

Programming D2B Handheld Remote

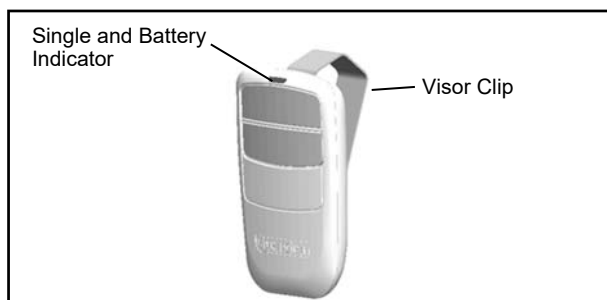


Fig.1

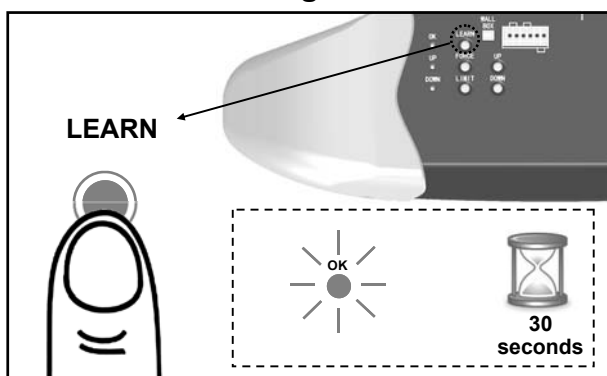


Fig.2

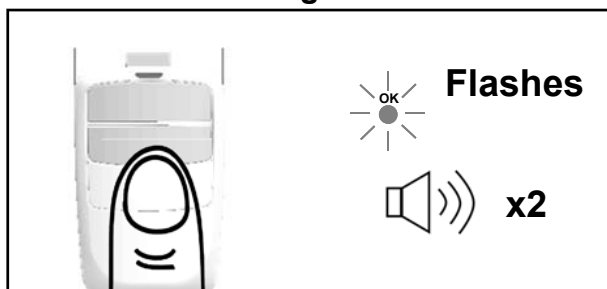


Fig.3

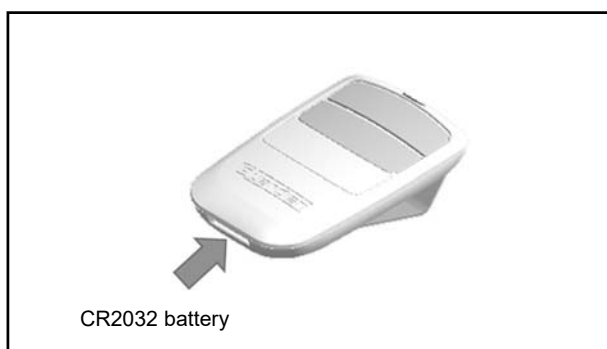


Fig.4

To Program Transmitter(s):

1. Press/release the "LEARN" button once on the rear control panel, "OK" LED will glow and beep. The unit is now ready to accept a transmitter in the next 30 seconds as shown in Fig.2.
2. Press/release any desired button on the Transmitter.
3. The "OK" LED will flash and beep twice indicating transmitter is stored successfully.

Up to 20 Transmitters (including wireless keypad codes) can be added to the unit by repeating the above procedures.

If more than 20 Transmitters are stored, the first stored Transmitter will be replaced. (i.e. the 21st Transmitter replaces the 1st stored Transmitter.)

Removing ALL Transmitters:

To remove ALL Transmitters from memory, press and hold the "LEARN" button for 5 seconds. The "OK" LED will flash and beep 2 times indicating. ALL transmitters have been removed from memory.

Replacing Transmitter Battery:

When the battery of the hand held Transmitter is low, the indicator light will become dim and/or the range of the Transmitter will decrease. To replace the battery, remove the battery cover from the Transmitter as shown in Fig 4. Replace with a CR2032 battery.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies FCC Rules for HOME OR OFFICE USE. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.