

VRFM6

Virtual Reality Sound Labs
SERIOUS SOUND™

Dear Customer,
CONGRATULATIONS. The VRFM6 FM Modulator, when used as described, will give you years of dependable service in your car, truck, RV or mini-van. We have taken numerous measures in quality control to ensure that your product arrives in top condition, and will perform to your satisfaction. In the rare event that your VRFM6 FM Modulator contains a damaged or missing item, does not perform as specified, requires warranty service or you have an installation problem, **DO NOT RETURN THIS PRODUCT TO THE STORE. PLEASE CALL OUR TOLL FREE NUMBER FROM THE U.S.A. AND CANADA (800-445-1797)** and ask to speak with a member of our technical service team, or submit your questions by e-mail to customerservice@vr-3.com and a member of our technical service team will respond by e-mail to your questions. Our in-house technical service team will expedite delivery of your part, advise you on installation, or help troubleshoot a problem with you. If your product needs warranty service, our technical service team representative will help you obtain the fastest remedy possible under the warranty.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Features & Functions

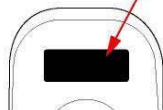
This set complies as of date of manufacture with FCC rules and regulations Part 15, Subpart C

3.5mm Stereo Audio Input Jack



Underside Of Unit

LED Digital Display



Control Panel

Channel Down

Channel Up

Pre-Set Channel Rocker Button



Stereo Audio Cable with 3.5mm Plugs

MP3, CD, DVD Player Operation

1. Plug the 12 Volt adaptor end of the VRFM6 Modulator into the vehicle's 12 Volt cigarette lighter socket or 12 Volt Power Outlet.

2. The Red LED Digital Display will light up indicating that the unit has power, and on what FM frequency it is transmitting, 88.1 is the default.

3. Insert the 3.5mm plug of the supplied audio cable into the stereo headphone jack of an MP3, CD, or DVD player. Insert the 3.5mm plug of the cable into the 3.5mm stereo jack on the underside side of the VRFM6.

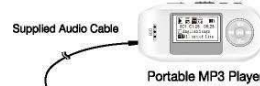
4. Tune your car stereo to one of the 13 pre-set FM frequencies of the VRFM6 that is not being broadcast on by any local radio stations.

(88.1, 88.3, 88.5, 88.7, 88.9, 89.1, 106.7, 106.9, 107.1, 107.3, 107.5, 107.7, 107.9 MHz)

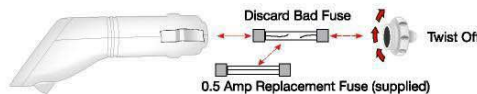
5. Press the + or - on the Pre-Set Channel Rocker Button to select the FM frequency that you have set the car stereo's tuner to.

6. Press the Play Button on the player that you connected to the VRFM6.

7. The Music/Audio will be transmitted from VRFM6 to the vehicle's stereo system.



Changing the Fuse



Frequently Asked Questions

What if the Red LED Digital Display is not lit?

Make sure the VRFM6 is fully inserted to the 12 Volt power source. If the LED digital display does not light, then check the fuse as shown in "Changing The Fuse". If still not lit, then check the fuse of the power source.

What if the Red LED Digital Display is lit, but there is no sound?

If you are using a MP3, CD, or DVD player, make sure the player has power, and the both ends of the supplied audio are fully inserted into the input and output jacks.

What should I do if I hear interference from a local FM station?

Tune in one of the fifteen (15) FM frequencies that does not have a local station, and set the VRFM6 for that channel.

What is the maximum range of the VRFM6 transmitter?

Under optimum conditions, 3 meters or 10 feet.

Can I plug a microphone into the Audio Input connector?

No. The output signal from a microphone is too small to modulate the FM transmitter.

Limited Warranty

VIRTUAL REALITY SOUND LABS® products are designed and manufactured to provide a high level of trouble-free performance. VIRTUAL REALITY SOUND LABS® warrants, to the original purchaser, that its products are free from defects in material and workmanship for 30 days from the date of original purchase, as part of our commitment to product excellence. VIRTUAL REALITY SOUND LABS® and/or its affiliates routinely improves the designs, materials or production methods of its existing products. Because it is impractical to publicize all changes in every product, we reserve the right to make such changes without notice.

CONDITIONS OF WARRANTY:

If during the 30 day warranty period your new product is found to be defective, VIRTUAL REALITY SOUND LABS® will repair such defect, or replace the product, without charge for parts or labor subject to the following conditions:

1. All repairs must be performed by VIRTUAL REALITY SOUND LABS® and/or its affiliates in Eatontown, New Jersey.
2. The equipment must not have been altered or been damaged through negligence, accident, or improper operation.
3. The replacement of parts are exempted from this warranty when replacement is necessary due to normal wear and tear.
4. All warranty claims must be accompanied by a copy of the sales receipt or bill of sale.
5. Repair or replacement parts supplied by VIRTUAL REALITY SOUND LABS® under this warranty are protected only for the unexpired portion of the original warranty.

6. In the case of car stereo, this warranty does not extend to the elimination of car static or motor noise; correction of antenna problems; costs incurred for the removal or reinstallation of the product; damage to tapes, speakers, accessories or car electrical systems.

7. VIRTUAL REALITY SOUND LABS® will not be responsible for any charge incurred for installation.

OWNER'S RESPONSIBILITIES:

VIRTUAL REALITY SOUND LABS® will make every effort to provide warranty service within a reasonable period of time. SHOULD YOU HAVE ANY QUESTIONS ABOUT SERVICE RECEIVED, OR IF YOU WOULD LIKE ASSISTANCE IN OBTAINING SERVICE, PLEASE CALL TOLL FREE 1-800-445-1797, 8:30am - 4:30pm EST.

In order to provide you with the proper warranty service, we request that you adhere to the following procedure:

1. Include a copy of your sales receipt or bill of sale with your unit when it is returned for warranty service.
2. If it is necessary to return your product for service, please return it securely packed, preferably in the original shipping carton, and freight and insurance prepaid to the following address: VIRTUAL REALITY SOUND LABS®, Service Department, 41 James Way, Eatontown, New Jersey 07724.

3. Please include a detailed explanation of the problem you are having.

4. If your product is found by VIRTUAL REALITY SOUND LABS® to have a defect in material or workmanship, within the warranty period, it will be repaired or replaced at no charge and returned to you prepaid. Where permitted by law VIRTUAL REALITY SOUND LABS® liability shall be limited to that set forth in this warranty. This warranty shall be the exclusive remedy of the purchaser.

VIRTUAL REALITY SOUND LABS® makes no other warranty of any kind, expressed or implied; and all implied warranties, are hereby disclaimed by VIRTUAL REALITY SOUND LABS® and excluded from this warranty. VIRTUAL REALITY SOUND LABS® and/or its affiliates, the manufacturer, distributor and seller shall not be liable for any injury, loss or damage, incidental or consequential, arising out of the use or intended use of the product.