ethernet* from the *Connect via* pop-up menu.
3. Select *Using DHCP Server* from the *Configure* pop-up menu. The DHCP Client ID field can be left blank.
4. Close the TCP/IP panel, saving your settings.

Note:

If using manually assigned IP addresses instead of DHCP, the required changes are:

- Set the *Router Address* field to the Wireless Router's IP Address.
- Ensure your DNS settings are correct.

Linux Clients

To access the Internet via the Wireless Router, it is only necessary to set the Wireless Router as the "Gateway".

Ensure you are logged in as "root" before attempting any changes.

Fixed IP Address

By default, most Unix installations use a fixed IP Address. If you wish to continue using a fixed IP Address, make the following changes to your configuration.

- Set your "Default Gateway" to the IP Address of the Wireless Router.
- Ensure your DNS (Name server) settings are correct.

To act as a DHCP Client (recommended)

The procedure below may vary according to your version of Linux and X -windows shell.

1. Start your X Windows client.
2. Select *Control Panel - Network*
3. Select the "Interface" entry for your Network card. Normally, this will be called "eth0".
4. Click the *Edit* button, set the "protocol" to "DHCP", and save this data.
5. To apply your changes
 - Use the "Deactivate" and "Activate" buttons, if available.
 - OR, restart your system.

Other Unix Systems

To access the Internet via the Wireless Router:

- Ensure the "Gateway" field for your network card is set to the IP Address of the Wireless Router.
- Ensure your DNS (Name Server) settings are correct.

Wireless Station Configuration

This section applies to all Wireless stations wishing to use the Wireless Router's Access Point, regardless of the operating system which is used on the client.

To use the Wireless Access Point in the Wireless Router, each Wireless Station must have compatible settings, as follows:

Mode	The mode must be set to <i>Infrastructure</i>. Most wireless stations will select the correct mode automatically.
SSID (ESSID)	This must match the value used on the Wireless Router. The default value is default Note! The SSID is case sensitive.
Wireless Security	By default, Wireless security on the Wireless Router is disabled. • If Wireless security remains disabled on the Wireless Router, all stations must have wireless security disabled. • If Wireless security is enabled on the Wireless Router (either WEP or WPA-PSK), each station must use the same settings as the Wireless Router.

Note:

By default, the Wireless Router will allow both 802.11b and 802.11g connections.

Chapter 5

5

Operation and Status

This Chapter details the operation of the Wireless Router and the status screens.

Operation

Once both the Wireless Router and the PCs are configured, operation is automatic.

However, there are some situations where additional Internet configuration may be required:

- If using Internet-based **Communication Applications**, it may be necessary to specify which PC receives an incoming connection. Refer to *Chapter 6 - Advanced Features* for further details.
- Applications which use non-standard connections or port numbers may be blocked by the Wireless Router's built-in firewall. You can define such applications as **Special Applications** to allow them to function normally. Refer to *Chapter 6 - Advanced Features* for further details.
- Some non-standard applications may require use of the **DMZ** feature. Refer to *Chapter 6 - Advanced Features* for further details.

Status Screen

Use the **Status** link on the main menu to view this screen.

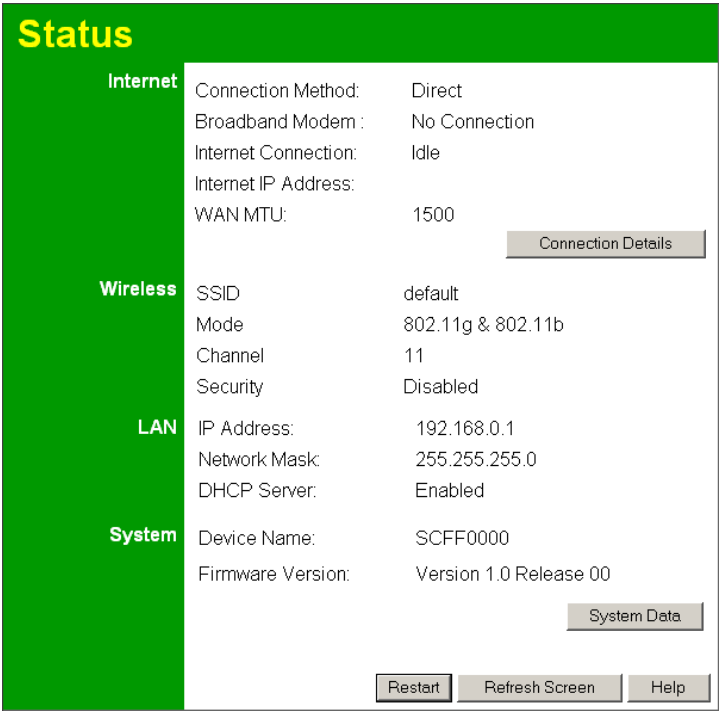


Figure 24: Status Screen

Data - Status Screen

Internet	
Connection Method	This indicates the current connection method, as set in the <i>Setup Wizard</i> or <i>WAN Port</i> screen.
Broadband Modem	This shows the status of the connection from the Wireless Router to the Broadband Modem.
Internet Connection	Current connection status: • Active - Currently connected. • Idle - Not currently connected; previous connection terminated normally. • Unknown - This indicates an error. You should restart the Dual-Band Wireless Router. • Failed - Connection could not be established, or was terminated abnormally. The most common cause of failure is disconnection by your ISP. In this case, you will be re-connected automatically. Other problems could be caused by: • The connection to the broadband modem. • The broadband modem itself. • The ADSL or cable connection could be unavailable. • Your ISP's server may be currently unavailable. • If using a "login" to connect to the ISP's server, the login could have failed due to incorrect name or password. If there is an error, you can click the "Connection Details" button

	to find out more information. Generally, the best method to deal with connection failure is: 1. Restart your Cable or DSL modem. 2. Check the LEDs on the Cable or DSL modem to see that it has established a physical connection. 3. Restart the Wireless Router. 4. Run the Setup Wizard again, check that your settings are correct, and run the connection test. Check the message given by the test.
Internet IP Address	This IP Address is allocated by the ISP (Internet Service Provider). If there is no current connection, this will be blank or 0.0.0.0.
WAN MTU	Displays the current value of MTU (Maximum Transmission Unit). The MTU determines the size of TCP/IP packets used for the Internet connection. This rarely needs to be changed. If you do need to change it, this setting is on the <i>WAN Port</i> screen.
Connection Details Button	Click this button to open a sub-window and view a detailed description of the current connection. Depending on the type of connection, a "Connection Log" may also be available.
Wireless	
SSID	The current SSID, used on both the 2.4GHz and 5GHz bands.
Mode	This indicates the current 802.11 mode.
Channel	This indicates the current channel.
Security	The security system used on the Wireless network is displayed here.
LAN	
IP Address	The IP Address of the Wireless Router.
Network Mask	The Network Mask (Subnet Mask) for the IP Address above.
DHCP Server	This shows the status of the DHCP Server function - either "Enabled" or "Disabled". For additional information about the PCs on your LAN, and the IP addresses allocated to them, use the <i>PC Database</i> option on the <i>Administration</i> menu.
System	
Device Name	This displays the current name of the Wireless Router.
Firmware Version	The current version of the firmware installed in the Wireless Router.
Buttons	
Connection Details	View the details of the current Internet connection. The sub-screen displayed will depend on the connection method used. See the following sections for details of each sub-screen.
System Data	Display all system information in a sub-window.

Restart	Clicking this button will restart (reboot) the Wireless Router. All existing connections though the Wireless Router will be terminated, but will usually re-connect automatically.
Refresh Screen	Update the data displayed on screen.

Connection Status - PPPoE

If using PPPoE (PPP over Ethernet), a screen like the following example will be displayed when the "Connection Details" button is clicked.

Connection Status - PPPoE

Connection

Physical Address: 00-c0-02-11-4f-05
IP Address:
Network Mask:
PPPoE Link Status: OFF

Connection Log

005:Reset physical connection
004:stop PPP
003:try to hang up
002:sub_wait:timeout
001:wait 100 msec "WAN start... "
000:stop PPP

Clear Log

Connect and Disconnect buttons should only be needed if the setting "Connect automatically, as required" is Disabled.

ConnectDisconnectRefresh

HelpClose

Figure 25: PPPoE Status Screen

Data - PPPoE Screen

Connection	
Physical Address	The hardware address of this device, as seen by remote devices on the Internet. (This is different to the hardware address seen by devices on the local LAN.)
IP Address	The IP Address of this device, as seen by Internet users. This address is allocated by your ISP (Internet Service Provider).
Network Mask	The Network Mask associated with the IP Address above.
PPPoE Link Status	This indicates whether or not the connection is currently established. - If the connection does not exist, the "Connect" button can be used to establish a connection. - If the connection currently exists, the "Disconnect" button can be used to break the connection.

Connection Log

Connection Log

- The Connection Log shows status messages relating to the existing connection.
- The most common messages are listed in the table below.
- The "Clear Log" button will restart the Log, while the Refresh button will update the messages shown on screen.

Buttons

Connect

If not connected, establish a connection to your ISP.

Disconnect

If connected to your ISP, hang up the connection.

Clear Log

Delete all data currently in the Log. This will make it easier to read new messages.

Refresh

Update the data on screen.

Connection Log Messages

Message	Description
Connect on Demand	Connection attempt has been triggered by the "Connect automatically, as required" setting.
Manual connection	Connection attempt started by the "Connect" button.
Reset physical connection	Preparing line for connection attempt.
Connecting to remote server	Attempting to connect to the ISP's server.
Remote Server located	ISP's Server has responded to connection attempt.
Start PPP	Attempting to login to ISP's Server and establish a PPP connection.
PPP up successfully	Able to login to ISP's Server and establish a PPP connection.
Idle time-out reached	The connection has been idle for the time period specified in the "Idle Time-out" field. The connection will now be terminated.
Disconnecting	The current connection is being terminated, due to either the "Idle Time-out" above, or "Disconnect" button being clicked.
Error: Remote Server not found	ISP's Server did not respond. This could be a Server problem, or a problem with the link to the Server.
Error: PPP Connection failed	Unable to establish a PPP connection with the ISP's Server. This could be a login problem (name or password) or a Server problem.
Error: Connection to Server lost	The existing connection has been lost. This could be caused by a power failure, a link failure, or Server failure.
Error: Invalid or unknown packet type	The data received from the ISP's Server could not be processed. This could be caused by data corruption (from a bad link), or the Server using a protocol which is not supported by this device.

Connection Status - PPTP

If using PPTP (Peer-to-Peer Tunneling Protocol), a screen like the following example will be displayed when the "Connection Details" button is clicked.

Connection Status - PPTP

Connection

Physical Address: 00-c0-02-11-4f-05
IP Address:
Connection Status OFF

Connection Log

005:Reset physical connection
004:stop PPP
003:try to hang up
002:sub_wait:timeout
001:wait 100 msec "WAN start... "
000:stop PPP

Clear Log

Connect Disconnect

Refresh Help Close

Connect and Disconnect buttons should only be needed if the setting "Connect automatically, as required" is Disabled.

Figure 26: PPTP Status Screen

Data - PPTP Screen

Connection	
Physical Address	The hardware address of this device, as seen by remote devices on the Internet. (This is different to the hardware address seen by devices on the local LAN.)
IP Address	The IP Address of this device, as seen by Internet users. This address is allocated by your ISP (Internet Service Provider).
PPTP Status	This indicates whether or not the connection is currently established. - If the connection does not exist, the "Connect" button can be used to establish a connection. - If the connection currently exists, the "Disconnect" button can be used to break the connection.
Connection Log	
Connection Log	- The Connection Log shows status messages relating to the existing connection. - The "Clear Log" button will restart the Log, while the Refresh button will update the messages shown on screen.
Buttons	
Connect	If not connected, establish a connection to your ISP.

42

Disconnect	If connected to your ISP, hang up the connection.
Clear Log	Delete all data currently in the Log. This will make it easier to read new messages.
Refresh	Update the data on screen.

Connection Status - L2TP

If using L2TP, a screen like the following example will be displayed when the "Connection Details" button is clicked.

Connection Status - L2TP

Connection

Physical Address: 00-c0-02-11-4f-05
 IP Address:
 Connection Status OFF

Connection Log

```

005:Reset physical connection
004:stop PPP
003:try to hang up
002:sub_wait:timeout
001:wait 100 msec "WAN start... "
000:stop PPP
      
```

Connect and Disconnect buttons should only be needed if using
 "Manual Connection".

Figure 27: L2TP Status Screen

Data - L2TP Screen

Connection	
Physical Address	The hardware address of this device, as seen by remote devices on the Internet. (This is different to the hardware address seen by devices on the local LAN.)
IP Address	The IP Address of this device, as seen by Internet users. This address is allocated by your ISP (Internet Service Provider).
Connection Status	This indicates whether or not the connection is currently established. - If the connection does not exist, the "Connect" button can be used to establish a connection. - If the connection currently exists, the "Disconnect" button can be used to break the connection.

Connection Log	
Connection Log	• The Connection Log shows status messages relating to the existing connection. • The "Clear Log" button will restart the Log, while the Refresh button will update the messages shown on screen.
Buttons	
Connect	If not connected, establish a connection to your ISP.
Disconnect	If connected to your ISP, hang up the connection.
Clear Log	Delete all data currently in the Log. This will make it easier to read new messages.
Refresh	Update the data on screen.

Connection Status - Telstra Big Pond

An example screen is shown below.

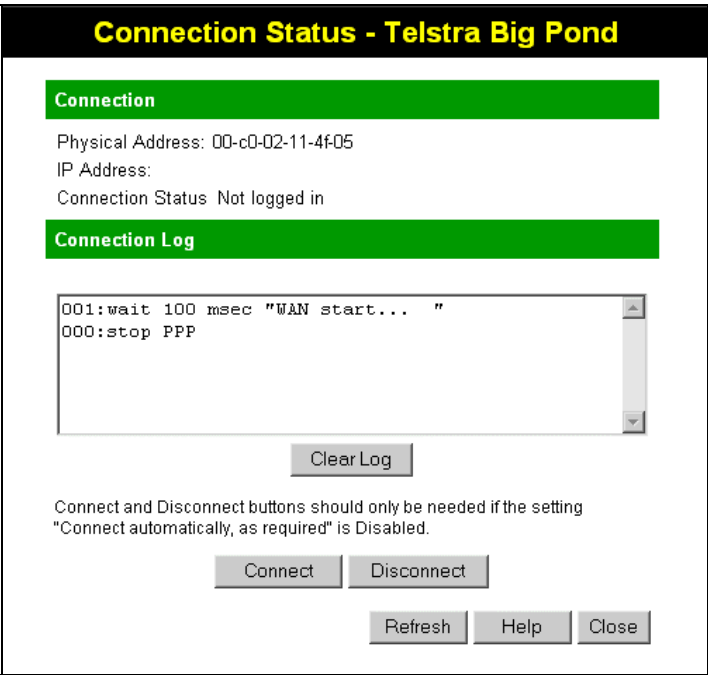


Figure 28: Telstra Big Pond Status Screen

Data - Big Pond Screen

Connection	
Physical Address	The hardware address of this device, as seen by remote devices. (This is different to the hardware address seen by devices on the local LAN.)
IP Address	The IP Address of this device, as seen by Internet users. This address is allocated by your ISP (Internet Service Provider).

Connection Status	This indicates whether or not the connection is currently established. • If the connection does not exist, the "Connect" button can be used to establish a connection. • If the connection currently exists, the "Disconnect" button can be used to break the connection. • Normally, it is not necessary to use the Connect and Disconnect buttons unless the setting "Connect automatically, as required" is disabled.
Connection Log	
Connection Log	• The Connection Log shows status messages relating to the existing connection. • The Clear Log button will restart the Log, while the Refresh button will update the messages shown on screen.
Buttons	
Connect	If not connected, establish a connection to Telstra Big Pond.
Disconnect	If connected to Telstra Big Pond, terminate the connection.
Clear Log	Delete all data currently in the Log. This will make it easier to read new messages.
Refresh	Update the data on screen.

Connection Details - SingTel RAS

If using the SingTel RAS access method, a screen like the following example will be displayed when the "Connection Details" button is clicked.

Connection Details - RAS

Internet

RAS Plan 512k Ethernet

Physical Address: 00c002114f05

IP Address:

Network Mask:

Default Gateway:

DNS IP Address:

DHCP Client: ON

Lease obtained: 0 days,0 hrs,0 minutes

Remaining lease time: 0 days,0 hrs,0 minutes

Figure 29: Connection Details - RAS

Data - RAS Screen

Internet	
RAS Plan	The RAS Plan which is currently used.
Physical Address	The hardware address of this device, as seen by remote devices on the Internet. (This is different to the hardware address seen by devices on the local LAN.)
IP Address	The IP Address of this device, as seen by Internet users. This address is allocated by your ISP (Internet Service Provider).
Network Mask	The Network Mask associated with the IP Address above.
Default Gateway	The IP Address of the remote Gateway or Router associated with the IP Address above.
DNS IP Address	The IP Address of the Domain Name Server which is currently used.
DHCP Client	This will show "Enabled" or "Disabled", depending on whether or not this device is functioning as a DHCP client. If "Enabled" the "Remaining lease time" field indicates when the IP Address allocated by the DHCP Server will expire. The lease is automatically renewed on expiry; use the "Renew" button if you wish to manually renew the lease immediately.
Buttons	
Release/Renew Button will display EITHER "Release" OR "Renew"	This button is only useful if the IP address shown above is allocated automatically on connection. (Dynamic IP address). If you have a Fixed (Static) IP address, this button has no effect. • If the ISP's DHCP Server has NOT allocated an IP Address for the Wireless Router, this button will say "Renew". Clicking the "Renew" button will attempt to re-establish the connection and obtain an IP Address from the ISP's DHCP Server. • If an IP Address has been allocated to the Wireless Router (by the ISP's DHCP Server), this button will say "Release". Clicking the "Release" button will break the connection and release the IP Address.
Refresh	Update the data shown on screen.

Connection Details - Fixed/Dynamic IP Address

If your access method is "Direct" (no login), a screen like the following example will be displayed when the "Connection Details" button is clicked.

The screenshot shows a window titled "Connection Details" with a yellow header. Inside, there is a green bar labeled "Internet". Below this, the following information is displayed:

- Physical Address: 63-02-17-63-02-18
- IP Address:
- Network Mask:
- Default Gateway:
- DNS IP Address:
- DHCP Client: Enabled
- Lease obtained: 0 days,0 hrs,0 minutes
- Remaining lease time: 0 days,0 hrs,0 minutes

At the bottom, there are three buttons: "Renew", "Refresh", and "Help" (with a "Close" button next to it).

Figure 30: Connection Details - Fixed/Dynamic IP Address

Data - Fixed/Dynamic IP address Screen

Internet	
Physical Address	The hardware address of this device, as seen by remote devices on the Internet. (This is different to the hardware address seen by devices on the local LAN.)
IP Address	The IP Address of this device, as seen by Internet users. This address is allocated by your ISP (Internet Service Provider).
Network Mask	The Network Mask associated with the IP Address above.
Default Gateway	The IP Address of the remote Gateway or Router associated with the IP Address above.
DNS IP Address	The IP Address of the Domain Name Server which is currently used.
DHCP Client	This will show "Enabled" or "Disabled", depending on whether or not this device is functioning as a DHCP client. If "Enabled" the "Remaining lease time" field indicates when the IP Address allocated by the DHCP Server will expire. The lease is automatically renewed on expiry; use the "Renew" button if you wish to manually renew the lease immediately.

Buttons	
Release/Renew Button will display EITHER "Release" OR "Renew"	This button is only useful if the IP address shown above is allocated automatically on connection. (Dynamic IP address). If you have a Fixed (Static) IP address, this button has no effect. • If the ISP's DHCP Server has NOT allocated an IP Address for the Wireless Router, this button will say "Renew". Clicking the "Renew" button will attempt to re-establish the connection and obtain an IP Address from the ISP's DHCP Server. • If an IP Address has been allocated to the Wireless Router (by the ISP's DHCP Server), this button will say "Release". Clicking the "Release" button will break the connection and release the IP Address.
Refresh	Update the data shown on screen.

Chapter 6

6

Advanced Features

This Chapter explains when and how to use the Wireless Router's "Advanced" Features.

Overview

The following advanced features are provided.

- Access Control
- Dynamic DNS
- Advanced Internet
 - Communication Applications
 - Special Applications
 - DMZ
 - Multi-DMZ
- URL Filter
- Schedule
- User Groups
- Virtual Servers
- WAN Port

Access Control

This feature is accessed by the *Access Control* link on the *Advanced* menu.

Overview

The Access Control feature allows administrators to restrict the level of Internet Access available to PCs on your LAN. With the default settings, everyone has unrestricted Internet access.

To use this feature:

1. Set the desired restrictions on the "Default" group. All PCs are in the "Default" group unless explicitly moved to another group.
2. Set the desired restrictions on the other groups ("Group 1", "Group 2", "Group 3" and "Group 4") as needed.
3. Assign PC to the groups as required.



Restrictions are imposed by blocking "Services", or types of connections. All common Services are pre-defined. If required, you can also define your own Services.

Access Control Screen

To view this screen, select the *Access Control* link on the Advanced menu.

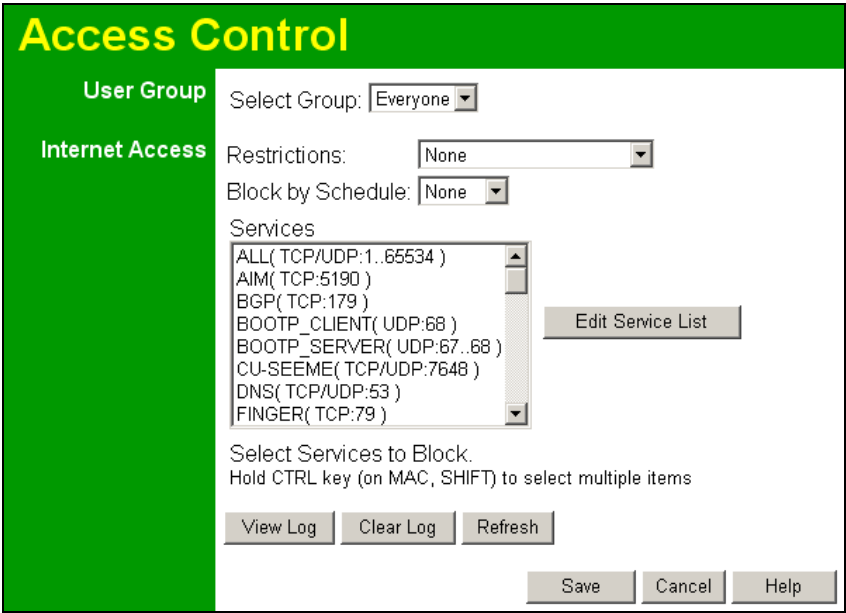


Figure 31: Access Control Screen

Data - Access Control Screen

Group	
Group	Select the desired Group. The screen will update to display the settings for the selected Group. Groups are named "Default", "Group 1", "Group 2", "Group 3" and "Group 4", and cannot be re-named.
Internet Access	
Restrictions	Select the desired options for the current group: None - Nothing is blocked. Use this to create the least restrictive group. Block all Internet access - All traffic via the WAN port is blocked. Use this to create the most restrictive group. Block selected Services - You can select which Services are to block. Use this to gain fine control over the Internet access for a group.
Block by Schedule	If Internet access is being blocked, you can choose to apply the blocking only during scheduled times. (If access is not blocked, no Scheduling is possible, and this setting has no effect.) You can define or modify the Schedule using the Schedule option on the Advanced menu.
Services	This lists all defined Services. Select the Services you wish to block. To select multiple services, hold the CTRL key while selecting. (On the Macintosh, hold the SHIFT key rather than CTRL.)

Edit Service List Button	If you wish to define additional Services, or manage the Service list, click this button to open the "Services" screen.
Buttons	
Edit Service List	If you wish to define additional Services, or manage the Service list, click this button to open the "Services" screen.
Save	Save the data on screen.
Cancel	Reverse any changes made since the last "Save".
View Log	Click this to open a sub-window where you can view the "Access Control" log. This log shows attempted Internet accesses which have been blocked by the Access Control feature.
Clear Log	Click this to clear and restart the "Access Control" log, making new entries easier to read.
Refresh	Update the data on screen.

Services Screen

This screen is displayed when the *Edit Service List* button on the *Access Control* screen is clicked.

The screenshot shows a window titled "Services" with a black header. Inside, there are two main sections. The top section, "Available Services", contains a list box with the following items: ALL(TCP/UDP:1..65534), AIM(TCP:5190), BGP(TCP:179), BOOTP_CLIENT(UDP:68), BOOTP_SERVER(UDP:67..68), and CU-SEEME(TCP/UDP:7648). Below the list is a "Delete" button. The bottom section, "Add New Service", contains a form with the following fields: "Name:" with a text input, "Type:" with a dropdown menu currently showing "TCP", "Start Port:" with a text input and "(TCP or UDP)" to its right, "Finish Port:" with a text input and "(TCP or UDP)" to its right, and "ICMP Type:" with a text input showing "8/a" and "(0..255)" to its right. Below the form are "Add" and "Cancel" buttons. At the bottom right of the window are "Help" and "Close" buttons.

Figure 32: Access Control - Services

Data - Services Screen

Available Services	
Available Services	This lists all the available services.
"Delete" button	Use this to delete any Service you have added. Pre-defined Services can not be deleted.
Add New Service	
Name	Enter a descriptive name to identify this service.
Type	Select the protocol (TCP, UDP, ICMP) used to the remote system or service.
Start Port	For TCP and UDP Services, enter the beginning of the range of port numbers used by the service. If the service uses a single port number, enter it in both the "Start" and "Finish" fields.
Finish Port	For TCP and UDP Services, enter the end of the range of port numbers used by the service. If the service uses a single port number, enter it in both the "Start" and "Finish" fields.
ICMP Type	For ICMP Services, enter the type number of the required service.
Buttons	
Delete	Delete the selected service from the list.
Save	Add a new entry to the Service list, using the data shown in the "Add

	New Service" area on screen.
Cancel	Clear the " Add New Service " area, ready for entering data for a new Service.

Access Control Log

To check the operation of the Access Control feature, an *Access Control Log* is provided. Click the *View Log* button on the *Access Control* screen to view this log.

This log shows attempted Internet accesses which have been **blocked** by the *Access Control* function.

Data shown in this log is as follows:

Date/Time	Date and Time of the attempted access.
Name	If known, the name of the PC whose access was blocked.
Source IP address	The IP Address of the PC or device whose access request was blocked
MAC address	The hardware or physical address of the PC or device whose access request was blocked
Destination	The destination URL or IP address

Dynamic DNS (Domain Name Server)

This free service is very useful when combined with the *Virtual Server* feature. It allows Internet users to connect to your Virtual Servers using a URL, rather than an IP Address.

This also solves the problem of having a dynamic IP address. With a dynamic IP address, your IP address may change whenever you connect, which makes it difficult to connect to you.

The Service works as follows:

- 1. You must register for the service at one of the listed DDNS Service Providers.
- 2. After registration, follow the service provider's procedure to request a Domain Name and have it allocated to you.
- 3. Enter your DDNS data on the Wireless Router's DDNS screen.
- 4. The Wireless Router will then automatically ensure that your current IP Address is recorded at the DDNS server.
If the DDNS Service provides software to perform this "IP address update"; you should disable the "Update" function, or not use the software at all.
- 5. From the Internet, users will be able to connect to your Virtual Servers (or DMZ PC) using your Domain Name.

Dynamic DNS Screen

Select *Advanced* on the main menu, then *Dynamic DNS*, to see a screen like the following:

DDNS (Dynamic DNS)

DDNS Service

DDNS Data

You must Register for DDNS service at one of the listed Service suppliers.

DDNS Service: None Web Site

DDNS Status:

User Name:

Password/Key:

Domain Name: .dyndns.org

Domain name allocated to you by the Service

Save Cancel Help

Figure 33: DDNS Screen

Data - Dynamic DNS Screen

DDNS Service	
DDNS Service	Select the desired DDNS Service provider.
Web Site Button	Click this button to open a new window and connect to the Web site for the selected DDNS service provider.

DDNS Status	• This message is returned by the DDNS Server. • Normally, this message should be something like "Update successful" (current IP address was updated on the DDNS server). • If the message is "No host", this indicates the host name entered was not allocated to you. If you see this, or some other error message, you need to contact the DDNS Service and correct the problem.
DDNS Data	
User Name	Enter your Username for the DDNS Service.
Password/Key	Enter your current password for the DDNS Service.
Domain Name	Enter the domain name allocated to you by the DDNS Service. If you have more than one name, enter the name you wish to use.

Advanced Internet Screen

This screen allows configuration of all advanced features relating to Internet access.

- Communication Applications
- Special Applications
- DMZ
- Multi-DMZ

An example screen is shown below.

Advanced Internet

Communication Applications Select an Application: Age of Empires
H323(CUseeME & MS NetMeeting & TGI Phone)
ICU II (ICU 2)
Internet Phone

Send incoming calls to: Select a PC

Save when finished, not after each change.

Special Applications If an application does not work, you can define it as a Special Application.

Special Applications

DMZ The DMZ PC will receive all unknown traffic.

DMZ Type: Disabled

PC: Select a PC

My PC is not listed

Multi-DMZ If you have multiple WAN IP addresses, you can use multi-DMZ.

Multi-DMZ

Save Cancel Help

Figure 34: Internet Screen

Communication Applications

Most applications are supported transparently by the Broadband Router. But sometimes it is not clear which PC should receive an incoming connection. This problem could arise with the **Communication Applications** listed on this screen.

If this problem arises, you can use this screen to set which PC should receive an incoming connection, as described below.

Communication Applications	
Select an Application	This lists applications which may generate incoming connections, where the destination PC (on your local LAN) is unknown.

Send incoming calls to

- This lists the PCs on your LAN.
- If necessary, you can add PCs manually, using the "PC Database" option on the advanced menu.
 - For each application listed above, you can choose a destination PC.
 - There is no need to "Save" after each change; you can set the destination PC for each application, then click "Save".

Special Applications

If you use Internet applications which use non-standard connections or port numbers, you may find that they do not function correctly because they are blocked by the Wireless Router's firewall. In this case, you can define the application as a "Special Application".

Special Applications Screen

This screen can be reached by clicking the *Special Applications* button on the *Internet* screen. You can then define your Special Applications. You will need detailed information about the application; this is normally available from the supplier of the application.

Also, note that the terms "Incoming" and "Outgoing" on this screen refer to traffic from the client (PC) viewpoint

Special Applications

Special Applications can only be used by 1 user at any time.

	Name	Type	Incoming Ports		Type	Outgoing Ports	
			Start	Finish		Start	Finish
1. ☐	dialpad	udp	51200	51201	udp	51200	51201
2. ☐	paltalk	udp	2090	2091	udp	2090	2091
3. ☐	quicktime	udp	6970	6999	tcp	554	554
4. ☐		udp			udp		
5. ☐		udp			udp		
6. ☐		udp			udp		
7. ☐		udp			udp		
8. ☐		udp			udp		
9. ☐		udp			udp		
10. ☐		udp			udp		
11. ☐		udp			udp		
12. ☐		udp			udp		

SaveCancel

HelpClose

Figure 35: Special Applications Screen

Data - Special Applications Screen

Checkbox	Use this to Enable or Disable this Special Application as required.
Name	Enter a descriptive name to identify this Special Application.
Incoming Ports	• Type - Select the protocol (TCP or UDP) used when you receive data from the special application or service. (Note: Some applications use different protocols for outgoing and incoming data). • Start - Enter the beginning of the range of port numbers used by the application server, for data you receive. If the application uses a single port number, enter it in both the "Start" and "Finish" fields. • Finish - Enter the end of the range of port numbers used by the application server, for data you receive.
Outgoing Ports	• Type - Select the protocol (TCP or UDP) used when you send data to the remote system or service. • Start - Enter the beginning of the range of port numbers used by the application server, for data you send to it. If the application uses a single port number, enter it in both the "Start" and "Finish" fields. • Finish - Enter the end of the range of port numbers used by the application server, for data you send to it. If the application uses a single port number, enter it in both the "Start" and "Finish" fields.

Using a Special Application

- Configure the *Special Applications* screen as required.
- On your PC, use the application normally. Remember that only one (1) PC can use each Special application at any time. Also, when 1 PC is finished using a particular Special Application, there may need to be a "Time-out" before another PC can use the same Special Application. The "Time-out" period may be up to 3 minutes.



If an application still cannot function correctly, try using the "DMZ" feature.

DMZ

- The "DMZ" PC will receive all "Unknown" connections and data. This feature is normally used with applications which do not usually work when behind a Firewall.
- The DMZ PC is effectively outside the Firewall, making it more vulnerable to attacks. For this reason, you should only enable the DMZ feature when required.
- If Enabled, you must select the PC to be used as the "DMZ" PC.

Select the desired option

- **Disabled** - DMZ is disabled.
- **Enabled**- The selected PC is a standard PC on your LAN, but it will receive any "unknown" connections and data, as described above.

Multi-DMZ

This feature is only available if your ISP has allocated you multiple Internet IP addresses.

If you have multiple Internet IP addresses, you can assign one DMZ PC for each Internet IP address.

- The "DMZ PC" will receive all "Unknown" connections and data received for the Internet IP address associated with it.
- All outgoing traffic from the DMZ PC will be assigned the WAN IP address associated with it, rather than the shared IP address on the WAN port. Note that **ONLY** the DMZ PC will use the WAN (Internet) IP address you enter on this screen.

Multi-DMZ

Enable	WAN IP address	PC
☐	0 0 0 0	Select a PC
☐	0 0 0 0	Select a PC
☐	0 0 0 0	Select a PC
☐	0 0 0 0	Select a PC
☐	0 0 0 0	Select a PC
☐	0 0 0 0	Select a PC

[My PC is not listed](#)

Save

Cancel

Help

Close

To use this feature:

- Enter an IP address allocated to you by your ISP into the **WAN IP address** field.
- Select the **PC** to be the DMZ PC for traffic sent to this IP address.
- **Enable** this DMZ.



The "DMZ PC" is effectively outside the Firewall, making it more vulnerable to attacks. For this reason, you should only enable the DMZ feature when required.

URL Filter

The URL Filter allows you to block access to undesirable Web site

- To use this feature, you must define "filter strings". If the "filter string" appears in a requested URL, the request is blocked.
- Enabling the *URL Filter* also affects the *Internet Access Log*. If Enabled, the "Destination" field in the log will display the URL. Otherwise, it will display the IP Address.

URL Filter Screen

Click the "URL Filter" on the *Advanced* screen to access the *URL Filter* screen. An example screen is shown below.

Figure 36: URL Filter Screen

Data - URL Filter Screen

Settings	
Enable	This lists any existing entries. If you have not entered any values, this list will be empty.
Schedule	If you always want filtering to be active, select "Always". Otherwise, select the schedule to use. You can define the schedule using the <i>Schedule</i> menu option, on the <i>Advanced</i> menu.
Apply Filter to	Select the groups you wish the filter to apply to. Group membership can be set on the "User Groups" screen, on the "Administration" menu.
Filter Strings	
Filter Strings	This lists any existing entries. If you have not entered any values, this list will be empty. Use the "Delete", "Delete All", and "Add" buttons to modify this list as required. Click "Save" when finished.

Delete	Use this to delete the selected entry or entries, as required. Multiple entries can be selected by holding down the CTRL key while selecting. (On the Macintosh, hold the SHIFT key while selecting.)
Delete All	Use this button to delete all entries, if required.
Add Filter	
Filter String	To add an entry to the list, enter it here, and click the "Add" button. An entry may be a Domain name (e.g. www.trash.com) or simply a string (e.g. ads/) Any URL which contains ANY entry ANYWHERE in the URL will be blocked.
Add Button	Use this to add the entry in the "Filter String" above to the list.

When finished modifying the list, click "Save" to save your changes, or "Cancel" to discard your changes.

Define Schedule

The schedule can be used for the **Access Control** and **URL Filter** features.

- Two (2) separate sessions or periods can be defined.
- Times must be entered using a 24 hr clock.
- If the time for a particular day is blank, no action will be performed.

Define Schedule

Default Schedule

Use 24 hour clock. On all day: 00:00 to 24:00
Off all day: All fields blank

Day	Session 1		Session 2	
	Start	Finish	Start	Finish
Monday				
Tuesday				
Wednesday				
Thursday				
Friday				
Saturday				
Sunday				

Figure 37: Define Schedule Screen

Data – Define Schedule Screen

Day	Each day of the week can scheduled independently.
Session 1 Session 2	Two (2) separate sessions or periods can be defined. Session 2 can be left blank if not required.
Start Time	Enter the start using a 24 hr clock.
Finish Time	Enter the finish time using a 24 hr clock.

User Groups

User Groups are used by the **Access Control** and the **URL Filter** features.

- Groups are pre-named "Default", "Group 1", "Group 2", "Group 3" and "Group 4", and cannot be renamed.
- All PCs are in the "Default" group, unless moved to another group.
- A PC can be a member of 1 group only.
- PCs must be in the "PC Database". If required, you can manually add PCs to the PC Database, using the *PC Database* option on the *Administration* menu.

User Groups

Group: Everyone

Group Members (PCs)

IngridLin 192.168.0.2 (LAN)

Del >>

<< Add

Other PCs

- All PCs are in the "Default" group unless moved to another Group.
- When a PC is deleted from a Group, it is moved to the Default Group.
- You cannot delete PCs from the Default Group.

Help

Figure 38: User Groups Screen

Data – User Groups Screen

Group List	Select the desired Group. The screen will update to display the PCs for the selected Group.
Group Members	This lists all PCs, which are currently members of the selected group.
Other PCs	This lists all other PCs – those, which are not currently members of the selected group.
Del >>	Use this button to remove members from the current Group. Select the members you wish to delete from this group, and click this button. (Members can not be deleted from the "Default" group.)
<< Add	Use this button to add members to the current Group. In the "Other PCs" list, select the members you wish to add to this group, and click this button. The PCs will be moved from their existing group to the current group.



PCs not assigned to any group will be in the "Default" group. PCs deleted from any other Group will be added to the "Default" group.

Virtual Servers

This feature, sometimes called *Port Forwarding*, allows you to make Servers on your LAN accessible to Internet users. Normally, Internet users would not be able to access a server on your LAN because:

- Your Server does not have a valid external IP Address.
- Attempts to connect to devices on your LAN are blocked by the firewall in this device.

The "Virtual Server" feature solves these problems and allows Internet users to connect to your servers, as illustrated below.

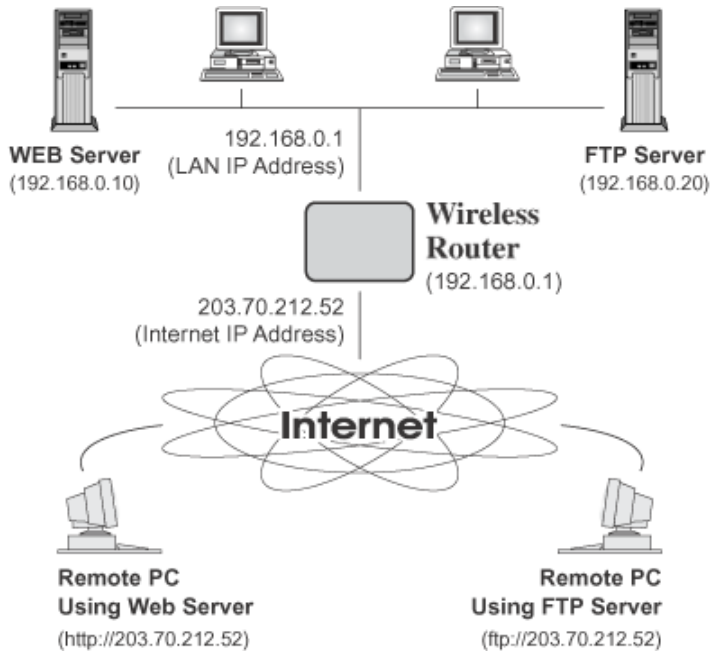


Figure 39: Virtual Servers

IP Address seen by Internet Users

Note that, in this illustration, both Internet users are connecting to the same IP Address, but using different protocols.

To Internet users, all virtual Servers on your LAN have the same IP Address. This IP Address is allocated by your ISP.

This address should be static, rather than dynamic, to make it easier for Internet users to connect to your Servers.

However, you can use the *DDNS (Dynamic DNS)* feature to allow users to connect to your Virtual Servers using a URL, instead of an IP Address.

Virtual Servers Screen

The *Virtual Servers* screen is reached by the *Virtual Servers* link on the *Advanced* screen. An example screen is shown below.

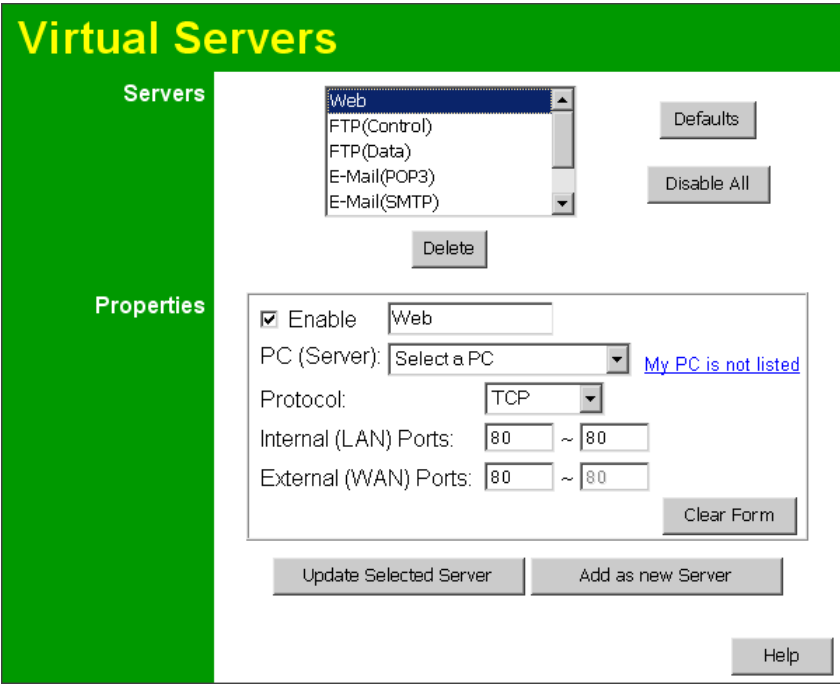


Figure 40: Virtual Servers Screen

This screen lists a number of pre-defined Servers, and allows you to define your own Servers. Details of the selected Server are shown in the "Properties" area.

Data - Virtual Servers Screen

Servers	
Servers	This lists a number of pre-defined Servers, plus any Servers you have defined. Details of the selected Server are shown in the "Properties" area.
Properties	
Enable	Use this to Enable or Disable support for this Server, as required. • If Enabled, any incoming connections will be forwarded to the selected PC. • If Disabled, any incoming connection attempts will be blocked.
PC (Server)	Select the PC for this Server. The PC must be running the appropriate Server software.
Protocol	Select the protocol (TCP or UDP) used by the Server.
Internal Ports	Enter the range of port numbers which the Server software is configured to use. If only 1 port number is required, enter it in both the start and finish fields.
External Ports	The port numbers used by Internet users when connecting to the Server. These are normally the same as the Internal Port Numbers. If it is different, this device will perform a "mapping" or "translation" function, allowing the server to use one port address, while clients use a different port address.

Buttons	
Defaults	This will delete any Servers you have defined, and set the pre-defined Servers to use their default port numbers.
Disable All	This will cause the "Enable" setting of all Virtual Servers to be set OFF.
Update Selected Server	Update the current Virtual Server entry, using the data shown in the "Properties" area on screen.
Add as new Server	Add a new entry to the Virtual Server list, using the data shown in the "Properties" area on screen. The entry selected in the list is ignored, and has no effect.
Delete	Delete the current Virtual Server entry. Note that the pre-defined Servers can not be deleted. Only Servers you have defined yourself can be deleted.
Clear Form	Clear all data from the "Properties" area, ready for input of a new Virtual Server entry.



For each entry, the PC must be running the appropriate Server software.

Defining your own Virtual Servers

If the type of Server you wish to use is not listed on the *Virtual Servers* screen, you can define and manage your own Servers:

- Create a new Server:**
1. Click "Clear Form"
 2. Enter the required data, as described above.
 3. Click "Add".
 4. The new Server will now appear in the list.
- Modify (Edit) a Server:**
1. Select the desired Server from the list
 2. Make any desired changes (for example, change the Enable/Disable setting).
 3. Click "Update" to save changes to the selected Server.
- Delete a Server:**
1. Select the entry from the list.
 2. Click "Delete".

Note: You can only delete Servers you have defined. Pre-defined Server cannot be deleted.



From the Internet, ALL Virtual Servers have the IP Address allocated by your ISP.

Connecting to the Virtual Servers

Once configured, anyone on the Internet can connect to your Virtual Servers. They must use the Internet IP Address (the IP Address allocated to you by your ISP).

e.g.

`http://203.70.212.52`

`ftp://203.70.212.52`

It is more convenient if you are using a Fixed IP Address from your ISP, rather than Dynamic. However, you can use the *Dynamic DNS* feature, described in the following section, to allow users to connect to your Virtual Servers using a URL, rather than an IP Address.

WAN Port Configuration

The *WAN Port* option is on the *Advanced* menu.

WAN Port Configuration

Port Settings

Identification

IP Address

DNS

Login

Port Speed:

Auto

MTU Size:

1500

 (1 ~ 1500) bytes

Hostname:

SC630217

Domain Name:
MAC Address:

630217630218

Default

Copy from PC

☒ IP Address is assigned automatically (Dynamic IP Address)
☐ Specified IP Address (Static IP Address)

☒ Automatically obtain from Server
☐ Use this DNS

Login Method:

None (Direct connection)

Save

Cancel

Help

Figure 41: WAN Port Screen

Data – WAN Port Screen

Port Settings	
Port Speed	Normally, this can be left at "Automatic". If the device attached to the WAN Port has problems making a connection, you can select the setting required or preferred by the other device.
MTU Size	- MTU (Maximum Transmission Unit) value should only be changed if advised to do so by Technical Support. - Enter a value between 1 and 1500. - This device will still auto-negotiate with the remote server, to set the MTU size. The smaller of the 2 values (auto-negotiated, or entered here) will be used. - For direct connections (not PPPoE or PPTP), the MTU used is always 1500.
Identification	
Hostname	Normally, there is no need to change the default name, but if your ISP requests that you use a particular Hostname, enter it here.
Domain Name	If your ISP provided a domain name, enter it here. Otherwise, this may be left blank.

WAN Port MAC Address	Also called <i>Network Adapter Address</i> or <i>Physical Address</i>. This is a low-level identifier, as seen from the WAN port. Normally there is no need to change this, but some ISPs require a particular value, often that of the PC initially used for Internet access. You can use the <i>Copy from PC</i> button to copy your PC's address into this field, the <i>Default</i> button to insert the default value, or enter a value directly.
IP Address	
Automatic	Also called Dynamic IP Address. This is the default, and the most common. Leave this selected if your ISP allocates an IP Address to the Wireless Router upon connection.
Specified IP Address	Also called Static IP Address. Select this if your ISP has allocated you a fixed IP Address. If this option is selected, the following data must be entered. • IP Address The IP Address allocated by the ISP. • Network Mask (Not required for PPPoE) This is also supplied by your ISP. It must be compatible with the IP Address above. • Gateway IP Address (Not required for PPPoE) The address of the router or gateway, as supplied by your ISP.
DNS	
Automatically obtain from Server	The DNS (Domain Name Server) address will be obtained automatically from your ISP's server. Note that if using a fixed IP address, with no login (login is set to "None"), then no Server is used, so this option cannot be used.
Use this DNS	If this option is selected, you must enter the IP address of the DNS (Domain Name Server) you wish to use.

Login	
Login Method	If your ISP does not use a login method (username, password) for Internet access, leave this at the default value None (Direct connection). Otherwise, check the documentation from your ISP, select the login method used, and enter the required data. • PPPoE - this is the most common login method, widely used with DSL modems. Normally, your ISP will have provided some software to connect and login. This software is no longer required, and should not be used. • PPPoE (Unnumbered IP) - this can only be used if your ISP supports this system, and has allocated you multiple IP addresses. If selected, you must also select "Specified IP Address" above and enter one of the IP addresses allocated to you by your ISP. The other IP addresses must be assigned to PCs on your LAN. • PPTP - this is mainly used in Europe. You need to know the PPTP Server address as well as your name and password. • L2TP - this is not widely used. You need to know the PPTP Server address as well as your name and password. • Big Pond Cable - for Australia only. • SingTel RAS - for Singapore only.
Login User Name	The User Name (or account name) provided by your ISP.
Login Password	Enter the password for the login name above.
RAS Plan	For SingTel customers only, select the RAS plan you are on.
Server Address	This is not required for PPPoE or SingTel RAS. For PPTP, L2TP and BPA, enter the Server address as provided by your ISP.
Connection Behavior	Select the desired option: • Automatic Connect/Disconnect An Internet connection is automatically made when required, and disconnected when idle for the time period specified by the "Auto-disconnect Idle Time-out". • Manual Connect/Disconnect You must manually establish and terminate the connection. • Keep alive (maintain connection) The connection will never be disconnected by this device. If disconnected by your ISP, the connection will be re-established immediately. (However, this does not ensure that your Internet IP address will remain unchanged.)
Auto-disconnect Idle Time-out	This field has no effect unless using the Automatic Connect/Disconnect setting. If using this setting, enter the desired idle time-out period (in minutes). After the connection to your ISP has been idle for this time period, the connection will be terminated.

Buttons	
Default	Inserts the default MAC address into the MAC address field. You must click "Save" to actually change the address used.
Copy from PC	Inserts the MAC address from your PC into the MAC address field. You must click "Save" to actually change the address used.
Save	Save your changes to the Broadband Router.
Cancel	Reverse any changes made since the last "Save".

Chapter 7



Advanced Administration

This Chapter explains the settings available via the "Administration" section of the menu.

Overview

Normally, it is not necessary to use these screens, or change any settings. These screens and settings are provided to deal with non-standard situations, or to provide additional options for advanced users.

The available settings and features are:

Config File	Backup or restore the configuration file for the Wireless Router This file contains all the configuration data.
Logs	View or clear all logs, set E-Mailing of log files.
Network Diagnostics	Ping, DNS Lookup.
Options	Various options, such as backup DNS and UPnP.
PC Database	This is the list of PCs shown when you select the "DMZ PC" or a "Virtual Server". This database is maintained automatically, but you can add and delete entries for PCs which use a Fixed (Static) IP Address.
Remote Administration	Allow settings to be changed from the Internet.
Routing	Only required if your LAN has other Routers or Gateways.
Security	Firewall and other security-related settings. Normally, the default settings do not need to be changed.
Firmware Upgrade	Upgrade the Firmware (software) installed in your Broadband Router.

Config File

This feature allows you to download the current settings from the Wireless Router, and save them to a file on your PC.

You can restore a previously-downloaded configuration file to the Wireless Router, by uploading it to the Wireless Router.

This screen also allows you to set the Wireless Router back to its factory default configuration. Any existing settings will be deleted.

An example *Config File* screen is shown below.

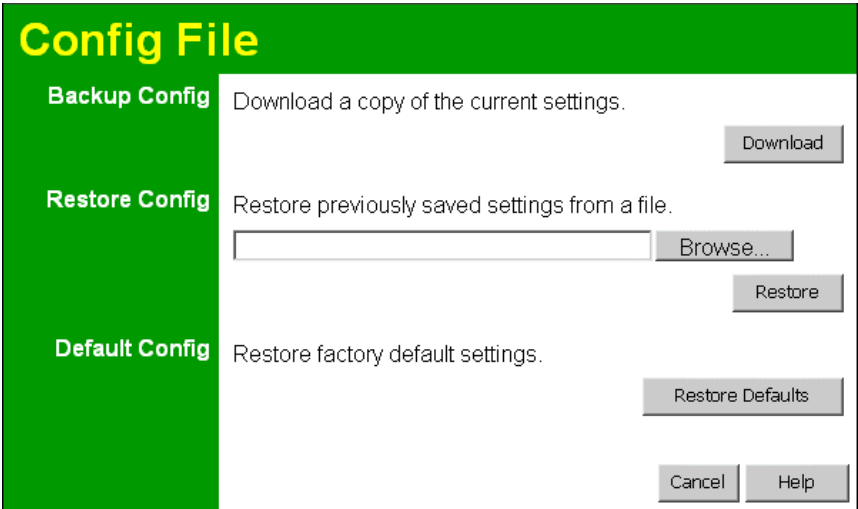


Figure 42: Config Screen

Data - Config File Screen

Backup Config	Use this to download a copy of the current configuration, and store the file on your PC. Click <i>Download</i> to start the download.
Restore Config	This allows you to restore a previously-saved configuration file back to the Wireless Router Click <i>Browse</i> to select the configuration file, then click <i>Restore</i> to upload the configuration file. WARNING ! Uploading a configuration file will destroy (overwrite) ALL of the existing settings.
Default Config	Clicking the <i>Restore Defaults</i> button will reset the Wireless Router to its factory default settings. WARNING ! This will delete ALL of the existing settings.

Logs

The Logs record various types of activity on the Wireless Router. This data is useful for troubleshooting, but enabling all logs will generate a large amount of data and adversely affect performance.

Since only a limited amount of log data can be stored in the Wireless Router, log data can also be E-mailed to your PC.

Logs

Enable Logs

☒ Outgoing (Internet) connections

View Log

Clear Log

☒ Access Control

View Log

Clear Log

☒ DoS (Denial or Service) attacks

View Log

Clear Log

Timezone:

(GMT-08:00) Pacific Time(US, Canada); Tijuana

E-Mail Alerts

☐ Send E-mail alert immediately when attacked

E-mail Logs

Send Logs:

☒ Never

☐ When log is full

☐ Every Sunday

at

1

AM

Include:

☐ Connection Log

E-mail Subject:

Connection Log

☐ Access Control Log

E-mail Subject:

Access Control Log

☐ DoS attack Log

E-mail Subject:

DoS attack Log

E-Mail Address

E-mail address:

SMTP Server:

☒ Address:

☐ IP address:

Port No.

25

(Default: 25)

☐ Server requires login to send mail

Login Name:

Password:

Save

Cancel

Help

Figure 43: Logs Screen

Data - Logs Screen

Enable Logs	
Outgoing Connections	If selected, Outgoing Internet connections are logged. Normally, the (Internet) "Destination" will be shown as an IP address. But if the "URL Filter" is enabled, the "Destination" will be shown as a URL.
Access Control	If enabled, the log will include attempted outgoing connections which have been blocked by the "Access Control" feature.
DoS Attacks	If enabled, this log will show details of DoS (Denial of Service) attacks which have been blocked by the built-in Firewall.

Timezone	Select the correct Timezone for your location. This is required for the date/time shown on the logs to be correct.
View Log Button	Use this to view each log, as required.
Clear Log Button	Use this to restart the required log. This makes it easier to read the latest entries.
E-Mail Alerts	
Send E-mail alert..	If enabled, an E-mail will be sent immediately if a DoS (Denial of Service) attack is detected. If enabled, the E-mail address information (below) must be provided.
E-Mail Logs	
Send Logs	Select the desired option for sending the log by E-mail. • Never - E-mailing of Logs is disabled. • When log is full - The time is not fixed. The log will be sent when the log is full, which will depend on the volume of traffic. • Every day, Every Monday ... - The log is sent on the interval specified. • If "Every day" is selected, the log is sent at the time specified. • If the day is specified, the log is sent once per week, on the specified day. • Select the time of day you wish the E-mail to be sent. • If the log is full before the time specified to send it, it will be sent regardless.
Include	Enabled the logs you wish to send. If no checkboxes are enabled, no logs will be sent. For each type of log, you can set the "Subject" field which is displayed in your inbox when you receive the mail.
E-Mail Address	
E-mail Address	Enter the E-mail address the Log is to be sent to. The E-mail will also show this address as the Sender's address.
Subject	Enter the text string to be shown in the "Subject" field for the E-mail.
SMTP Server Address	Enter the address (domain name) or IP address of the SMTP (Simple Mail Transport Protocol) Server you use for outgoing E-mail.
Port No.	Enter the port number used to connect to the SMTP Server. The default value is 25.
Server requires Login to send mail	If your SMTP Server requires you to login in order to send mail: • Check the setting "Server requires login to send mail" • Enter your Login Name and Password for the SMTP Server in the fields provided.

Network Diagnostics

This screen allows you to perform a "Ping" or a "DNS lookup". These activities can be useful in solving network problems.

An example *Network Diagnostics* screen is shown below.

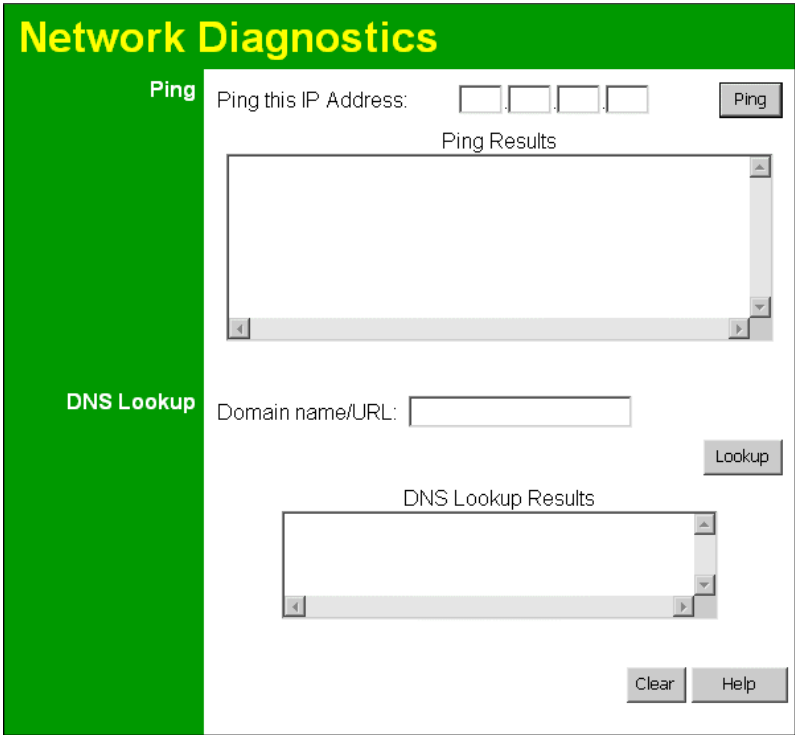


Figure 44: Network Diagnostics Screen

Data - Network Diagnostics Screen

Ping	
Ping this IP Address	Enter the IP address you wish to ping. The IP address can be on your LAN, or on the Internet. Note that if the address is on the Internet, and no connection currently exists, you could get a "Timeout" error. In that case, wait a few seconds and try again.
Ping Button	After entering the IP address, click this button to start the "Ping" procedure. The results will be displayed in the <i>Ping Results</i> pane.
DNS Lookup	
Domain name/URL	Enter the Domain name or URL for which you want a DNS (Domain Name Server) lookup. Note that if the address is on the Internet, and no connection currently exists, you could get a "Timeout" error. In that case, wait a few seconds and try again.
Lookup Button	After entering the Domain name/URL, click this button to start the "DNS Lookup" procedure. The results will be displayed in the <i>DNS Lookup Results</i> pane.

Options

This screen allows advanced users to enter or change a number of settings. For normal operation, there is no need to use this screen or change any settings.

An example *Options* screen is shown below.

Options

Backup DNS

UPnP

Backup DNS (1) IP Address:

Backup DNS (2) IP Address:

These DNS (Domain Name Servers) are used only if the primary DNS is unavailable.

☒ Enable UPnP Services

☒ Allow configuration changes through UPnP

☐ Allow Internet access to be disabled

Save

Cancel

Help

Figure 45: Options Screen

Data - Options Screen

Backup DNS	
IP Address	Enter the IP Address of the DNS (Domain Name Servers) here. These DNS will be used only if the primary DNS is unavailable.
UpnP	
Enable UPnP Services	- UPnP (Universal Plug and Play) allows automatic discovery and configuration of equipment attached to your LAN. UPnP is by supported Windows ME, XP, or later. - If Enabled, this device will be visible via UPnP. - If Disabled, this device will not be visible via UPnP.
Allow Configuration...	- If checked, then UPnP users can change the configuration. - If Disabled, UPnP users can only view the configuration.
Allow Internet access to be disabled	- If checked, then UPnP users can disable Internet access via this device. - If Disabled, UPnP users can NOT disable Internet access via this device.

PC Database

The PC Database is used whenever you need to select a PC (e.g. for the "DMZ" PC). It eliminates the need to enter IP addresses. Also, you do not need to use fixed IP addresses on your LAN.

PC Database Screen

An example *PC Database* screen is shown below.

PC Database

[DHCP Clients](#) are automatically added and updated.
If not listed, try restarting the PC.

PCs using a [Fixed IP address](#) can be added and deleted below.

Known PCs

human-int 192.168.0.2 (LAN) (DHCP)

Add

Name:

IP Address: . . .

Delete

Refresh Generate Report

Advanced Administration Help

Figure 46: PC Database

- PCs which are "DHCP Clients" are automatically added to the database, and updated as required.
- By default, non-Server versions of Windows act as "DHCP Clients"; this setting is called "Obtain an IP Address automatically".
- The Wireless Router uses the "Hardware Address" to identify each PC, not the name or IP address. The "Hardware Address" can only change if you change the PC's network card or adapter.
- This system means you do NOT need to use Fixed (static) IP addresses on your LAN. However, you can add PCs using Fixed (static) IP Addresses to the PC database if required.

Data - PC Database Screen

Known PCs	This lists all current entries (PCs or network devices).
Name	If adding a new PC to the list, enter its name here. It is best if this matches the PC's "hostname".
IP Address	If adding a new PC to the list, enter the IP Address of the PC here. The PC will be sent a "ping" to determine its hardware address. If the PC is not available (not connected, or not powered On) you will not be able to add it.
Buttons	
Add	This will add the new PC to the list. The PC will be sent a "ping" to determine its hardware address. If the PC is not available (not connected, or not powered On) you will not be able to add it.
Delete	Delete the selected PC from the list. This should be done in 2 situations: • The PC has been removed from your LAN. • The entry is incorrect.
Refresh	Update the data on screen.
Generate Report	Display a read-only list showing full details of all entries in the PC database.
Advanced Administration	Click this to view the advanced "PC Database" screen.

PC Database (Admin)

This screen is displayed if the "Advanced Administration" button on the *PC Database* is clicked. It provides more control than the standard *PC Database* screen.

PC Database (Admin)

Any PC may be added, edited or deleted. If adding a PC which is not connected and On, you must provide the MAC (hardware) address

Known PCs

IngridLin 192.168.0.2 (LAN) 0020ed2908e4(DHCP)

Edit

Delete

PC Properties

Name:

IP Address:

☒ Automatic (DHCP Client)

☐ DHCP Client - reserved IP address:

☐ Fixed IP address (set on PC):

MAC Address:

☒ Automatic discovery (PC must be available on LAN)

☐ MAC address is

Add as New Entry

Update Selected PC

Clear Form

Refresh

Generate Report

Standard Screen

Help

Figure 47: PC Database (Admin)

Data - PC Database (Admin) Screen

Known PCs	This lists all current entries. Data displayed is <i>name (IP Address) type</i> . The "type" indicates whether the PC is connected to the LAN.
Edit	Use this to change the data for the selected PC in the list. The data for the selected PC will then be shown in the "Properties" area, where it may be edited. (Click "Update" to save any changes.)
Delete	Use this to Delete the selected PC from the list. This should be done in 2 situations: - The PC has been removed from your LAN. - The entry is incorrect.
PC Properties	
Name	If adding a new PC to the list, enter its name here. It is best if this matches the PC's "hostname".

IP Address	Select the appropriate option: • Automatic - The PC is set to be a DHCP client (Windows: "Obtain an IP address automatically"). The Wireless Router will allocate an IP address to this PC when requested to do so. The IP address could change, but normally won't. • DCHP Client - Reserved IP Address - Select this if the PC is set to be a DCHP client, and you wish to guarantee that the Wireless Router will always allocate the same IP Address to this PC. Enter the required IP address. Only the last field is required; the other fields must match the Wireless Router's IP address. • Fixed IP Address - Select this if the PC is using a Fixed (Static) IP address. Enter the IP address allocated to the PC. (The PC must be configured to use this IP address.)
MAC Address	Select the appropriate option • Automatic discovery - Select this to have the Wireless Router contact the PC and find its MAC address. This is only possible if the PC is connected to the LAN and powered On. • MAC is - Enter the MAC address on the PC. The MAC address is also called the "Hardware Address", "Physical Address", or "Network Adapter Address". The Broadband Router uses this to provide a unique identifier for each PC. Because of this, the MAC address can NOT be left blank.
Buttons	
Add as New Entry	Add a new PC to the list, using the data in the "Properties" box. If "Automatic discovery" (for MAC address) is selected, the PC will be sent a "ping" to determine its hardware address. This will fail unless the PC is connected to the LAN, and powered on.
Update Selected PC	Update (modify) the selected PC, using the data in the "Properties" box.
Clear Form	Clear the "Properties" box, ready for entering data for a new PC.
Refresh	Update the data on screen.
Generate Report	Display a read-only list showing full details of all entries in the PC database.
Standard Screen	Click this to view the standard <i>PC Database</i> screen.

Remote Administration

If enabled, this feature allows you to manage the Wireless Router via the Internet.

Figure 48: Remote Administration Screen

Data - Remote Administration Screen

Remote Administration	
Enable Remote Management	Enable to allow management via the Internet. If Disabled, this device will ignore management connection attempts from the Internet.
Port Number	Enter a port number between 1024 and 65535. The default for HTTP (Web) connections is port 80, but using port 80 will prevent the use of a Web "Virtual Server" on your LAN. So using a different port number is recommended. The default value is 8080. The port number must be specified in your Browser when you connect. To specify the port number : - From a remote location, start your Browser. - In the "Address" or "Location" field, enter the Internet IP address of this device (NOT the LAN IP address), followed by the port number, as follows: <code>http://ip_address:port_number</code> Where: ip_address is the Internet IP address of this device. port_number is the port number assigned on this screen. - You should then be prompted for the password for this device. (You must assign a password!)
Current IP Address	To manage this device via the Internet, you need to know the IP Address of this device, as seen from the Internet. This IP Address is allocated by your ISP, and is shown here. But if using a Dynamic IP Address, this value can change each time you connect to your ISP. There are 2 solutions to this problem: - Have your ISP allocate you a Fixed IP address. - Use the DDNS feature (Advanced menu) so you can connect using a Domain Name, rather than an IP address.

To connect from a remote PC via the Internet

1. Ensure your Internet connection is established, and start your Web Browser.
2. In the "Address" bar, enter "HTTP://" followed by the Internet IP Address of the Wireless Router. If the port number is not 80, the port number is also required. (After the IP Address, enter ":" followed by the port number.)

e.g.

`HTTP://123.123.123.123:8080`

This example assumes the WAN IP Address is 123.123.123.123, and the port number is 8080.

Routing

Overview

- If you don't have other Routers or Gateways on your LAN, you can ignore the "Routing" page completely.
- If the Wireless Router is only acting as a Gateway for the local LAN segment, ignore the "Routing" page even if your LAN has other Routers.
- If your LAN has a standard Router (e.g. Cisco) on your LAN, and the Wireless Router is to act as a Gateway for all LAN segments, enable RIP (Routing Information Protocol) and ignore the Static Routing table.
- If your LAN has other Gateways and Routers, and you wish to control which LAN segments use each Gateway, do NOT enable RIP (Routing Information Protocol). Configure the Static Routing table instead. (You also need to configure the other Routers.)
- If using Windows 2000 Data center Server as a software Router, enable RIP on the Broadband Router, and ensure the following Windows 2000 settings are correct:
 - Open *Routing and Remote Access*
 - In the console tree, select *Routing and Remote Access* , [server name], *IP Routing*, *RIP*
 - In the "Details" pane, right-click the interface you want to configure for RIP version 2, and then click "Properties".
 - On the "General" tab, set *Outgoing packet protocol* to "RIP version 2 broadcast", and *Incoming packet protocol* to "RIP version 1 and 2".

Routing Screen

The routing table is accessed by the *Routing* link on the *Administration* menu.

Using this Screen

Generally, you will use either RIP (Routing Information Protocol) OR the Static Routing Table, as explained above, although it is possible to use both methods simultaneously.

Static Routing Table

- If RIP is not used, an entry in the routing table is required for each LAN segment on your Network, other than the segment to which this device is attached.
- The other Routers must also be configured. See *Configuring Other Routers on your LAN* later in this chapter for further details and an example.

Routing

RIP

Static Routing

☐ Enable RIP (Routing Information Protocol) V1

Save

Static Routing Table Entries

Properties

Destination Network:

Network Mask:

Gateway IP Address:

Metric:

Clear Form

Add

Update

Delete

Generate Report

Help

Figure 49: Routing Screen

Data - Routing Screen

RIP	
Enable RIP V1	Check this to enable the RIP (Routing Information Protocol) feature of the Broadband Router The Wireless Router supports RIP 1 only.
Static Routing	
Static Routing Table Entries	This list shows all entries in the Routing Table. - The "Properties" area shows details of the selected item in the list. - Change any the properties as required, then click the "Update" button to save the changes to the selected entry.
Properties	Destination Network - The network address of the remote LAN segment. For standard class "C" LANs, the network address is the first 3 fields of the Destination IP Address. The 4th (last) field can be left at 0. Network Mask - The Network Mask for the remote LAN segment. For class "C" networks, the default mask is 255.255.255.0 Gateway IP Address - The IP Address of the Gateway or Router which the Wireless Router must use to communicate with the destination above. (NOT the router attached to the remote segment.) Metric - The number of "hops" (routers) to pass through to reach the remote LAN segment. The shortest path will be used. The default value is 2.

Buttons	
Save	Save the RIP setting. This has no effect on the Static Routing Table.
Add	Add a new entry to the Static Routing table, using the data shown in the "Properties" area on screen. The entry selected in the list is ignored, and has no effect.
Update	Update the current Static Routing Table entry, using the data shown in the "Properties" area on screen.
Delete	Delete the current Static Routing Table entry.
Clear Form	Clear all data from the "Properties" area, ready for input of a new entry for the Static Routing table.
Generate Report	Generate a read-only list of all entries in the Static Routing table.

Configuring Other Routers on your LAN

It is essential that all IP packets for devices not on the local LAN be passed to the Broadband Router, so that they can be forwarded to the external LAN, WAN, or Internet. To achieve this, the local LAN must be configured to use the Wireless Router as the *Default Route* or *Default Gateway*.

Local Router

The local router is the Router installed on the same LAN segment as the Wireless Router. This router requires that the *Default Route* is the Broadband Router itself. Typically, routers have a special entry for the *Default Route*. It should be configured as follows.

Destination IP Address	Normally 0.0.0.0, but check your router documentation.
Network Mask	Normally 0.0.0.0, but check your router documentation.
Gateway IP Address	The IP Address of the Wireless Router.
Metric	2

Other Routers on the Local LAN

Other routers on the local LAN must use the Wireless Router's *Local Router* as the *Default Route*. The entries will be the same as the Wireless Router's local router, with the exception of the *Gateway IP Address*.

- For a router with a direct connection to the Wireless Router's local Router, the *Gateway IP Address* is the address of the Wireless Router's local router.
- For routers which must forward packets to another router before reaching the Wireless Router's local router, the *Gateway IP Address* is the address of the intermediate router.

Static Routing - Example

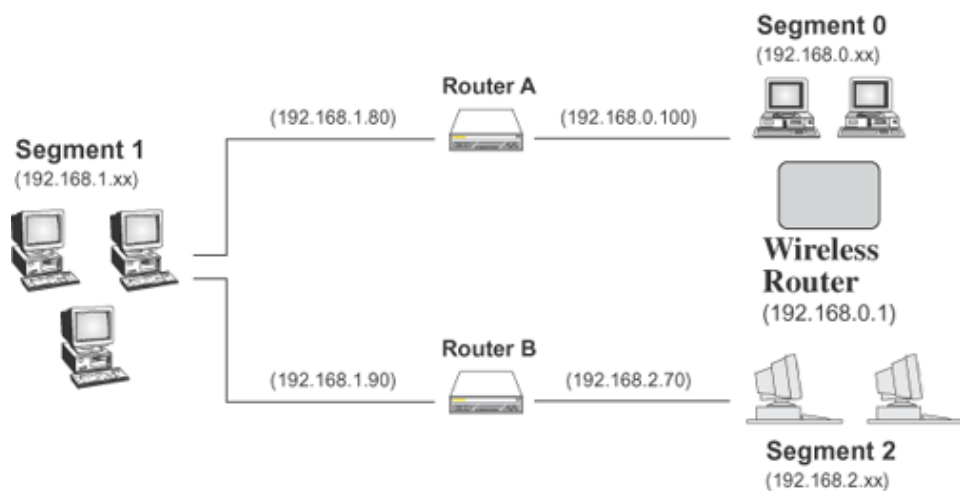


Figure 50: Routing Example

For the Broadband Router's Routing Table

For the LAN shown above, with 2 routers and 3 LAN segments, the Wireless Router requires 2 entries as follows.

Entry 1 (Segment 1)	
Destination IP Address	192.168.1.0
Network Mask	255.255.255.0 (Standard Class C)
Gateway IP Address	192.168.0.100 (Broadband Router's local Router)
Metric	2
Entry 2 (Segment 2)	
Destination IP Address	192.168.2.0
Network Mask	255.255.255.0 (Standard Class C)
Gateway IP Address	192.168.0.100
Metric	3

For Router A's Default Route

Destination IP Address	0.0.0.0
Network Mask	0.0.0.0
Gateway IP Address	192.168.0.1 (Broadband Router's IP Address)

For Router B's Default Route

Destination IP Address	0.0.0.0
Network Mask	0.0.0.0
Gateway IP Address	192.168.1.80 (Broadband Router's local router)

Security

This screen allows you to set Firewall and other security-related options.

Figure 51: Security Screen

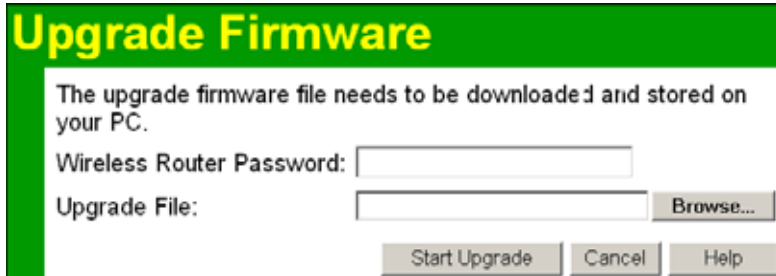
Data - Security Screen

DoS Firewall	
Enable DoS Firewall	If enabled, DoS (Denial of Service) attacks will be detected and blocked. The default is enabled. It is strongly recommended that this setting be left enabled. Note: - A DoS attack does not attempt to steal data or damage your PCs, but overloads your Internet connection so you can not use it - the service is unavailable. - This device uses "Stateful Inspection" technology. This system can detect situations where individual TCP/IP packets are valid, but collectively they become a DoS attack.
Firewall Settings Button	If you wish to adjust the settings used by the DoS firewall, click this button to open a sub-window.
Options	
Respond to ICMP	The ICMP protocol is used by the "ping" and "traceroute" programs, and by network monitoring and diagnostic programs. - If checked, the Wireless Router will repond to ICMP packets received from the Internet. - If not checked, ICMP packets from the Internet will be ignored. Disabling this option provides a slight increase in security.

Allow VPN Pass through	The IPSec, PPTP, and L2TP protocols are used to establish a secure connection, and are widely used by VPN (Virtual Private Networking) programs. • If checked, these VPN connections are allowed. • If not checked, these VPN connections are blocked. Note: IPSec sessions must NOT use AH (Authentication Header). Packets using AH cannot be routed correctly.
Drop fragmented IP packets	If enabled, fragmented IP packets are discarded, forcing re-transmission of these packets. In some situations, this could prevent successful communication, so this setting is normally disabled.
Block TCP Flood	A TCP flood is excessively large number of TCP connection requests. This is usually a DoS (Denial of Service) attack. This setting should be normally be enabled.
Block UDP Flood	A UDP flood is excessively large number of UDP packets. This is often a DoS (Denial of Service) attack, but some streaming applications also use UDP, and blocking UPD packets may prevent them from working correctly.
Block non-standard packets	Abnormal packets are often used by hackers and in DoS attacks, but may also be generated by other network devices. (PCs will normally not generate non-standard packets.) This setting is disabled by default, but on most networks it can safely be enabled, and doing so will provide greater protection.

Upgrade Firmware

The firmware (software) in the Wireless Router can be upgraded using your Web Browser. You must first download the upgrade file, then select *Upgrade* on the *Administration* menu. You will see a screen like the following.



Upgrade Firmware

The upgrade firmware file needs to be downloaded and stored on your PC.

Wireless Router Password:

Upgrade File:

Figure 52: Upgrade Firmware Screen

To perform the Firmware Upgrade:

1. Click the "Browse" button and navigate to the location of the upgrade file.
2. Select the upgrade file. Its name will appear in the *Upgrade File* field.
3. Click the "Start Upgrade" button to commence the firmware upgrade.



Note!

The Wireless Router is unavailable during the upgrade process, and must restart when the upgrade is completed. Any connections to or through the Broadband Router will be lost.

Appendix A

Troubleshooting



This Appendix covers the most likely problems and their solutions.

Overview

This chapter covers some common problems that may be encountered while using the Wireless Router and some possible solutions to them. If you follow the suggested steps and the Wireless Router still does not function properly, contact your dealer for further advice.

General Problems

Problem 1: Can't connect to the Wireless Router to configure it.

Solution 1: Check the following:

- The Wireless Router is properly installed, LAN connections are OK, and it is powered ON.
- Ensure that your PC and the Wireless Router are on the same network segment. (If you don't have a router, this must be the case.)
- If your PC is set to "Obtain an IP Address automatically" (DHCP client), restart it.
- If your PC uses a Fixed (Static) IP address, ensure that it is using an IP Address within the range 192.168.0.2 to 192.168.0.254 and thus compatible with the Wireless Router's default IP Address of 192.168.0.1.

Also, the Network Mask should be set to 255.255.255.0 to match the Wireless Router.

In Windows, you can check these settings by using *Control Panel-Network* to check the *Properties* for the TCP/IP protocol.

Internet Access

Problem 1: When I enter a URL or IP address I get a time out error.

Solution 1: A number of things could be causing this. Try the following troubleshooting steps.

- Check if other PCs work. If they do, ensure that your PCs IP settings are correct. If using a Fixed (Static) IP Address, check the Network Mask, Default gateway and DNS as well as the IP Address.
- If the PCs are configured correctly, but still not working, check the Wireless Router. Ensure that it is connected and ON. Connect to it and check its settings. (If you can't connect to it, check the LAN and power connections.)
- If the Wireless Router is configured correctly, check your Internet connection (DSL/Cable modem etc) to see that it is working correctly.

Problem 2: **Some applications do not run properly when using the Wireless Router.**

Solution 2: The Wireless Router processes the data passing through it, so it is not transparent.

Use the *Special Applications* feature to allow the use of Internet applications which do not function correctly.

If this does solve the problem you can use the *DMZ* function. This should work with almost every application, but:

- It is a security risk, since the firewall is disabled.
- Only one (1) PC can use this feature.

Appendix B



About Wireless LANs

This Appendix provides some background information about using Wireless LANs (WLANs).

Modes

Wireless LANs can work in either of two (2) modes:

- Ad-hoc
- Infrastructure

Ad-hoc Mode

Ad-hoc mode does not require an Access Point or a wired (Ethernet) LAN. Wireless Stations (e.g. notebook PCs with wireless cards) communicate directly with each other.

Infrastructure Mode

In Infrastructure Mode, one or more Access Points are used to connect Wireless Stations (e.g. Notebook PCs with wireless cards) to a wired (Ethernet) LAN. The Wireless Stations can then access all LAN resources.



Access Points can only function in "Infrastructure" mode, and can communicate only with Wireless Stations which are set to "Infrastructure" mode.

BSS/ESS

BSS

A group of Wireless Stations and a single Access Point, all using the same ID (SSID), form a Basic Service Set (BSS).

Generally, using the same SSID is essential. Devices with different SSIDs are on different Wireless LANs, and may be unable to communicate with each other.

Note that some Access Points will broadcast their SSID, allowing Wireless stations to adopt the correct SSID. This makes it easier for the clients to locate the correct AP. If the SSID is not broadcast, the client can still connect to the AP by entering the correct SSID and other data.

ESS

A group of Wireless Stations, and multiple Access Points, all using the same ID (ESSID), form an Extended Service Set (ESS).

Different Access Points within an ESS can use different Channels. In fact, to reduce interference, it is recommended that adjacent Access Points **SHOULD** use different channels.

As Wireless Stations are physically moved through the area covered by an ESS, they will automatically change to the Access Point which has the least interference or best performance. This capability is called **Roaming**. (Access Points do not have or require Roaming capabilities.)

Channels

The Wireless Channel sets the radio frequency used for communication.

- Access Points use a fixed Channel. You can select the Channel used. This allows you to choose a Channel which provides the least interference and best performance. In the USA and Canada, 11 channel are available. If using multiple Access Points, it is better if adjacent Access Points use different Channels to reduce interference.
- In "Infrastructure" mode, Wireless Stations normally scan all Channels, looking for an Access Point. If more than one Access Point can be used, the one with the strongest signal is used. (This can only happen within an ESS.)
- If using "Ad-hoc" mode (no Access Point), all Wireless stations should be set to use the same Channel. However, most Wireless stations will still scan all Channels to see if there is an existing "Ad-hoc" group they can join.

WEP

WEP (Wired Equivalent Privacy) is a standard for encrypting data before it is transmitted.

This is desirable because it is impossible to prevent snoopers from receiving any data which is transmitted by your Wireless Stations. But if the data is encrypted, then it is meaningless unless the receiver can decrypt it.

If WEP is used, the Wireless Stations and the Access Point must have the same settings for each of the following:

WEP	Off, 64 Bit, 128 Bit
Key	For 64 Bit encryption, the Key value must match. For 128 Bit encryption, the Key value must match
WEP Authentication	Open System or Shared Key.

WPA-PSK

WPA-PSK is another standard for encrypting data before it is transmitted. This is a later standard than WEP (Wired Equivalent Privacy), and provides greater security for your data. Data is encrypted using a 256Bit key which is automatically generated and changed often.

If all your Wireless stations support WPA-PSK, you should use this instead of WEP.

If WPA-PSK is used, the Wireless Stations and the Access Point must have the same settings for each of the following:

WPA PSK (Pre-shared Key)	Enter the same value on every station and the AP. The PSK must be from 8 to 63 characters in length. The 256Bit key used for the actual encryption is derived from this key.
Encryption	The same encryption method must be used. The most common encryption method is TKIP. Another widely-

	supported method is AES.
--	--------------------------

Wireless LAN Configuration

To allow Wireless Stations to use the Access Point, the Wireless Stations and the Access Point must use the same settings, as follows:

- Mode

On client Wireless Stations, the mode must be set to "Infrastructure".
(The Access Point is always in "Infrastructure" mode.)

Most Wireless stations will set the correct mode automatically.
- SSID (ESSID)

Wireless Stations should use the same SSID (ESSID) as the Access Point they wish to connect to. Alternatively, the SSID can be set to "any" or null (blank) to allow connection to any Access Point.
- Security

The Wireless Stations and the Access Point must use the same settings for Wireless security. (Off, WEP, WPA-PSK).

WEP: If WEP is used, the Key size (64Bit, 128Bit), Key value, and Authentication settings must be the same on the Wireless Stations and the Access Point.

WPA-PSK: If WPA-PSK is used, all Wireless Stations must be set to use WPA-PSK, and have the same Pre-shared Key and encryption system.

For **Ad-hoc networks** (no Access Point), all Wireless stations must use the same security settings.

Appendix C

Specifications



Multi-Function Wireless Router

Model	Wireless Router
Dimensions	141mm(W) * 100mm(D) * 27mm(H)
Operating Temperature	0° C to 40° C
Storage Temperature	-10° C to 70° C
Network Protocol:	TCP/IP
Network Interface:	5 Ethernet: 4 * 10/100BaseT (RJ45) LAN connection 1 * 10/100BaseT (RJ45) for WAN
LEDs	12
Power Adapter	12 V DC External

Wireless Interface

Standards	IEEE802.11g WLAN, JEIDA 4.2, roaming support
Frequency	2.4 to 2.4835GHz (Industrial Scientific Medical Band)
Channels	Maximum 14 Channels, depending on regulatory authorities
Modulation	DSSS BPSK/QPSK/CCK, OFDM/CCK
Data Rate	802.11g: Up to 54 Mbps Super G: Up to 108Mbps (Atheros chipset required)
Coverage Area	Indoors : 15m @54Mbps, 120m @6Mbps or lower Outdoors : 40m @54Mbps, 300m @6Mbps or lower
Security	WEP (64Bit/128Bit), WPA-PSK (TKIP)
Output Power	13dBm (typical)
Receiver Sensitivity	-80dBm Min.

Regulatory Approvals

CE Standards

This product complies with the 99/5/EEC directives, including the following safety and EMC standards:

- EN300328-2
- EN301489-1/-17
- EN60950

CE Marking Warning

This is a Class B product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.